

~8.1

Physical Memory: $M = 256 \text{ KiB} = 262144 \text{ Bytes}$

Page size: $p = 2048 \text{ Bytes}$

Max pages per program: $T = 16$

a) Frames count: $M/p = 128$

b) Logical address: $\log_2(T \cdot p) = \log_2(32768) = 15 \text{ bits}$

Physical Address: $\log_2(M) = \log_2(262144) = 18 \text{ bits}$

c) Page number bits: $\log_2(16) = 4 \text{ bits}$

Offset within page bits: 11 bits

~8.2

a) P_1 : page table

{	$p_{1,0} : 8$	$(r-x-v)$
	$p_{1,1} : 6$	$(r-x-v)$
	$p_{1,2} : 11$	$(rw--v)$
	$p_{1,3} : 3$	$(rw--v)$
}		

P_2 : page table

{	$p_{2,0} : 3$	$(r-x-v)$
	$p_{2,1} : 12$	$(r-x-v)$
	$p_{2,4} : 4$	$(rw--v)$
	$p_{2,5} : 1$	$(rw--v)$
	}	

b) P_1 : page table

$P_{1,0}$: 8	(r-x-v)
$P_{1,1}$: 6	(r-x-v)
$P_{1,2}$: 2	(rw-dv)
$P_{1,5}$: 5	(rw-dv)
$P_{1,6}$: 11	(rw--v)
$P_{1,8}$: 3	(rw--v)

P_2 : page table

$P_{2,0}$: 3	(r-x-v)
$P_{2,1}$: 12	(r-x-v)
$P_{2,4}$: 4	(rw--v)
$P_{2,5}$: 1	(rw--v)
$P_{2,6}$: 10	(rw-dv)
$P_{2,8}$: 7	(rw-dv)

c) P_1 : page table

$P_{1,0}$: 8	(r-x-v)
$P_{1,1}$: 6	(r-x-v)
$P_{1,2}$: 2	(rw-dv)
$P_{1,5}$: 5	(rw-dv)
$P_{1,4}$: 13	(rw-dv)
$P_{1,6}$: 11	(rw--v)
$P_{1,8}$: 3	(rw--v)

P_2 : page table

$P_{2,0}$: 3	(r-x-v)
$P_{2,1}$: 12	(r-x-v)
$P_{2,2}$: 14	(rw-dv)
$P_{2,4}$: 4	(rw--v)
$P_{2,5}$: 1	(rw--v)
$P_{2,6}$: 10	(rw-dv)
$P_{2,8}$: 7	(rw-dv)

Frame	Physical Addresses	Loaded Page
0	0x000-0x0FF	OS
1	0x100-0x1FF	$p_{2,5}$
2	0x200-0x2FF	$p_{1,2}$
3	0x300-0x3FF	$p_{1,8}$
4	0x400-0x4FF	$p_{2,4}$
5	0x500-0x5FF	$p_{1,5}$
6	0x600-0x6FF	$p_{1,1}$
7	0x700-0x7FF	- $p_{2,3}$
8	0x800-0x8FF	$p_{1,0}$
9	0x900-0x9FF	$p_{2,0}$
10	0xA00-0xAFF	- $p_{2,6}$
11	0xB00-0xBFF	$p_{1,6}$
12	0xC00-0xCFF	$p_{2,1}$
13	0xD00-0xDFF	- $p_{1,4}$
14	0xE00-0xEFF	- $p_{2,2}$
15	0xF00-0xFFF	-