

# Chapter 3

## A Tour of Machine Learning Classifiers Using Scikit-learn

October 6, 2020

# Choosing a classification algorithm

- No classifier works best across all scenarios (“no free lunch” theorem)
- Always need to consider the specifics of the problem
- Solving a problem within supervised ML framework:
  - 1 Select features
  - 2 Choose performance metrics
  - 3 Choose classifier and optimization algorithm
  - 4 Evaluate performance of the model
  - 5 Tune the classifier

# Perceptron implementation

► [iPython notebook on github](#)

# Modeling class probabilities

- What happens if the classes are not linearly separable?
- Weights never stop updating as long as there is at least one misclassified example in each epoch
- Logistic regression is a better option
- Note that despite the name this is a classification model

# Logistic regression model

- This is a “go to” model for classification
- Designed for binary classification but can be extended to multiclass
- Odds ratio

$$\frac{p}{(1 - p)}$$

Where  $p$  is the probability of the positive class (class label  $y = 1$ ). E.g. the probability that a patient has a certain disease.

- Logit function

$$\text{logit}(p) = \log \frac{p}{1 - p}$$

# Modeling logit function

- We model the logit function as a linear combination of features (dot product of feature values and weights)

$$\text{logit}(p(y = 1|\mathbf{x})) = w_0x_0 + w_1x_1 + \cdots + w_mx_m = \sum_{i=0}^m w_ix_i = \mathbf{w}^T \mathbf{x}.$$

Where  $p(y = 1|\mathbf{x})$  is the conditional probability that a particular sample belongs to class 1 given its features  $\mathbf{x}$

- This is equivalent to expressing  $p$  as

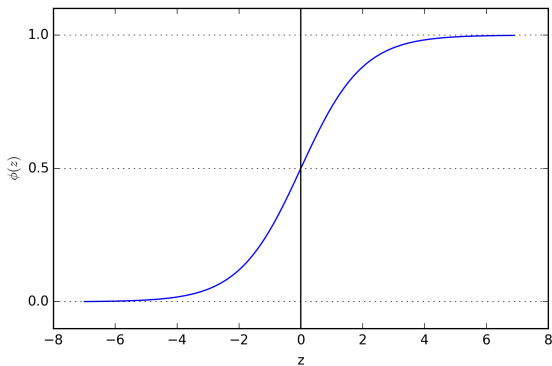
$$p(y = 1|\mathbf{x}) = \frac{1}{1 + e^{-\mathbf{w}^T \mathbf{x}}}$$

# Logistic Sigmoid

- Logistic function (aka sigmoid function)

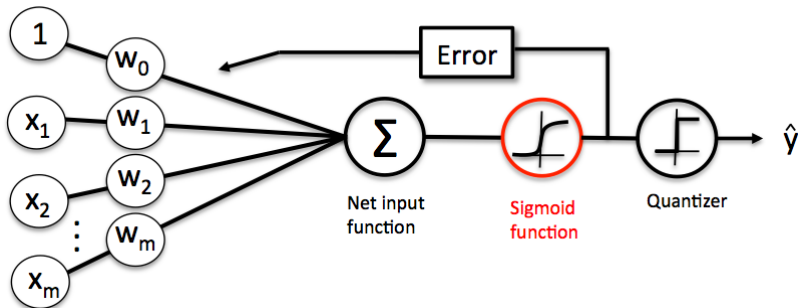
$$\phi(z) = \frac{1}{1 + e^{-z}}.$$

- S-shaped curve



# Relationship with Adaline

- In Adaline, we used the identity function as the activation function
- In logistic regression, we instead use the sigmoid function





# Probability distribution over classes

- Output of the sigmoid often interpreted as probability
- E.g.  $P(y = 1|\mathbf{x}; \mathbf{w}) = 0.8$
- Probability can be converted to a binary outcome (quantizer)

$$\hat{y} = \begin{cases} 1 & \text{if } \phi(z) \geq 0.5 \\ 0 & \text{otherwise} \end{cases}$$

- Which is equivalent to the following

$$\hat{y} = \begin{cases} 1 & \text{if } z \geq 0.0 \\ 0 & \text{otherwise} \end{cases}$$

- For many applications (e.g. weather forecasting), we want the probability

- Previously we minimized the sum-squared-error cost function

$$J(\mathbf{w}) = \frac{1}{2} \sum_i \left( \phi(z^{(i)}) - y^{(i)} \right)^2$$

- Now we need to derive the cost function for logistic regression
- Define the likelihood  $L$

$$L(\mathbf{w}) = P(\mathbf{y}|\mathbf{x}; \mathbf{w}) = \prod_{i=1}^n P(y^{(i)}|x^{(i)}; \mathbf{w})$$

$$L(\mathbf{w}) = \prod_{i=1}^n \left( \phi(z^{(i)}) \right)^{y^{(i)}} \left( 1 - \phi(z^{(i)}) \right)^{1-y^{(i)}}$$

# Log-likelihood function

- Maximize the likelihood function

$$L(\mathbf{w}) = P(\mathbf{y}|\mathbf{x}; \mathbf{w})$$

$$L(\mathbf{w}) = \prod_{i=1}^n P(y^{(i)}|x^{(i)}; \mathbf{w}) = \prod_{i=1}^n \left( \phi(z^{(i)}) \right)^{y^{(i)}} \left( 1 - \phi(z^{(i)}) \right)^{1-y^{(i)}}$$

- In practice easier to deal with the natural log of this equation

$$l(\mathbf{w}) = \log L(\mathbf{w})$$

$$l(\mathbf{w}) = \sum_{i=1}^n \left[ y^{(i)} \log \left( \phi(z^{(i)}) \right) + \left( 1 - y^{(i)} \right) \log \left( 1 - \phi(z^{(i)}) \right) \right]$$

- Easier to take derivative + fewer numerical underflow issues

# Cost function

- Rewrite likelihood as a cost function

$$J(\mathbf{w}) = \sum_{i=1}^n \left[ -y^{(i)} \log \left( \phi(z^{(i)}) \right) - \left( 1 - y^{(i)} \right) \log \left( 1 - \phi(z^{(i)}) \right) \right]$$

- Can now be minimized using gradient descent

► [iPython notebook on github](#)

# Weight update derivation

Calculate the partial derivative of the log-likelihood function with respect to the  $j$ th weight:

$$\frac{\partial}{\partial w_j} l(\mathbf{w}) = \left( y \frac{1}{\phi(z)} - (1 - y) \frac{1}{1 - \phi(z)} \right) \frac{\partial}{\partial w_j} \phi(z)$$

Partial derivative of the sigmoid function:

$$\begin{aligned} \frac{\partial}{\partial z} \phi(z) &= \frac{\partial}{\partial z} \frac{1}{1 + e^{-z}} = \frac{1}{(1 + e^{-z})^2} e^{-z} = \frac{1}{1 + e^{-z}} \left( 1 - \frac{1}{1 + e^{-z}} \right) \\ &= \phi(z)(1 - \phi(z)). \end{aligned}$$

# Weight update derivation

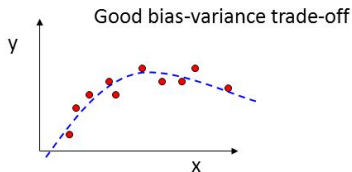
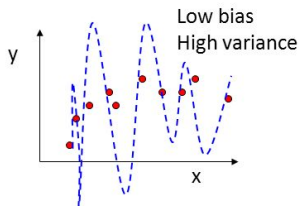
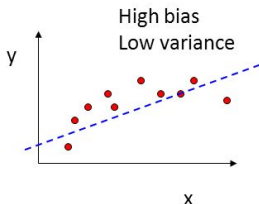
Resubstitute  $\frac{\partial}{\partial z}\phi(z) = \phi(z)(1 - \phi(z))$  to obtain:

$$\begin{aligned} & \left( y \frac{1}{\phi(z)} - (1 - y) \frac{1}{1 - \phi(z)} \right) \frac{\partial}{\partial w_j} \phi(z) \\ &= \left( y \frac{1}{\phi(z)} - (1 - y) \frac{1}{1 - \phi(z)} \right) \phi(z)(1 - \phi(z)) \frac{\partial}{\partial w_j} z \\ &= \left( y(1 - \phi(z)) - (1 - y)\phi(z) \right) x_j \\ &= (y - \phi(z)) x_j \end{aligned}$$

