

Scalable architecture at Sendo

Agenda

- Brief history of Sendo system
- Sendo microservices with gRPC and Protobuf
- Sendo monitoring and logging

Brief history of Sendo system



In 2012: Sendo system was based on Magento

Brief history of Sendo system (cont)

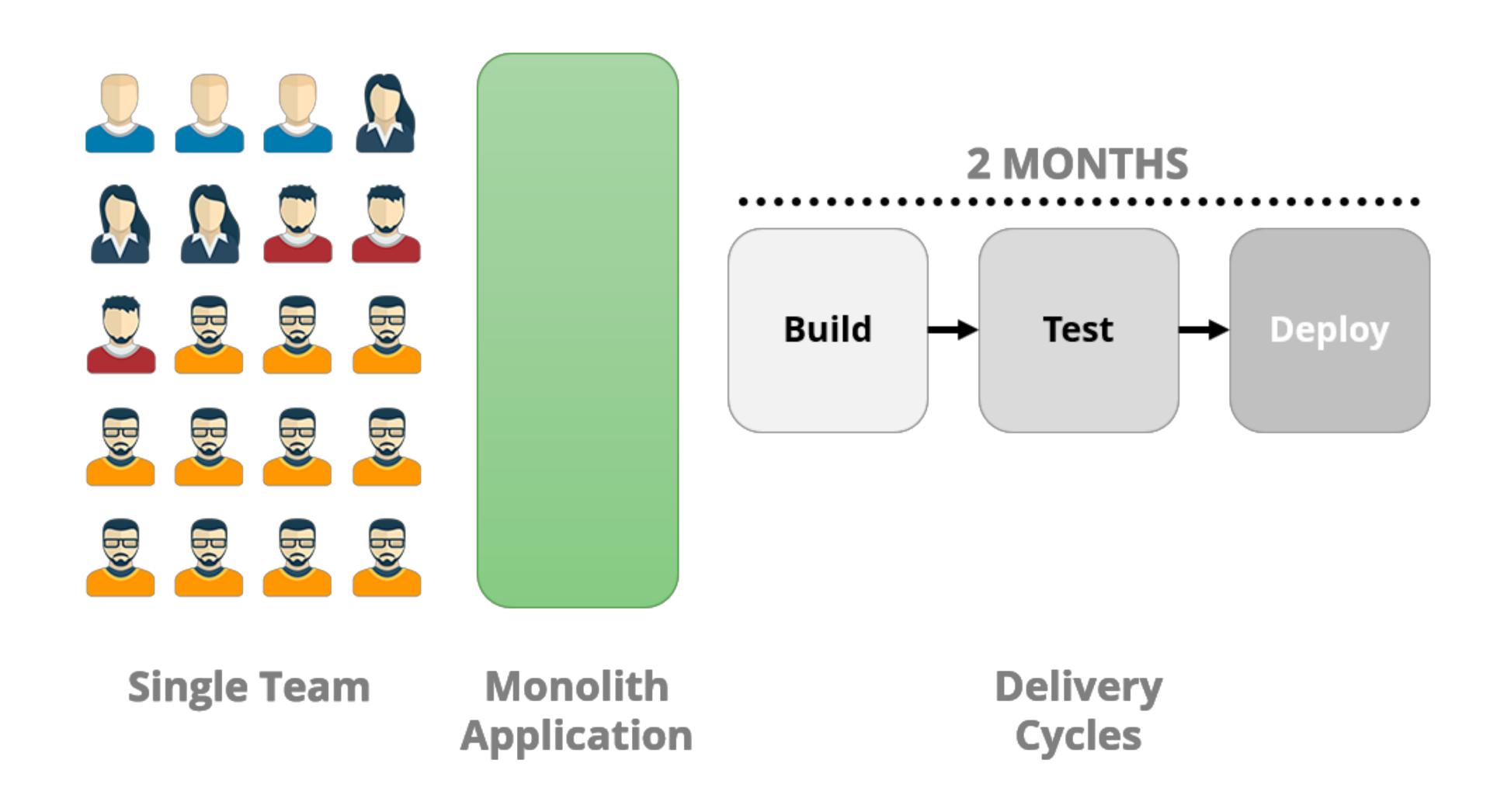
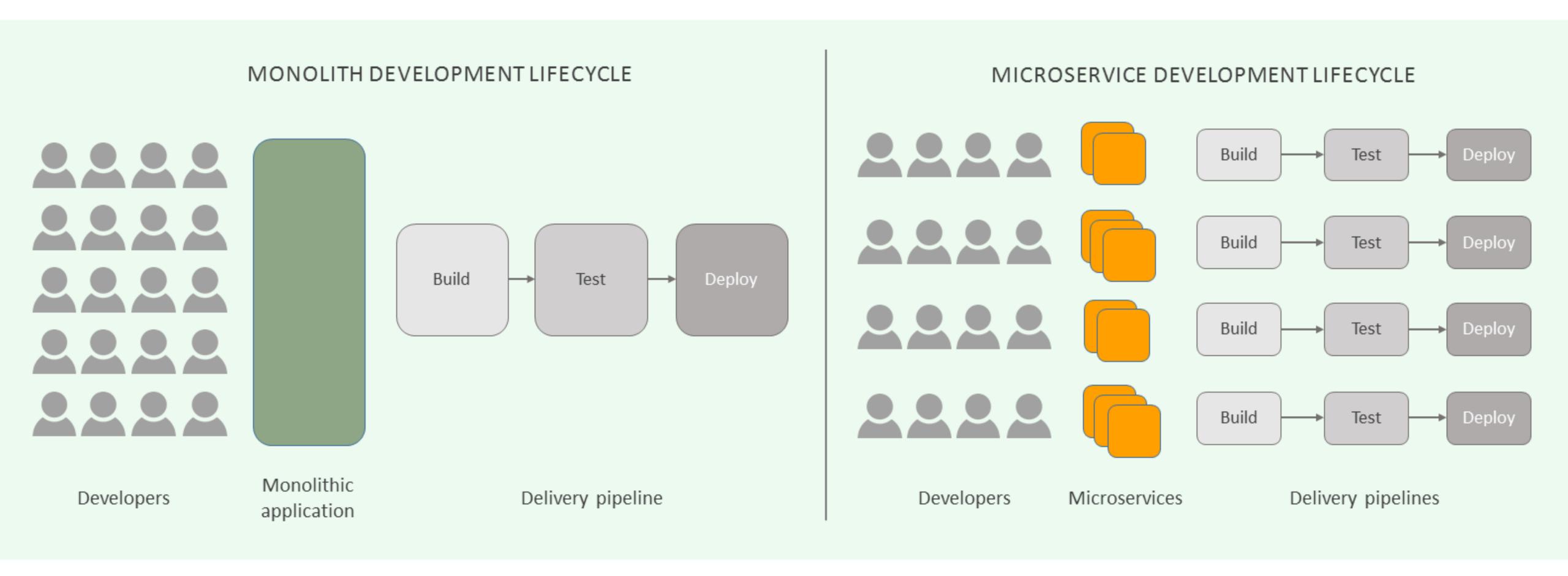


Image Source: Beesion Technologies

Brief history of Sendo system (cont)



In 2016: Sendo started to use microservices architecture

Brief history of Sendo system (cont)



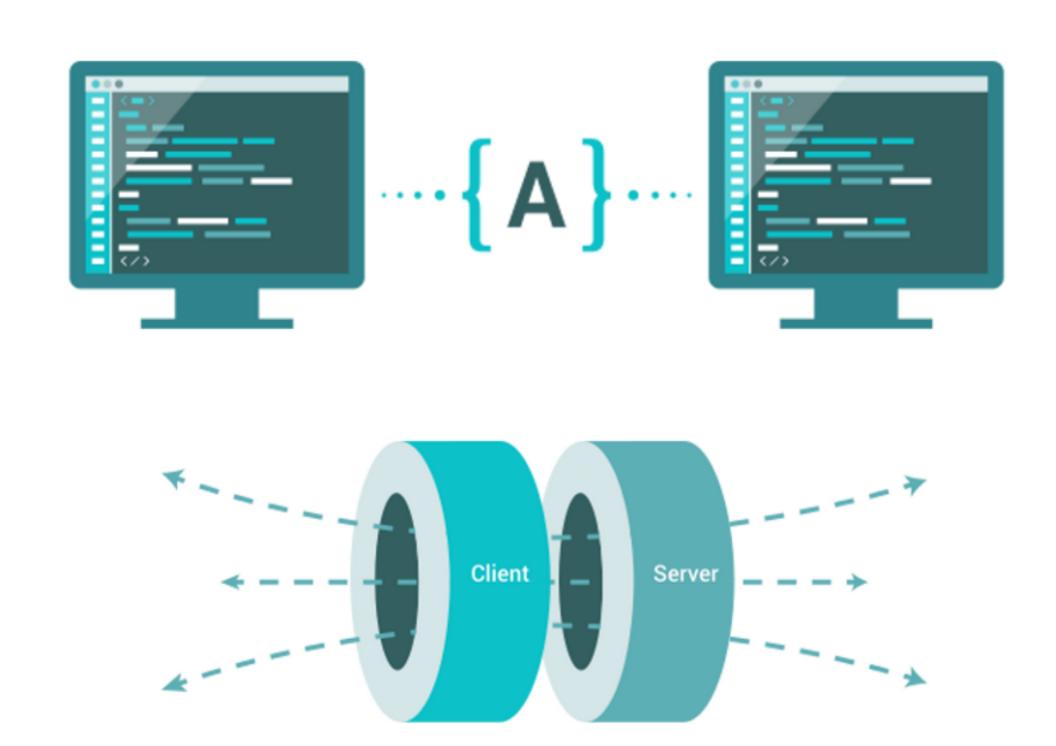
We use multiple languages to build the services

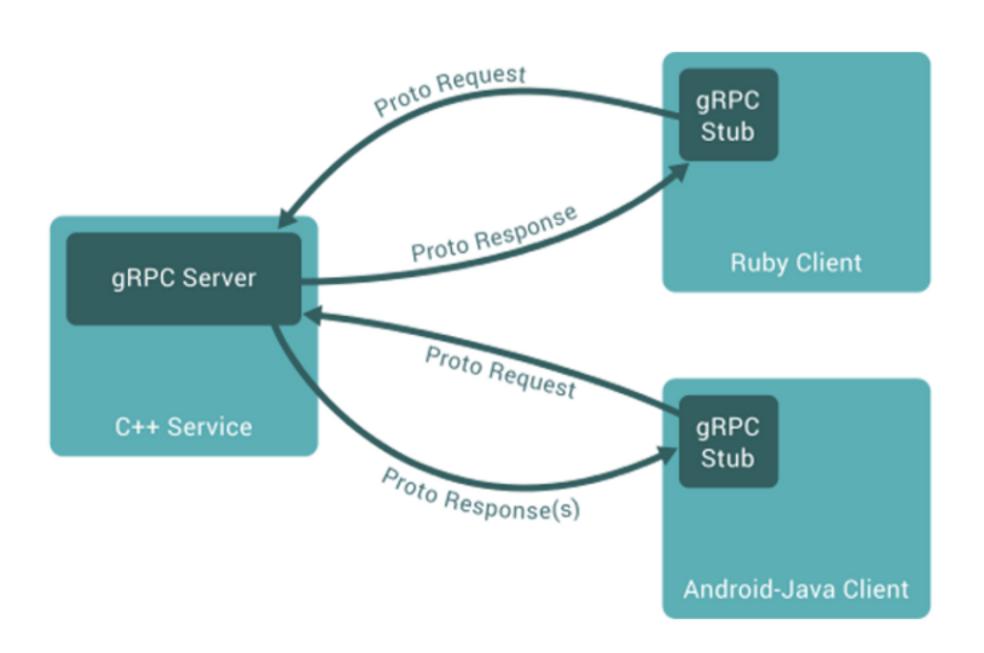
Problems

- High latency and low throughput
- Duplication data structures
- Hard to failure recovery on distributed system

