

# Batch / Offline RL Policy Evaluation & Optimization

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CS234  
Spring 2024

# Refresh Your Understanding

Select all that are true

- RLHF and DPO both learn an explicit representation of a reward model from preference data *does / can does not* *✓ / ✓*
- Both are constrained to be at most as good as the best examples in the pairwise preference data *-/- / ✓* *✓ / ✓*
- DPO does not use a reference policy *-/- / ✓* *✓ / ✓*
- Not Sure

# Refresh Your Understanding Solutions

Select all that are true

- RLHF and DPO both learn an explicit representation of a reward model from preference data
- Both are constrained to be at most as good as the best examples in the pairwise preference data
- DPO does not use a reference policy
- Not Sure

# Class Outline

- Last time: Learning from Past Human Preferences, RLHF and DPO
- **Today: Learning from Past Decisions and Actions, Offline RL**
- Next time: Fast / Data efficient RL (and bandits, relevant to HW3)

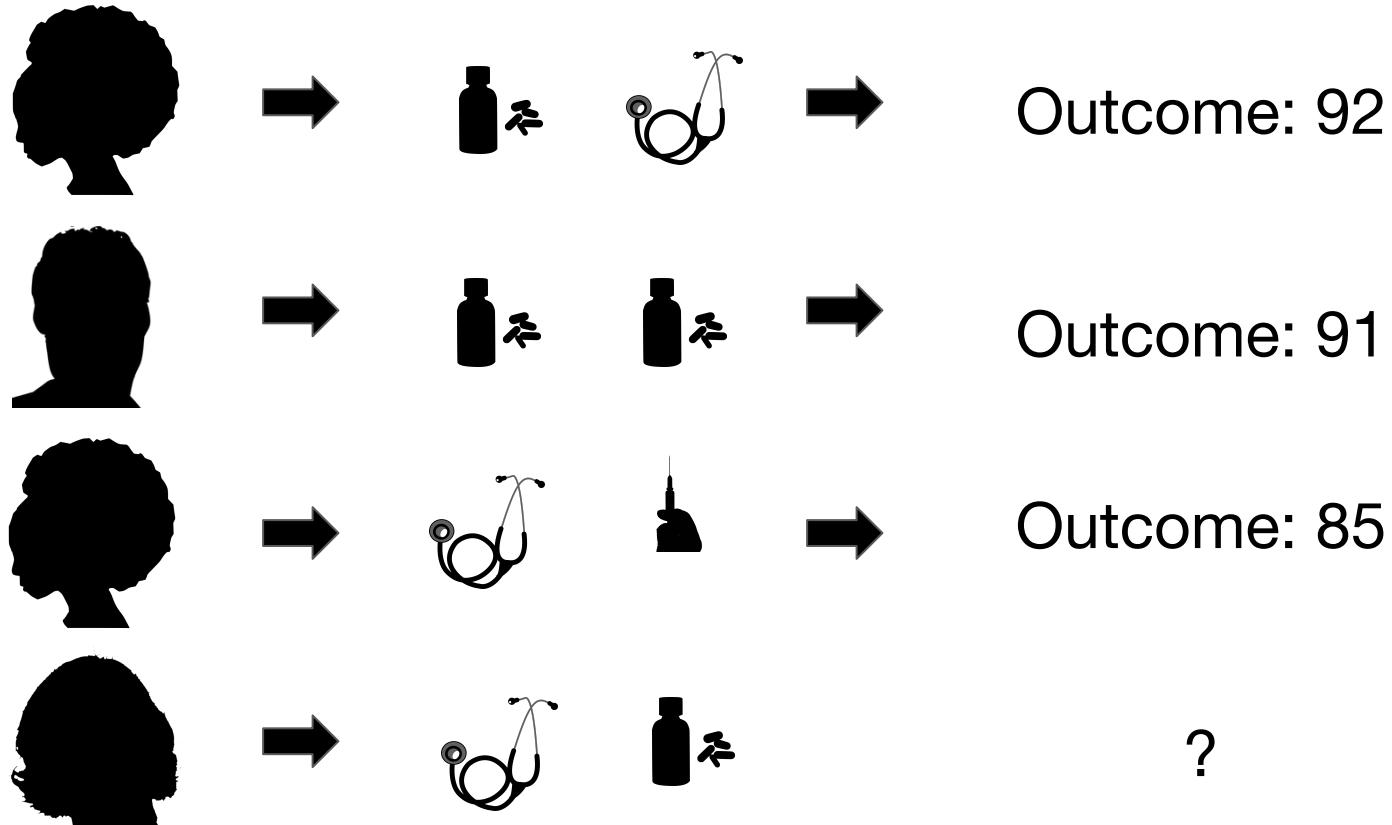
# Learning from the Past

- Learning from Past Human Demonstrations: Imitation Learning
- Learning from Past Human Preferences: RLHF and DPO
- **Learning from Past Decisions and Actions: Offline RL**

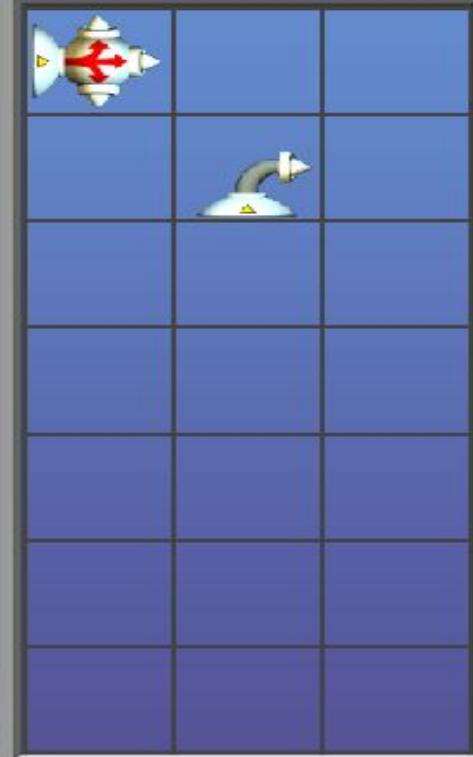
# Outline for Today

1. Introduction and Setting
2. Offline batch policy evaluation
  - a. Using models
  - b. Using model free methods
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# Can We Do Better than Imitation Learning?



Level 1:8  
Fork

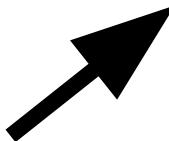


MENU

OPTIONS

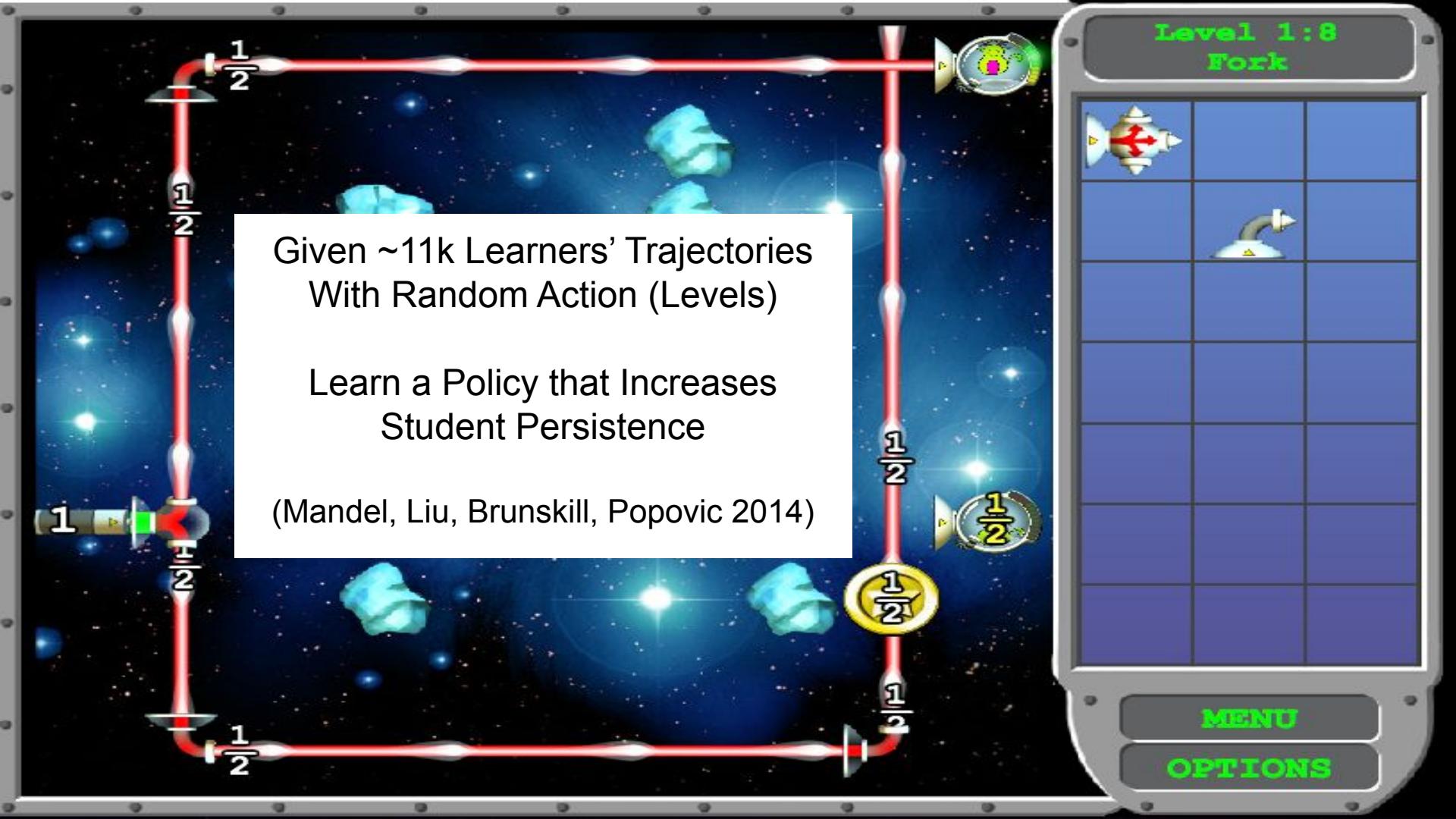


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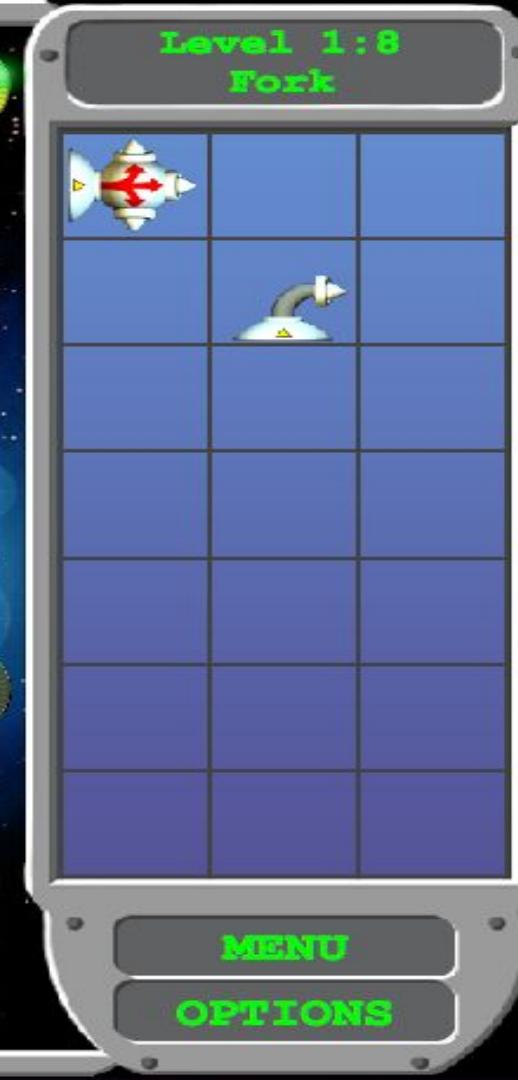




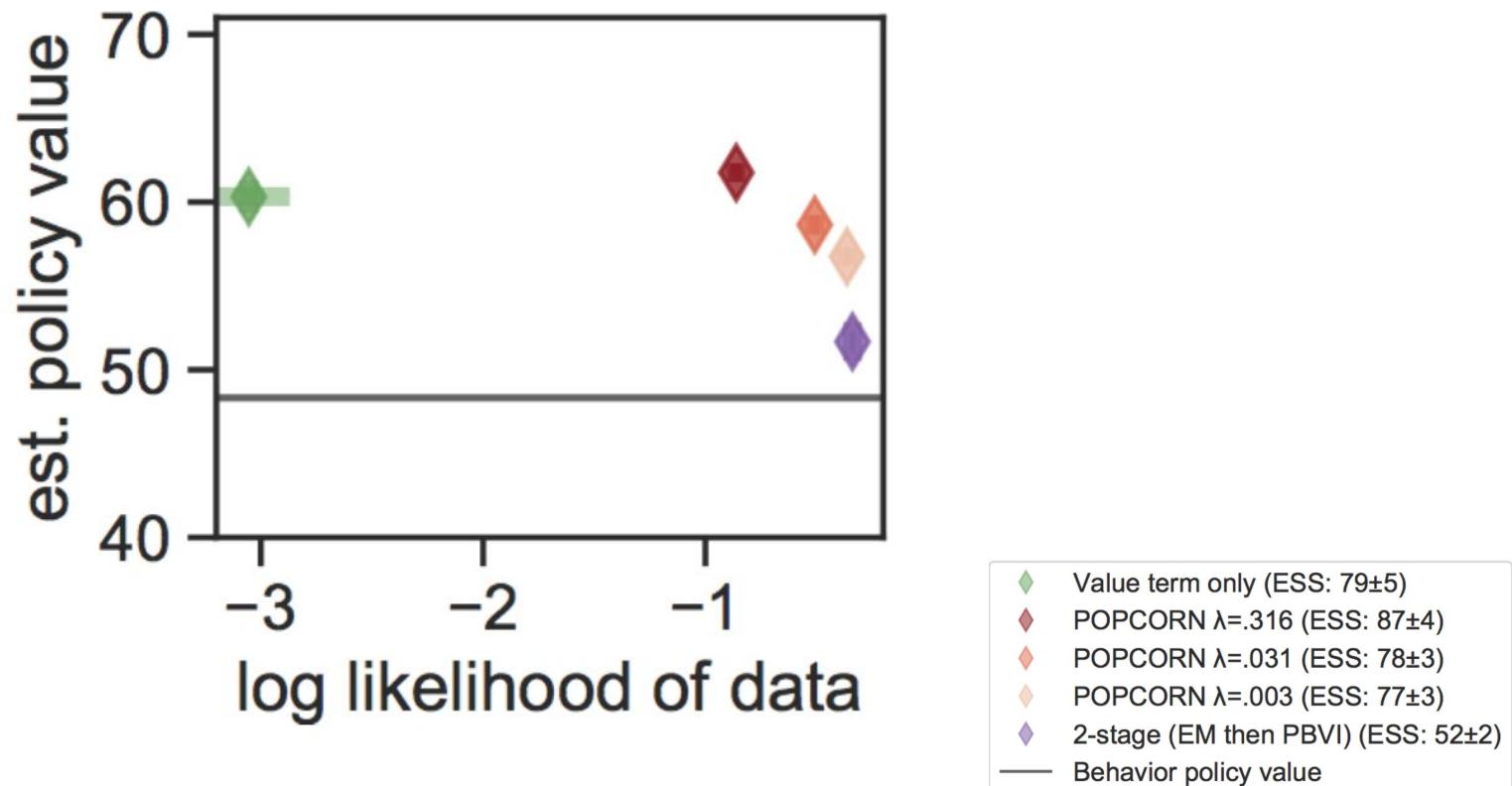
Given ~11k Learners' Trajectories  
With Random Action (Levels)

Learn a Policy that Increases  
Student Persistence

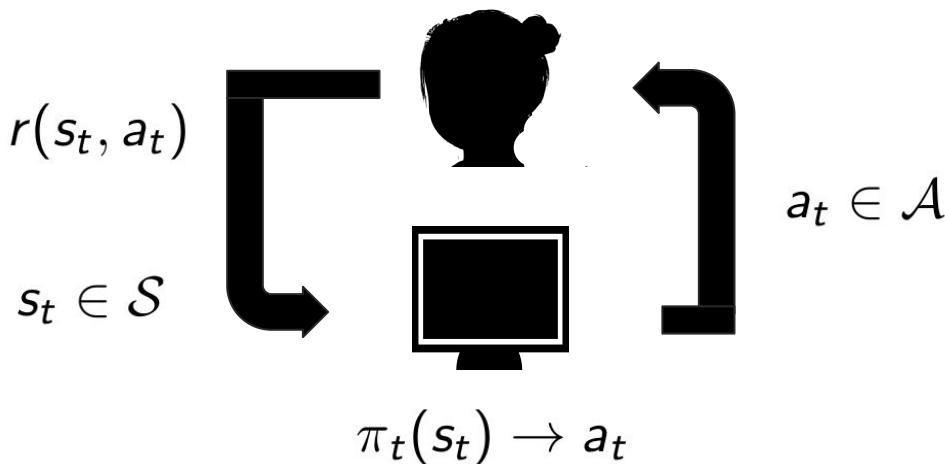
(Mandel, Liu, Brunskill, Popovic 2014)



# Encouraging Work on Observational Health Data (MIMIC) Hypotension

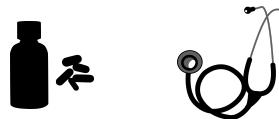


# New Topic: Counterfactual / Batch RL



$\mathcal{D}$ : Dataset of  $n$  traj.s  $\tau$ ,  $\tau \sim \pi_b$

Patient group 1 →



Outcome: 92

Patient group 2 →



Outcome: 91

Patient group 1 →



Outcome: 92

Patient group 2 →



Outcome: 91



?

