# Diego Mojarro

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# Summary

Software Engineer with experience and passion for designing, developing and maintaining innovative and scalable code that meets the highest standards for user experience, usability and clean code; eager to contribute to a collaborative work environment finding solutions.

#### EDUCATION

### Tecnologico de Monterrey

Guadalajara, Jalisco

Bachelor of Science in Computer Science, GPA 4.0 Expected.

February. 2019 - June 2023

#### EXPERIENCE

#### IT Assistant

 $September\ 2017-November\ 2018$ 

AT&T Guadalajara, Jalisco
• Worked in a service center were i provided technical support, performed backups, configurations, etc.

# Web Developer Intern

February 2018 – December 2019

 $L\ddot{u}phole$ 

Guadalajara, Jalisco

Worked in a software development services company where I started with HTML/CSS/Javascript.

#### **PROJECTS**

Amdocs Hirement | HTML/CSS, Javascript, NodeJS, MySQL

Febrary 2020 – May 2020

- Designed and developed a site for Amdocs, allowing them to see the status of their recruitments.
- Different interfaces for each type of user.
- Focused on UI/UX.

#### FoodBankiOS | SwiftUI, Firebase

August 2021 – October 2021

- Developed an iOS donations portal app for the Mexico food bank.
- Section to donate money and food either by delivery or going to a collection center.
- Distance from current location to each collection center with the functionality to redirect to apple maps.

#### WeatherApp | SwiftUI, Core Location

August 2021 – August 2021

- Implemented a simple weather iOS App
- MVVM software architectural pattern.
- $\bullet\,$  Fetching the weather data through open Weather API.
- Used the core location in order to show the weather of the current coordinates

#### Physical-NFT | Next.js, Tailwind CSS

December 2021 - Unknown

- Working collaboratively on a NFT marketplace, focusing myself on user interfaces.
- Developed and designed React components tackling on user experience.

# RaM-URQL | React.js, Tailwind CSS, URQL

May 2021 – May 2021

- Implemented a web application fetching data through URQL GraphQL client.
- Components focused on UI/UX.

#### TECHNICAL SKILLS

Languages: Javascript, HTML/CSS, Swift, C++. Developer Tools: Figma, Git, Postman, GraphQl.

Frameworks/Libraries: React.js, Next.js, Tailwind CSS, SwiftUI, Apollo Client, URQL.