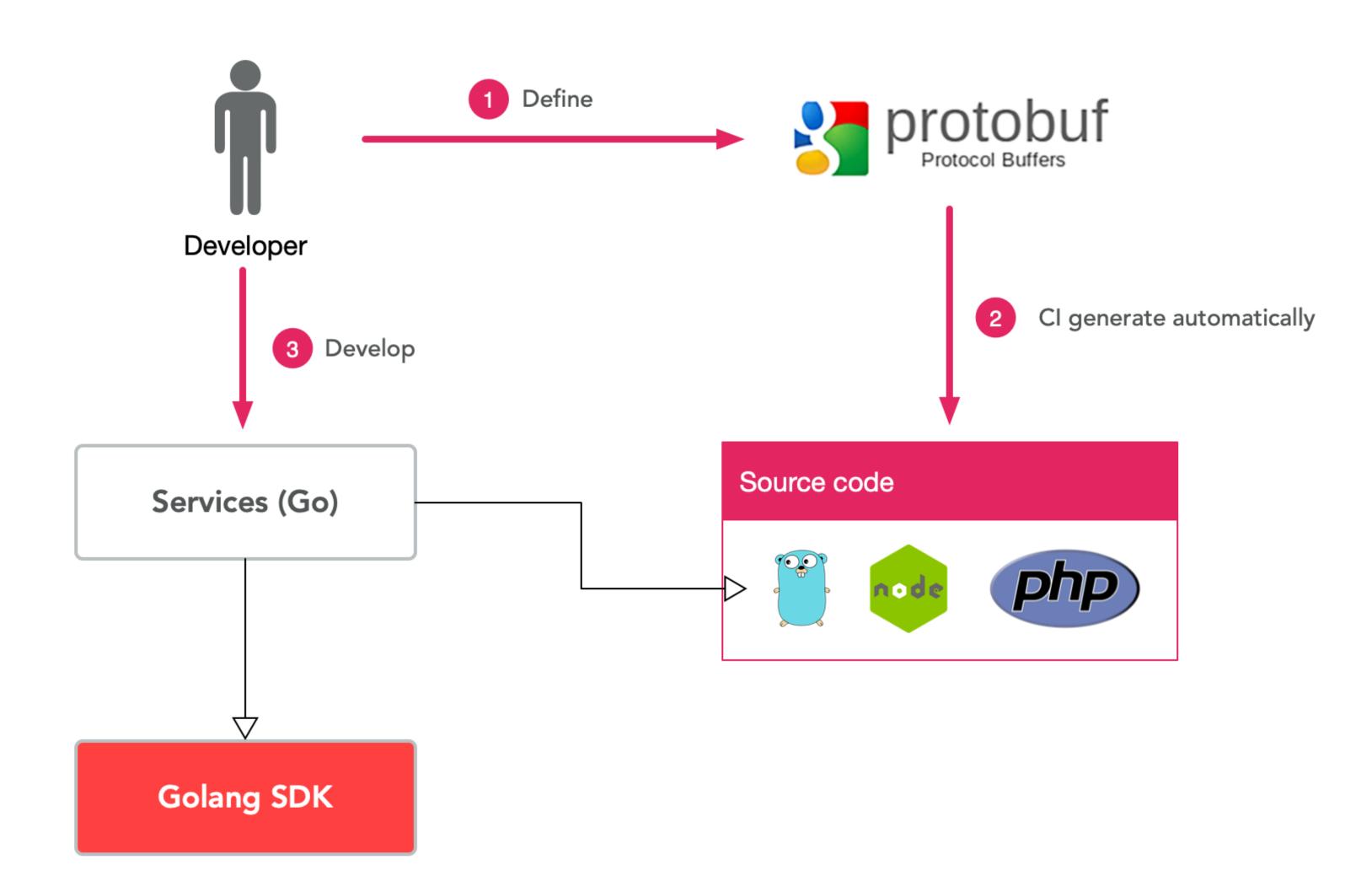
We decided to migrate almost source codes to =GO

Microservices with gRPC and Protobuf





Developer Workflow



A demo Protobuf file

```
service NoteService {
       // add new note
       rpc Add(NoteAddReq) returns (Note) {
         option (google.api.http) = {
 5
           post: "/demo/notes"
           body: "*"
 6
         };
 8
       // list note
 9
       rpc List(NoteListReq) returns (Notes) {
10
         option (google.api.http) = {
           get: "/demo/notes"
12
         };
13
```

A demo Protobuf file (cont.)

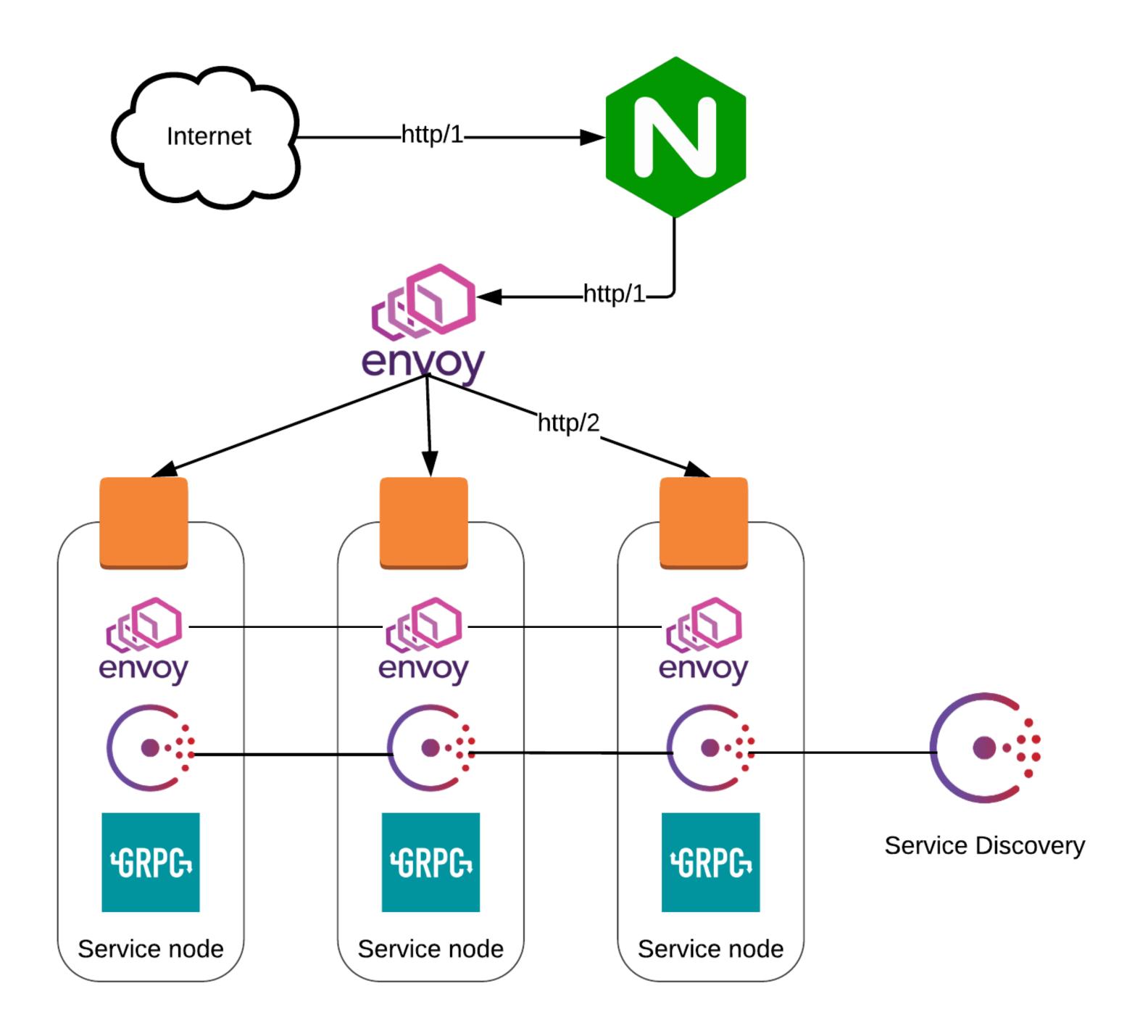
```
message Note {
42
43
       int64 id = 1;
       string text = 2;
44
       google.protobuf.Timestamp created = 3;
45
      google.protobuf.Timestamp modified = 4;
46
47
     }
48
    message Notes {
49
50
      int64 total = 1;
       repeated Note notes = 2;
51
    }
52
53
    message NoteListReq {
      base.Pagination pagination = 1;
56
```

Generated files

Name	Last commit
• •	
demo.pb.go	update build for v1.2.50
demo.pb.gw.go	update build for v1.1.88
demo.pb.validate.go	update build for v1.1.88
demo.sendo.go	update build for v1.2.50

Sendo Microservices

- Service Mess with Envoy
- Service Discovery with Consul
- Load balancing with Nginx and Envoy
- Very high throughput with Protobuf



Problems solved so far

- High latency and low throughput
 Use Go and gRPC for Inter-service communication.
- Duplication data structures
 Use protobuf for generating data structures
- Hard to failure recover on distributed system
 The hardest part. How?

