

ROB 101 - Fall 2021

Vectors, Matrices, and Determinants

September 1, 2021



- ▶ Begin to understand the vocabulary of mathematics and programming.
- ▶ An introduction to the most important tools of linear algebra: vectors and matrices.
- ▶ Find out an easy way to determine when a set of linear equations has a unique answer.

- ▶ Scalars vs. array
- ▶ Row vectors and column vectors
- ▶ Rectangular matrices and square matrices
- ▶ Learn new mathematical notation
- ▶ Using matrices and vectors to express systems of linear equations
- ▶ Determinant of a square matrix and its relation to uniqueness of solutions of systems of linear equations

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Let's define some scalars in Julia.

```
In [1]: # = assigns right hand side to the variable on the left.  
a = 25.77763;  
b = sqrt(17);  
c = 10;  
d = -4;  
e =  $\pi$ ;  
println("Hello Scalars!")  
print("a= ",a," b=",b," c=",c," d=",d," e=",e)
```

Hello Scalars!

a= 25.77763, b=4.123105625617661, c=10, d=-4, e= π

- ▶ Arrays are scalars that have been organized somehow into lists.
- ▶ The lists could be rectangular or not, they could be made of columns of numbers, or rows of numbers.
- ▶ If you've ever used a spreadsheet, then you have seen an array of numbers.

Let's define some arrays in Julia.

```
In [2]: # we only define arrays of numbers.  
        # a is a 1x5 array  
        a = [1 -2 4 8.1  $\pi$ ]
```

```
Out[2]: 1x5 Array{Float64,2}:  
         1.0  -2.0  4.0  8.1  3.14159
```

```
In [3]: # b is a 5x1 array  
        b = [1, -2, 4, 8.1,  $\pi$ ]
```

```
Out[3]: 5-element Array{Float64,1}:  
         1.0  
        -2.0  
         4.0  
         8.1  
        3.141592653589793
```

```
In [4]: # or  
        c = [1; -2; 4; 8.1;  $\pi$ ]
```

```
Out[4]: 5-element Array{Float64,1}:  
         1.0  
        -2.0  
         4.0  
         8.1  
        3.141592653589793
```

b and c are equal. We used two different ways of defining a *column array* using comma and semicolon.

Let's check if Julia recognizes b and c are equal.

```
In [5]: # two arrays are equal if and only if their corresponding  
        # entries (elements) are equal.  
        # we can use == to check if b is equal c  
        b == c
```

```
Out[5]: true
```


Row Vectors and Column Vectors

For us, a *vector* is a finite ordered list of numbers or variables.

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▶ A *column vector* has multiple rows and one column. For example, $v = \begin{bmatrix} 1.1 \\ -3 \\ 44.7 \end{bmatrix}$, is a column 3-vector.

Row Vectors and Column Vectors

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$$v = \begin{bmatrix} v_1 \\ \vdots \\ v_n \end{bmatrix},$$

- ▶ and a general row n -vector

$$v = \begin{bmatrix} v_1 & \cdots & v_n \end{bmatrix}.$$

Rectangular and Square Matrices

Matrices are generalizations of vectors that allow multiple columns and rows.

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► Here is a 3×2 matrix

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix}.$$

```
In [6]: # Let's define a 3x2 matrix  
A = [1 2; 3 4; 5 6]
```

```
Out[6]: 3x2 Array{Int64,2}:  
 1  2  
 3  4  
 5  6
```

Rectangular and Square Matrices

► Here is a 2×3 matrix

$$A = \begin{bmatrix} 1.2 & -2.6 & 11.7 \\ 3.1 & \frac{11}{7} & 0 \end{bmatrix}.$$

```
In [7]: # Let's define a 2x3 matrix  
A = [1.2 -2.6 11.7; 3.1 11/7 0]
```

```
Out[7]: 2x3 Array{Float64,2}:  
 1.2 -2.6 11.7  
 3.1 1.57143 0.0
```


Rectangular and Square Matrices

- A general *rectangular* matrix of size $n \times m$ takes this form

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1m} \\ a_{21} & a_{22} & \cdots & a_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nm} \end{bmatrix}.$$

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Rectangular and Square Matrices

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- ▶ In matrix A , we denote the ij -element a_{ij} that lies on the intersection of the i -th row and j -th column.

The *diagonal* of the square matrix A is

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{bmatrix} \iff \text{diag}(A) = [a_{11} \quad a_{22} \quad \cdots \quad a_{nn}].$$

- ▶ The diagonal is sometimes called the *main diagonal* of a matrix. What about other elements?

- ▶ The diagonal is sometimes called the *main diagonal* of a matrix. What about other elements?
- ▶ Let's call them off-diagonal!

Linear Systems of Equations in Matrix Form, $Ax = b$

- ▶ We will use the notation $Ax = b$.
- ▶ A is an $n \times n$ matrix of the coefficients.
- ▶ x is a column n -vector of the variables.
- ▶ b is a column n -vector of numbers on the right side of the equation.