# “What If?” Reasoning Given Past Data

Patient group 1 →   → Outcome: 92

Patient group 2 →   → Outcome: 91



What information would you want to know in order to decide, given the above evidence, how best to treat new patient?

# Data Is Censored in that Only Observe Outcomes for Decisions Made

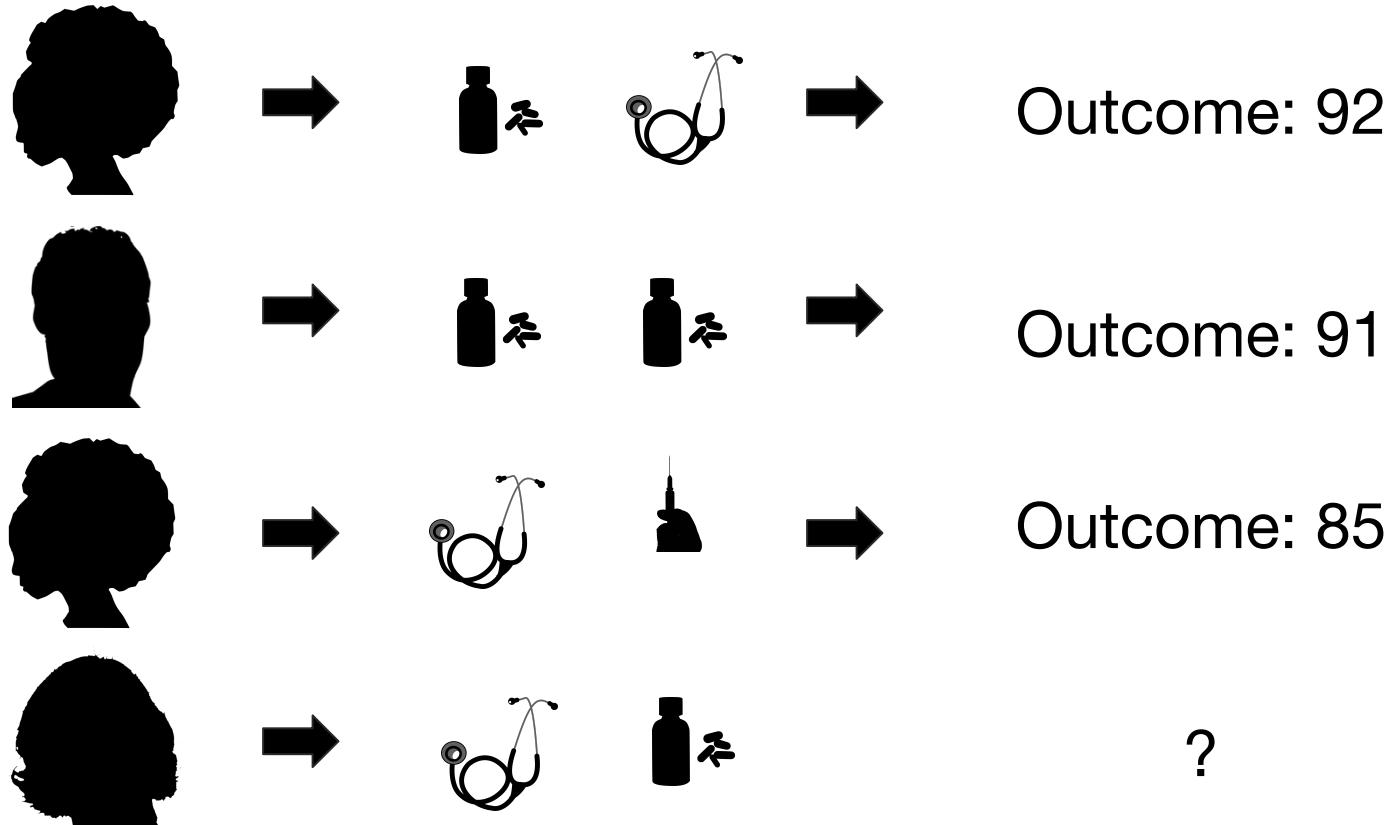
Patient group 1 →   → Outcome: 92

Patient group 2 →   → Outcome: 91

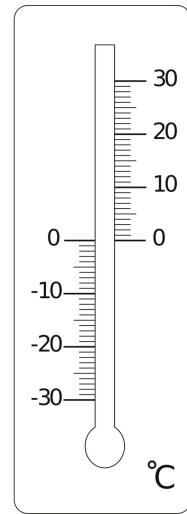


?

# Need for Generalization



# Potential Applications



# Off Policy Reinforcement Learning

Watkins 1989

Watkins and Dayan 1992

Precup et al. 2000

Lagoudakis and Parr 2002

Murphy 2005

Sutton, Szepesvari and Maei 2009

Shortreed, Laber, Lizotte, Stroup, Pineau, & Murphy 2011

Degirs, White, and Sutton 2012

Mnih et al. 2015

Mahmood et al. 2014

Jiang & Li 2016

Hallak, Tamar and Mannor 2015

Munos, Stepleton, Harutyunyan and Bellemare 2016

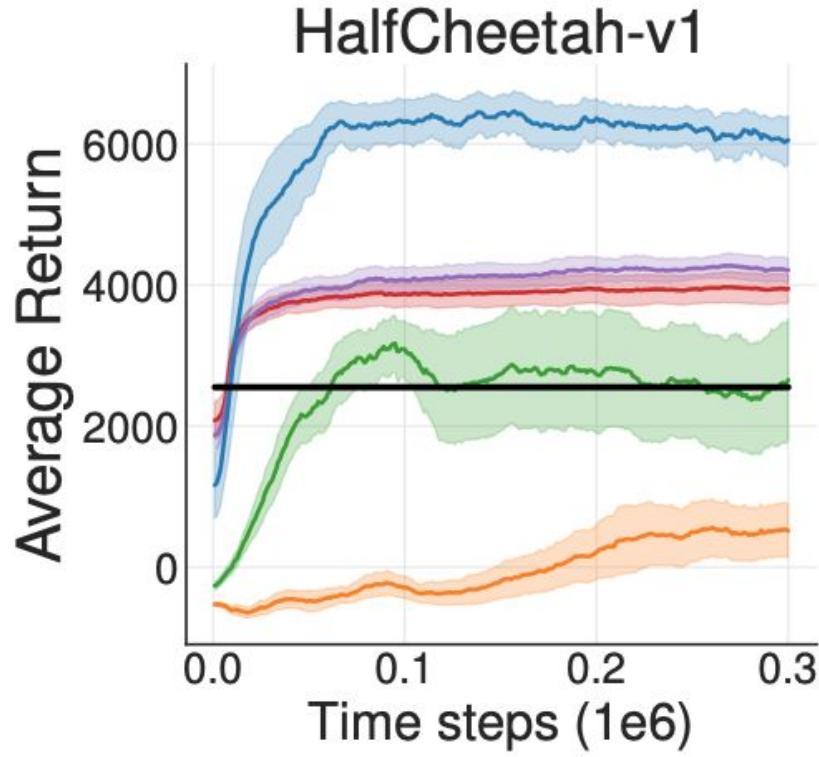
Sutton, Mahmood and White 2016

Du, Chen, Li, Ziao, and Zhou 2016 ...

# Why Can't We Just Use Q-Learning?

- Q-learning is an off policy RL algorithm
  - Can be used with data different than the state--action pairs would visit under the optimal Q state action values
- But deadly triad of bootstrapping, function approximation and off policy, and can fail

# Important in Practice



BCQ figure from Fujimoto,  
Meger, Precup ICML 2019

BCQ

DDPG

DQN

BC

VAE-BC

Behavioral  
22

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# Batch Policy Evaluation: Estimate Performance of a Specific Decision Policy

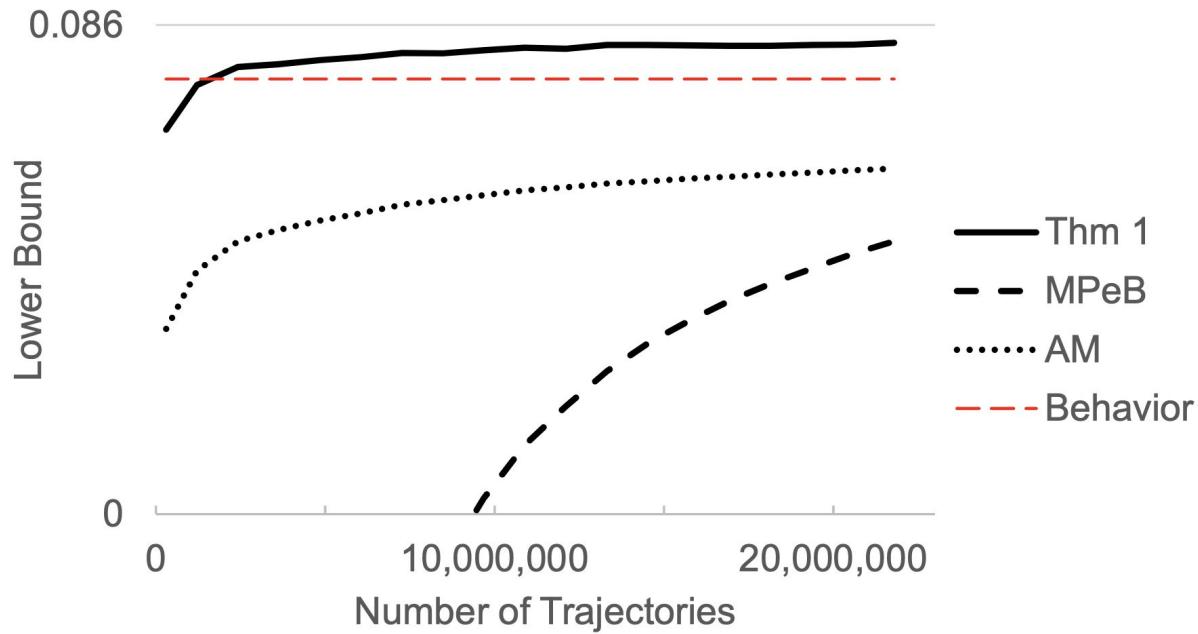
$$\underbrace{\int_{s \in S_0} \hat{V}^\pi(s, \mathcal{D}) ds}_{\text{Policy Evaluation}}$$

batch policy



$\mathcal{D}$ : Dataset of  $n$  traj.s  $\tau$ ,  $\tau \sim \pi_b$   
 $\pi$ : Policy mapping  $s \rightarrow a$   
 $S_0$ : Set of initial states  
 $\hat{V}^\pi(s, \mathcal{D})$ : Estimate  $V(s)$  w/dataset  $\mathcal{D}$

# Sample Efficient Methods Matter Policy Evaluation

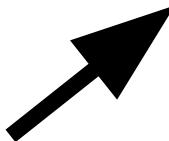


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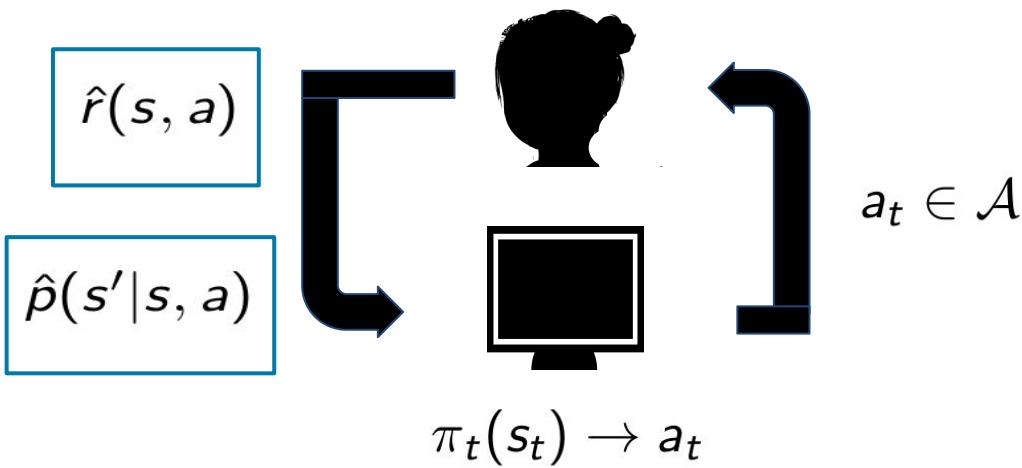
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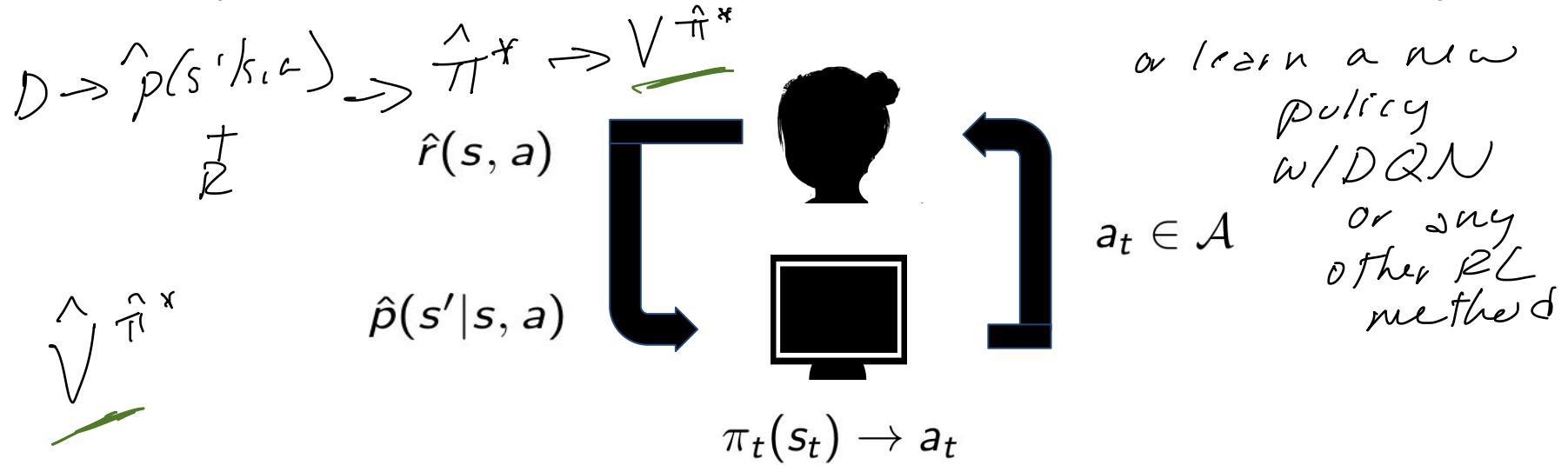


# Learn Dynamics and Reward Models from Data



$\mathcal{D}$ : Dataset of  $n$  traj.s  $\tau$ ,  $\tau \sim \pi_b$   
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# Learn Dynamics and Reward Models from Data, Evaluate Policy



$$V^\pi \approx (I - \gamma \hat{P}^\pi)^{-1} \hat{R}^\pi$$

$$P^\pi(s'|s) = p(s'|s, \pi(s))$$

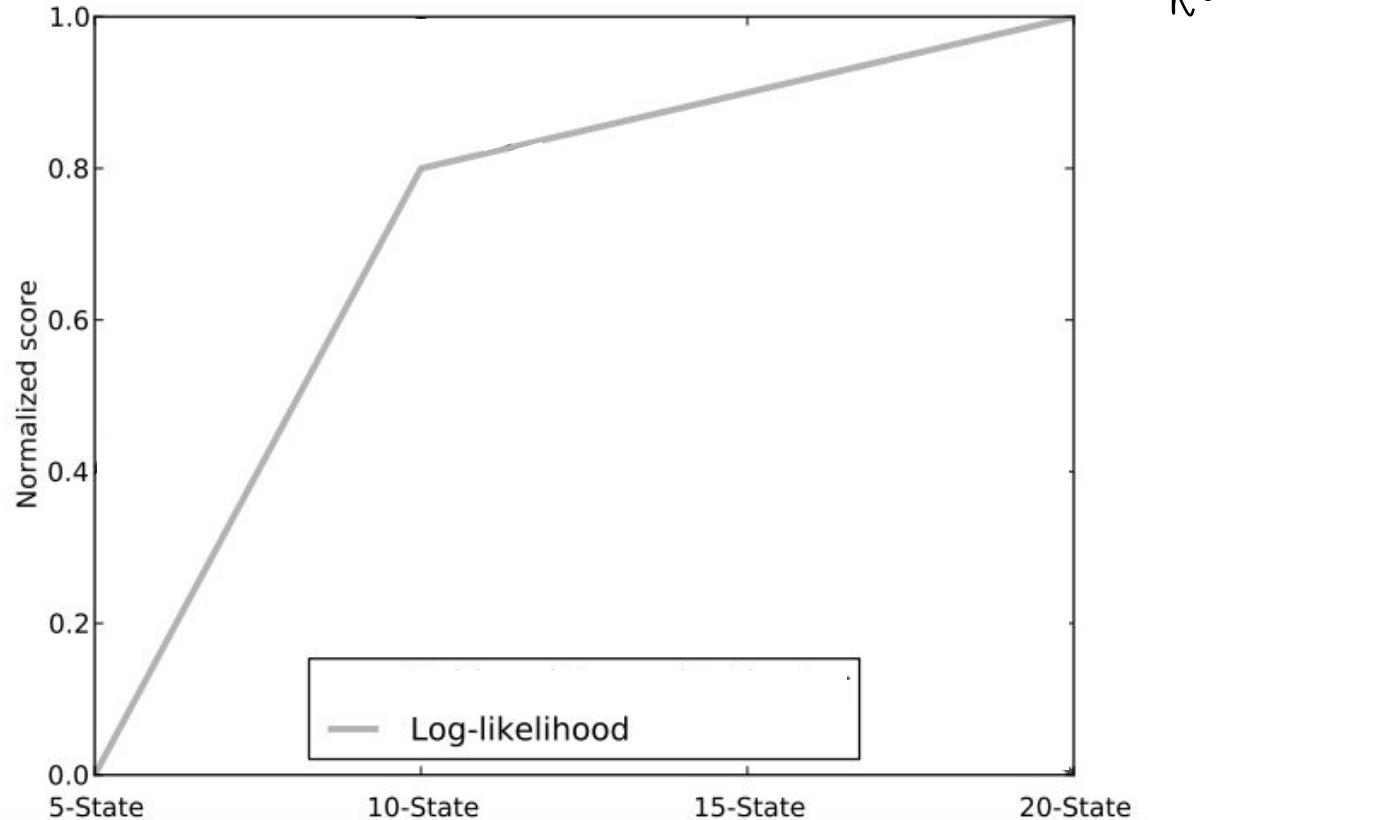
$\mathcal{D}$ : Dataset of  $n$  traj.s  $\tau$ ,  $\tau \sim \pi_b$

$\pi$ : Policy mapping  $s \rightarrow a$

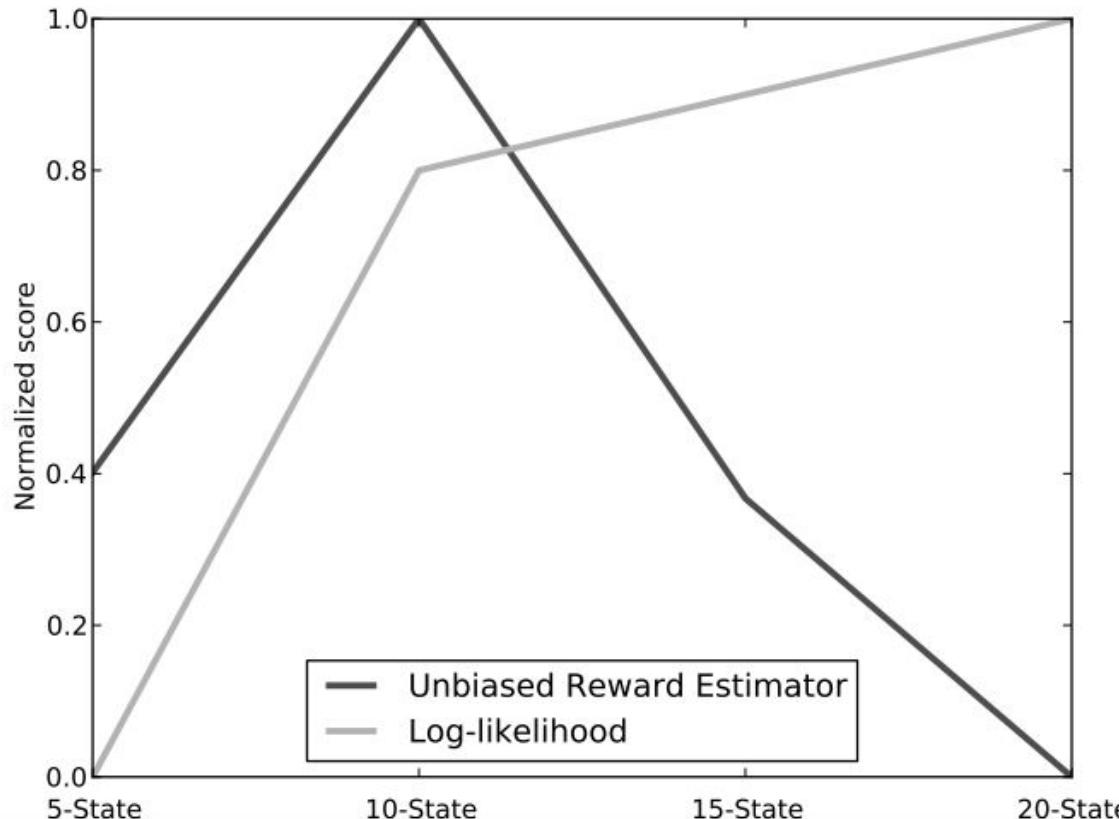
$S_0$ : Set of initial states

$\hat{V}^\pi(s, \mathcal{D})$ : Estimate  $V(s)$  w/dataset  $\mathcal{D}$

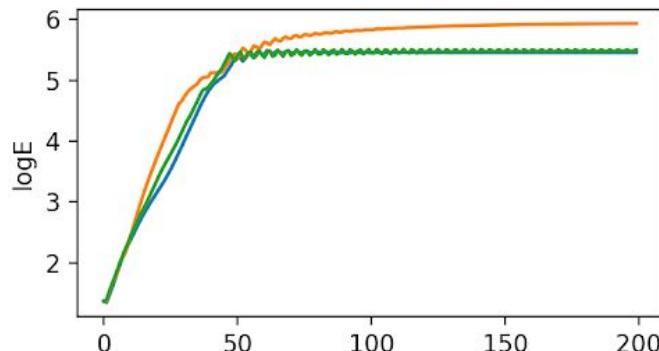
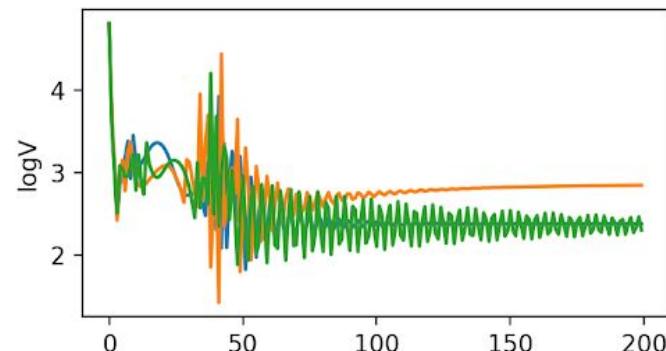
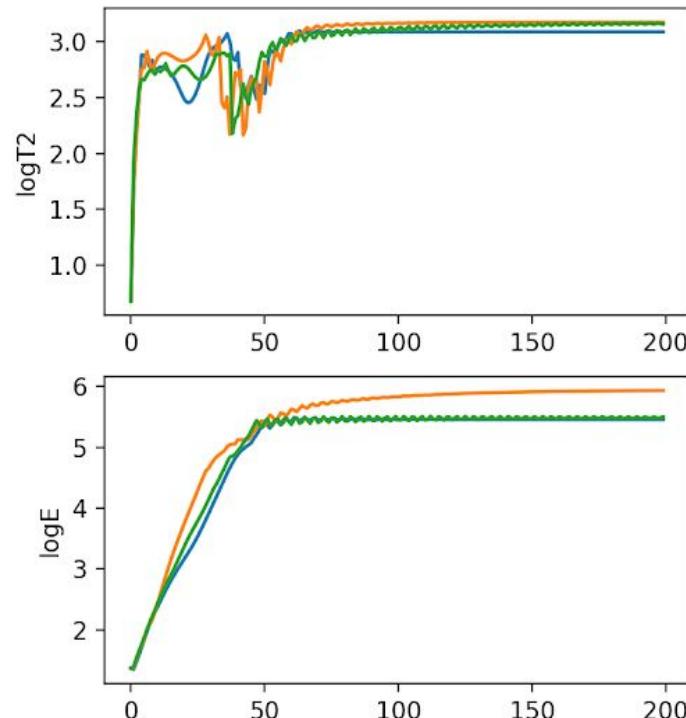
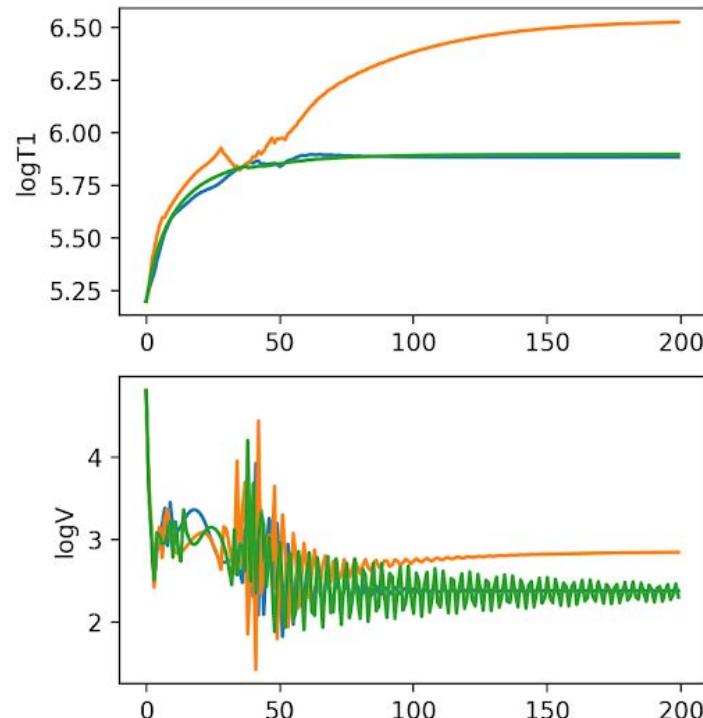
# Better Dynamics/Reward Models for Existing Data (Improve likelihood)



