

- Start as early as possible, and contact the instructor if you get stuck.
- See the course outline for details about the course's marking policy and rules on collaboration.
- Submit your completed solutions to **Crowdmark**.

## 1. A pushdown automaton

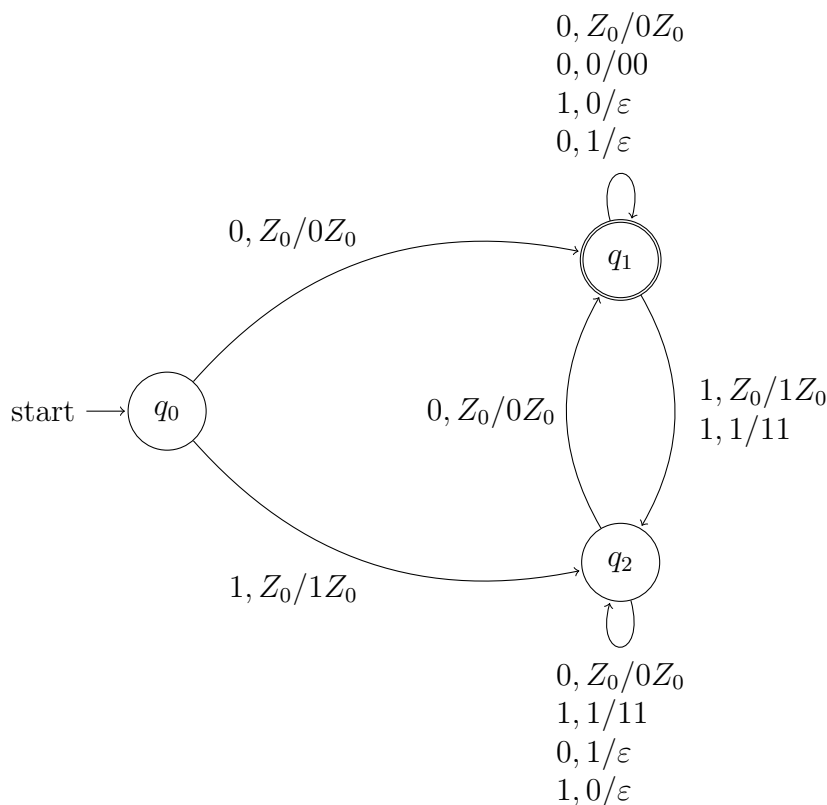
[6]

Let  $\Sigma = \{0, 1\}$ . Construct a pushdown automaton,  $P$ , which accepts exactly the language

$$L = \{w \in \Sigma^* \mid \text{every prefix of } w \text{ has at least as many 0s as 1s}\}.$$

State explicitly whether  $P$  accepts by final state or by empty stack. Argue informally why your  $P$  accepts exactly  $L$ .

- Let  $P$  be a PDA **accepting by final state** defined by the following diagram:



- I claim  $P$  accepts exactly the language defined by  $L$ .
- To argue this, we will transition between states  $Q = \{q_0, q_1, q_2, q_3\}$  and show that only when the number of 0 symbols read is at least equal to the number of 1s read will  $P$  accept.
- State  $q_0$ :
  - In  $q_0$  we are in our initial state where the stack contains only the empty stack symbol  $Z_0$ .
  - Reading a 0 will move us to  $q_1$  and the 0 will be pushed on to the stack.

- Reading a 1 will move us to  $q_2$  and the 1 will be pushed on to the stack.
- As there are no arrows pointing to  $q_0$  and thus no way to return to this state after we have left we have considered all possibilities for our initial state and can move on.
- State  $q_1$ :
  - I claim in state  $q_1$  there will always have been at least as many 0s read as 1s and therefore  $q_1$  is an accepting state.
  - We note any transition to this state will come when a 0 is read and the stack is empty.
  - This means that when we arrive in this state there will have always been one more 0 symbols read than 1 symbols.
  - While in this state any 0s read will be added to the stack.
  - When a 1 is read, we pop a 0 from the stack if the stack contains a 0 as its top element.
  - If a 1 is read and the empty stack symbol or another 1 is at the top of the stack we can no longer guarantee there are at least as many 0s as 1s so we move to state  $q_2$
  - In all other cases we know we have read at least as many 0s as 1s and can accept.
- State  $q_2$ :
  - I claim in state  $q_2$  there will always have been at least as many 1s read as 0s which includes the case where there have been more 1s read than 0s so  $q_2$  is not an accepting state.
  - We note any transition to this state will come when a 1 is read and the stack is empty or contains a 1 as its top symbol.
  - This means there will be have been more 1s read than 0s.
  - From this state any 1s read will be placed on the stack and any 0s read will pop a 1 from the stack and be discarded.
  - We will stay in  $q_2$  as long as there have been a greater number of 1s read than 0s.
- We have shown that in state  $q_1$  there will always be more or equal 0 symbols read compared to 1s.
- Furthermore, in state  $q_2$  the converse is true where at any time in state  $q_2$  there have been more 1s read than 0s.
- Since  $q_1$  is the only accepting state and  $P$  accepts by final state we conclude that  $P$  accepts the language exactly defined by  $L$ .

## 2. Building a context-free grammar from a PDA

Define the pushdown automaton,  $P = (Q, T, \Gamma, \delta, q, X)$  (which accepts by empty stack), with

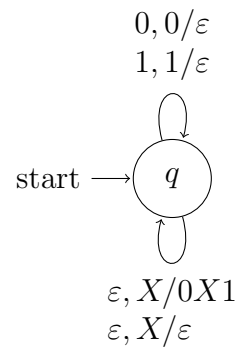
- $Q = \{q\}$
- $T = \{0, 1\}$
- $\Gamma = \{0, 1, X\}$
- $q$  = start state for machine
- $X$  = stack start letter

and transition function

1.  $\delta(q, \varepsilon, X) = \{(q, \varepsilon), (q, 0X1)\}$
2.  $\delta(q, 0, 0) = \{(q, \varepsilon)\}$
3.  $\delta(q, 1, 1) = \{(q, \varepsilon)\}$

(a) Draw a diagram for  $P$ .

[2]



[4]

- (b) Use the technique described on slides 51-54 of Module 6 to construct a context-free grammar,  $G$ , such that  $L(G) = N(P)$ . In your final grammar, replace the non-terminals from the construction with single capital letters  $A, B, C, \dots$ . Simplify your grammar as much as possible after you have completed the construction. You do **not** have to prove that  $L(G) = N(P)$ . But you should convince yourself that the equality holds once you have completed the construction and simplification of  $G$ .

- We start by noting that  $P$  only contains one state and the alphabet  $\Gamma$  has exactly three symbols.
- From this we know we must create  $1 * 3$  non-terminals in the form  $[qXp]$ .
- Our non-terminals are:
  - $[qXq]$  for the state  $q$  and stack symbol  $X$ .
  - $[q0q]$  for the state  $q$  and stack symbol  $0$ .
  - $[q1q]$  for the state  $q$  and stack symbol  $1$ .
- For each instance of the transition function from  $P$  we create our productions in  $G$ :
  1.  $\delta(q, \varepsilon, X) = \{(q, \varepsilon), (q, 0X1)\}$ 
    - $\delta(q, \varepsilon, X) = (q, \varepsilon)$  Gives us the production  $[qXq] \rightarrow \varepsilon$
    - $\delta(q, \varepsilon, X) = (q, 0X1)$  Gives us the production  $[qXq] \rightarrow [q0q][qXq][q1q]$
  2.  $\delta(q, 0, 0) = \{(q, \varepsilon)\}$  Gives us the production  $[q0q] \rightarrow 0$
  3.  $\delta(q, 1, 1) = \{(q, \varepsilon)\}$  Gives us the production  $[q1q] \rightarrow 1$
- Putting this all together we have the productions in  $G$  as

$$\begin{aligned} [qXq] &\rightarrow \varepsilon \mid [q0q][qXq][q1q] \\ [q0q] &\rightarrow 0 \\ [q1q] &\rightarrow 1 \end{aligned}$$

- After changing the variable names to simplify we are left with,

$$\begin{aligned} A &\rightarrow \varepsilon \mid BAC \\ B &\rightarrow 0 \\ C &\rightarrow 1 \end{aligned}$$

## 3. The analog of Kleene's Theorem for CFLs and PDAs

Let  $\Sigma$  be an alphabet. For any language  $L$  over  $\Sigma$ , Define

$$SUFFIX(L) = \{y \mid xy \in L, \text{ for some string } x \in \Sigma^*\}.$$

Prove that the class of context-free languages over  $\Sigma$  is closed under the *SUFFIX* operation.

*Proof.* We define a CFG  $G = (V, T, P, S)$  which accepts the language  $L$  such that  $L(G) = L$

- We will construct a new CFG  $G' = (V', T', P', S)$  which accepts the language defined by  $SUFFIX(L)$  such that  $G' = L(SUFFIX(L))$ 
  - We define  $V' = V \cup X$  where  $X \notin V$ . We will use  $X$  to generate our suffixes in our new language. We keep our start symbol as  $S$ .
  - For each production in  $G$  we add a production in  $G'$  with the following rules:
    - \* Let  $A \rightarrow \alpha$  be an arbitrary production in  $G$  such that  $A \in V$  and  $\alpha \in \{V \cup \Sigma\}$
    - \* If  $\alpha$  is of the form  $\beta B$  where  $\beta \in (V \cup \Sigma)^*$  and  $B \in V$ : add the rule  $B \rightarrow X$
    - \* If  $\alpha$  is of the form  $\beta a$  where  $\beta \in (V \cup \Sigma)^*$  and  $a \in \Sigma$ : add the rule  $X \rightarrow aX$
  - We add a final production  $X \rightarrow \varepsilon$  for the case when the suffix is the empty string.
- To prove the language generated by  $G'$  is exactly the language defined by  $SUFFIX(L)$  we consider an arbitrary string  $y \in SUFFIX(L)$ .
  - For any  $y \in SUFFIX(L)$  there exists a string  $xy \in L$
  - We know  $G'$  can generate  $x$  using the original productions in  $G$  letting the new variable  $X$  be the empty string.
  - When  $X \neq \varepsilon$  we can generate the suffix  $y$  using the modified rules in  $G'$  which we defined above.
  - Therefore  $G'$  accepts  $xy$  and  $xy \in L$  where  $y$  is a suffix of  $xy$
- Since  $G'$  generates all the suffixes of string in  $L$ , the language generated by  $G'$  is exactly  $SUFFIX(L)$
- Since  $G$  and  $G'$  are arbitrary we have shown that the class of context-free languages is closed under the *SUFFIX* operation.

□

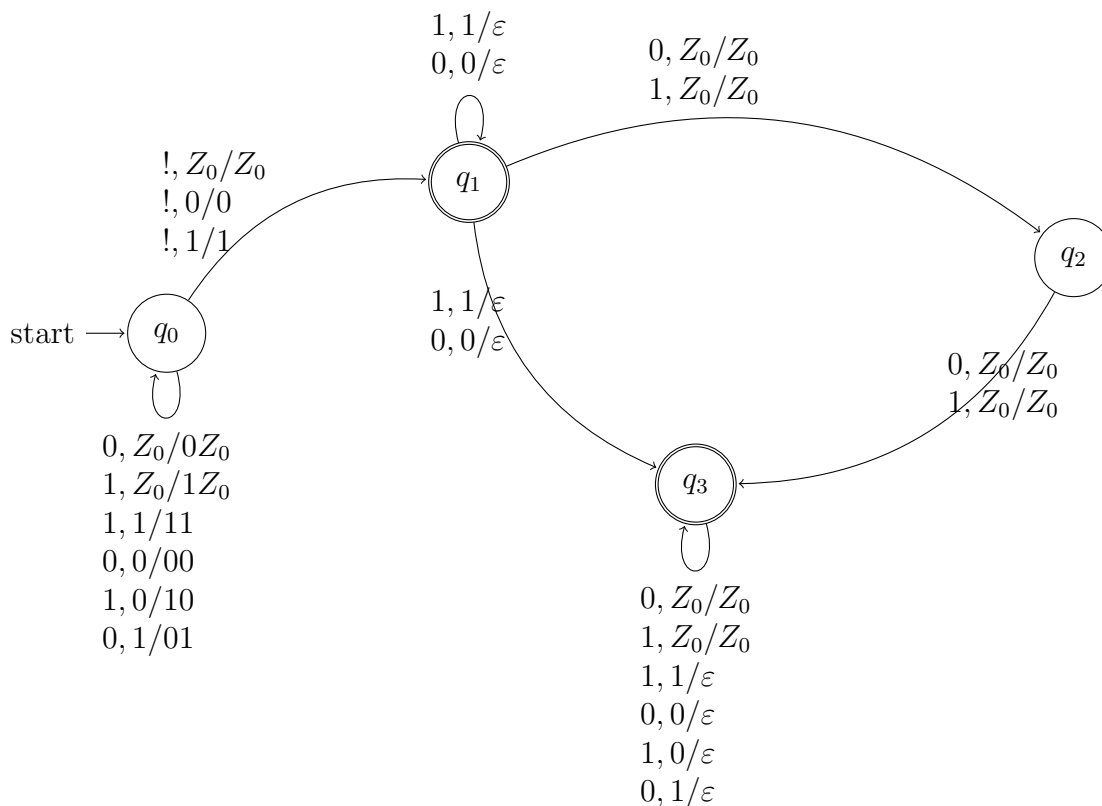
## 4. Deterministic PDAs and DCFLs

Prove that the language

[6]

$$L = \{x!y \mid x \neq y^R \text{ and } x, y \in \{0, 1\}^*\}$$

is a DCFL, by giving a natural DPDA for it and explaining how that DPDA works. Your machine should accept by final state.



