

Daniel M. Taub, MEng

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Objectives:	To build technologies that contribute to the generation-defining human-computer symbiosis. To promote education and tools that enable growing, learning, and healing through creative self-expression. To help companies with their growing pains; reduce tribal knowledge; and break down walls between silos.	
Education:	Massachusetts Institute of Technology Graduate GPA: 4.9/5.0 Master of Engineering in Electrical Engineering and Computer Science Bachelor of Science in Electrical Engineering and Computer Science. Minor in Biomedical Engineering (2006)	Cambridge, MA September 2009
Employment:	Matterport Senior Staff Software Engineer <ul style="list-style-type: none">• Enabled external 3D application developers by adding features to the Matterport SDK• Collaborated with product, customer support, design, and engineers to improve developer experience• Shepherded Showcase Plugin system from prototype to production, including docs and examples LightForce Orthodontics Senior Software Engineer <ul style="list-style-type: none">• Worked on WebGL-fronted, C++-backed CAD software for planning custom orthodontic treatments• Interfaced with doctors and treatment planners to advocate for UX to improve workflow efficiency• Provided project planning and technical leadership for a remote, geographically-distributed team Markforged Senior Software Engineer <ul style="list-style-type: none">• Worked on web applications and embedded systems that enable customers to 3D-print strong parts• Developed customer experience analytics and advocated for data-driven product engineering• Redesigned build systems to seamlessly integrate legacy and newly-developed code into a CI/CD pipeline• Spearheaded efforts to improve interdepartmental communication, API docs, and educational outreach Autodesk Software Engineer <ul style="list-style-type: none">• Built first-of-its-kind web-based application for hybrid electro-mechanical design of 3D-printed parts• Prototyped initial application, and redesigned it to build a modular framework for web-based CAD• Served as ambassador to our startup partner, Voxel8. Responsible for voicing the needs of both sides Philips, Color Kinetics Software Engineering Consultant <ul style="list-style-type: none">• Developed a web-based front-end application to control and script the lights on the Empire State Building• Ruby on Rails, CSS, Coffeescript, Protocol Buffers, ZeroMQ, MongoDB, Postgresql	Sunnyvale, CA (remote) April 2022 – Present Cambridge, MA Dec 2019 – Feb 2022 Watertown, MA Nov 2017 – Nov 2019 Somerville, MA Aug 2014 – July 2016 Burlington, MA 2012 - 2013
Ventures:	ChipFlask LLC. Managing Member <ul style="list-style-type: none">• Founded company to provide technology and business consulting services• Specializes in user experience, web app design and development, and browser-based 2D/3D visualizations SaikoLED VP of Interaction Design <ul style="list-style-type: none">• Performed market research, product design, and application development for a successful Kickstarter• Developed an open-source, audio-responsive, wireless RGB+White LED light fixture with 16-bit resolution	Somerville, MA July 2016 – Aug 2023 Somerville, MA Oct 2010 – Aug 2014
Software Skills:	Node.js, Python, RoR, Angular(js/2+), Vue, WebGL, Postgres, Mongo, Adobe Suite Javascript, Typescript, Coffeescript, Rust, Java, C/C++, OpenCV, .NET, R, MATLAB	
Other Skills:	Lighting Design & Control, Embedded Systems, 3D Design and Printing Japanese Language - Performance: Vocal/Guitar/Ukulele/Acting. Deus Ex Machina	
Outreach/Hobbies:	Public school visits for 3D design and printing, robotics club, OSS Contributor Previous: Risk Manager/Board Member for the MIT Chapter of Tau Epsilon Phi	