Control Plane with Istio

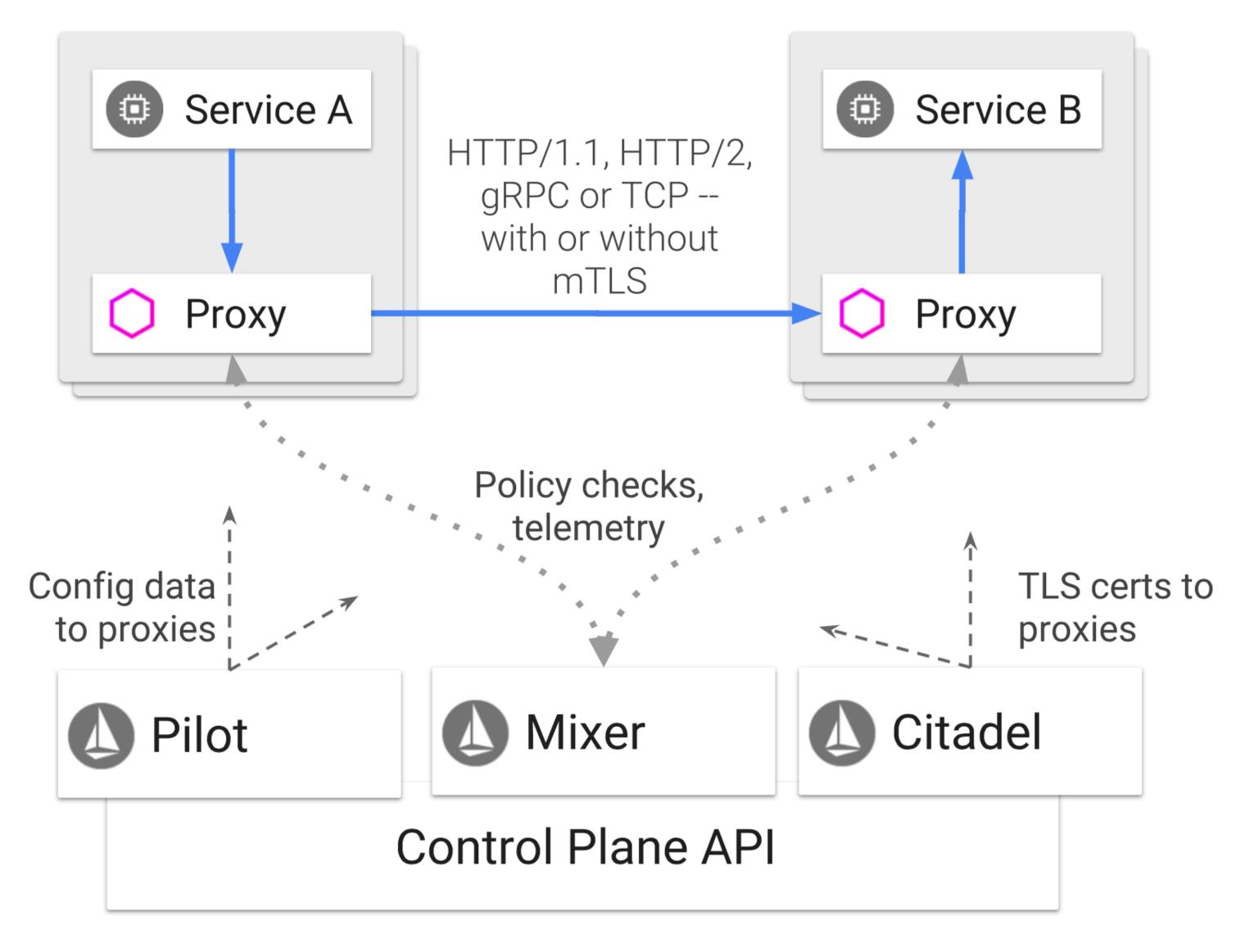
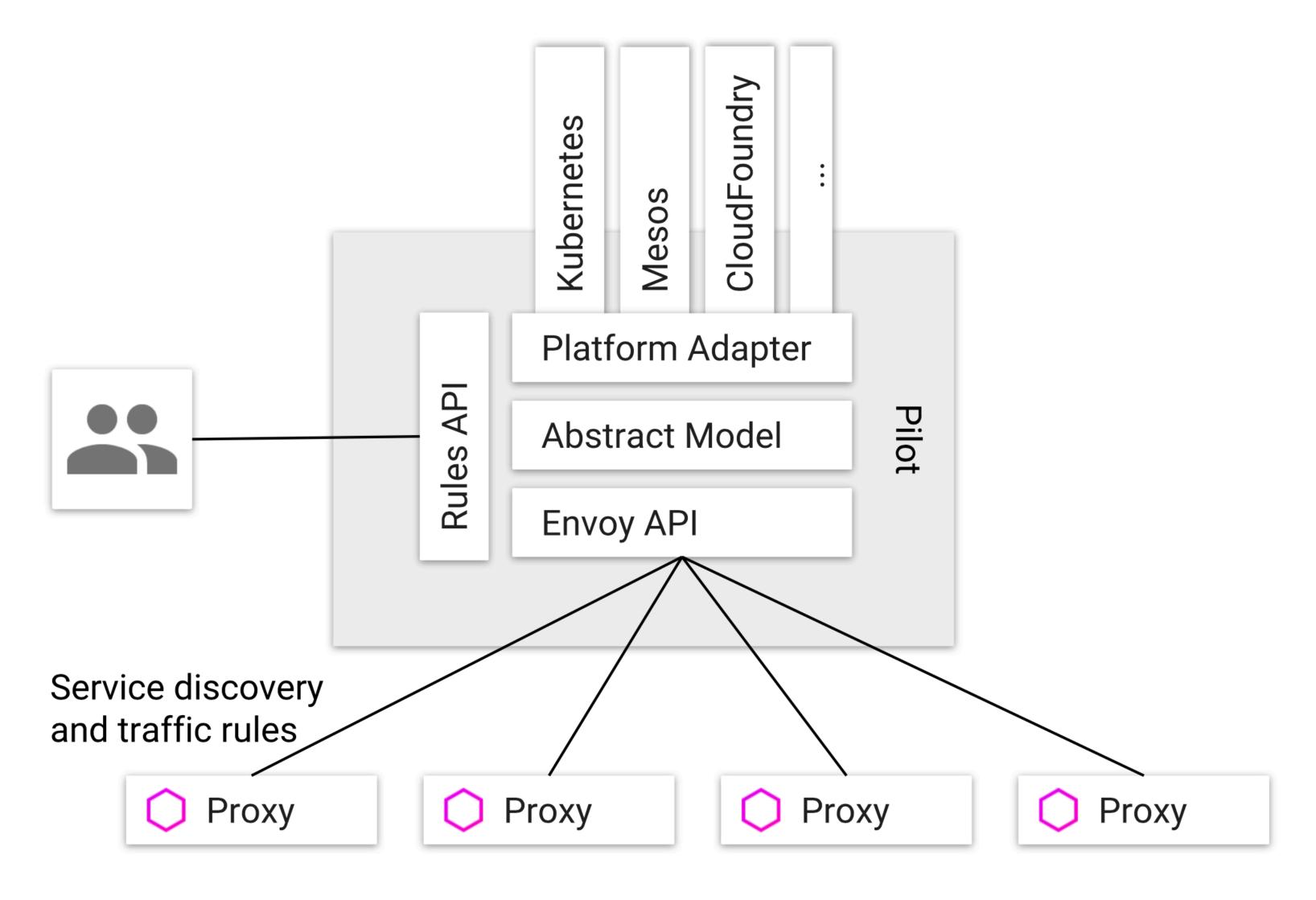


