

CS578 Statistical Machine Learning Lecture 9

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Goal of machine learning?

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- Use algorithms that will perform well in unseen data

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- How to measure performance?
- How to use unseen data?

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- Use algorithms that will perform well in unseen data
- How to measure performance?
- How to use unseen data?
- Variability?
- By-product: a way to set ***hyper-parameters***
 - e.g., C for SVMs, λ for kernel ridge regression, etc.

Measures of Performance: Regression

- Assume that for a point x , we predict $g(x)$

- Mean square error:
$$MSE(g) = \frac{1}{n} \sum_{i=1}^n (g(x_i) - y_i)^2$$

- Root mean square error:
$$RMSE(g) = \sqrt{MSE(g)}$$

- Mean absolute error:
$$\frac{1}{n} \sum_{i=1}^n |g(x_i) - y_i|$$

Measures of Performance: Classification

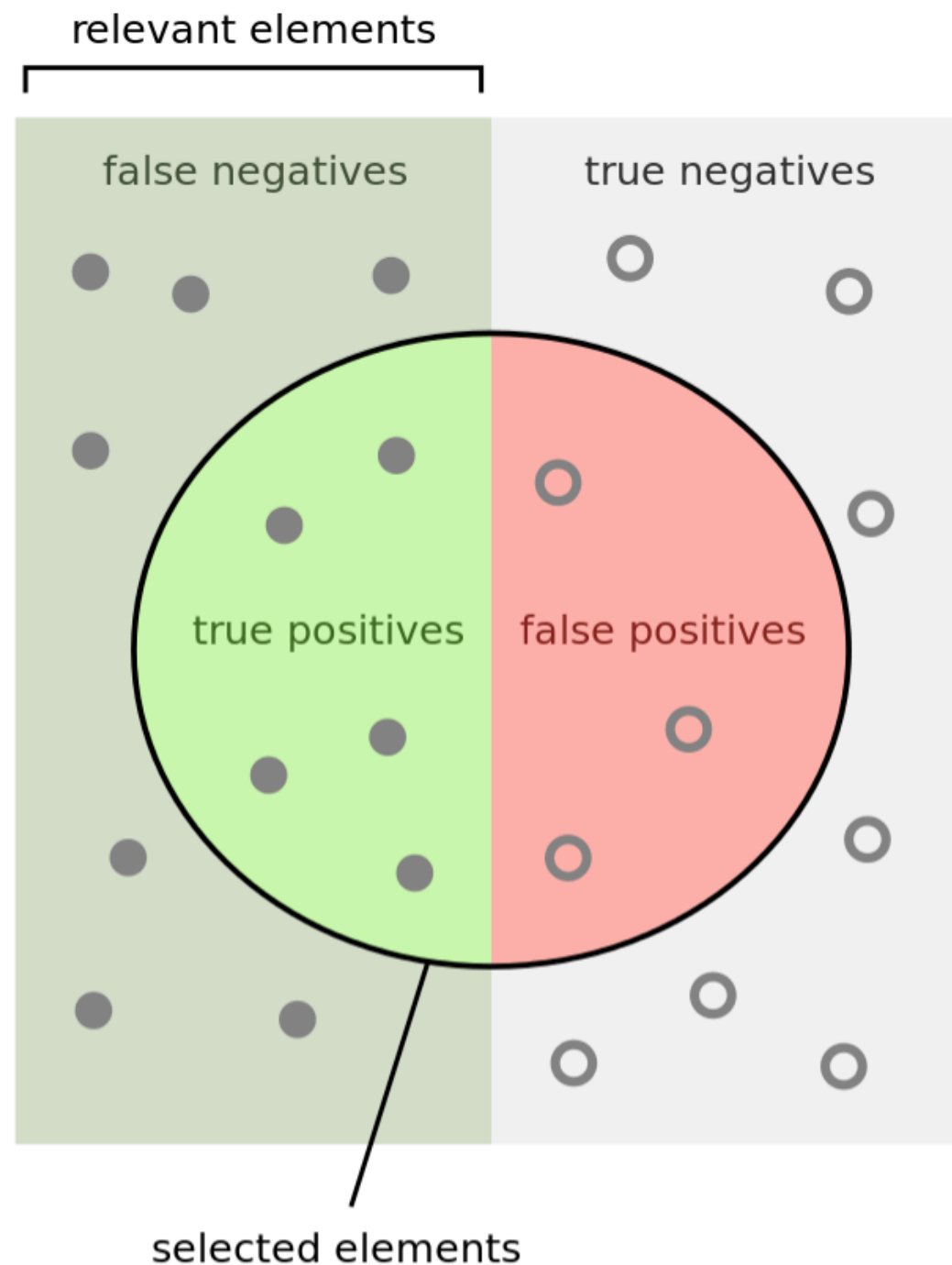
- True Positive (TP)
- True Negative (TN)
- False Positive (FP)
- False Negative (FN)

		True Label	
		+1	-1
Predicted Label	+1	<i>TP</i>	<i>FP</i>
	-1	<i>FN</i>	<i>TN</i>

- Accuracy $(TP + TN) / (TP + FP + FN + TN)$
- Error $(FP + FN) / (TP + FP + FN + TN)$
- Recall / Sensitivity $TP / (TP + FN)$
- Precision $TP / (TP + FP)$
- Specificity $TN / (TN + FP)$
- Use jointly: (Precision, Recall) or (Sensitivity, Specificity)

Precision and Recall

- Idea comes from information retrieval



How many selected items are relevant?

