Seni-streaming: Allow O(n polylogn) space, muttiple passes.

1) Number of CCs:

- -Goal: To determine the # of ccs for a given graph G=(V, E)
- High level: Construct a spanning forest F of G as follows:
 - o Join two nodes u, v which are not already connected (Otherwise, we would create a cycle.)

Algorithm 1: Construct F From G

- 1. F = { 9
- a. for each edge {u,v y 6 E:
- 3. If u and v are not connected in F:
- 4. F < F U f {u, v } 9
- 5. return F

Note:

- F has as most n-1 edges
- With Union-find data structure,

 ne can count the # of CCs

 using O(nlogn) space.

- (2) K-Edge Connectivity:
 - Des: A graph is said to be "k-edge connected" if after removing any K-1 edges, it remains connected.

 - High level:

 o Start off by maintaining k forests of G: F1, 5, ..., Fx.
 - o Then, we stream one edge at a time from G:
 - For each edge $\{u,v\}\in E$, we find the smallest F_i in which u and v are not connected. Then, add $\{u,v\}$ to such F_i
 - Analysis:
 - Formally, we compute $H = F_{\ell} \cup F_{\ell} \cup \cup F_{\ell}$. So, it is a subgraph of G_{ℓ} , and as a result $E(H) \in E(G)$. We claim that G is k-connected if and only if H is K-connected.

- Consider any cut SCV. Let S(S) denote the set of edges crossing this cut in G. We consider $S_H(S)$.
- Since H is a subgraph of G, $|S_{G}(S)| \ge |S_{H}(S)|$
- Suppose $\exists \{u,v\} \in \mathcal{S}_{\mathcal{E}}(5)$ s.t. $\{u,v\} \notin \mathcal{S}_{H}(5)$. This edge appeared in the stream but we ignored it as every forest $F_{1},F_{2},...,F_{K}$ already had a commection between u,v
- · Therefore, in each F; , there is one edge crossing the cot S.

Since all the k forests are disjoint, | SHCS) | > k.

- · On the other hand, if there is no such edge, then $|S_H(s)| = |S_G(s)|$.
- · Combining the two arguments, we get

$$|S_{H}(s)| \geqslant \min(|S_{g}(s)|, k)$$

- If G is k-connected, then $\forall s \in V$, $\delta(s) \neq k$, and so $\delta(s) \neq k$. If G is not k-connected, then $\exists s \in V$, $\delta(s) \neq k$, and so $\delta(s) \leq k$.
- Note: The algorithm takes k+1 passes to construct F1, ..., Fx. Eeah pass requires O(nlogn) space. The total space used by the algorithm is O(k. n. log n)