Image Source: istio.io

Dynamic Routing



Istio Mixer

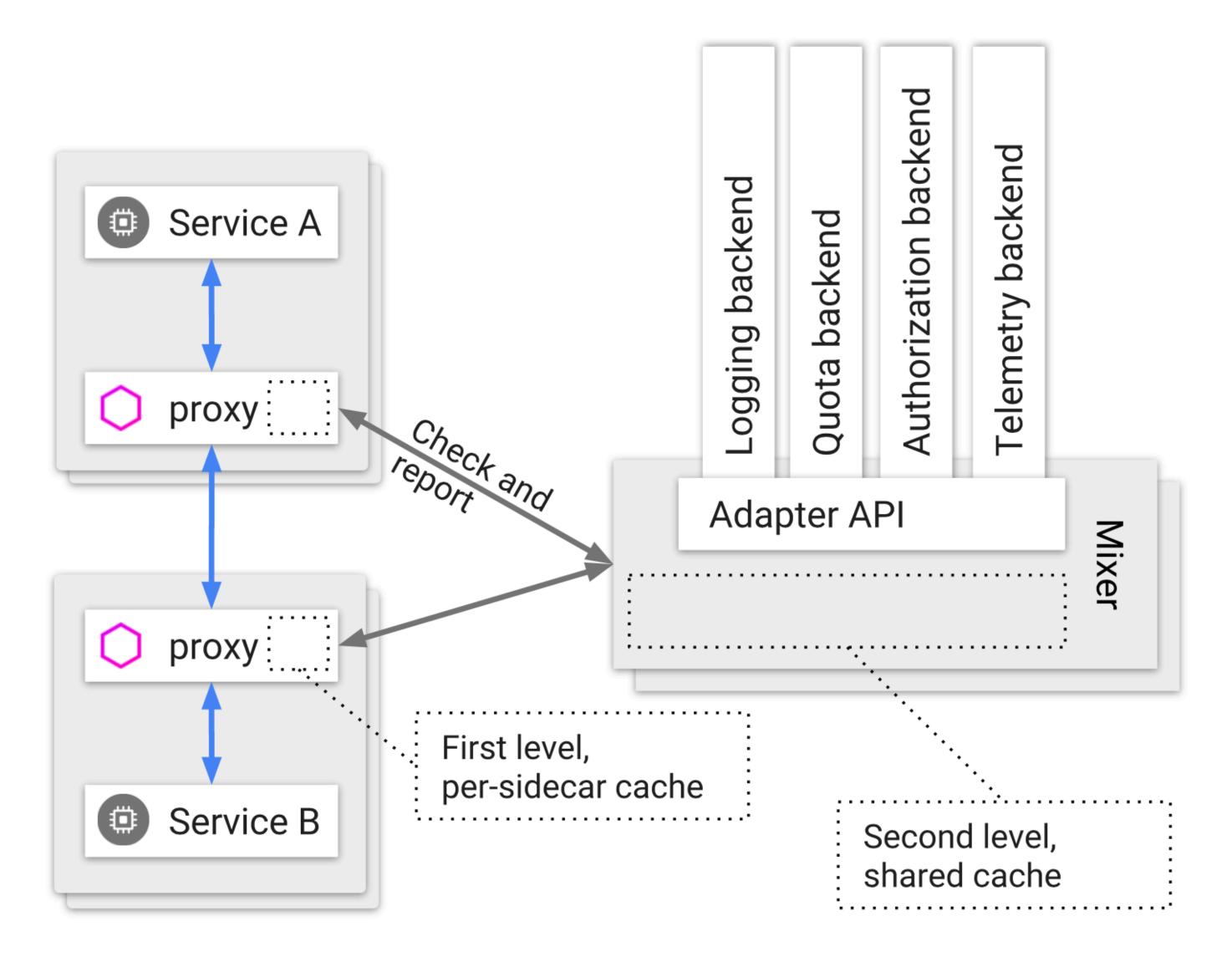