# Better Dynamics/Reward Models for Existing Data, May **Not** Lead to Better Policies for Future Use → Bias due to Model Misspecification



# Models Fit for Off Policy Evaluation Can Result in Better Estimates When Trained Under a **Different Loss Function**



— RepBM — MLE Model — Ground truth

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# Model Free Value Function Approximation: Fitted Q Evaluation

FQ | Iteration

$$\mathcal{D} = (s_i, a_i, r_i, s_{i+1}) \quad \forall i$$

$$\tilde{Q}^\pi(s_i, a_i) = r_i + \gamma V_\theta^\pi(s_{i+1}) \quad \text{target for}$$

$$\arg \min_\theta \sum_i (Q_\theta^\pi(s_i, a_i) - \tilde{Q}^\pi(s_i, a_i))^2$$

Ernesto?

- Fitted Q evaluation, LSTD, ...

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## Algorithm 3 Fitted Q Evaluation: FQE( $\pi, c$ )

---

**Input:** Dataset  $D = \{x_i, a_i, x'_i, c_i\}_{i=1}^n \sim \pi_D$ . Function class  $F$ .

Policy  $\pi$  to be evaluated

- 1: Initialize  $Q_0 \in F$  randomly
- 2: **for**  $k = 1, 2, \dots, K$  **do**
- 3:   Compute target  $y_i = c_i + \gamma Q_{k-1}(x'_i, \pi(x'_i)) \quad \forall i$
- 4:   Build training set  $\tilde{D}_k = \{(x_i, a_i), y_i\}_{i=1}^n$
- 5:   Solve a supervised learning problem:  
$$Q_k = \arg \min_{f \in F} \frac{1}{n} \sum_{i=1}^n (f(x_i, a_i) - y_i)^2$$

- 6: **end for**

**Output:**  $\hat{C}^\pi(x) = Q_K(x, \pi(x)) \quad \forall x$       only for  $\pi$  fixed

---

Let's assume  
we use a DNN  
for  $F$ .

What is  
different vs  
DQN?

no  $m \geq x$

# Example Fitted Q Evaluation Guarantees

$$d_F^\pi = \sup_{g \in F} \inf_{f \in F} \|f - B^\pi g\|_\pi$$

**Theorem 4.2 (Generalization error of FQE).** Under Assumption 1, for  $\epsilon > 0$  &  $\delta \in (0, 1)$ , after  $K$  iterations of Fitted Q Evaluation (Algorithm 3), for  $n = O\left(\frac{\bar{C}^4}{\epsilon^2} \left( \log \frac{K}{\delta} + \dim_F \log \frac{\bar{C}^2}{\epsilon^2} + \log \dim_F \right)\right)$ , we have with probability  $1 - \delta$ :

$$\left| \int_{s_0 \in \rho} \hat{V}^\pi(s_0) - V^\pi(s_0) \right| \leq \frac{\gamma^5}{(1 - \gamma)^{1.5}} \left( \sqrt{\beta_u} (2d_F^\pi + \epsilon) + \frac{2\gamma^{K/2}\bar{C}}{(1 - \gamma)^{.5}} \right)$$

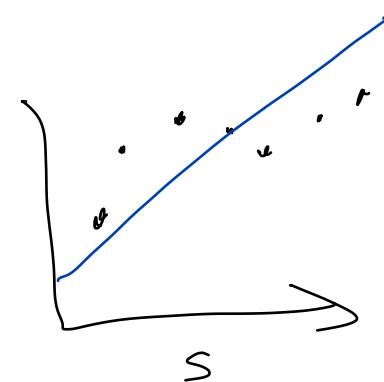
Concentration  
Coefficients  
Shift distribution  
"unbiased"  
much better  
new desired target  
accuracy

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# Model Free Policy Evaluation

- Challenge: still relies on Markov assumption
- Challenge: still relies on models being well specified or have no computable guarantees if there is misspecification

$$d_F^\pi = \sup_{g \in F} \inf_{f \in F} \|f - B^\pi g\|_\pi$$



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# Off Policy Evaluation With Minimal Assumptions

- Would like a method that doesn't rely on models being correct or Markov assumption
- Monte Carlo methods did this for online policy evaluation
- We would like to do something similar
- Challenge: data distribution mismatch

## Importance Sampling\*

$x = \text{state}$ ,  $r(x) = \text{reward of state}$   
 $p(x) = \text{prob of reaching } x \text{ under a policy}$   
 but no data from  $p(x)$

$$\begin{aligned} \mathbb{E}_p[r] &= \sum_x p(x)r(x) \\ &= \sum_x \frac{q(x)}{q(x)} p(x)r(x) \quad q(x) \text{ is a different policy} \\ &= \sum_x q(x) \left[ \frac{p(x)}{q(x)} r(x) \right] \\ &\approx \frac{1}{N} \sum_{i=1}^N \frac{p(x_i)}{q(x_i)} r(x_i) \quad \text{unbiased estimate} \\ &\quad x \sim q(x) \end{aligned}$$

\*Former CS234 student said this was his favorite idea of the class!

# Importance Sampling: Can Compute Expected Value Under An Alternate Distribution!

$$\begin{aligned}\mathbb{E}_p[r] &= \sum_x p(x)r(x) \\ &= \sum_x \frac{p(x)q(x)}{q(x)}r(x) \\ &\approx \frac{1}{N} \sum_{i=1, x \sim q}^N \frac{p(x_i)}{q(x_i)}r(x_i)\end{aligned}$$

# Importance Sampling is an Unbiased Estimator of True Expectation Under Desired Distribution If

$$\begin{aligned}\mathbb{E}_p[r] &= \sum_x p(x)r(x) \\ &= \sum_x \frac{p(x)q(x)}{q(x)}r(x) \\ &\approx \frac{1}{N} \sum_{i=1, x \sim q}^N \frac{p(x_i)}{q(x_i)}r(x_i)\end{aligned}$$

\* consider healthcare  
where may want to  
consider patients  
getting different  
treatments

$x_i$  are ✓

- The sampling distribution  $q(x) > 0$  for all  $x$  s.t.  $p(x) > 0$  (Coverage / overlap)
- No hidden confounding ✗

# Check Your Understanding: Importance Sampling

$\sum p^h$

We can use importance sampling to do batch bandit policy evaluation. Consider we have a dataset for ~~pulls~~ from 3 actions. Consider that

- Action 1 is a Bernoulli var where with probability 0.02  $r = 100$  else  $r = 0$
- Action 2 is a Bernoulli var where with probability 0.55  $r=2$  else  $r = 0$
- Action 3 is a Bernoulli var where with probability 0.5  $r=1$ , else  $r = 0$

Select all that are true.

*behavior policy*

- Data is sampled from  $\pi_1$  where with probability 0.8 it pulls action 3 else it pulls action 2. The policy we wish to evaluate,  $\pi_2$ , pulls action 2 with probability 0.5 else it pulls action 1.  $\pi_2$  has higher true reward than  $\pi_1$ .
- We cannot use  $\pi_1$  to get an unbiased estimate of the average reward  $\pi_2$  using importance sampling.
- If rewards can be positive or negative, we can still get a lower bound on  $\pi_2$  using data from  $\pi_1$  using importance sampling
- Not Sure

# Check Your Understanding: Importance Sampling

We can use importance sampling to do batch bandit policy evaluation. Consider we have a dataset for pulls from 3 actions. Consider that

- Action 1 is a Bernoulli var where with probability 0.02 r= 100 else r = 0  $E[r(a_1)] = 2 + 0 = 2$
- Action 2 is a Bernoulli var where with probability 0.55 r=2 else r = 0  $E[r(a_2)] = 5.5 \cdot 2 = 11$
- Action 3 is a Bernoulli var where with probability 0.5 r=1, else r = 0  $E[r(a_3)] = 5$

Select all that are true.