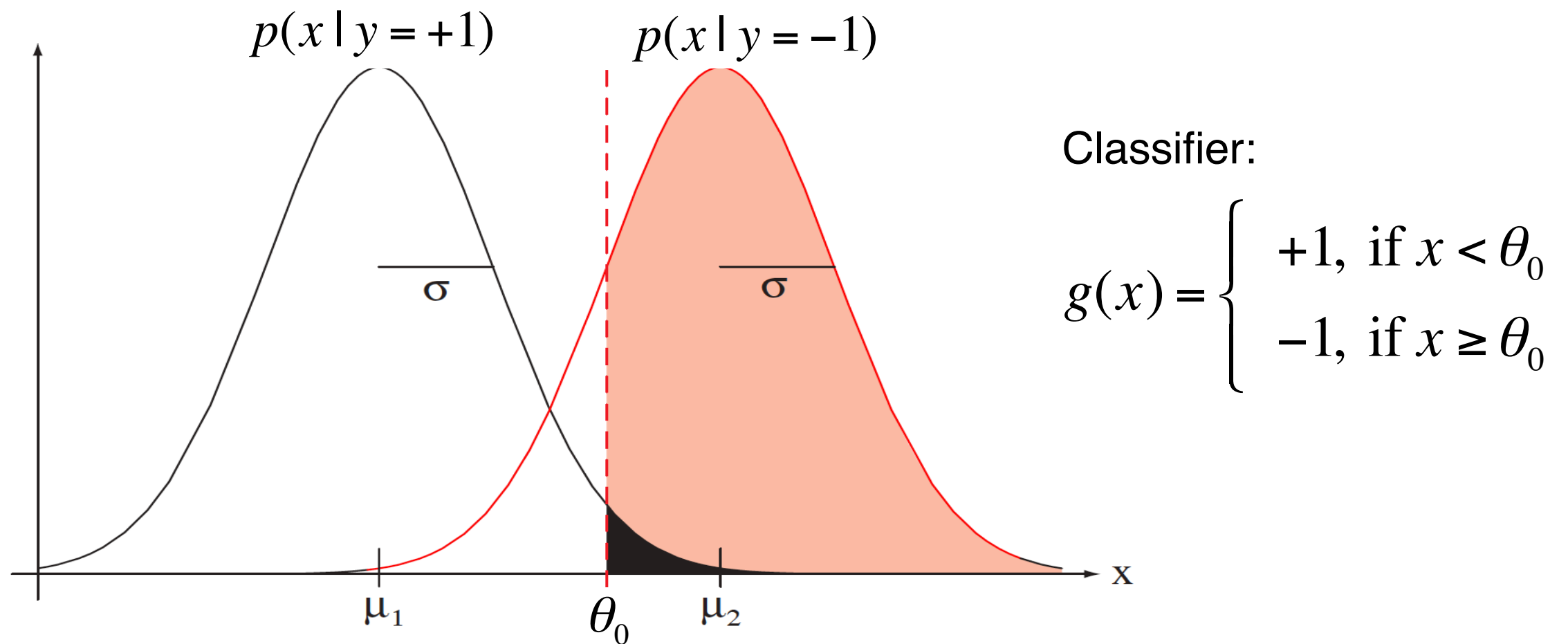
$$\text{Precision} = \frac{\text{true positives}}{\text{true positives} + \text{false positives}}$$

How many relevant items are selected?

$$\text{Recall} = \frac{\text{true positives}}{\text{true positives} + \text{false negatives}}$$

Sensitivity and Specificity

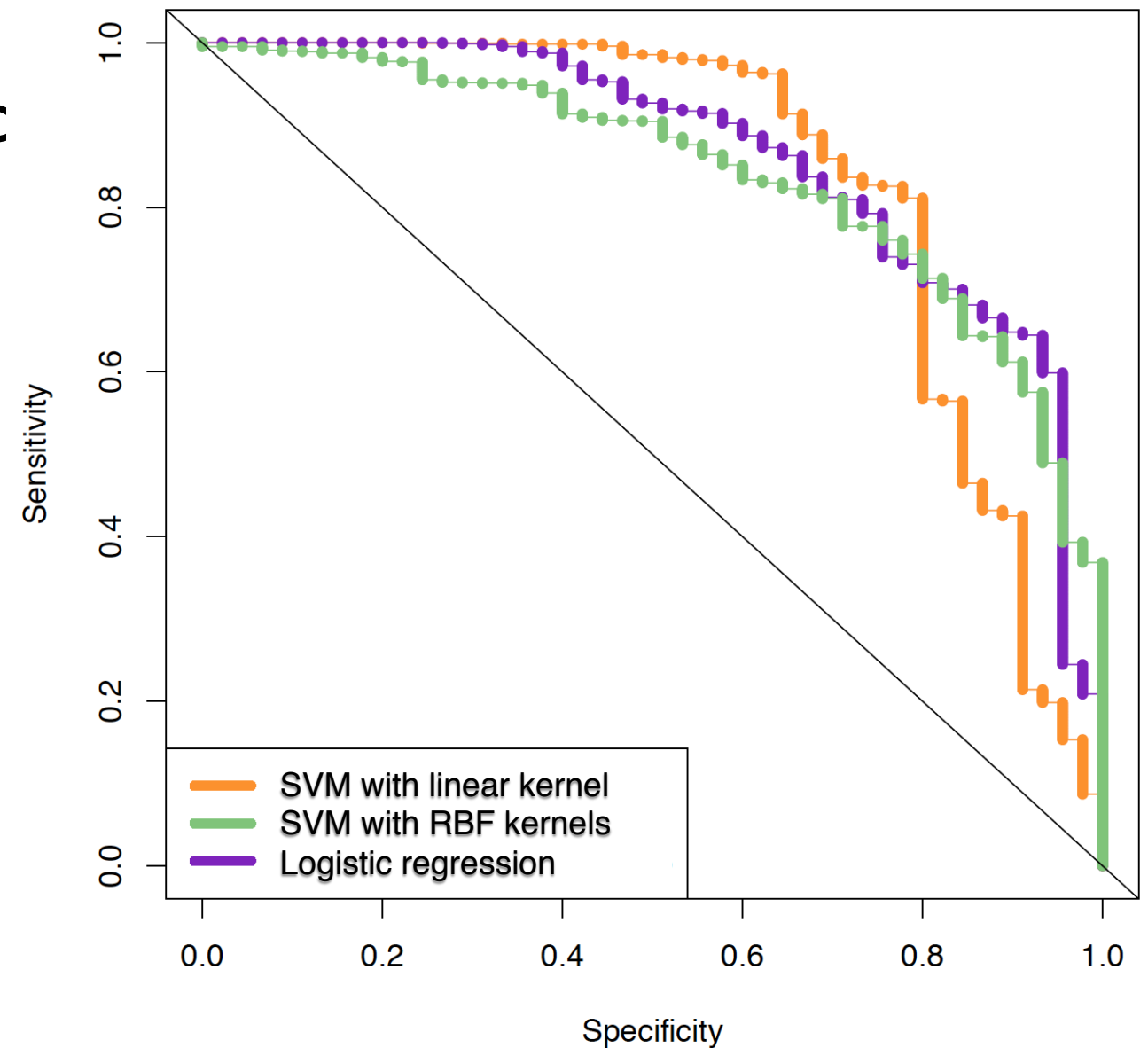
- Idea comes from signal detection theory
- Assume Gaussian distributions $p(x | y = +1) = N(\mu_1, \sigma^2)$
 $p(x | y = -1) = N(\mu_2, \sigma^2)$



- By sliding the offset θ_0 we get different (TP , FP , TN , FN) and thus, different sensitivity and specificity

Receiver Operating Characteristic (ROC)

- By varying the offset for a classifier (e.g., SVMs, logistic regression) we can get different:
 - Sensitivity
 - Specificity
- Summarized with an Area Under the Curve (AUC)
 - Random: 0.5
 - Perfect classifier: 1



Other Loss Functions

- Let +1 mean “diseased patient” and -1 mean “healthy patient”

Predicted Label	True Label	
	+1	-1
+1	0	1
-1	1	0



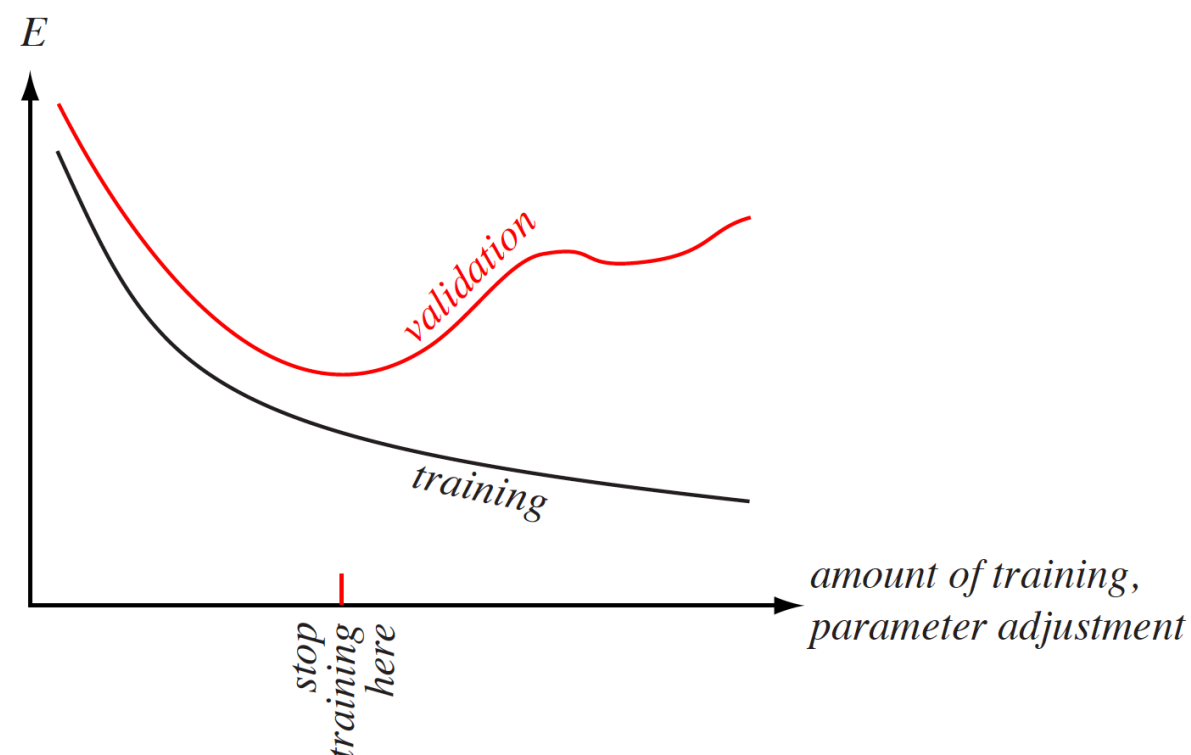
Predicted Label	True Label	
	+1	-1
+1	0	1
-1	10	0

$$\frac{1}{n} \sum_{i=1}^n 1[g(x_i) \neq y_i]$$

$$\frac{1}{n} \sum_{i=1}^n \text{Cost}(g(x_i), y_i)$$

2) Using “Unseen” Data

- Overfitting:
 - More complex methods fit better the training data (e.g., linear kernel versus cubic kernel)
 - Find hyper-parameters that better fit training data
 - Usually poor performance in unseen data



- To prevent overfitting, how can we “see” unseen data?
 - Simulate it !

Training, Validation, Testing

- Three data sets:



Try different hyper-parameters
(for instance: $C=0.1$, $C=1$, $C=10$ for SVM)

Report measures using best hyper-parameter

k -Fold Cross Validation

- Split training data D into k disjoint sets S_1, \dots, S_k
 - Either randomly, or in a fixed fashion
 - If D has n samples, then each fold has approximately n / k samples
 - Popular choices: $k=5$, $k=10$, $k=n$ (leave-one-out)
- For $i = 1 \dots k$:
 - train with sets $S_1, \dots, S_{i-1}, S_{i+1}, \dots, S_k$
 - test on set S_i
 - let M_i be the test measure (e.g., accuracy, MSE)
- Mean and variance are:

$$\hat{\mu} = \frac{1}{k} \sum_{i=1}^k M_i$$

$$\hat{\sigma}^2 = \frac{1}{k} \sum_{i=1}^k (M_i - \hat{\mu})^2$$

0.632 Bootstrapping

- Let $B > 0$, and n be the number of training samples in D
- For $i = 1 \dots B$:
 - Pick n samples from D with replacement, call it S_i
(S_i might contain the same sample more than once)
 - train with set S_i
 - test on the remaining samples ($D - S_i$)
 - let M_i be the test measure (e.g., accuracy, MSE)
- Mean and variance are:

$$\hat{\mu} = \frac{1}{B} \sum_{i=1}^B M_i$$

$$\hat{\sigma}^2 = \frac{1}{B} \sum_{i=1}^B (M_i - \hat{\mu})^2$$

0.632 Bootstrapping

- Why 0.632 ?
- Recall that:
 - We pick n items with replacement from out of n items
 - We choose uniformly at random
- The probability of:
 - not picking one particular item in 1 draw is $1 - 1/n$
 - not picking one particular item in n draws is $(1 - 1/n)^n$
 - picking one particular item in n draws is $1 - (1 - 1/n)^n$
- Finally:
$$\lim_{n \rightarrow \infty} 1 - (1 - 1/n)^n = 1 - 1/e \approx 0.632$$

3) Variability

- How to compare two algorithms?
 - Not only means, also variances !
- Bias-variance tradeoff
- Statistical hypothesis testing

Bias-Variance Tradeoff: Regression

Learned
function

$g(x) = \text{fixed}$

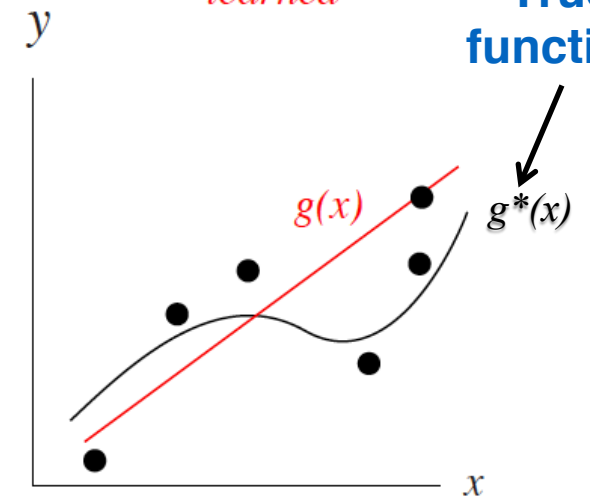
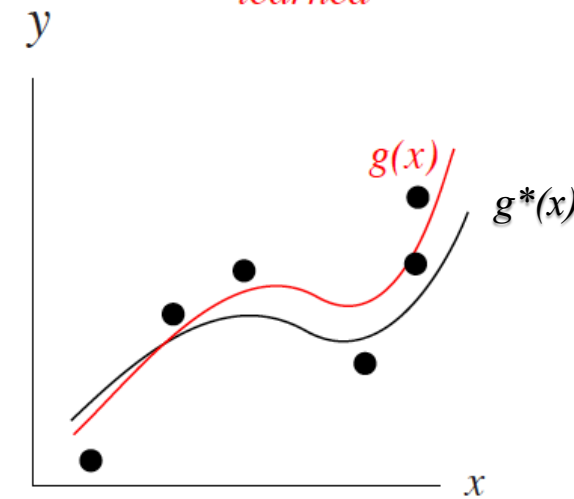
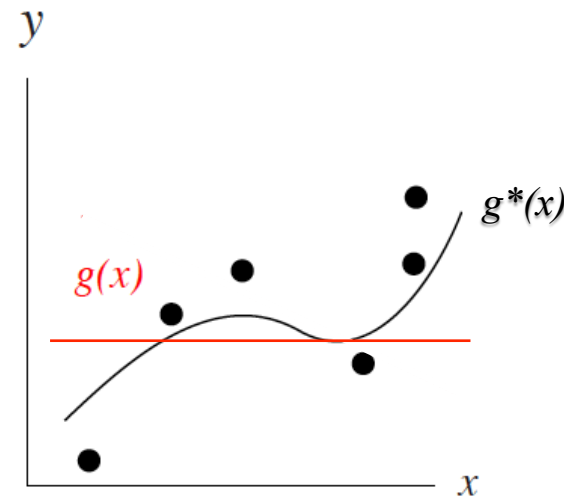
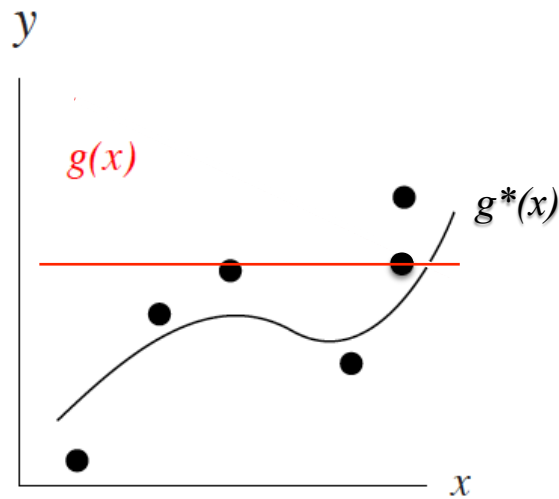
$g(x) = \text{fixed}$

$g(x) = a_0 + a_1x + a_2x^2 + a_3x^3$
learned

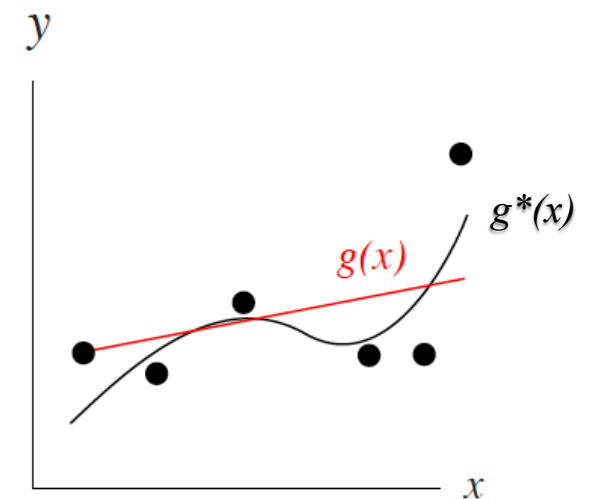
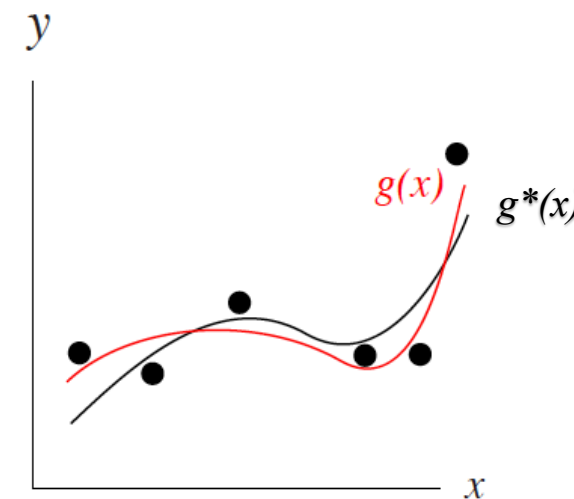
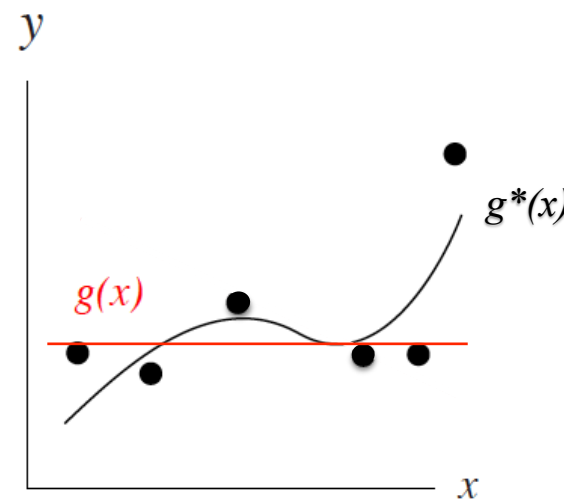
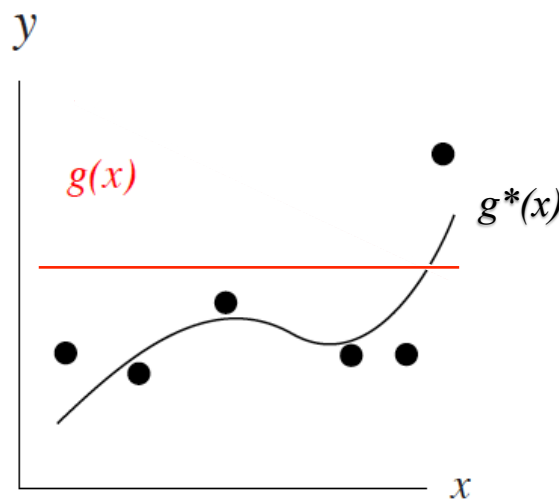
$g(x) = a_0 + a_1x$
learned

