Derek M. Reedy

About

I am deeply interested in solving problems in natural language and artificial intelligence, both academic and practical. I like thinking about abstractions and their role in understanding. I want to contribute to bridging the communication gap that exists between the field of A.I. and its popular understanding.

Experience

$\begin{array}{c} \textbf{Software Developer} \\ \textbf{IBM} \end{array}$

Jan 2013 to present Littleton, MA

- · Developed automation and evaluation tooling and frameworks for the Watson deep question-answering system.
- · Worked closely with the range of technology leveraged across the Watson pipeline, including dependency and constituency parsers, a noisy channel spell checker, semantic structure processors, named entity recognizers, document search engines, natural language similarity and alignment scorers, and a variety of machine learning algorithms.
- · Architected, deployed, and maintained infrastructure aspects of cloud-based services for the Watson Developer Cloud platform.
- · Guided cross-team testing and architecture efforts in an organization that grew from 30 developers to over 500 in the course of three years.
- · Lead an office-wide weekly colloquium series surveying the state of the art in artificial intelligence, machine learning, and distributed systems.
- · Served as a training and onboarding resource for non-technical staff and developers transferring from other domains.

Teaching Assistant Tufts University Computer Science Department

Sept 2011 to Aug 2012 Medford, MA

- · Designed and taught lectures on code quality, craftsmanship, expressiveness, and abstraction, in software design and development.
- Taught labs and held office hours for intro-level courses on data structures and algorithms, and advanced-level courses on programming languages.

Research Assistant Tufts University Human-Robotic Interaction Lab

June 2011 to Aug 2011 Medford, MA

- · Implemented robot control scripts for a project on encouraging ethical behavior in interactions with artificial agents.
- · Designed and implemented a system for rule-based agents to perform efficiently-defeasible abduction across a knowledge base, with an emphasis on determining intent in natural language utterances.

Skills

Languages: C++, Java, JavaScript, LISP, Prolog, Python, SML

Technologies: Cucumber, Docker, JUnit, Lucene/SOLR, Mesos/Marathon, UIMA

Miscellany: Illustrator, Photoshop

Education

B.S. Computer Science and Cognitive and Brain Science Tufts University

2008 to 2012 *Medford*. *MA*

Coursework emphasizing artificial intelligence, linguistics, logic, machine learning, natural language processing, neuroscience, philology, philosophy of language, programming languages, and theory of mind.