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Software Development 1

April 19 2017

Lab UML Diagrams

13.1

<i>Geometric Object</i>
<ul style="list-style-type: none">- color: String- filled: boolean- dateCreated: Date
<ul style="list-style-type: none">+ getColor(): String+ setColor(String color): void+ isFilled(): boolean+ setFilled(boolean filled): void+ getDateCreated(): Date+ setDateCreated(Date dateCreated): void+ toString(): String+ <i>getArea(): double</i>+ <i>getPerimeter(): double</i>

Triangle
<ul style="list-style-type: none">- side1: double- side2: double- side3: double
<ul style="list-style-type: none">+ getArea(): double+ getPerimeter(): double+ toString(): String

Circle
<ul style="list-style-type: none">- Radius: double
<ul style="list-style-type: none">+ getArea(): double+ getPerimeter(): double+ toString(): String

Octagon
- side: double
+ getArea(): double + getPerimeter(): double + toString(): String

Square
- side: double
+ getArea(): double + getPerimeter(): double + toString(): String

Rectangle
- width: double - Length: double
+ getArea(): double + getPerimeter(): double + toString(): String