

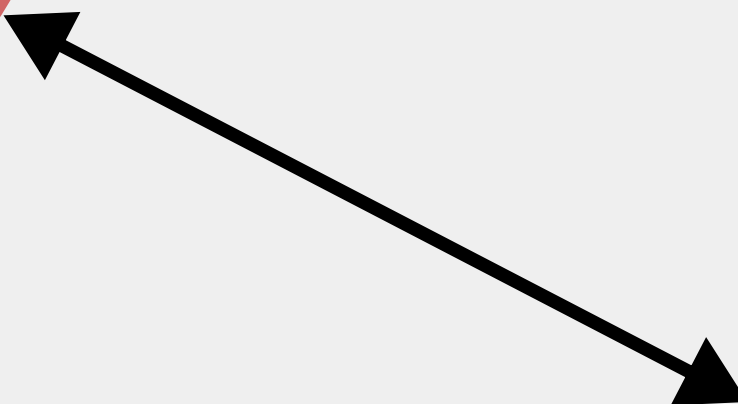
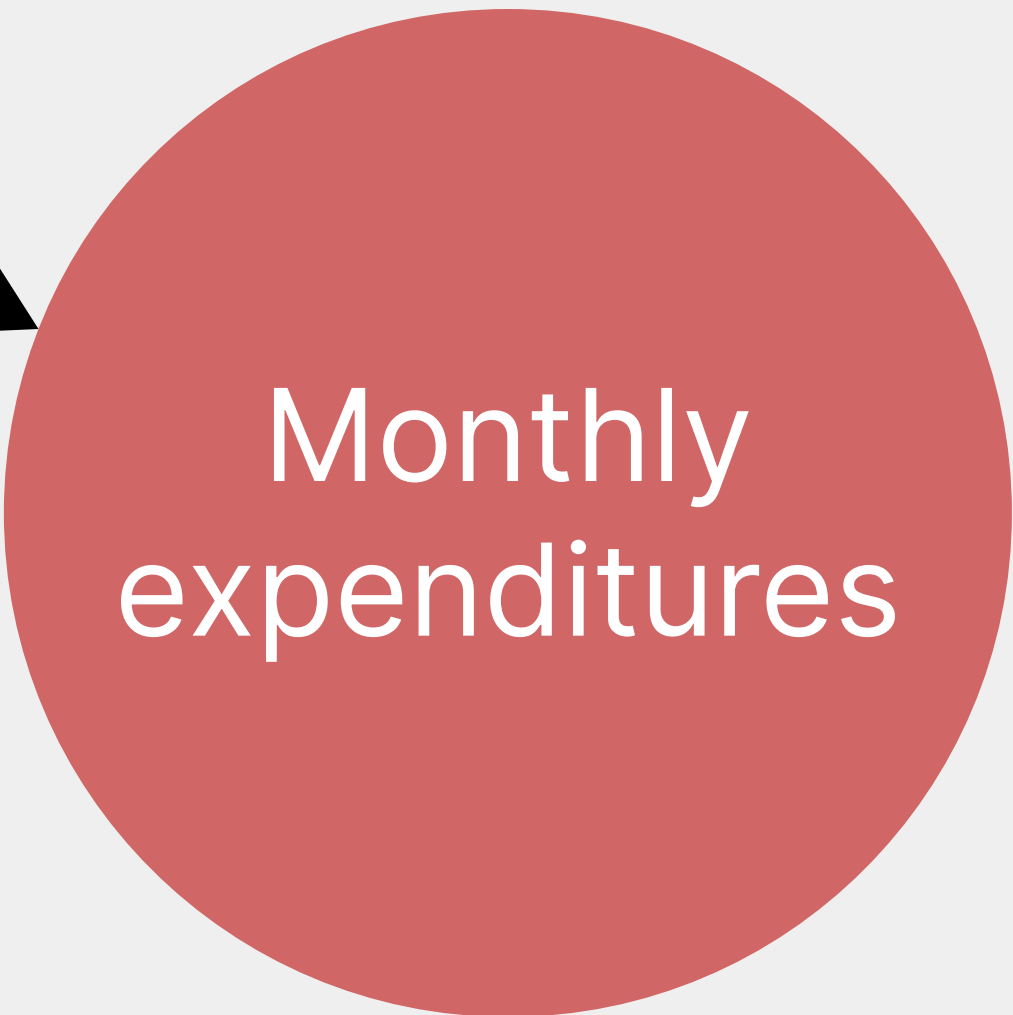
# Objects

# Your new Canvas

Class



Structure



Save and exit