CS578 Statistical Machine Learning Lecture 6

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(based on slides by Tommi Jaakkola, MIT CSAIL)

Today's topics

- Rating (ordinal regression)
 - reduction to binary problems
 - SVM solution, on-line solution
- Ranking
 - ranking SVM

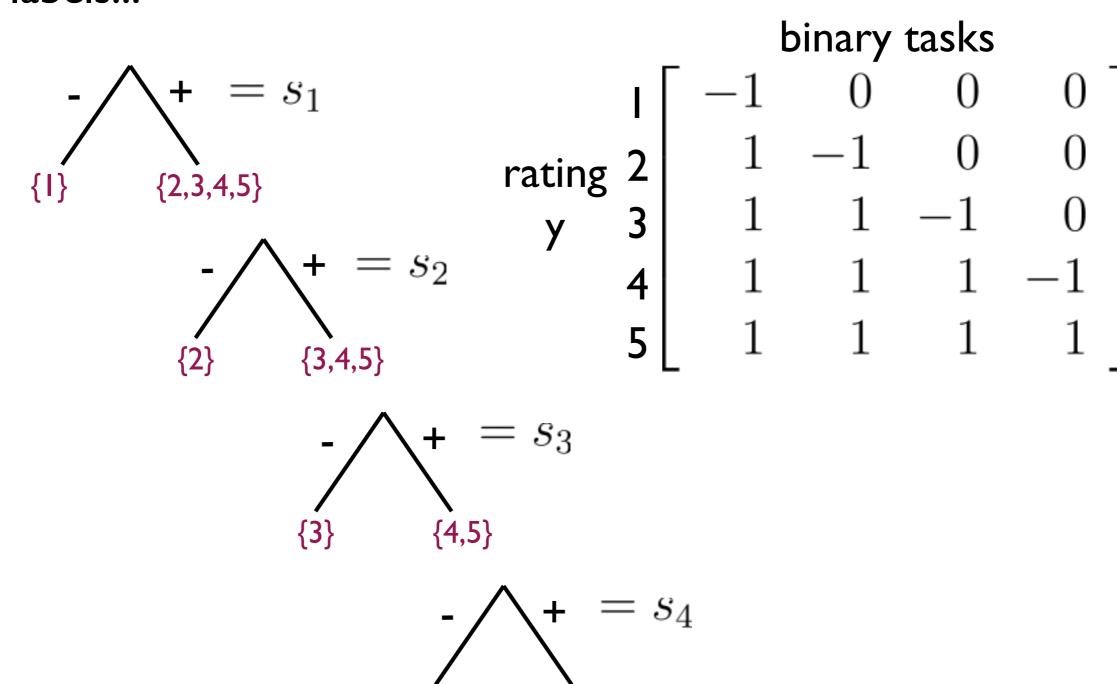
Rating problems

- A common prediction problem in recommender systems involves rating items (movies, products) on the basis some known features about such objects
- The rating scale is often 1-5 stars assigned to the object
- The key difference between rating problems and multiway classification problems is that the rating scale is ordinal (e.g., I<2<3<4<5) while class labels in multi-way classification problems are category symbols

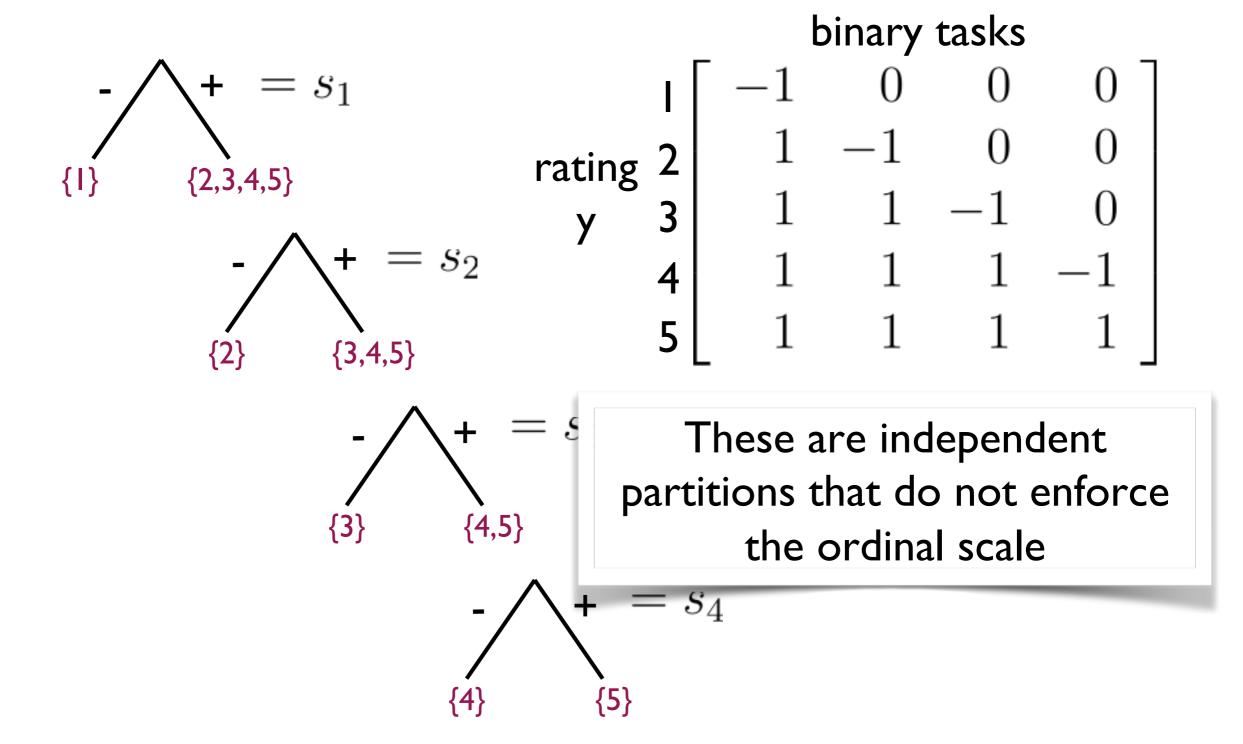
Ordinal regression: setup

- ullet Each item x_i is associated with a feature vector $\phi(x_i)$
 - e.g., product description, movie features, etc.
- We wish to predict an ordinal label $y_i \in \{1, \dots, k\}$ for each item (reflecting views of one user)
- As in the multi-class setting, we translate each rating into a set of binary labels

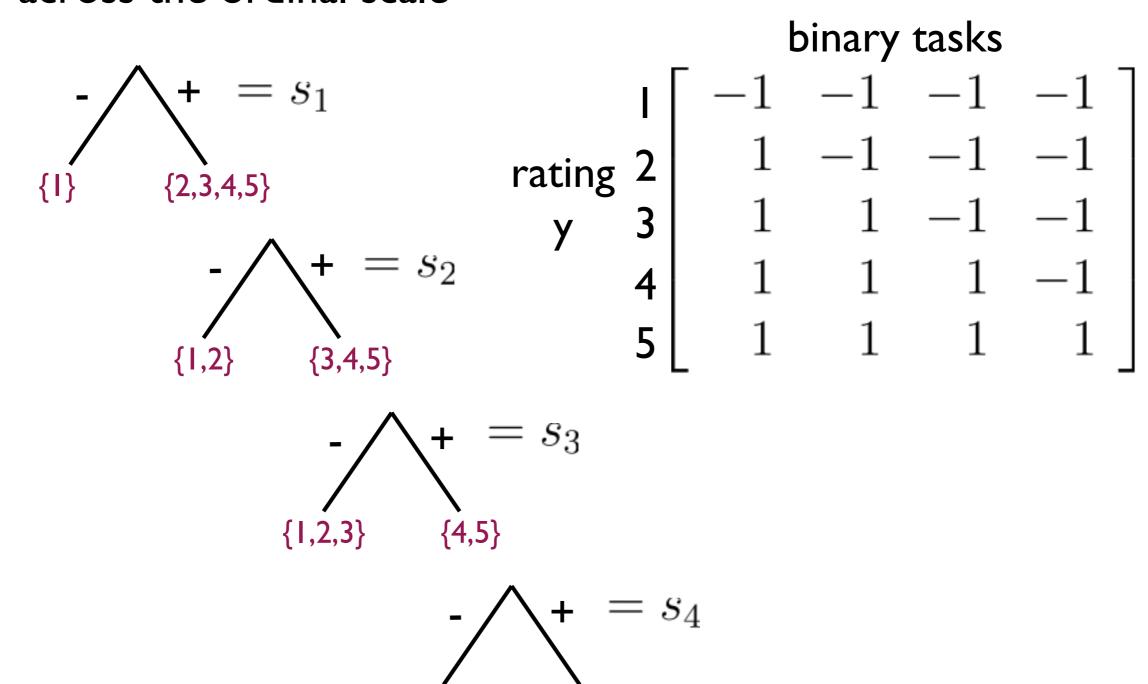
• There are many ways to translate ratings into binary labels...



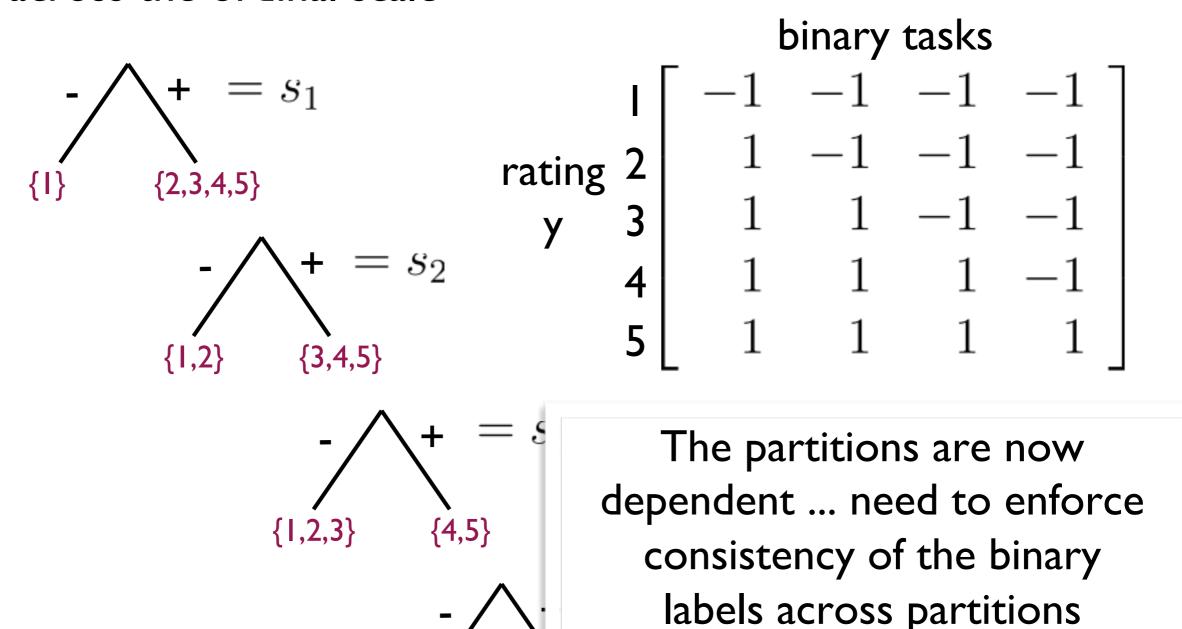
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 We can create more relevant partitions by "sliding" across the ordinal scale



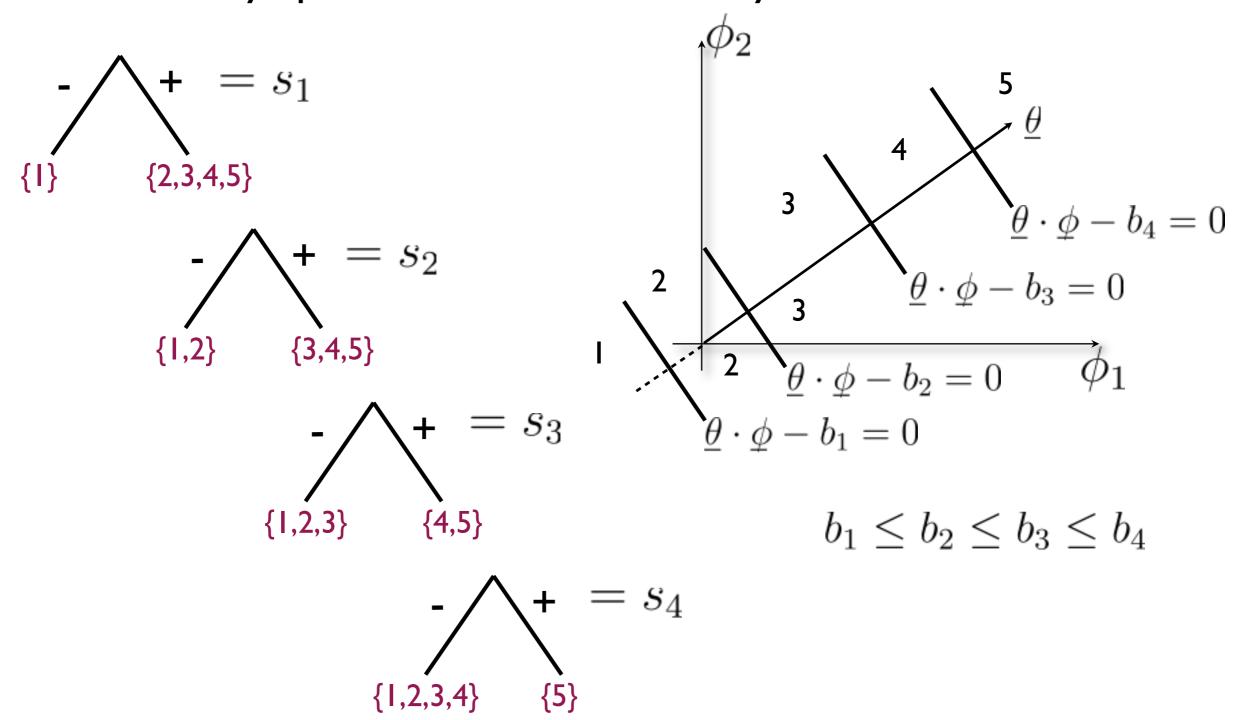
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Ordinal regression

 We can specify a set of classifiers with shared parameters that always produce consistent binary labels



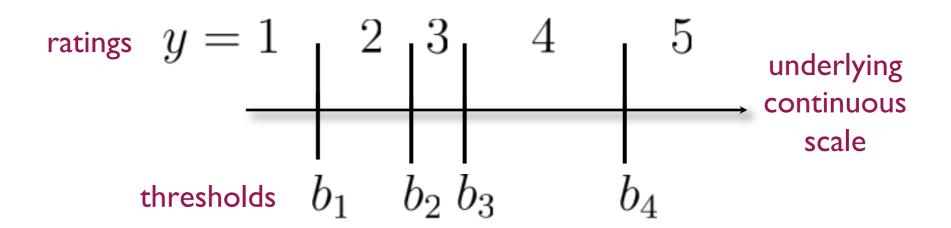
Ordinal regression

 We can specify a set of classifiers with shared parameters that always produce consistent binary labels

$$\begin{array}{ll} \bullet & = s_1 = \operatorname{sign}(\underbrace{\theta \cdot \phi(x_i)} - b_1) & b_1 \leq b_2 \leq b_3 \leq b_4 \\ + & = s_1 = \operatorname{sign}(\underbrace{\theta \cdot \phi(x_i)} - b_1) & \text{thresholds are different but ordered} \\ - & + = s_2 = \operatorname{sign}(\underbrace{\theta \cdot \phi(x_i)} - b_2) \\ - & + = s_3 = \operatorname{sign}(\underbrace{\theta \cdot \phi(x_i)} - b_3) \\ - & + = s_4 = \operatorname{sign}(\underbrace{\theta \cdot \phi(x_i)} - b_4) \\ - & + = s_4 = \operatorname{sign}(\underbrace{\theta \cdot \phi(x_i)} - b_4) \end{array}$$

Ordinal regression, 2nd view

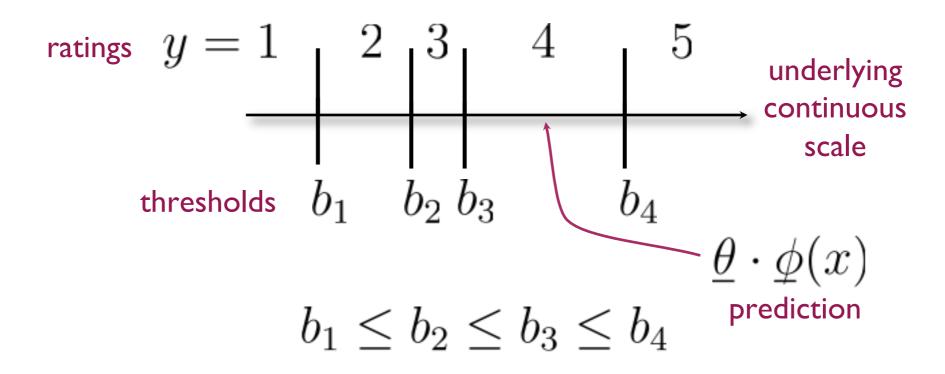
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- We assume that there exists an underlying continuous scale from which ratings are obtained via thresholding



$$b_1 \le b_2 \le b_3 \le b_4$$

Ordinal regression, 2nd view

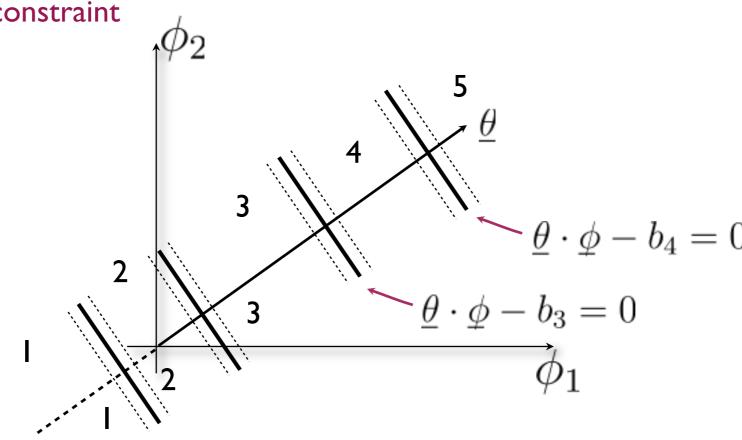
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Ordinal regression, SVM style

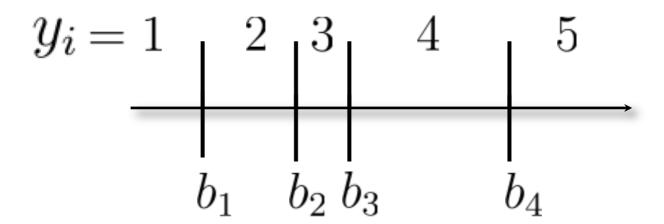
• Given a training set $D = \{(x_i, y_i)\}_{i=1,\dots,n}$ minimize $\frac{1}{2} ||\underline{\theta}||^2$ with respect to $\underline{\theta}, b_1, \dots, b_{k-1}$ such that $b_1 \leq b_2 \leq \dots \leq b_{k-1}$ and $s_{il}(\underline{\theta} \cdot \underline{\phi}(x_i) - b_l) \geq 1, \ l = 1, \dots, k-1, \ i = 1, \dots, n$ binary classification constraint

k-I binary labels obtained from each observed rating



Ordinal regression, SVM style

- Given a training set $D = \{(x_i, y_i)\}_{i=1,\dots,n}$
- For instance, assume k=5



ullet For sample i:

$$l=1$$
 $l=2$ $l=3$ $l=4$
 $y_{i}=3$ $S_{il}=+1$ $S_{il}=+1$ $S_{il}=-1$ $S_{il}=-1$ $S_{il}=-1$ $S_{il}=-1$