True
function

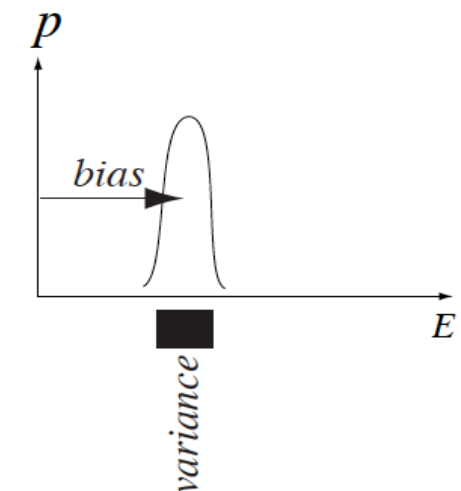
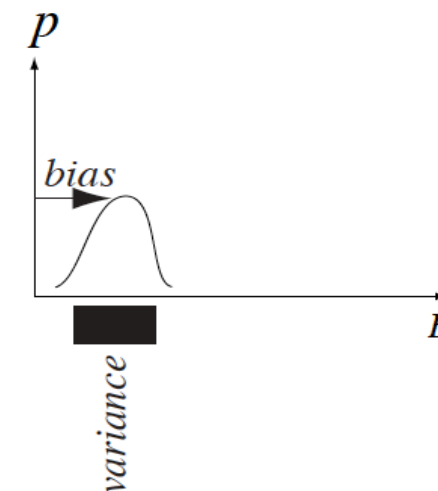
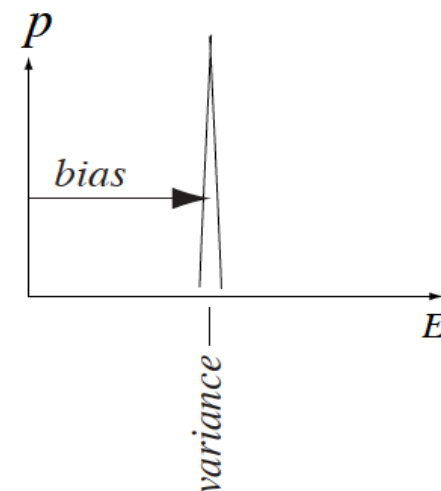
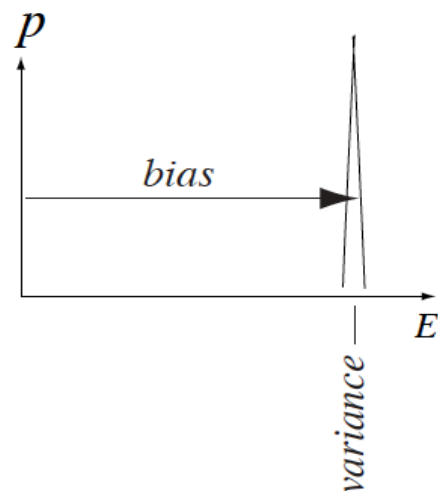
Dataset
 D_1



Dataset
 D_2

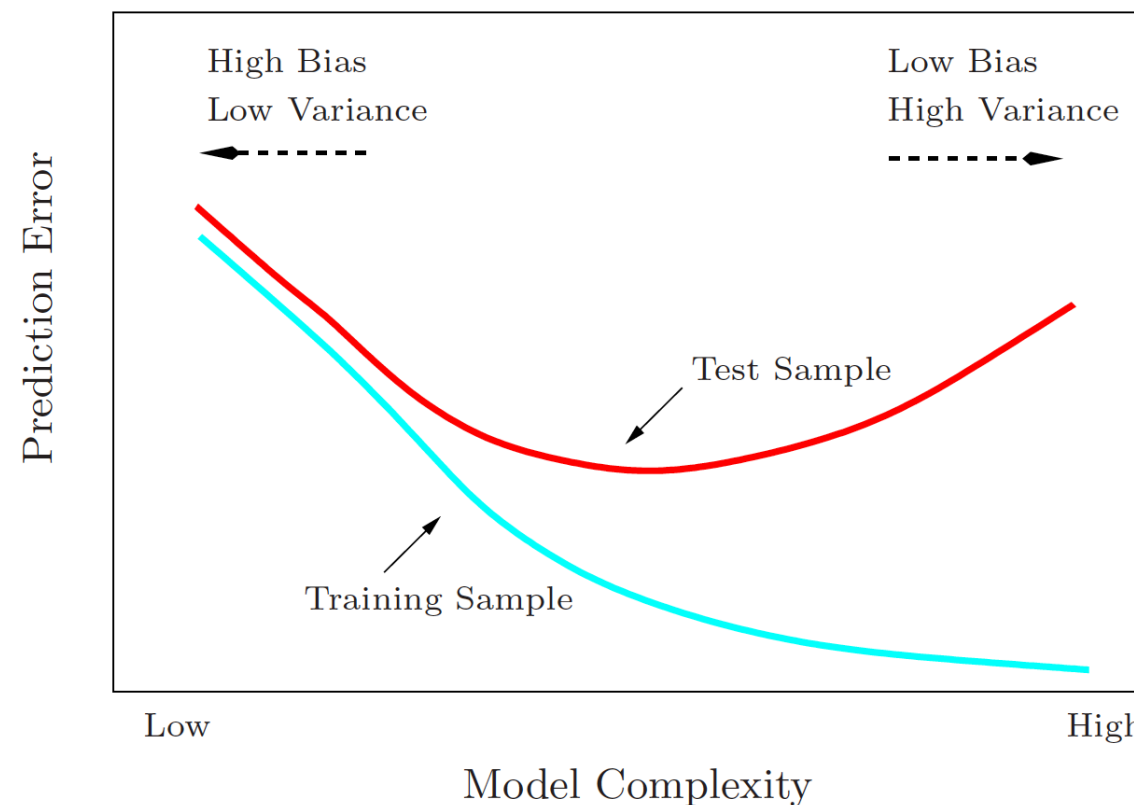


⋮



Bias-Variance Tradeoff: Regression

- More complex methods (e.g., cubic kernel): low bias, high variance
- Less complex methods (e.g., linear kernel): high bias, low variance



- The mean squared error decomposes:

$$\begin{aligned} & \mathcal{E}_{\mathcal{D}} \left[(g(\mathbf{x}; \mathcal{D}) - g^*(\mathbf{x}))^2 \right] \\ = & \underbrace{\left(\mathcal{E}_{\mathcal{D}} [g(\mathbf{x}; \mathcal{D}) - g^*(\mathbf{x})] \right)^2}_{\text{bias}^2} + \underbrace{\mathcal{E}_{\mathcal{D}} \left[(g(\mathbf{x}; \mathcal{D}) - \mathcal{E}_{\mathcal{D}} [g(\mathbf{x}; \mathcal{D})])^2 \right]}_{\text{variance}} \end{aligned}$$

Statistical Hypothesis Testing

- How to compare two algorithms?
 - Not only means, also variances !
- Let $\hat{\mu}_1, \hat{\sigma}_1^2, \hat{\mu}_2, \hat{\sigma}_2^2$ be mean and variance of algorithms 1 and 2.
- When to reject null hypothesis $\mu_1 = \mu_2$ in favor of $\mu_1 > \mu_2$?
- Let:

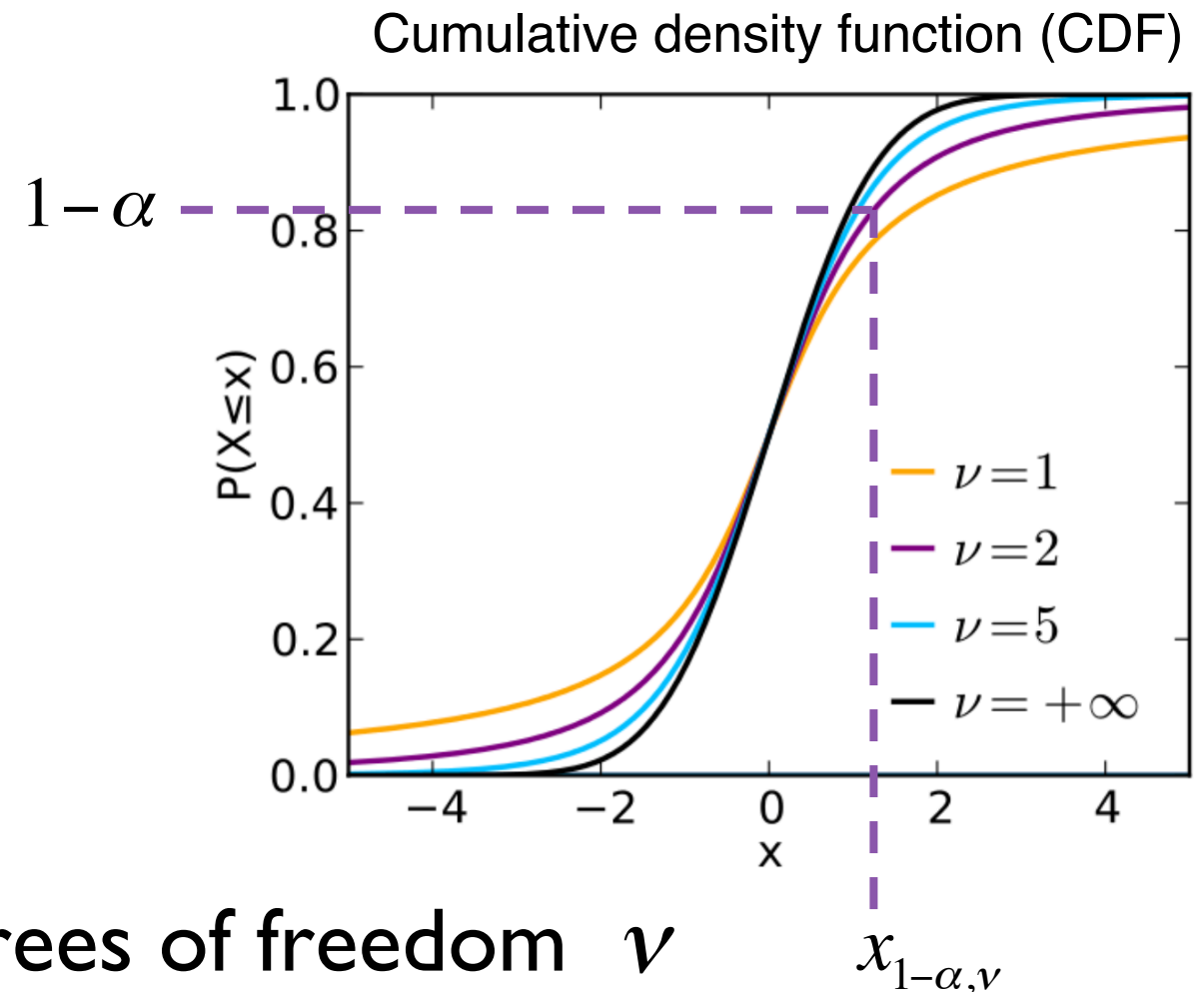
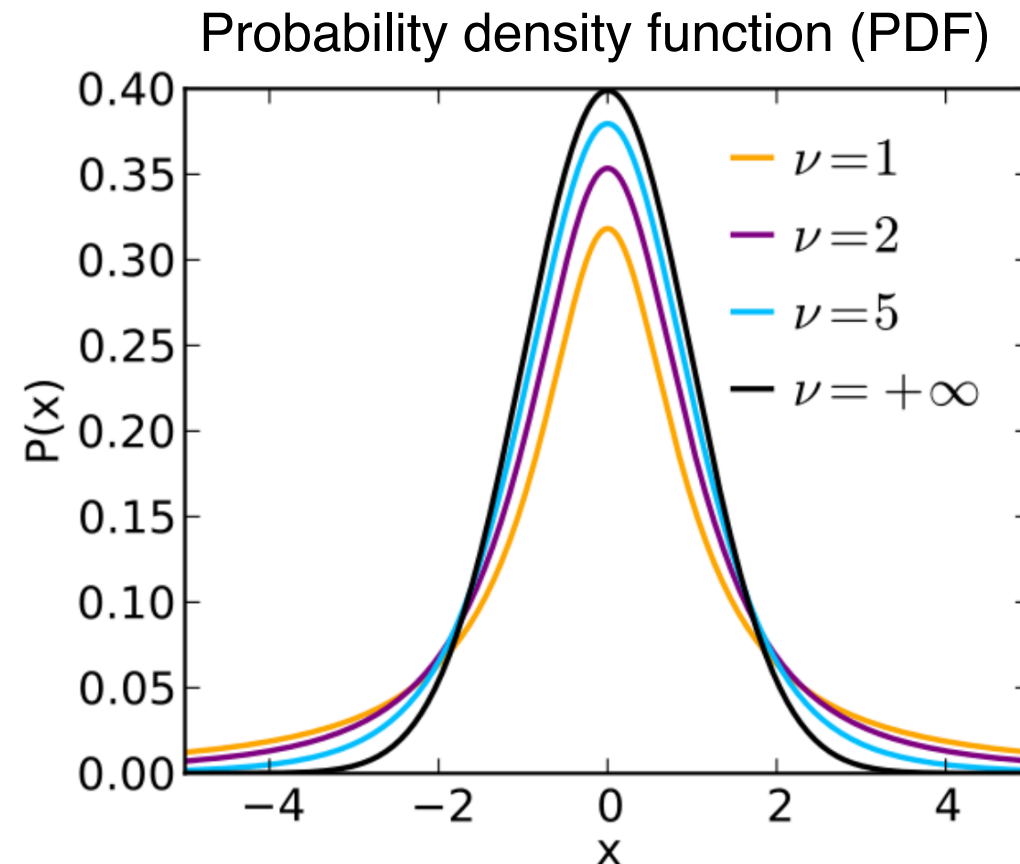
$$x = \frac{(\hat{\mu}_1 - \hat{\mu}_2)\sqrt{n}}{\sqrt{\hat{\sigma}_1^2 + \hat{\sigma}_2^2}}$$