Linear Systems of Equations in Matrix Form, $Ax = b$

Consider the following system of linear equations with two unknowns.

$$a_{11}x_1 + a_{12}x_2 = b_1$$

$$a_{21}x_1 + a_{22}x_2 = b_2$$

Linear Systems of Equations in Matrix Form, $Ax = b$

We can also write it as:

$$\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix},$$

where:

$$A := \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}, x := \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}, b := \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}.$$

We now write a general system of linear equations as

$$a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n = b_2$$

$$\vdots = \vdots$$

$$a_{n1}x_1 + a_{n2}x_2 + \cdots + a_{nn}x_n = b_n$$

We can write this system as:

$$\begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix},$$

where:

$$A := \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{bmatrix}, x := \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}, b := \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix}.$$

Express the system of linear equations in matrix form:

$$x_1 + 5x_2 = 4$$

$$3x_1 - x_2 + 7x_3 = 2$$

$$-x_1 + 2x_3 = -5$$

Remark

When one of the x variables is missing from a row, the coefficient is zero, which we have to include in the matrix.

$$x_1 + 5x_2 + 0x_3 = 4$$

$$3x_1 - x_2 + 7x_3 = 2$$

$$-x_1 + 0x_2 + 2x_3 = -5$$

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$$3x_1 - x_2 + 7x_3 = 2$$

$$-x_1 + 0x_2 + 2x_3 = -5$$

$$\begin{bmatrix} 1 & 5 & 0 \\ 3 & -1 & 7 \\ -1 & 0 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 4 \\ 2 \\ -5 \end{bmatrix}$$

Let's define A and b in Julia.

```
In [1]: A = [1 5 0; 3 -2 7; -1 0 2]
```

```
Out[1]: 3x3 Array{Int64,2}:  
 1  5  0  
 3 -2  7  
-1  0  2
```

```
In [2]: b = [4; 2; -5]
```

```
Out[2]: 3-element Array{Int64,1}:  
 4  
 2  
-5
```

Look at the systems and declare matrix A and vector b such that $Ax = b$.

Problem (1)

$$x_1 + 6x_3 - x_4 = 2$$

$$2x_1 - x_2 + 3x_3 + 6x_4 = -9$$

$$-x_1 + 2x_3 = 0$$

$$x_2 + 4x_3 - 2x_4 = 12$$

Problem (2)

Note: These variables are not in a “nice” order. Pay attention to the coefficients, and make sure they are in the correct order.

$$x_4 - 3x_2 + 6x_5 = 7$$

$$2x_3 - x_1 = -5$$

$$x_1 + 4x_5 - 3x_2 + x_4 - 3x_3 = 17$$

$$9x_2 - 3x_1 = 8$$

$$4x_5 + 2x_1 - 7x_3 = -12$$

We take an operational approach to define the determinant (a tricky topic in linear algebra).

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- ▶ The determinant is a function that maps a square matrix to a real number.

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- ▶ The determinant is a function that maps a square matrix to a real number.
- ▶ The determinant of a 1×1 matrix is the scalar value that defines the matrix.

► The determinant of a 2×2 matrix $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$ is

$$\det(A) := ad - bc$$

- The determinant of a 2×2 matrix $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$ is

$$\det(A) := ad - bc$$

- This notation is another way to express the determinant

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = \det \left(\begin{bmatrix} a & b \\ c & d \end{bmatrix} \right) = ad - bc$$

A formula for the determinant of a 3×3 matrix is

$$\det \left(\begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} \right) := a \begin{vmatrix} e & f \\ h & i \end{vmatrix} - b \begin{vmatrix} d & f \\ g & i \end{vmatrix} + c \begin{vmatrix} d & e \\ g & h \end{vmatrix}$$

Q. Is there a way to compute determinant of any square matrix painlessly?

Q. Is there a way to compute determinant of any square matrix painlessly?

```
# Run this block to enable the determinant function  
using Pkg  
Pkg.add("LinearAlgebra")  
using LinearAlgebra  
  
A = [1 2 3; 4 5 6; 7 8 9];  
det(A)
```

Why does the determinant matter?

- ▶ A square system of linear equations $Ax = b$ will have a unique solution x when $\det(A) \neq 0$.
- ▶ If $\det(A) = 0$, the system either has no possible solutions or infinite possible solutions.
- ▶ The determinant is only defined for square matrices.

For the following problems, convert the system of equations to the matrix form $Ax = b$, then find the determinant to see if x has a unique solution. Do not solve for x ! We haven't learned that yet.

```
# Declare your matrix for A  
A =  
# take the determinant of A  
det(A)
```

Problem (1)

$$x_1 + x_2 + 2x_3 = 7$$

$$2x_1 - x_2 + x_3 = 0.5$$

$$x_1 + 4x_3 = 7$$

$$x_4 + 2x_3 - 5x_5 = 11$$

$$-4x_2 + 12x_4 = 0$$

Problem (2)

$$x_2 + 2x_5 = 7$$

$$-14x_5 + -7x_2 = 0.5$$

$$-5x_1 + 4x_3 = 7$$

$$x_1 + 2x_2 + 3x_3 + 4x_5 + 5x_5 = 11$$

$$-4x_2 + 12x_4 = 0$$

- ▶ Triangular Systems of Equations
- ▶ Forward and Back Substitution
- ▶ Read Chapter 3 of ROB 101 Book