Alfredo Rodriguez

(786) 366 - 4408 | arodrigu47aoa@gmail.com | <u>Linkedin</u> | <u>GitHub</u>

Portolio website - Tech Blogpost

I'm a front-end web developer that loves building websites and learning about everything that goes into it.

Studies:

- Bachelor of Fine Arts in Video-game
 Development Academy of Art University
 (2015 2022)
- PEP training Revature (2024)

Certifications:

- Verified Certificate for CS50's Introduction to Computer Science – edX (2023)
- Certified ISTQB Tester ASTQB (2022)

Experience:

Full-time web developer student (2023-Present):

- I have built the front and back end of several web applications, these include:
 - Multi-page portfolio website (Full-stack)
 - Mini-game with global rankings and own database (Full-stack)
 - Account-based website for movie fans with included chat-room and database (Full-stack)
- Successfully completed Revature's PEP training in Java, Spring Boot.

Full-time Localization Tester (2022-2023):

- I had the pleasure of working at one of the video-game industry leading companies, 2K, as one of their primary Localization Testers for Castilian Spanish in Las Vegas.
- During my time at 2K Vegas, I had the opportunity to work across a vast number of platforms and projects, each with their independent workflow and set of rules.

Level and System Designer (2021):

- I was the sole level designer and one of the system designers/scripters of a collaboration between the NASA and the Academy of Arts. During this collaboration I had the opportunity to learn how to deal with real life clients, do meetings and live presentations and deliver on expectations.
- On the final meeting our project was approved to continue and it was received as the most popular and promising of the two projects the University was presenting NASA with.

Full-time Academy of Art University Student (2015-2022):

• Successfully finished a Bachelor of Fine Arts in Video-game development where I leaned about every aspect that goes into making a video-game application.

Core skills: