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#include<stdio.h> // Standard I/O Routines Library
#include<unistd.h> // Unix Standard Library
#include<pthread.h> // POSIX Thread Creation Library

void *customThreadFunction()
{
    for(int i = 0; i < 15; i++)
    {
        printf("I am a Custom Thread Function Created By Programmer.\n");
        sleep(1);
    }
    return NULL;
}

int main()
{
    pthread_t thread; // Thread Descriptor
    int status; // Status Variable to store the Status of the thread.
    status = pthread_create(&thread, NULL, customThreadFunction, NULL);

    /* status = 0 ==> If thread is created Successfully.
       status = 1 ==> If thread is unable to create.
    */
    if(!status)
    {
        printf("Custom Created Successfully.\n");
    }
    else
    {
        printf("Unable to create the Custom Thread.\n");
        return 0;
    }

    // Main Function For loop
    for(int i = 0; i < 15; i++)
    {
        printf("I am the process thread created by compiler By default.\n");
        sleep(1);
    }
    return 0;
}
```