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Jafer Haider

Third Year Computer Science and Business Administration | Canadian Citizen | USA Permanent Resident

🔇 http://itsjafer.com 🖸 http://github.com/itsjafer 🛅 http://linkedin.com/in/itsjafer 🔛 itsjafer@gmail.com

Work Experience

Technical Product Manager Intern — National Logistics Service

September 2018 - Present

- Designed architecture for visitor management to track usage of warehouses by employees, contractors, and visitors
- · Liaised with security, IT, and warehouse teams to turn ambiguous requirements into clear, specific business goals
- · Leveraged Go back-end with React Native front-end to create cross-platform mobile apps from end to end

Software Developer Intern — BMO Capital Markets

January 2018 - April 2018

- · Collaborated with fixed-income traders to deliver C# applications that streamlined trading of corporate securities
- Leveraged pub/sub back-end and FIX protocol adapter to allow bulk trading of bonds resulting in smooth trader workflow
- · Connected Angular2 front-end with MongoDB back-end to measure risks on US trading desks to prevent liabilities

DevOps Engineer Intern — Camis Inc.

May 2017 - August 2017

- · Created a dynamic web dashboard with Node is and iQuery used to monitor and update clients remotely
- Implemented a company-wide source control branching strategy involving migration from TFS to Git
- Facilitated the implementation of Puppet to monitor deployment to client machines with restricted bandwidth limits

Skills

Languages: C, C++, C#, JavaScript, Java, Python, PowerShell, SQL, React, Angular, Node.js, ASP.NET, Vue.js Tools and Technologies: SVN, Git, TFS, MongoDB, Visual Studio, SQL Server, Oracle, Linux, Express, Expo

Projects

Visitor Management System — Mobile app on iOS/Android tablets to register employee/ visitor entry to warehouses

- · Developed seamless, scalable user interface using React Native with Expo to deploy to clients
- Designed and scaled with both phones and tablets in mind, providing the same experience on all devices
- · Connected Go API to SQL Server database for back-end management of visitor states and building information

Sorcery ♠ - Object-oriented implementation of card game similar to Magic the Gathering and Hearthstone

- Used C++ MVC pattern to facilitate effective groupwork and delegation of tasks alongside low coupling
- Implemented Subject-observer pattern wherein the gameboard broadcasted all moves to graphical interfaces
- · Effectively managed project by creating UML design beforehand and utilizing effective git branching workflows

web-msngr O - Real-time personal messaging web application created using the MEAN tech stack

- · Connected Node.js backend with the Express framework to create a REST API for an Angular frontend
- Used MongoDB NoSQL database to efficiently store and retrieve information about users, chats, and messages
- · Implemented Socket.io to facilitate real time message retrieval and broadcasting for connected users

Activities and Leadership

Laurier Consulting Program

Lead Consultant; planning and presenting consulting deliverables for chief executive officers of augmented reality start-up

Waterloo Product Vision Club

General member; working towards developing skills to become an effective product manager through weekly workshops

Waterloo Data Science Club

General member; weekly meetings about visualizing, modelling, and analyzing data with participation in kaggle competitions

Education

Candidate for Honours Bachelor of **Computer Science**, BCS — **French** minor Candidate for Honours Bachelor of **Business Administration**, BBA — **Finance**

University of Waterloo, 2016 - 2021 Wilfrid Laurier University, 2016 - 2021

GPA: 3.3/4.0