Ordinal regression, PRank

- We can also define a mistake driven perceptron algorithm for solving ordinal regression problems
- The updates are modified slightly due to shared parameters

cycle through the training set i = 1, ..., nfor each example i

$$E_i = \{l: \ s_{il}(\underline{\theta} \cdot \phi(x_i) - b_l) \leq 0\} \ \text{identify all binary mistakes}$$

$$\underline{\theta} \leftarrow \underline{\theta} + \left(\sum_{l \in E_i} s_{il}\right) \phi(x_i) \ \text{perform a collective update based on the mistakes}$$

$$b_l \leftarrow b_l - s_{il}, \ l \in E_i \ \text{of each classifier}$$

Note: having a threshold is equivalent to having an extra feature, in which all samples have -1. Thus, the update rule for b_l is not surprising.

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• **Lemma**: if the thresholds are set to zero initially, they will maintain the correct ordering in the course of the algorithm

(See Lemma 1 in [1] if interested in the proof.)

PRank, mistake bound

• Theorem: Assume that there exists $\underline{\theta}^*, b_1^*, \dots, b_{k-1}^*$

$$\|\underline{\theta}^*\|^2 + \sum_{l=1}^{k-1} b_l^{*2} = 1$$

such that

$$s_{il}(\underline{\theta}^* \cdot \phi(x_i) - b_l^*) \ge \gamma, \quad l = 1, \dots, k - 1, \quad i = 1, \dots, n$$

then the algorithm makes at most

$$(k-1)\frac{R^2+1}{\gamma^2}$$

binary mistakes on the training set.

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Ranking

- Rating products, movies, etc. using a few values (e.g., I-5 stars) results in a partial ranking of the items
- Many rating / classification problems are better viewed as ranking problems
 - suggest movies in the order of user interest in them,
 - rank websites to display in response to a query,
 - suggest genes relevant to a particular disease condition, etc.
- By casting the learning problem as a ranking problem we can also incorporate other types of data / feedback
 - e.g., click through data from users