# Overfitting

- Sometimes model performs well on training data but does not generalize well to unseen data (test data)
- This is overfitting
- If a model suffers from overfitting, the model has a high variance
- This is often caused by a model that's too complex
- Underfitting can also occur (high bias)
- Underfitting is caused by a model's not being complex enough
- Both suffer from low performance on unseen data

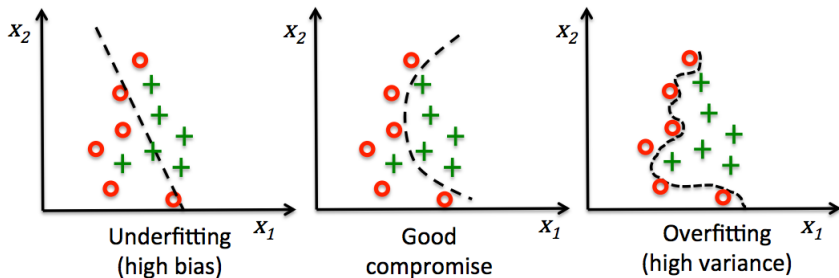
## Bias-Variance Examples



Here the red circles represent training data and the blue curves are models fitted to the data



# Regularization



- Regularization is a way to tune the complexity of the model
- Regularization helps to filter out noise from training data
- As a result, regularization prevents overfitting

# L2 regularization

The most common form of regularization is the so-called L2 regularization (sometimes also called L2 shrinkage or weight decay):

$$\frac{\lambda}{2} \|\mathbf{w}\|^2 = \frac{\lambda}{2} \sum_{j=1}^m w_j^2$$

Where  $\lambda$  is the so-called regularization parameter. To apply regularization, we add the regularization term to the cost function, which shrinks the weights:

$$J(\mathbf{w}) = \sum_{i=1}^n \left[ -y^{(i)} \log(\phi(z^{(i)})) - (1 - y^{(i)}) \log(1 - \phi(z^{(i)})) \right] + \frac{\lambda}{2} \|\mathbf{w}\|^2$$

# Regularization parameter

- We control how well we fit the training data via the regularization parameter  $\lambda$
- By increasing  $\lambda$ , we increase the strength of regularization
- Sometimes (e.g in scikit-learn), SVM terminology is used

$$C = \frac{1}{\lambda}$$

- I.e we rewrite the regularized cost function of logistic regression:

$$C \left[ \sum_{i=1}^n \left( -y^{(i)} \log(\phi(z^{(i)})) - (1 - y^{(i)}) \log(1 - \phi(z^{(i)})) \right) \right] + \frac{1}{2} \|\mathbf{w}\|^2$$

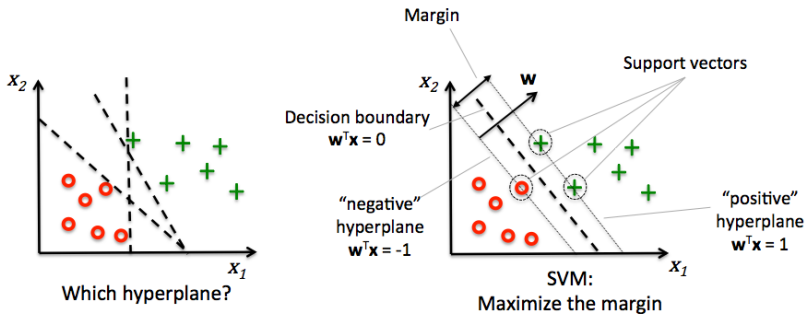
# Regularization illustrated

- Decreasing the value of  $C$  means increasing the regularization strength
- Can be visualized by plotting L2 regularization path for two weights
- Display weights across multiple  $C$  values
- As you see, weights shrink to zero as  $C$  decreased
- [▶ iPython notebook on github](#)

# Support Vector Machines

- In SVMs, the optimization objective is to maximize the **margin**
- The margin is defined as the distance between the separating hyperplane and the training samples that are closest to this hyperplane (**support vectors**)
- Intuitively, the larger the margin, the lower generalization error
- Models with small margin prone to overfitting

# Maximum margin classification



# Mathematical intuition

*Positive* and *negative* hyperplanes that are parallel to the decision boundary, which can be expressed as follows:

$$w_0 + \mathbf{w}^T \mathbf{x}_{pos} = 1$$

$$w_0 + \mathbf{w}^T \mathbf{x}_{neg} = -1$$

Distance between these two planes (prove it!), i.e. the margin:

$$\frac{2}{\|\mathbf{w}\|}$$

Where the length of the vector  $\mathbf{w}$  is defined as follows:

$$\|\mathbf{w}\| = \sqrt{\sum_{j=1}^m w_j^2}$$

# Constrained optimization problem

Minimize:

$$\frac{1}{2} \|\mathbf{w}\|^2$$

Subject to constraints that the samples are classified correctly:

$$w_0 + \mathbf{w}^T \mathbf{x}^{(i)} \geq 1 \text{ if } y^{(i)} = 1$$

$$w_0 + \mathbf{w}^T \mathbf{x}^{(i)} < -1 \text{ if } y^{(i)} = -1$$

These equations say that all negative and positive samples should fall respectively on one side of the negative and positive hyperplanes. This can be written more compactly:

$$y^{(i)} (w_0 + \mathbf{w}^T \mathbf{x}^{(i)}) \geq 1 \quad \forall i$$



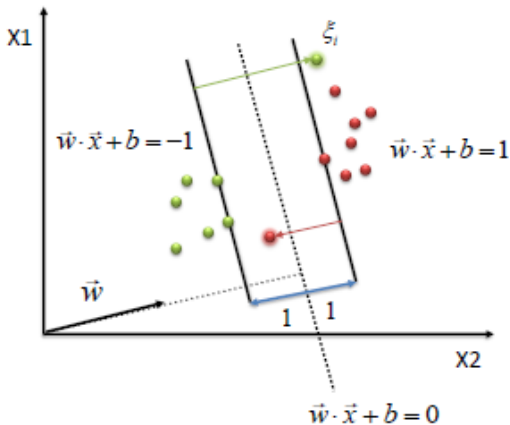
Classsifier

$$f(\mathbf{x}) = \text{sgn}(\mathbf{w}^T \mathbf{x} + w_0)$$

Weights

$$\mathbf{w} = \sum_{i=1}^N \alpha_i y_i \mathbf{x}_i$$

# Slack variables / soft margin SVM



slack variable:

$$\xi_i$$

Allow some instances to fall off the margin, but penalize them

Source: [http://www.saedsayad.com/support\\_vector\\_machine.htm](http://www.saedsayad.com/support_vector_machine.htm)

# Extending SVM to non-linearly separable cases

- Need to relax the linear constraints
- To ensure convergence in presense of misclassifications
- Introduce slack variables  $\xi$

$$\mathbf{w}^T \mathbf{x}^{(i)} \geq 1 - \xi^{(i)} \text{ if } y^{(i)} = 1$$

$$\mathbf{w}^T \mathbf{x}^{(i)} < -1 + \xi^{(i)} \text{ if } y^{(i)} = -1$$

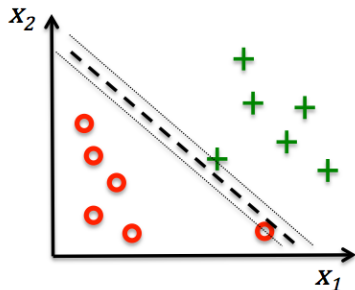
- New objective to be minimized:

$$\frac{1}{2} \|\mathbf{w}\|^2 + C \left( \sum_i \xi^{(i)} \right)$$

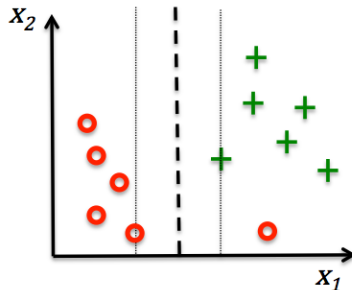
$$\frac{1}{2}\|\mathbf{w}\|^2 + C\left(\sum_i \xi^{(i)}\right)$$

- Large values of  $C$  - large error penalties
- Small values of  $C$  - less strict about misclassifications
- Parameter  $C$  controls width of the margin
- I.e.  $C$  is a way to do regularization in SVMs

