# Dylan Smith

dylan1999.smith@gmail.com | 515-661-3743 | github.com/dms909 | dylansmith.io

## EDUCATION

**Iowa State University**                                                                                 *Ames, IA*
*Bachelor of Science in Software Engineering*                                      *Expected May 2021*
Cumulative GPA: 3.09/4.0

## EXPERIENCE

**Iowa State Department of Computer Science**                                              *Ames, IA*
*Computer Science 227 Teaching Assistant*                                   *August 2019 – Present*
- Used knowledge of Java and object oriented programming to answer questions and help students understand course material
- Held office hours once a week where students could come to receive additional help
- Led a weekly lab section of 25 students to help students solidify programming concepts

**Hy-Vee Technology**                                                                                  *Grimes, IA*
*Software Engineering Intern*                                                       *May 2019 – August 2019*
- Worked on the Hy-Vee pharmacy team to develop and launch family accounts for Hy-Vee's pharmacy website
- Used ASP.NET Core with C# to develop RESTful APIs for Hy-Vee's pharmacy web application
- Developed front end web applications using React and Redux
- Followed Agile and TDD methodologies to create clean code

**Hy-Vee Grocery**                                                                                    *Grimes, IA*
*Checker Stocker*                                                                       *July 2015 – August 2018*
- Worked with team members to provide quality customer service
- Responsible for accepting payment and ensuring smooth transactions
- Applied communication skills to provide a simple and enjoyable shopping experience

## ACTIVITIES

**Iowa State GENRE Music Club**                                                                *Ames, IA*
*Club Secretary*                                                                       *August 2018 – May 2019*
- Responsible for sending weekly emails to club members to keep them informed about club activities
- Took notes during weekly club executive meetings to keep records for club executive members

## PROJECTS

**Roguelike Terminal Game**
- Developed a roguelike terminal based game over the course of a semester, using C and C++

## TECHNOLOGIES

JavaScript, C#, ASP.NET, C, C++, React, Redux, Java, Python, SQL