Ranking example

 We would like to rank n websites (find top sites to display) in response to a few query words

```
x = \text{context (set of query words)}
     y = \text{website}
             (x_1, y_2)
                                                     (x_2, y_7)
             (x_1, y_{10})
                                                     (x_2, y_2)
            (x_1, y_3)
                                                     (x_2, y_1)
             (x_1,y_n)
                                                     (x_2, y_4)
x_1 = \{ \text{ ranking applications } \} x_2 = \{ \text{ ranking SVM code } \}
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 The available data contain user selections (clicks) of websites out of those displayed to them

From selections to preferences

 We can interpret a user click as a statement that they prefer the selected link over others displayed in the context of the query

$$(x_{1}, y_{2}) \qquad (x_{2}, y_{7}) \times (x_{1}, y_{10}) \qquad (x_{2}, y_{2}) \times (x_{2}, y_{2}) \times (x_{2}, y_{1}) \times (x_{2}, y_{2}) \times (x_$$

Ranking function

 Our goal is to estimate a ranking function over pairs f(x,y) such that its values are consistent with the observed preferences.

$$(x_2, y_7) > \{(x_2, y_2), (x_2, y_1)\}$$

 $\Rightarrow f(x_2, y_7) > f(x_2, y_2), f(x_2, y_7) > f(x_2, y_1)$

 We can parameterize this function in terms of feature vectors extracted from each pair (context, website)

$$f(x, y; \underline{\theta}) = \underline{\theta} \cdot \underline{\phi}(x, y)$$

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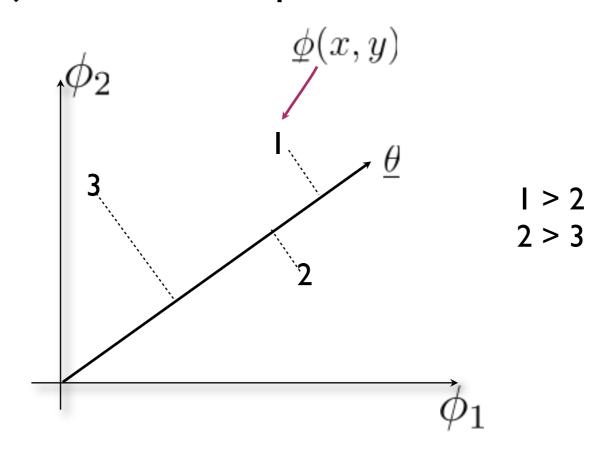
where the features could be, e.g.,

$$\phi_w(x,y) = \left\{ \begin{array}{l} 1, & \text{if word } w \text{ appears in } x \text{ and } y \\ 0, & \text{otherwise} \end{array} \right\}$$

for all
$$w \in \mathcal{W}$$

Ranking function

• The ranking function gives rise to a total ordering of the pairs via projection to the parameter vector



$$f(x, y; \underline{\theta}) = \underline{\theta} \cdot \underline{\phi}(x, y)$$

SVM rank

A training set of order relations between pairs

$$D = \{ \{ (x_i, y_j) > (x_k, y_l) \} \}$$

 An SVM style algorithm for finding a consistent ranking function

minimize
$$\frac{1}{2} \|\underline{\theta}\|^2$$
 with respect to $\underline{\theta}$ such that $\underline{\theta} \cdot \underline{\phi}(x_i, y_j) \geq \underline{\theta} \cdot \underline{\phi}(x_k, y_l) + 1$, $\forall \{(x_i, y_j) > (x_k, y_l)\}$ in D

SVM rank

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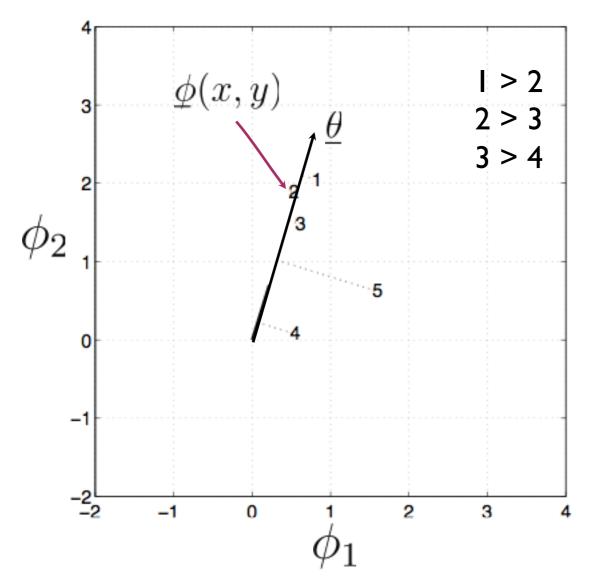
 An SVM style algorithm for finding a consistent ranking function

minimize
$$\frac{1}{2} \|\underline{\theta}\|^2 + C \sum_{ij;kl} \xi_{ij;kl}$$
 subject to
$$\underline{\theta} \cdot \underline{\phi}(x_i, y_j) \ge \underline{\theta} \cdot \underline{\phi}(x_k, y_l) + 1 - \xi_{ij;kl}, \quad \xi_{ij;kl} \ge 0$$

$$\forall \{(x_i, y_i) > (x_k, y_l)\} \text{ in } D$$

 It is important to appropriately weight or choose which constraints to include

The effect of ranking constraints



adding a single constraint can have a large effect on the ranking solution

violated