# Regularization in SVMs

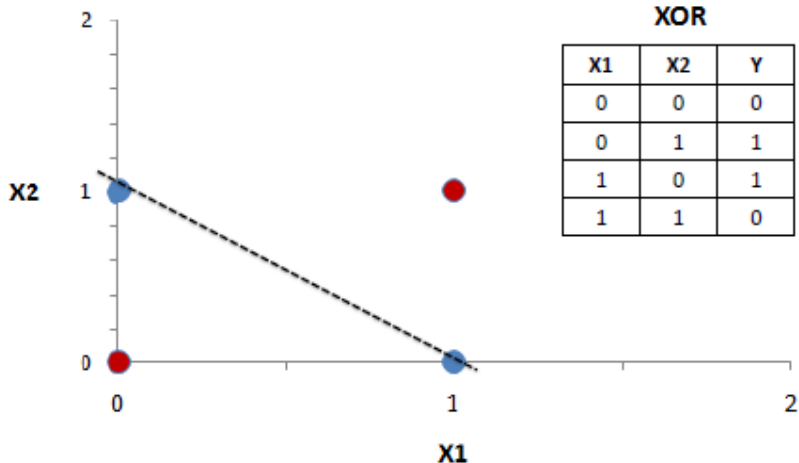


Large value for  
parameter  $C$



Small value for  
parameter  $C$

# Exclusive OR (XOR) linear separability

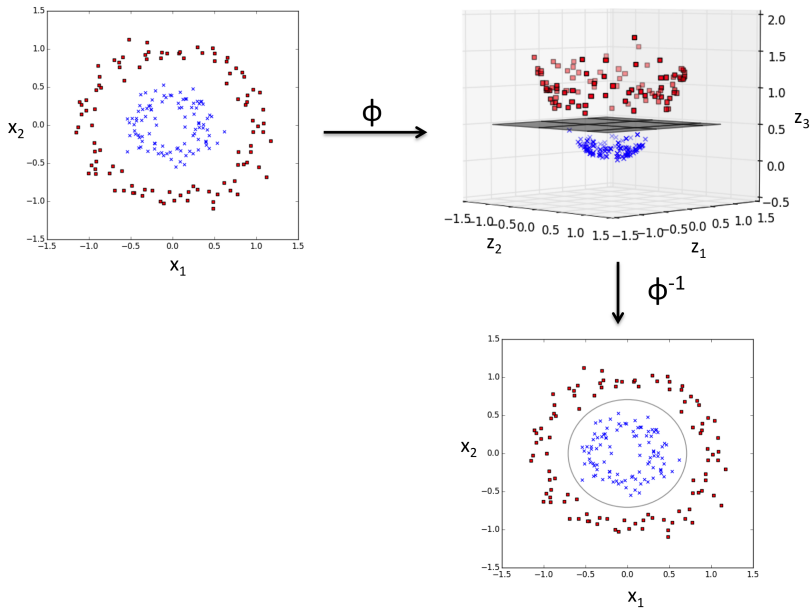


Source: [http://www.saedsayad.com/artificial\\_neural\\_network\\_bkp.htm](http://www.saedsayad.com/artificial_neural_network_bkp.htm)

- [iPython notebook on github](#)
- Kernel methods create non-linear combinations of the original features
- Project onto a higher dimensional space where they are separable
- Mapping function  $\phi(\cdot)$

$$\phi(x_1, x_2) = (z_1, z_2, z_3) = (x_1, x_2, x_1^2 + x_2^2)$$

# Turn non-separable classes are separable





General blueprint:

- Transform training data into a higher dimensional space via a mapping function  $\phi(\cdot)$
- Train a linear SVM to classify the data in the new feature space
- Use the same mapping function  $\phi(\cdot)$  to transform new (unseen) data
- Classify unseen data using the linear SVM model

# Problem with explicit mapping

- The construction of the new features is computationally expensive
- Fortunately, we have the *kernel trick*
- Decision boundary relies on dot products in input space
- Need to replace the dot product

$$\mathbf{x}^{(i)T} \mathbf{x}^{(j)} \text{ by } \phi(\mathbf{x}^{(i)})^T \phi(\mathbf{x}^{(j)})$$

- No need to calculate this dot product explicitly
- Instead, we define a kernel function:

$$k(\mathbf{x}^{(i)}, \mathbf{x}^{(j)}) = \phi(\mathbf{x}^{(i)})^T \phi(\mathbf{x}^{(j)})$$

