

ROB 101 - Fall 2021

# Solutions of Nonlinear Equations (Vector-valued Functions)

November 8, 2021



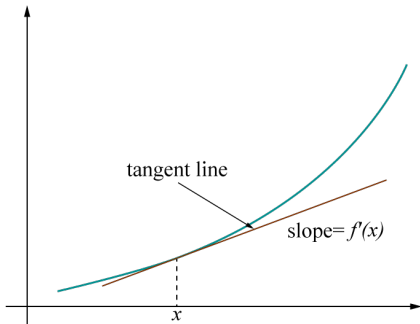
- ▶ Extend our horizons from linear equations to nonlinear equations.
- ▶ Appreciate the power of using algorithms to iteratively construct approximate solutions to a problem.
- ▶ Accomplish all of this without assuming a background in Calculus.

- ▶ Linear approximations of nonlinear functions.
- ▶ Extensions of these ideas to vector-valued functions of several variables, that is  $f : \mathbb{R}^m \rightarrow \mathbb{R}^n$ , with key notions being the gradient and Jacobian of a function.

- ▶ Recall Newton's method is a root-finding algorithm which produces successively better approximations to the roots (or zeroes) of a real-valued function.
- ▶ The idea is to start with an initial guess (reasonably close to the true root), then to *approximate the function by its tangent line*, and finally to compute the x-intercept of this tangent line by elementary algebra.

**Core concept:** approximate the nonlinear function by its tangent line at the current operating point.

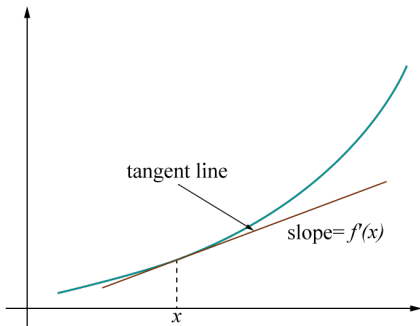
**Q.** What is the best linear approximation of a nonlinear function?



## Linear Approximation at a Point

- The linear function  $y(x)$  that passes through the point  $(x_0, y_0)$  with slope  $a$  can be written as

$$y(x) = y_0 + a(x - x_0).$$



## Linear Approximation at a Point

- ▶ We define the *linear approximation of a function at a point*  $x_0$  by taking  $y_0 := f(x_0)$  and  $a := \frac{df(x_0)}{dx} = f'(x_0)$ .
- ▶ This gives us

$$f(x) \approx f(x_0) + \frac{df(x_0)}{dx} (x - x_0) .$$

# Numerical Approximations of a Derivative

For a smooth (continuous and differentiable) function and sufficiently small  $h$ , the following *finite difference* approximations of the derivatives are possible.

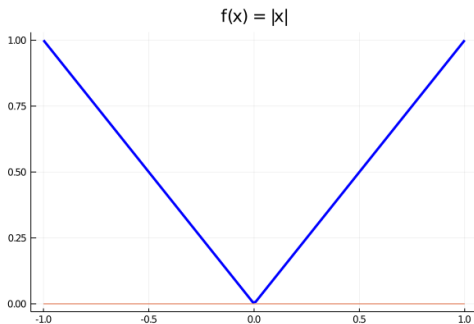
▶ Forward difference  $\frac{df(x_0)}{dx} \approx \frac{f(x_0+h)-f(x_0)}{h}.$

▶ Backward difference  $\frac{df(x_0)}{dx} \approx \frac{f(x_0)-f(x_0-h)}{h}.$

▶ Symmetric or central difference  $\frac{df(x_0)}{dx} \approx \frac{f(x_0+h)-f(x_0-h)}{2h}.$



Explain why the function  $f(x) = |x|$  is not differentiable at  $x_0 = 0$ .



We compute

- forward difference:

$$\frac{df(0)}{dx} \approx \frac{f(0+h) - f(0)}{h} = \frac{|h| - 0}{h} = \frac{h}{h} = \boxed{+1},$$

- backward difference:

$$\frac{df(0)}{dx} \approx \frac{f(0) - f(0-h)}{h} = \frac{0 - |-h|}{h} = \frac{-h}{h} = \boxed{-1},$$

- and central difference:

$$\frac{df(0)}{dx} \approx \frac{f(0+h) - f(0-h)}{2h} = \frac{|h| - |-h|}{2h} = \frac{h - h}{2h} = \boxed{0}.$$

**Remark**

*These three methods giving very different approximations to the “slope” at the origin is a strong hint that the function is not differentiable at the origin.*

*By following different paths as we approach  $x_0$ , approaching  $x_0$  from the left versus the right for example, gives different answers for the “slope” of the function at  $x_0$ . In Calculus, you’ll learn that this means the function is not differentiable at  $x_0$ .*

## Linear Approximation of $f : \mathbb{R}^m \rightarrow \mathbb{R}^n$

Consider a function  $f : \mathbb{R}^m \rightarrow \mathbb{R}^n$ . We seek a means to build a linear approximation of the function near a given point  $x_0 \in \mathbb{R}^m$ .