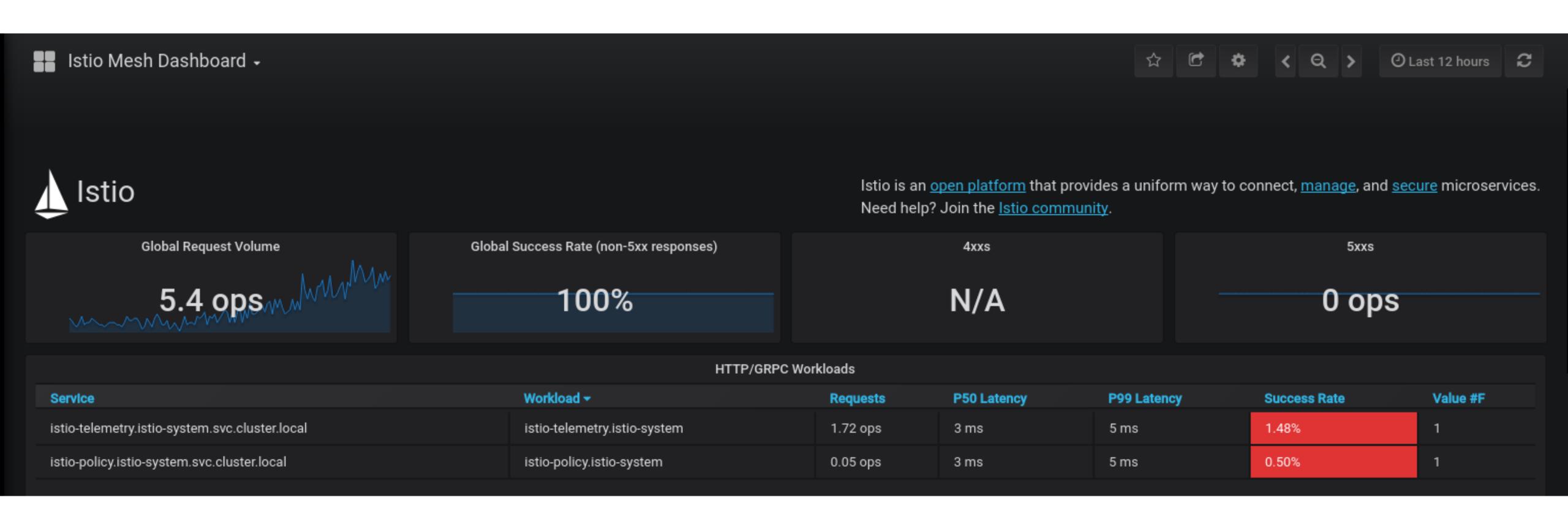
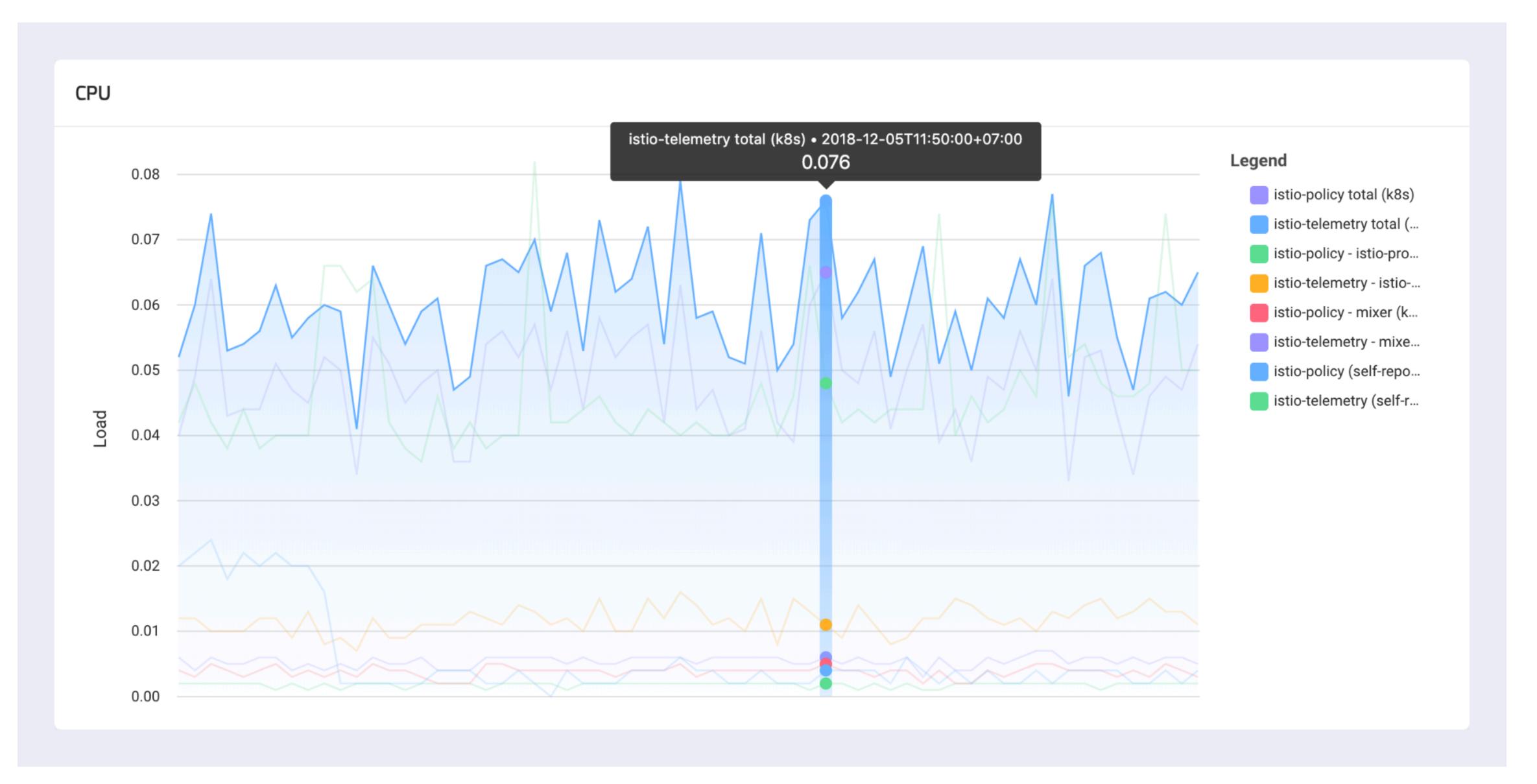