# Kernel Trick: Example

$$\mathbf{x} = (x_1, x_2), \mathbf{z} = (z_1, z_2), K(\mathbf{x}, \mathbf{z}) = \langle \mathbf{x} \cdot \mathbf{z} \rangle^2$$

$$\begin{aligned} K(x, z) &= (x_1 z_1 + x_2 z_2)^2 = (x_1^2 z_1^2 + 2x_1 z_1 x_2 z_2 + x_2^2 z_2^2) = \\ &= \langle (x_1^2, \sqrt{2}x_1 x_2, x_2^2) \cdot (z_1^2, \sqrt{2}z_1 z_2, z_2^2) \rangle = \langle \phi(\mathbf{x}) \phi(\mathbf{z}) \rangle \end{aligned}$$

One of the most widely used kernels is the *Radial Basis Function kernel* (RBF kernel) or Gaussian kernel:

$$k(\mathbf{x}^{(i)}, \mathbf{x}^{(j)}) = \exp \left( - \frac{\|\mathbf{x}^{(i)} - \mathbf{x}^{(j)}\|^2}{2\sigma^2} \right)$$

This is often simplified to:

$$k(\mathbf{x}^{(i)}, \mathbf{x}^{(j)}) = \exp \left( - \gamma \|\mathbf{x}^{(i)} - \mathbf{x}^{(j)}\|^2 \right)$$

Here,  $\gamma = \frac{1}{2\sigma^2}$  is a free parameter that is to be optimized.

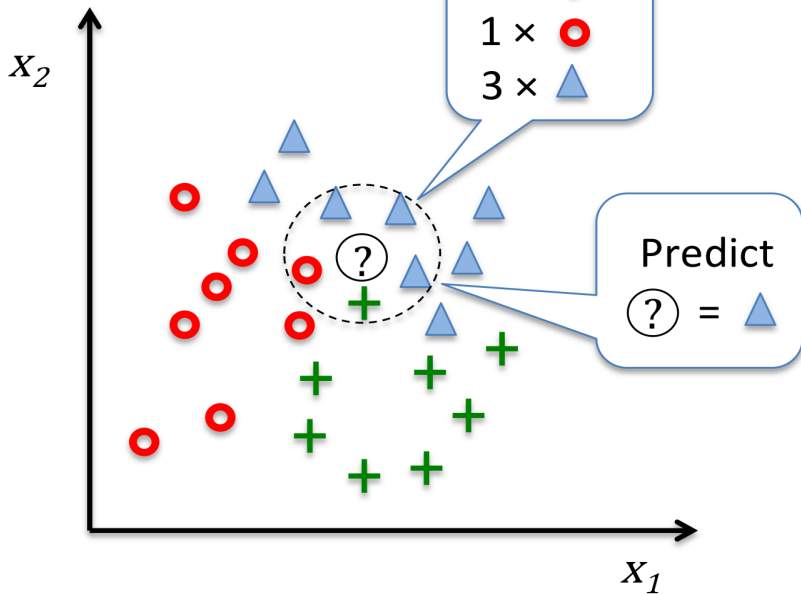
- The term *kernel* can be interpreted as a *similarity function* between a pair of samples
- The minus sign inverts the distance measure into a similarity score (from 0/dissimilar to 1/very similar)
- Use RBF kernel to separate XOR data
- Vary the  $\gamma$  parameter
- [▶ iPython notebook on github](#)

# K-nearest neighbors

- KNN is an example of a non-parametric model
- Parametric models learn parameters from training data
- Once training done, the training set not required
- KNN is an instance-based learner

# Basic KNN algorithm

- Choose  $k$  and a distance metric
- Find  $k$  nearest neighbors of the sample to be classified
- Assign the class label by majority vote





# KNN advantages

- Classifier immediately adapts as we receive new training examples
- But computational complexity grows linearly with the number of samples
- Need efficient data structures such as KD-trees

Distance metrics:

$$d(\mathbf{x}^{(i)}, \mathbf{x}^{(j)}) = \sqrt[p]{\sum_k |x_k^{(i)} - x_k^{(j)}|^p}$$

Euclidean distance if we set the parameter  $p = 2$

Manhattan distance if we set the parameter  $p = 1$