

# Derian Mowen

[github.com/dmowen2](https://github.com/dmowen2) | [www.linkedin.com/in/derian-mowen](https://www.linkedin.com/in/derian-mowen)

## EDUCATION

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**Trinity University**, San Antonio, TX

May 2024

*Bachelor of Science, Computer Science*

Cumulative GPA: 3.219 Major GPA: 3.436

## SKILLS

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**Languages:** Scala, CSS, JavaScript, HTML, Python, Haskell

**Frameworks and Technologies:** Git, React

**Operating Systems:** Windows, Linux

**Principles:** Algorithms, Data Structures, Functional Languages, Object Oriented Programming, Multithreading

## EXPERIENCE

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**Project: Dro Dungeons** | San Antonio, Texas

February 2021 - May 2021

Trinity University

- Designed and developed an interactive GUI based game using Scala Fx. As well as implementing projectiles with collision and non playable characters.
- Created a networking system for the game including Sockets and Streams that allowed multiple users to interact with one another and interact within the game.

**Project: Actor Mud** | San Antonio, Texas

February 2021 - May 2021

Trinity University

- Designed and developed a text based video game that incorporated actors using the Akka library within the Scala programming language.
- Worked with Sockets and Streams in order to allow users to connect to the game and provide a multiplayer experience within the text based game.
- Implemented multiple different data structures throughout the project such as Binary Search Trees, Heaps, Linked Lists, and Queues.

## RELEVANT COURSEWORK

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*Computer Science*

*Functional Languages*

*Discrete Structures*

*Data Abstraction*

*Low Level Computing*

## INVOLVEMENT

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**Omega Phi Fraternity**, San Antonio, Texas

March 2021 - Present

*Member*

**Trinity Club Soccer**, San Antonio, Texas

February 2021 - May 2021

*Member*

## HONORS AND AWARDS

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- Trinity University Trustee Scholarship