- We let  $w \in L$  be arbitrary then write  $w = x!y$  for some  $x, y \in \Sigma^*$
- Starting at  $q_0$ , any symbol read is placed on the stack until a '!' is read. The '!' is discarded and our stack now contains the string  $x^R$  and we move to  $q_1$
- In  $q_1$  we continue to read symbols while they match the top of our stack.
- We stay in  $q_1$  as long as the string read exactly matches our stack symbols. Since our stack symbols are read in the reverse order from which they were pushed, the string we are reading in  $q_1$  will partially match the reverse of whatever we have pushed on the stack.
- As our stack contains  $x^R$  and we are building  $y$  in  $q_1$  we will continue in this way until the empty stack symbol is reached.
- If at any time a symbol is read that does not match the top of our stack we know that  $y \neq x^R$  and move to  $q_3$  where we will accept.
- Similarly, if the input ends before our stack empties we know  $y \neq x^R$  and we can accept in  $q_1$
- Only when we are in  $q_1$  and the empty stack symbol is seen do we have the case where  $y = x^R$  and we must move to  $q_2$

- In state  $q_2$  we know from the above that  $y = x^R$  and by the predicate defining  $L$  we cannot accept.
- If any symbol is read in  $q_2$  we immediately move to  $q_3$ .
- In state  $q_3$  we know that  $y \neq x^R$  and never will. Thus we remain in this state on any symbol read and accept any time we run out of input.

5. Recall from Slide 18 of Module 5, a grammar for words having a balanced number of 0s and 1s:

$$G : S \rightarrow \varepsilon \mid 0S1 \mid 1S0 \mid SS.$$

[8]

- (a) Use the technique on slides 6-17 of Module 7 to produce a grammar,  $G'$ , in Chomsky Normal Form, such that  $L(G) = L(G') \cup \{\varepsilon\}$ . You do **not** need to prove this equality of languages: following the algorithm correctly will guarantee this fact.

1. Nullable variables  $S$  is nullable. Hence to construct  $G'$  from  $G$  we
  - A. add  $S \rightarrow 01$  and  $S \rightarrow 10$  then
  - B. remove  $S \rightarrow \varepsilon$

$$G_1 : S \rightarrow 01 \mid 10 \mid 0S1 \mid 1S0 \mid SS.$$

2. Unit pairs No changes since there are no unit pairs in  $G$

$$G_1 = G_2$$

3. Long productions  $1S0$  and  $0S1$  are long productions thus,
  - For  $S \rightarrow 1S0$  we,
    - A. add productions
      - $S \rightarrow 1C$
      - $C \rightarrow S0$
    - B. then remove the production  $S \rightarrow 1S0$
  - For  $S \rightarrow 0S1$  we,
    - A. add productions
      - $S \rightarrow 0D$
      - $D \rightarrow S1$
    - B. then remove the production  $S \rightarrow 0S1$

$$G_3 : S \rightarrow 01 \mid 10 \mid 1C \mid 0D \mid SS$$

$$C \rightarrow S0$$

$$D \rightarrow S1$$

4. Terminals in two-letter productions We have the terminals 0 and 1 which show up in multiple two-letter productions.
  - A. add the productions  $A \rightarrow 0$  and  $B \rightarrow 1$  to define each terminal.
  - B. add the productions
    - $S \rightarrow AB, S \rightarrow BA, S \rightarrow BC, S \rightarrow AD$
    - $C \rightarrow SB$
    - $D \rightarrow SA$
  - C. remove the productions
    - $S \rightarrow 01, S \rightarrow 10, S \rightarrow 1C, S \rightarrow 0D$
    - $C \rightarrow S1$
    - $D \rightarrow S0$



$$G_4 : S \rightarrow AB \mid BA \mid BC \mid AD \mid SS$$

$$A \rightarrow 0$$

$$B \rightarrow 1$$

$$C \rightarrow SA$$

$$D \rightarrow SB$$

We let  $G' = G_4$  and as we have followed the algorithm to completion it is now clear  $L(G') = L(G)$

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(b) Give an explicit derivation, in  $G'$ , for the word: 0101.

Let  $w = 0101$  Then  $S \xRightarrow[G']{*} w$

$$S \xRightarrow[G']{} SS \xRightarrow[G']{} ABS \xRightarrow[G']{} OBS \xRightarrow[G']{} O1S \xRightarrow[G']{} O1AB \xRightarrow[G']{} O10B \xRightarrow[G']{} 0101$$