Image Source: <u>istio.io</u>

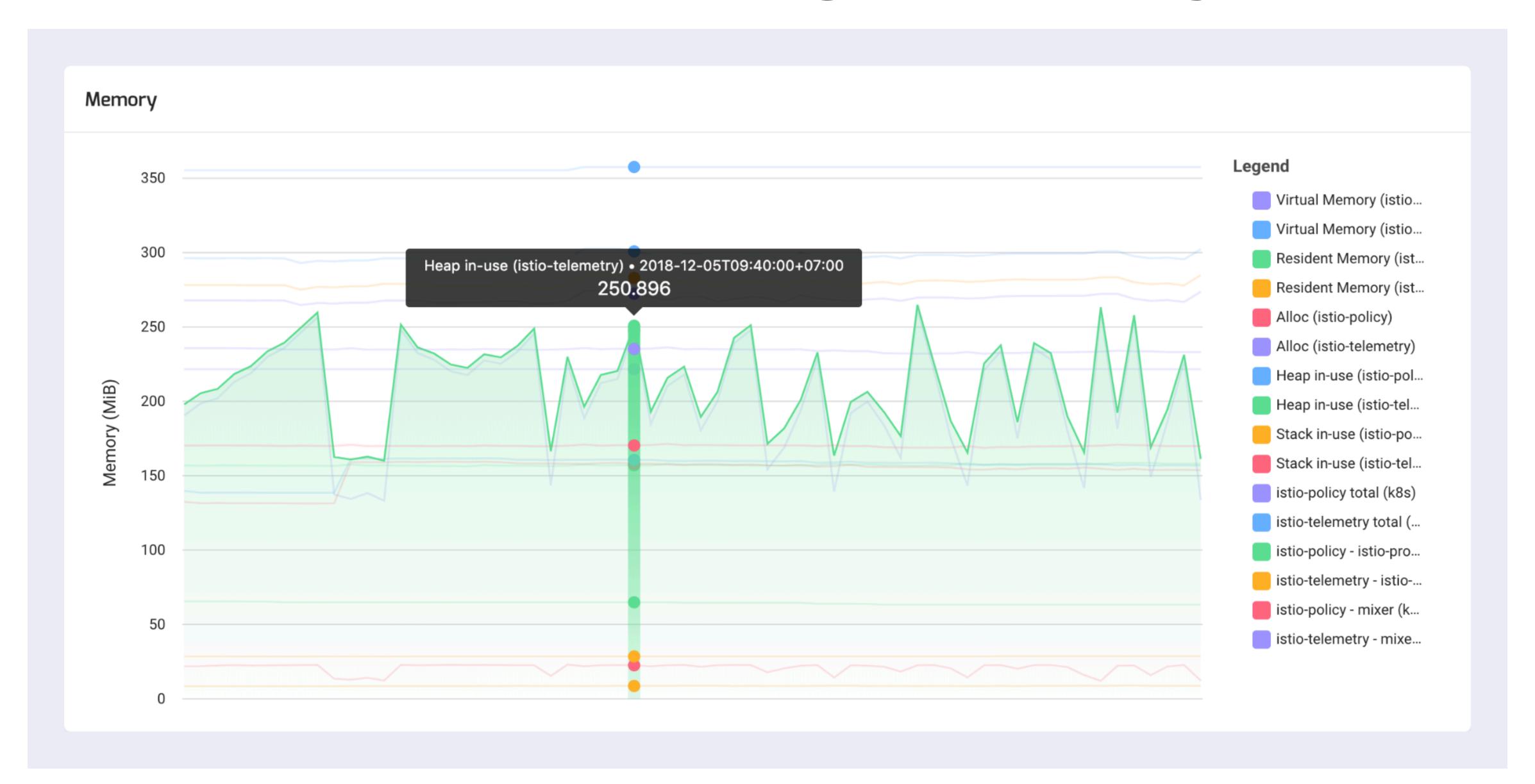
Istio



Resource Usage: CPU



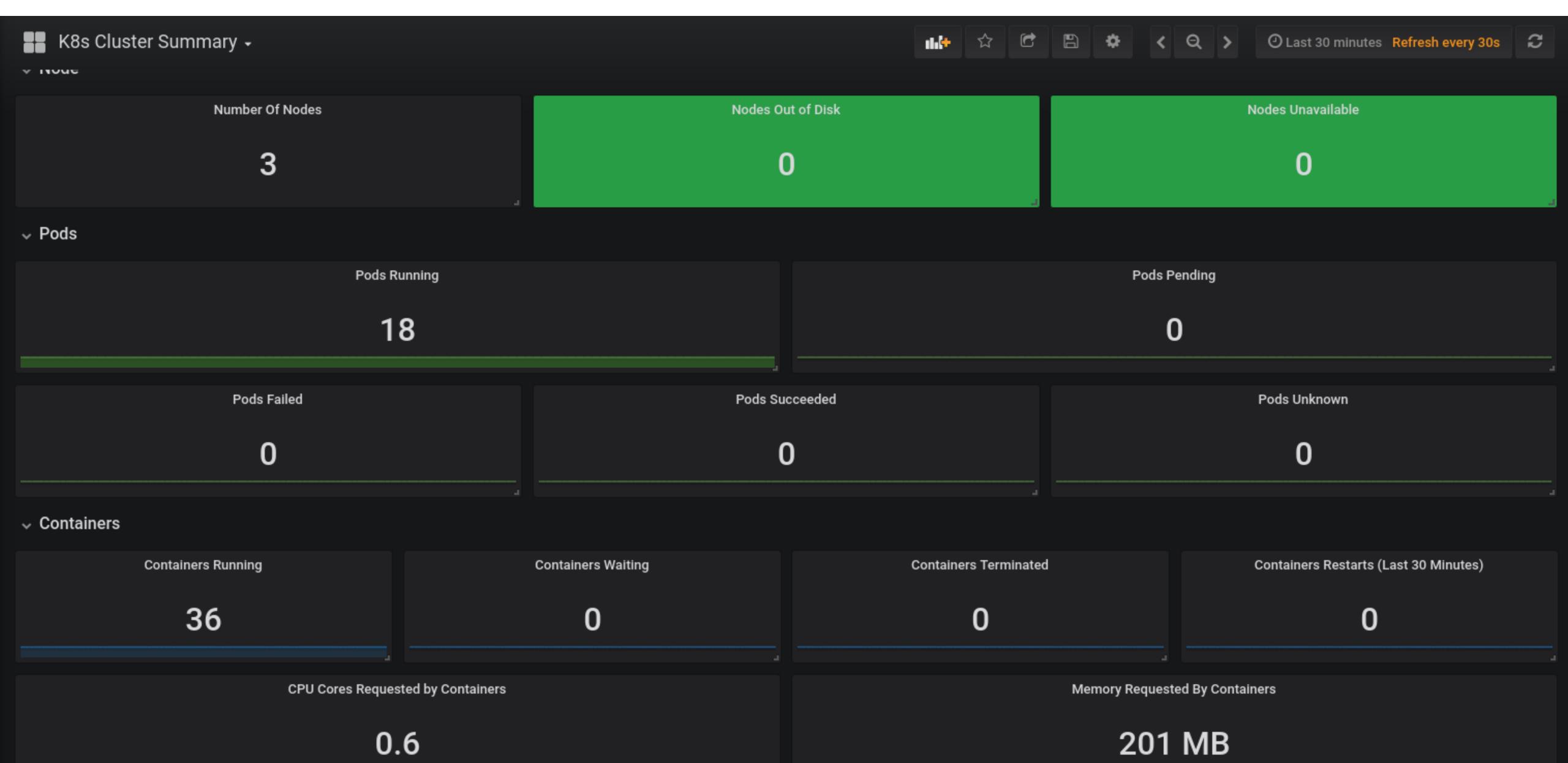
Resource Usage: Memory



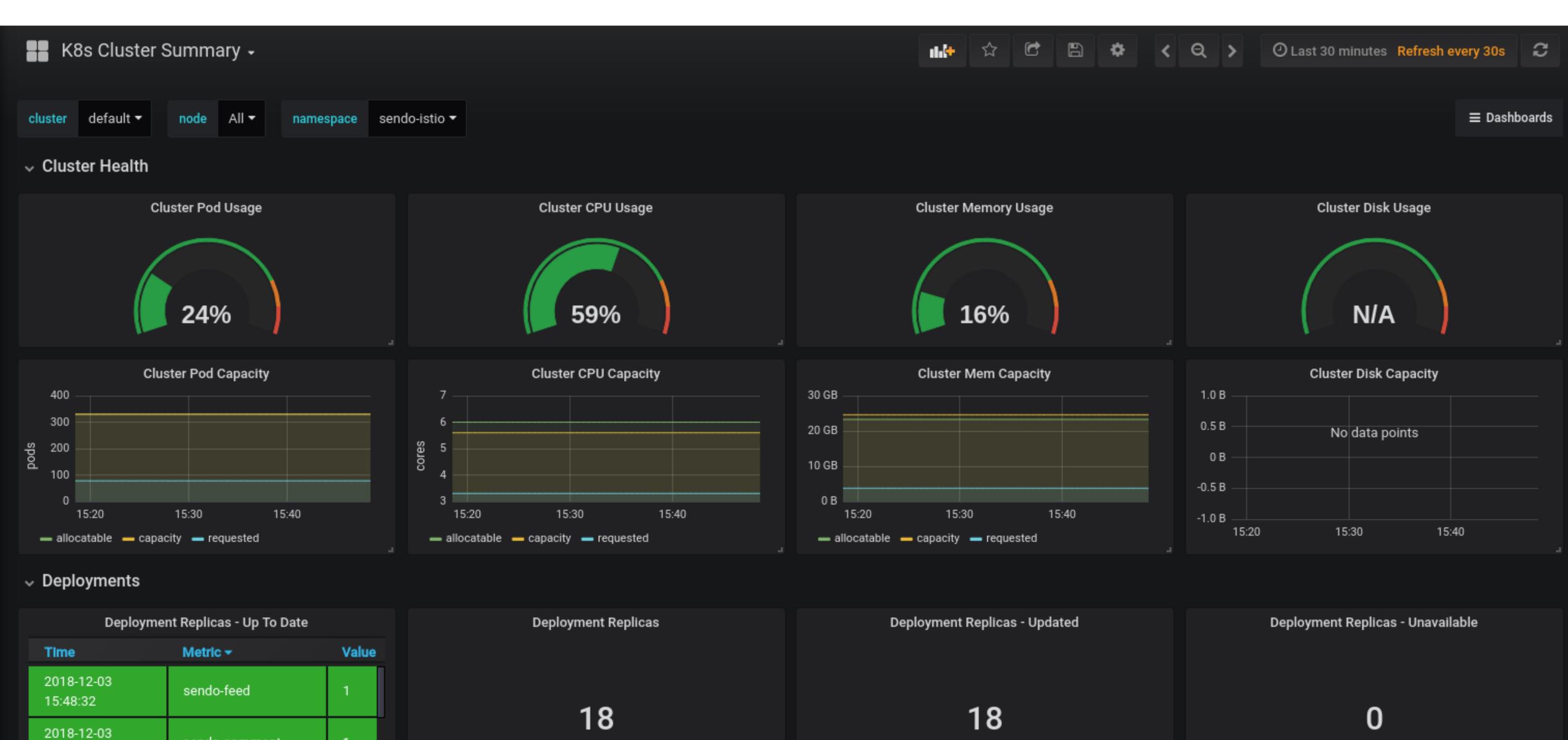
Resource Usage: Disk



Kubernets Summary



Kubernets Summary (cont)



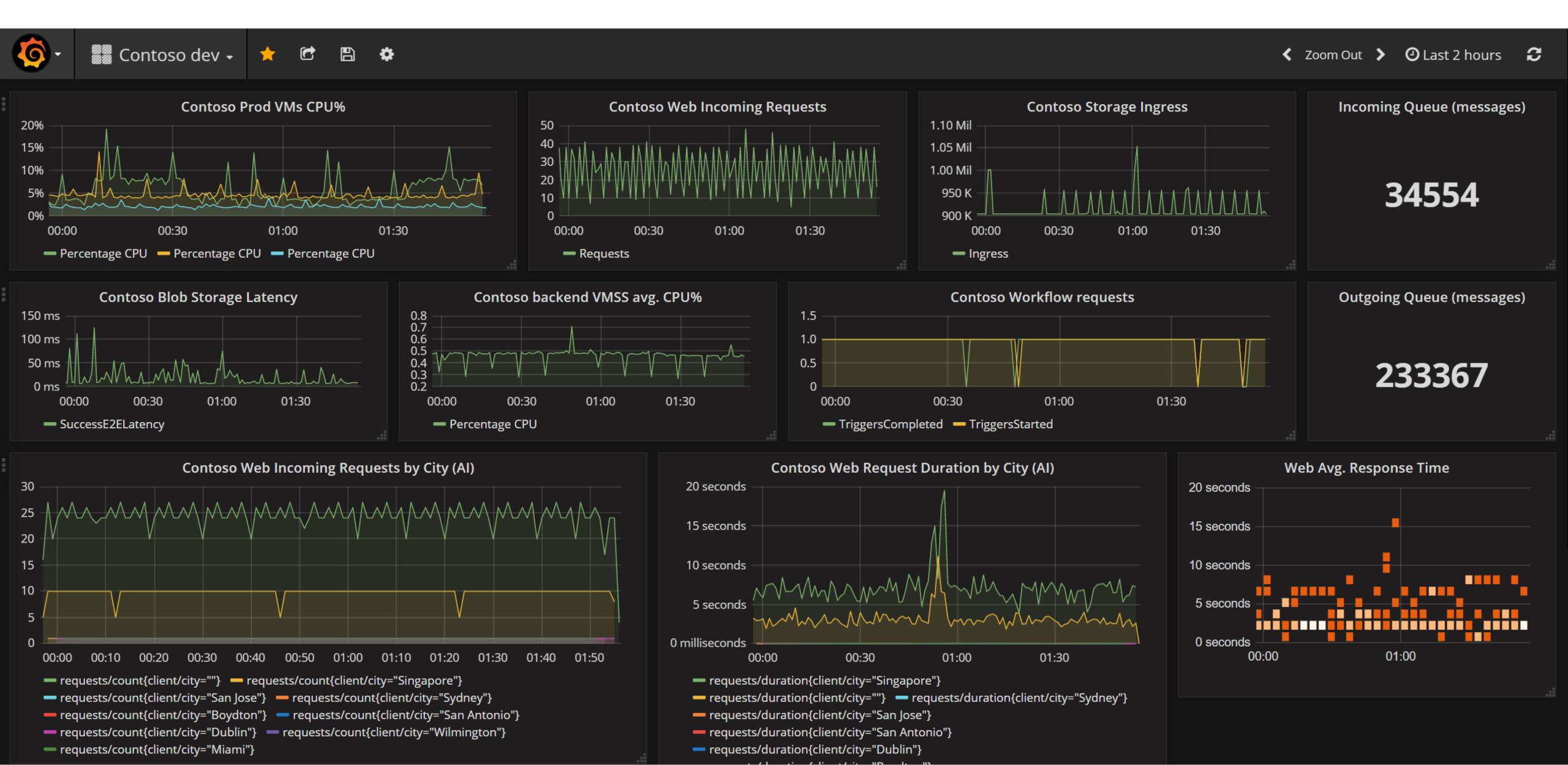
sendo-comment

15:48:32

Logging with Fluentd & Elasticsearch

Sources Fluentd Rule based Routing **Destinations** Log files Log Data—▶ s1 ElasticSearch REST endpoint -HTTP Data---▶ flughtd **Object Store** –Event Data—**→**

Visualize logging data: Grafana



Problems solved so far

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 Use protobuf for generating data structures
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 Data Plane and Control Plane: Istio, Kubernetes
 Logging system: Fluentd, Elasticsearch, Grafana
 Monitoring system: Netdata, Graphite, Grafana



Thank you