# STA13: Elementary Statistics

Lecture 8 Book Sections 4.1-4.2

Dmitriy Izyumin

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A random variable is a mapping from the sample space S to the real numbers.

- ▶ A number value is assigned to each simple event in *S*.
- ▶ Value of the random variable depends on the outcome.
- Since the outcomes are random, so are the values.

Experiment: Toss a fair die once, and record the value.

Outcome:	1	2	3	4	5	6	
.,		_	_		_	_	
X:	1	2	3	4	5	6	
Y:	10	20	30	40	50	60	
X: Y: Z:	1	0	1	0	1	0	

X, Y and Z are all valid random variables.

## Types of Random Variables

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Random Variables

A discrete random variable has finitely or countably many possible values.

A continuous random variable has uncountably many possible values (a continuous range of values).

#### Discrete random variables:

- Number of heads in 10 tosses of a coin  $(0, 1, 2, \dots, 10)$ .
- ▶ Number of bikers I see on the way home  $(0, 1, 2, \cdots)$ .

#### Continuous random variables:

- ► Time (in sec) for a chimpanzee to solve a Rubik's cube.
- ▶ Height of a randomly selected person.

- ► An experiment produces different outcomes. Some are more likely than others.
- ► A random variable takes on different values. Some are more likely than others.
- ▶ It's useful to know what values a random variable takes, and how likely these values are.

## Probability Distribution of a Discrete R.V.

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Random Variables

The probability distribution of a r.v. is a way of describing what values the r.v. takes, and how likely those values are.

It may be expressed as either a table of values and probabilities, or a function.

If X is a discrete r.v., then we can express the probability of each possible value.

The probability that X equals k is p(k), or P(X = k).

Here  $\{X = k\}$  is the event composed of all the simple events in S, for which X takes the value k.

You roll a fair six-sided die. Whatever number x comes up, I will pay you  $X=x^2-5$  dollars. Find the distribution of X.

#### Distribution of *X*:

Suppose X is a discrete random variable with probability distribution p(x).

- ▶ Mean (Expected value):  $\mu_X = E[X] = \sum kp(k)$
- ▶ Variance:  $\sigma_X^2 = Var[X] = \sum (k \mu)^2 p(k)$
- ► Standard deviation:  $\sigma_X = SD[X] = \sqrt{\sigma_X^2}$

In each case, the summation is over all possible values of X.

You roll a fair six-sided die. Whatever number x comes up, I will pay you  $X=x^2-5$  dollars.

Mean:

$$(-4)\frac{1}{6} + (-1)\frac{1}{6} + (4)\frac{1}{6} + (11)\frac{1}{6} + (20)\frac{1}{6} + (31)\frac{1}{6} = 10.17$$

Variance:

$$\begin{array}{l} [(-4-10.17)^2 \times \frac{1}{6}] + [(-1-10.17)^2 \times \frac{1}{6}] + \\ [(4-10.17)^2 \times \frac{1}{6}] + [(11-10.17)^2 \times \frac{1}{6}] + \\ [(20-10.17)^2 \times \frac{1}{6}] + [(31-10.17)^2 \times \frac{1}{6}] = 178.9667 \end{array}$$

SD: 
$$\sqrt{178.9667} = 13.378$$

### We'll deal with questions like

- ▶ What is P[X = 3]?
- ▶ What is P[X < 3]?</p>
- ▶ What is  $P[X \ge 3]$ ?

How can this be done for a discrete random variable?

## X has the following distribution:

- ▶ What is the mean of X?
- ▶ What is the variance of *X*?
- $\blacktriangleright \text{ What is } P(X=4)?$
- ▶ What is  $P(X \le 2)$ ?

Random Variables

▶ What is the mean of X?

$$-4(0.1) + -2(0.2) + 0(0.3) + 1(0.2) + 2(.2) = -0.2$$

What is the variance of X?

$$14.44(0.1) + 3.24(0.2) + 0.04(0.3) + 0.64(0.2) + 3.24(0.2)$$

- ▶ What is P(X = 0)? 0.3
- ▶ What is  $P(X \le 0)$ ? 0.1 + 0.2 + 0.3 = 0.6