

## Toggle Scenes

1. Set up helper dropdown terms
2. Set up Scenes
3. Automation: When helper dropdown changes to term, activate scene
4. Automation: When button press, input select next from dropdown

# Helpers



Living Room Lights Dim

input\_select.living\_room\_lights\_dim

Dropdown



Living Room Lights On

input\_select.living\_room\_lights\_on

Dropdown

Name

Living Room Lights Dim

Icon



mdi:brightness-4

Options:

TV Light



Corner Light



Add option

ADD

Entity ID

input\_select.living\_room\_lights\_dim

Area

Living Room



Name

Living Room Lights On

Icon



mdi:brightness-5

Options:

Full



Two Lights



Add option

ADD

Entity ID

input\_select.living\_room\_lights\_on

Area

Living Room



# Scenes



Living Room Lights Dim 1



Living Room Lights Dim 1.1



Living Room Lights Dim 2



Living Room Lights Full



Living Room Lights Off

# Automations: activate scene by selecting dropdown entry

Trigger type  
**State**

Trigger ID (used by the trigger condition)

Entity  
**input\_select.living\_room\_lights\_dim**

Attribute (optional)

From

To  
**TV Light**

For  
hh mm ss  
**00 : 00 : 00**

## Actions

The actions are what Home Assistant will do when the trigger is activated. [Learn more about actions](#)

Action type  
**Activate scene**

Entity  
**scene.living\_room\_dim\_1**

# Automation: Button Presses

## Triggers

Triggers are what starts the processing of an automation. Home Assistant will first validate the conditions, if any, and call the action.

[Learn more about triggers](#)

Trigger type

Device

Trigger ID (used by the trigger condition)

Device

IKEA of Sweden TRADFRI remote control

Trigger

"Dim down" button pressed

## Actions

The actions are what Home Assistant will do when the automation is triggered.

[Learn more about actions](#)

Action type

Call service



Service

input\_select.select\_next

Select the next options of an input select entity.

Targets

What should this service use as targeted areas, devices or entities.

 Living Room Lights Dim 

+ Pick area

+ Pick device

+ Pick entity