$$\pi_1, 0.8r(a_3) + 0.2r(a_2)$$

rwins, 0.8 \cdot 5 + 0.2 \cdot 11 \approx 12 \text{ish}

- Data is sampled from  $\pi_1$  where with probability 0.8 it pulls action 3 else it pulls action 2. The policy we wish to evaluate,  $\pi_2$ , pulls action 2 with probability 0.5 else it pulls action 1.  $\pi_2$  has higher true reward than  $\pi_1$ .  $\pi_2, 0.5r(a_2) + 0.5r(a_1) = 0.5 \cdot 11 + 0.5 \cdot 2 \approx 1.5$  true
- We cannot use  $\pi_1$  to get an unbiased estimate of the average reward  $\pi_2$  using importance sampling.
- If rewards can be positive or negative, we can still get a lower bound on  $\pi_2$  using data from  $\pi_1$  using importance sampling  $\rightarrow$  if rewards  $\geq 0$  you can do this
- Not Sure

inverse propensity weighting

## Importance Sampling for RL Policy Evaluation

$$\begin{aligned}
 V^\pi(s) &= \sum_{\tau} \underbrace{p(\tau | \pi, s)}_{\text{prob of traj}} R(\tau) \\
 &= \sum_{\gamma} p(\gamma | \pi, s) \frac{p(\gamma | \pi_b, s)}{p(\gamma | \pi_b, s)} R(\gamma) \\
 &= \sum_{\gamma} p(\gamma | \pi_b, s) \left[ \frac{p(\gamma | \pi, s)}{p(\gamma | \pi_b, s)} R(\gamma) \right]
 \end{aligned}$$

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# Importance Sampling for RL Policy Evaluation

$$\begin{aligned}
 V^\pi(s) &= \sum_{\tau} p(\tau|\pi, s) R(\tau) \\
 &= \sum_{\tau} p(\tau|\pi_b, s) \frac{p(\tau|\pi, s)}{p(\tau|\pi_b, s)} R_\tau \\
 &\approx \frac{1}{N} \sum_{i=1, \tau_i \sim \pi_b}^N \frac{p(\tau_i|\pi, s)}{p(\tau_i|\pi_b, s)} R_{\tau_i}
 \end{aligned}$$

$$p(\tau_i | \pi, s) = \frac{\prod_{t=1}^T p(s_{t+1} | s_t, a_t)}{\pi(a_t | s_t)}$$

$\equiv$

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# Importance Sampling for RL Policy Evaluation: Don't Need to Know Dynamics Model!

$$\begin{aligned}
 V^\pi(s) &= \sum_{\tau} p(\tau|\pi, s) R(\tau) \\
 &= \sum_{\tau} p(\tau|\pi_b, s) \frac{p(\tau|\pi, s)}{p(\tau|\pi_b, s)} R_\tau \\
 &\approx \sum_{i=1, \tau_i \sim \pi_b}^N \frac{p(\tau_i|\pi, s)}{p(\tau_i|\pi_b, s)} R_{\tau_i} \\
 &= \sum_{i=1, \tau_i \sim \pi_b}^N R_{\tau_i} \prod_{t=1}^{H_i} \frac{p(s_{i,t+1}|s_{it}, a_{it}) p(a_{it}|\pi, s_{it})}{p(s_{i,t+1}|s_{it}, a_{it}) p(a_{it}|\pi_b, s_{it})} \\
 &= \sum_{i=1, \tau_i \sim \pi_b}^N R_{\tau_i} \prod_{t=1}^{H_i} \frac{p(a_{it}|\pi, s_{it})}{p(a_{it}|\pi_b, s_{it})}
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- First used for RL by Precup, Sutton & Singh 2000. Recent work includes: Thomas, Theocharous, Ghavamzadeh 2015; Thomas and Brunskill 2016; Guo, Thomas, Brunskill 2017; Hanna, Niekum, Stone 2019

# Importance Sampling

- Does not rely on Markov assumption
- Requires minimal assumptions
- Provides unbiased estimator
- Similar to Monte Carlo estimator but corrects for distribution mismatch

## Optional Check Your Understanding: Importance Sampling 2

Select all that you'd guess might be true about importance sampling

- It requires the behavior policy to visit all the state--action pairs that would be visited under the evaluation policy in order to get an unbiased estimator
- It is likely to be high variance
- Not Sure

# Per Decision Importance Sampling (PDIS)

- Leverage temporal structure of the domain (**similar to policy gradient**)

$$IS(D) = \frac{1}{n} \sum_{i=1}^n \left( \prod_{t=1}^L \frac{\pi_e(a_t | s_t)}{\pi_b(a_t | s_t)} \right) \left( \sum_{t=1}^L \gamma^t R_t^i \right)$$

$$PSID(D) = \sum_{t=1}^L \gamma^t \frac{1}{n} \sum_{i=1}^n \left( \prod_{\tau=1}^t \frac{\pi_e(a_\tau | s_\tau)}{\pi_b(a_\tau | s_\tau)} \right) R_t^i$$

# Importance Sampling Variance

- Importance sampling, like Monte Carlo estimation, is generally high variance
- Importance sampling is particularly high variance for estimating the return of a policy in a sequential decision process

$$= \sum_{i=1, \tau_i \sim \pi_b}^N R_{\tau_i} \prod_{t=1}^{H_i} \frac{p(a_{it}|\pi, s_{it})}{p(a_{it}|\pi_b, s_{it})}$$

- Variance can generally scale exponentially with the horizon
  - a. Concentration inequalities like Hoeffding scale with the largest range of the variable
  - b. The largest range of the variable depends on the product of importance weights
  - c. **Optional Check your understanding: for a  $H$  step horizon with a maximum reward in a single trajectory of 1, and if  $p(a|s, \pi_b) = .1$  and  $p(a|s, \pi) = 1$  for each time step, what is the maximum importance-weighted return for a single trajectory?**

$$R_{\tau_i} \prod_{t=1}^{H_i} \frac{p(a_{it}|\pi, s_{it})}{p(a_{it}|\pi_b, s_{it})}$$

# Extensions

- Leveraging Markov structure to break curse of horizon.
  - Marginalized importance sampling (state-action distribution)
  - Dai, Nachum, Chow, Li (dualdice, coindice) 2019/2020
  - Liu, Li, Tang, Zhou Neurips 2018
- Doubly robust estimation (Jiang and Li 2016; Thomas and Brunskill 2016)
- Blended estimators (Thomas and Brunskill 2016)

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$$\arg \max_{\pi} \int_{s \in S_0} \hat{V}^{\pi}(s, \mathcal{D}) ds$$

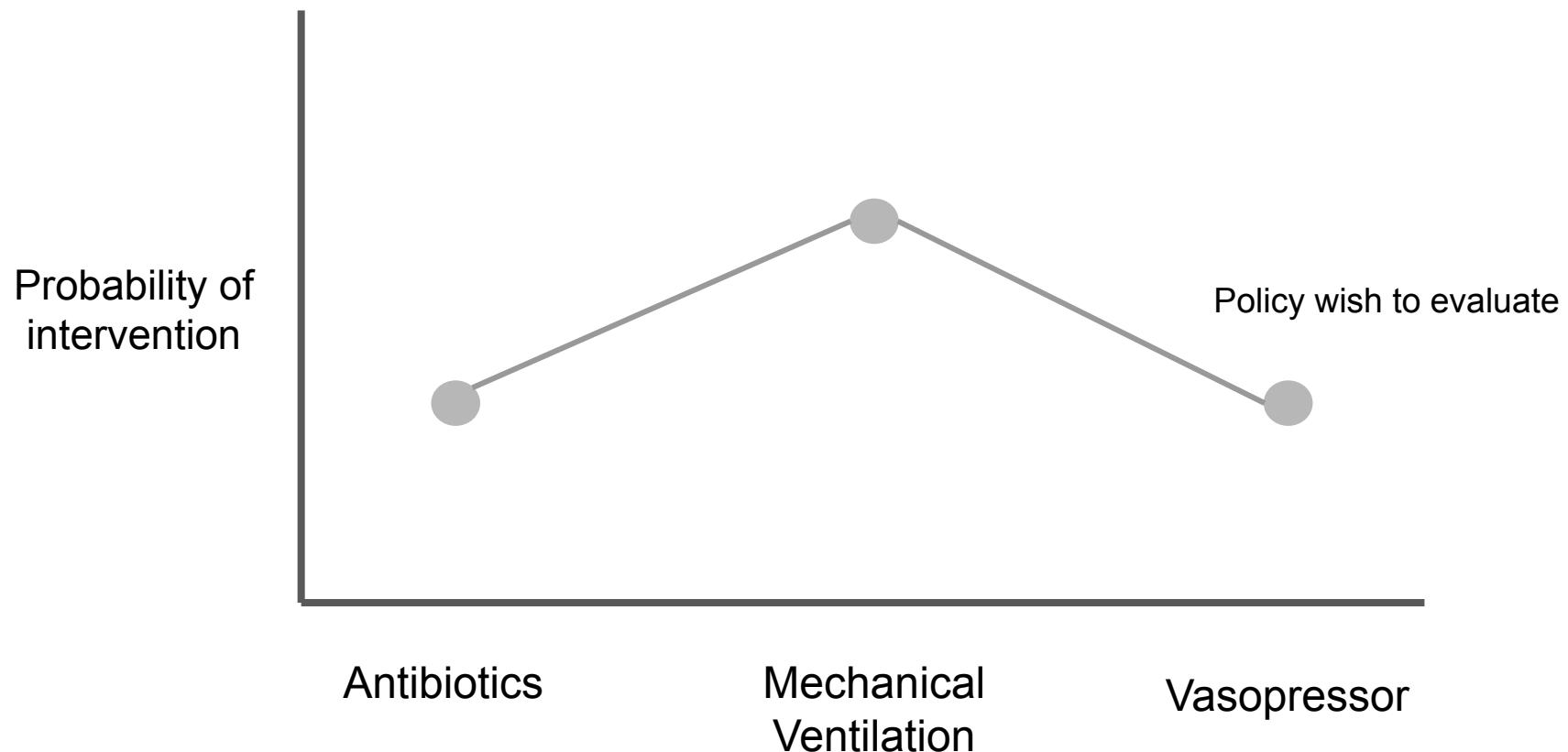
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$\pi$ : Policy mapping  $s \rightarrow a$

