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Program runs:

- Step 1: Create a new instance of a class BeeColony and run its method.
- Step 2: Create a new instance of a class FPTUniversity and run its method.
- Step 3: Create a new instance of a class BeeColony and run its method.
- Step 4: Create a new instance of a class FPTUniversity and run its method.
- What is stored in the static heap, stack, dynamic heap?
- Static heap, the class objects and static variables are stored.
- Stack, the method calls, local variables, and object references are stored.
- Dynamic heap, the objects are stored.
- Why the Organization class is abstract?
- Organization class has an abstract method.
- Why must the Colony/University class implement the communicateBytool() method?
- Because Role is an interface.
- You explain the polymorphism feature in your code.
- Done.
- Describe the difference between an interface and an abstract class.
- Interface: a set of classes that are not related to each other. Abstract class: a set of interrelated classes.