$$v = \left\lceil \frac{(\hat{\sigma}_1^2 + \hat{\sigma}_2^2)^2 (n-1)}{\hat{\sigma}_1^4 + \hat{\sigma}_2^4} \right\rceil$$

Degrees of freedom of
Student's t-distribution

Statistical Hypothesis Testing

- Student's t-distribution:



- For significance level α , degrees of freedom ν
 - Find the value $x_{1-\alpha, \nu}$ for which $\text{CDF} = 1 - \alpha$
 - Matlab: `tinvt(1-alpha, nu)`
- If $x > x_{1-\alpha, \nu}$ reject null hypothesis $\mu_1 = \mu_2$ in favor of $\mu_1 > \mu_2$

Statistical Hypothesis Testing: Example I

- Two algorithms tested with 9-fold cross validation
- Percentage of error on each left-out fold:
 - A1: 11, 7, 13, 12, 12, 9, 10, 7, 10 $\hat{\mu}_1 = 10.1, \hat{\sigma}_1^2 = 4.1$
 - A2: 10, 8, 12, 10, 11, 9, 13, 7, 9 $\hat{\mu}_2 = 9.9, \hat{\sigma}_2^2 = 3.2$
- Can we reject null hypothesis ($\mu_1 = \mu_2$) in favor of alternate hypothesis ($\mu_1 > \mu_2$) at **5%** significance level?

$$x = \frac{(\hat{\mu}_1 - \hat{\mu}_2)\sqrt{n}}{\sqrt{\hat{\sigma}_1^2 + \hat{\sigma}_2^2}} = \frac{(10.1 - 9.9)\sqrt{9}}{\sqrt{4.1 + 3.2}} \approx \frac{0.2 \times 3}{2.7} \approx 0.22$$

$$v = \left\lceil \frac{(\hat{\sigma}_1^2 + \hat{\sigma}_2^2)^2 (n-1)}{\hat{\sigma}_1^4 + \hat{\sigma}_2^4} \right\rceil = \left\lceil \frac{(4.1 + 3.2)^2 (9-1)}{4.1^2 + 3.2^2} \right\rceil \approx \left\lceil \frac{7.3^2 \times 8}{27} \right\rceil \approx \lceil 15.8 \rceil = 16$$

- Inverse CDF $x_{1-0.05,v} = x_{0.95,16} = 1.75$

$x = 0.22 \leq 1.75 = x_{0.95,16}$ then **cannot reject null**

Statistical Hypothesis Testing: Example 2

- Two algorithms tested with 9-fold cross validation
- Percentage of error on each left-out fold:
 - A1: 10, 12, 14, 13, 13, 10, 11, 10, 11 $\hat{\mu}_1 = 11.6, \hat{\sigma}_1^2 = 2$
 - A2: 10, 8, 12, 10, 11, 9, 13, 7, 9 $\hat{\mu}_2 = 9.9, \hat{\sigma}_2^2 = 3.2$
- Can we reject null hypothesis ($\mu_1 = \mu_2$) in favor of alternate hypothesis ($\mu_1 > \mu_2$) at **5%** significance level?

$$x = \frac{(\hat{\mu}_1 - \hat{\mu}_2)\sqrt{n}}{\sqrt{\hat{\sigma}_1^2 + \hat{\sigma}_2^2}} = \frac{(11.6 - 9.9)\sqrt{9}}{\sqrt{2 + 3.2}} \approx \frac{1.7 \times 3}{2.3} \approx 2.22$$

$$v = \left\lceil \frac{(\hat{\sigma}_1^2 + \hat{\sigma}_2^2)^2 (n-1)}{\hat{\sigma}_1^4 + \hat{\sigma}_2^4} \right\rceil = \left\lceil \frac{(2 + 3.2)^2 (9-1)}{2^2 + 3.2^2} \right\rceil \approx \left\lceil \frac{5.4^2 \times 8}{14.2} \right\rceil \approx \lceil 16.5 \rceil = 17$$

- Inverse CDF $x_{1-0.05,v} = x_{0.95,17} = 1.74$

$x = 2.22 > 1.74 = x_{0.95,17}$ then **reject null**

What is a Sample?

- In this lecture we assume that each sample is a different “unit of interest” for the experimenter
- Never sample the same “unit of interest” several times
 - In a medical application, we might be interested on knowing the accuracy (and variance) with respect to patients.
 - Taking two visits of the same patient as two different samples would be incorrect.
- Collect more data, if necessary
 - Never duplicate (copy & paste) data.