

```
#include<stdio.h> // Standard I/O Routines Library
#include<unistd.h> // Unix Standard Library
#include<pthread.h> // POSIX Thread Creation Library

void *customThreadFunction(){
    printf("This is my custom thread\n");
    return NULL;
}

int main(){
    pthread_t thread1, thread2;
    pthread_create(&thread1, NULL, customThreadFunction, NULL);
    pthread_create(&thread2, NULL, customThreadFunction, NULL);
    if(pthread_equal(thread1, thread2)){
        printf("Two threads are Equal..!\n");
    }
    else{
        printf("Two threads are not equal\n");
    }
    return 0;
}
e
```