



**Data Manipulation Logics**  
**91-9701704230**

Java	
SNo	Syllabus
1	Introduction of Java and Java Project Structure
2	Packages
3	Class Structure
4	Method Structure
5	Variables for static memory allocation
6	Array for static memory allocation
7	Access Modifiers
8	Class
9	Constructor to create Object
10	Using variables and methods with objects
11	Methods types
12	Introduction of OOPs concepts
13	I. Inheritance
14	II. Interface
15	III. Polymorphism
16	a. Overloading
17	b. Overriding
18	IV. Abstraction
19	V. Encapsulation
20	Exception Handling regarding try ,catch and throw and throws
21	Collections for dynamic memory allocation program regarding List and Set