► When  $m = n = 1$ , we can approximate a function by

$$f(x) \approx f(x_0) + \frac{df(x_0)}{dx}(x - x_0) =: f(x_0) + a(x - x_0).$$

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- ▶ For the general case of  $f : \mathbb{R}^m \rightarrow \mathbb{R}^n$ , can we find an  $n \times m$  matrix  $A$  such that

$$f(x) \approx f(x_0) + A(x - x_0).$$

## Linear Approximation of $f : \mathbb{R}^m \rightarrow \mathbb{R}^n$

- ▶ A function  $f : \mathbb{R}^m \rightarrow \mathbb{R}^n$  is called a vector-valued function.
- ▶ We compute its best linear approximation via the generalization of the derivative  $A := \left. \frac{\partial f(x)}{\partial x} \right|_{x=x_0}$  such that

$$f(x) \approx f(x_0) + A(x - x_0).$$

## Linear Approximation of $f : \mathbb{R}^m \rightarrow \mathbb{R}^n$

- ▶ The input is a vector such as  $x \in \mathbb{R}^m$ . If we use the standard basis of  $\mathbb{R}^m$ , we have

$$x = x_1e_1 + x_2e_2 + \cdots + x_me_m = \sum_{i=1}^m x_ie_i.$$

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$$x = x_1 e_1 + x_2 e_2 + \cdots + x_m e_m = \sum_{i=1}^m x_i e_i.$$

- ▶ Then we can use a finite difference approximation to compute each column of  $A = [a_1^{\text{col}} \ \cdots \ a_m^{\text{col}}]$  as

$$a_i^{\text{col}} = \frac{\partial f(x_0)}{\partial x_i} = \frac{f(x_0 + h e_i) - f(x_0 - h e_i)}{2h}$$



- ▶ For the special case of  $n = 1$ ,  $f : \mathbb{R}^m \rightarrow \mathbb{R}$ , the matrix  $A$  is a row vector and called the *gradient* of  $f$ .
- ▶ The following notations are all common

$$A = \nabla f = \text{grad } f.$$

- ▶ The symbol  $\nabla$  (nabla or del) is a common notation to refer to the gradient of  $f$ .

- ▶ For the general case of  $f : \mathbb{R}^m \rightarrow \mathbb{R}^n$ ,  $A$  is an  $n \times m$  matrix and called the *Jacobian* of  $f$ , i.e.,

$$A_{n \times m} = \begin{bmatrix} a_1^{\text{col}} & \dots & a_m^{\text{col}} \end{bmatrix} = \frac{\partial f(x)}{\partial x}.$$

- ▶ Each column of the Jacobian  $a_i^{\text{col}} = \frac{\partial f(x)}{\partial x_i} \in \mathbb{R}^n$  shows the rate of change of  $f$  along  $e_i$ .

For the function

$$f(x_1, x_2, x_3) := \begin{bmatrix} x_1 x_2 x_3 \\ \log(2 + \cos(x_1)) + x_2^{x_1} \\ \frac{x_1 x_3}{1 + x_2^2} \end{bmatrix},$$

compute its Jacobian at the point

$$x_0 = \begin{bmatrix} \pi \\ 1.0 \\ 2.0 \end{bmatrix}$$

and evaluate the “accuracy” of its linear approximation.

Using  $h = 0.001$  and central differences we get

$$a_1^{\text{col}} = \frac{\partial f(x_0)}{\partial x_1} = \begin{bmatrix} 2.0 \\ 0.0 \\ 1.0 \end{bmatrix},$$
$$a_2^{\text{col}} = \frac{\partial f(x_0)}{\partial x_2} = \begin{bmatrix} 6.2832 \\ 3.1416 \\ -3.1416 \end{bmatrix},$$
$$a_3^{\text{col}} = \frac{\partial f(x_0)}{\partial x_3} = \begin{bmatrix} 3.1416 \\ 0.0000 \\ 1.5708 \end{bmatrix}.$$

The Jacobian at  $x_0$  is

$$A := \frac{\partial f(x_0)}{\partial x} = \begin{bmatrix} 2.0000 & 6.2832 & 3.1416 \\ 0.0000 & 3.1416 & 0.0000 \\ 1.0000 & -3.1416 & 1.5708 \end{bmatrix},$$

and the linear approximation is

$$f(x) \approx f(x_0) + A(x - x_0) = \begin{bmatrix} 6.2832 \\ 1.0000 \\ 3.1416 \end{bmatrix} + \begin{bmatrix} 2.0000 & 6.2832 & 3.1416 \\ 0.0000 & 3.1416 & 0.0000 \\ 1.0000 & -3.1416 & 1.5708 \end{bmatrix} \begin{bmatrix} x_1 - \pi \\ x_2 - 1.0 \\ x_3 - 2.0 \end{bmatrix}.$$

- ▶ To assess the quality of the linear approximation, we measure the error defined as

$$e(x) := \|f(x) - f_{\text{lin}}(x)\|,$$

where  $f_{\text{lin}}(x) := f(x_0) + A(x - x_0)$ .

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- ▶ We will seek to estimate the maximum value of  $e(x)$  over a region containing the point  $x_0$ . Define

$$S(x_0) := \{x \in \mathbb{R}^3 \mid |x_i - x_{0i}| \leq d, i = 1, 2, 3\}$$

and

$$\text{Max Error} := \max_{x \in S(x_0)} e(x) = \max_{x \in S(x_0)} \|f(x) - f_{\text{lin}}(x)\|.$$

For  $d = 0.25$ , we used a “random search” routine and estimated that

$$\text{Max Error} = 0.12.$$

To put this into context,

$$\max_{x \in S(x_0)} \|f(x)\| = 8.47,$$

and thus the relative error is about 1.5%.



Let's switch to the Julia notebook for some more examples.

- ▶ Newton-Raphson Method
- ▶ Read Chapter 11 of ROB 101 Book