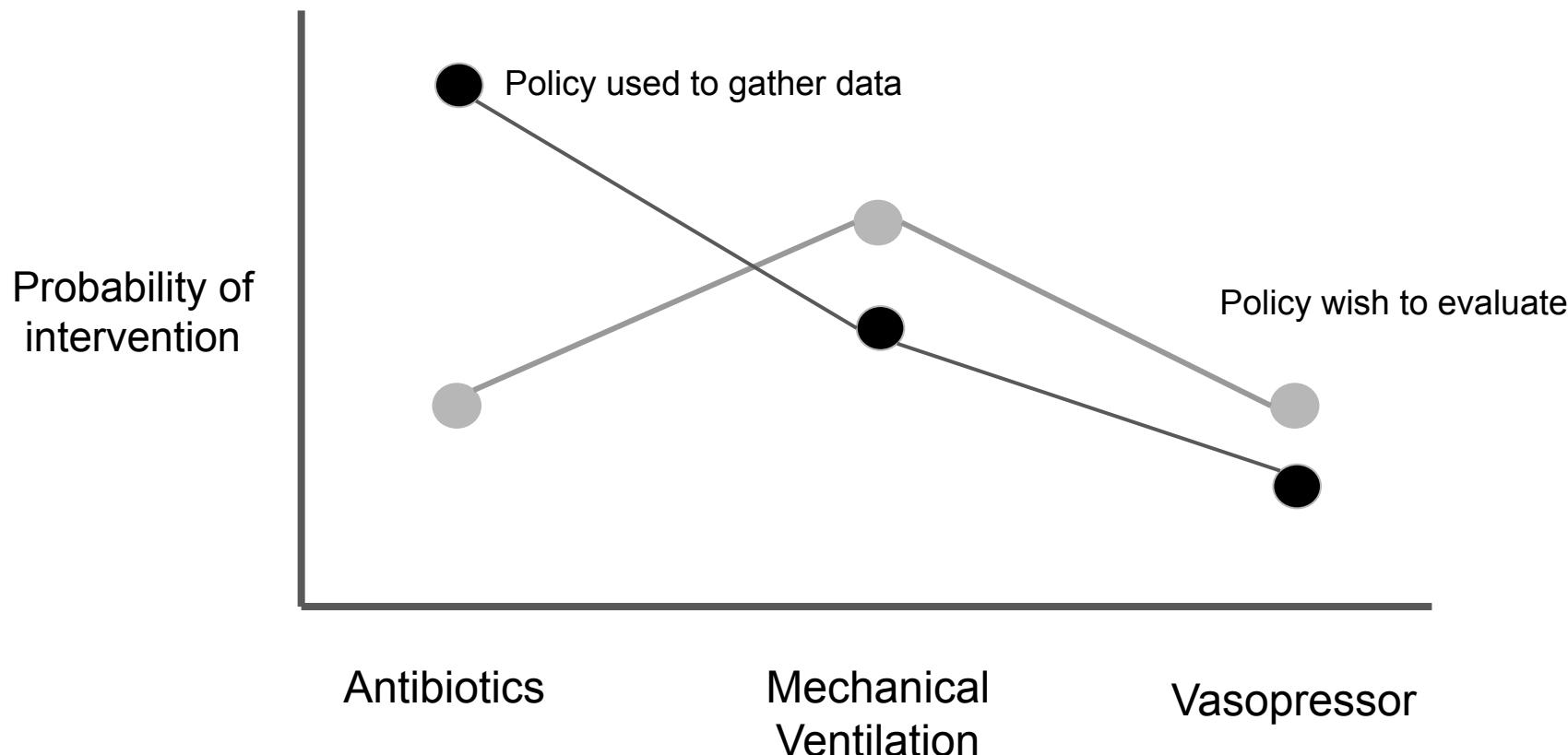
$S_0$ : Set of initial states

$\hat{V}^{\pi}(s, \mathcal{D})$ : Estimate  $V(s)$  w/dataset  $\mathcal{D}$

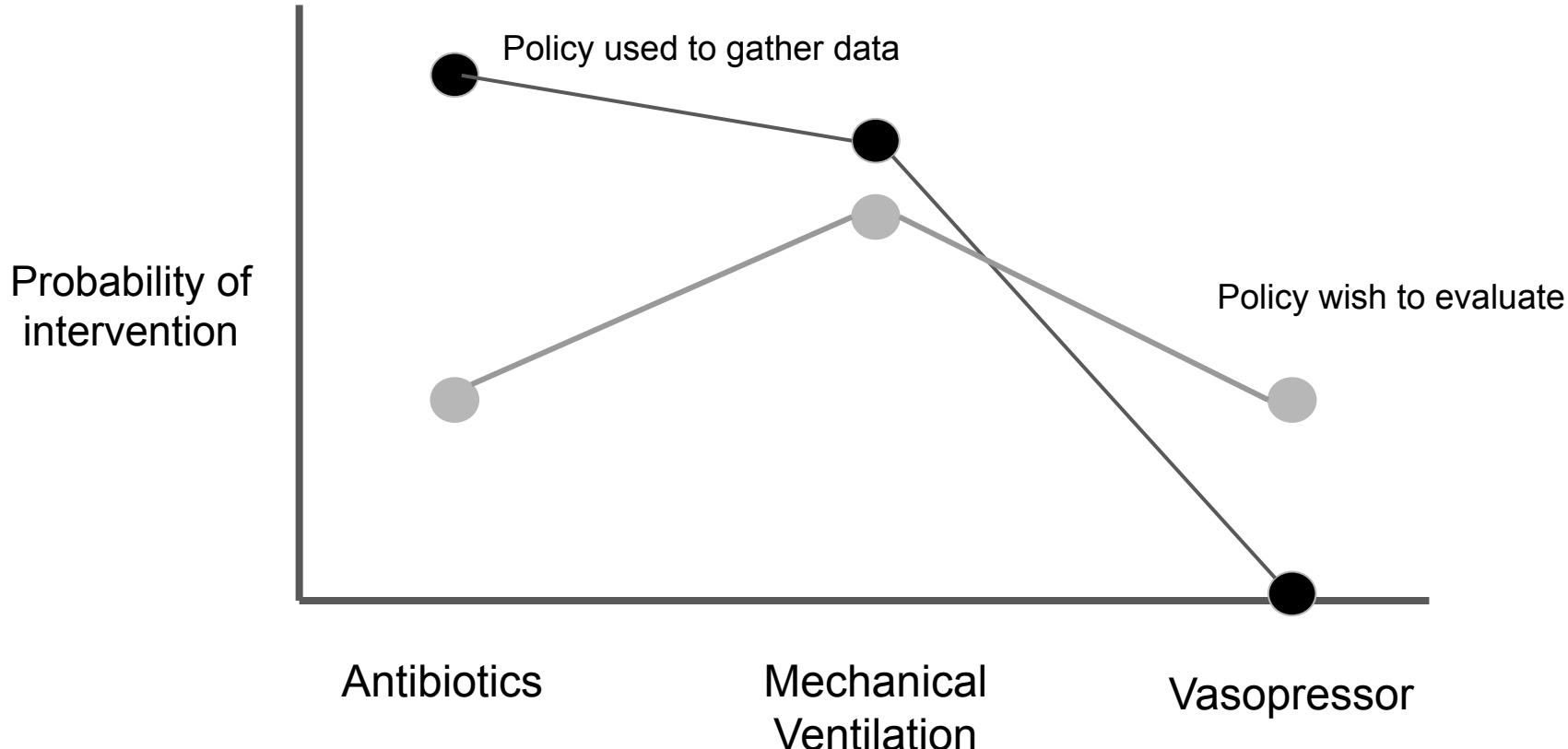
# Challenges in Offline Policy Optimization



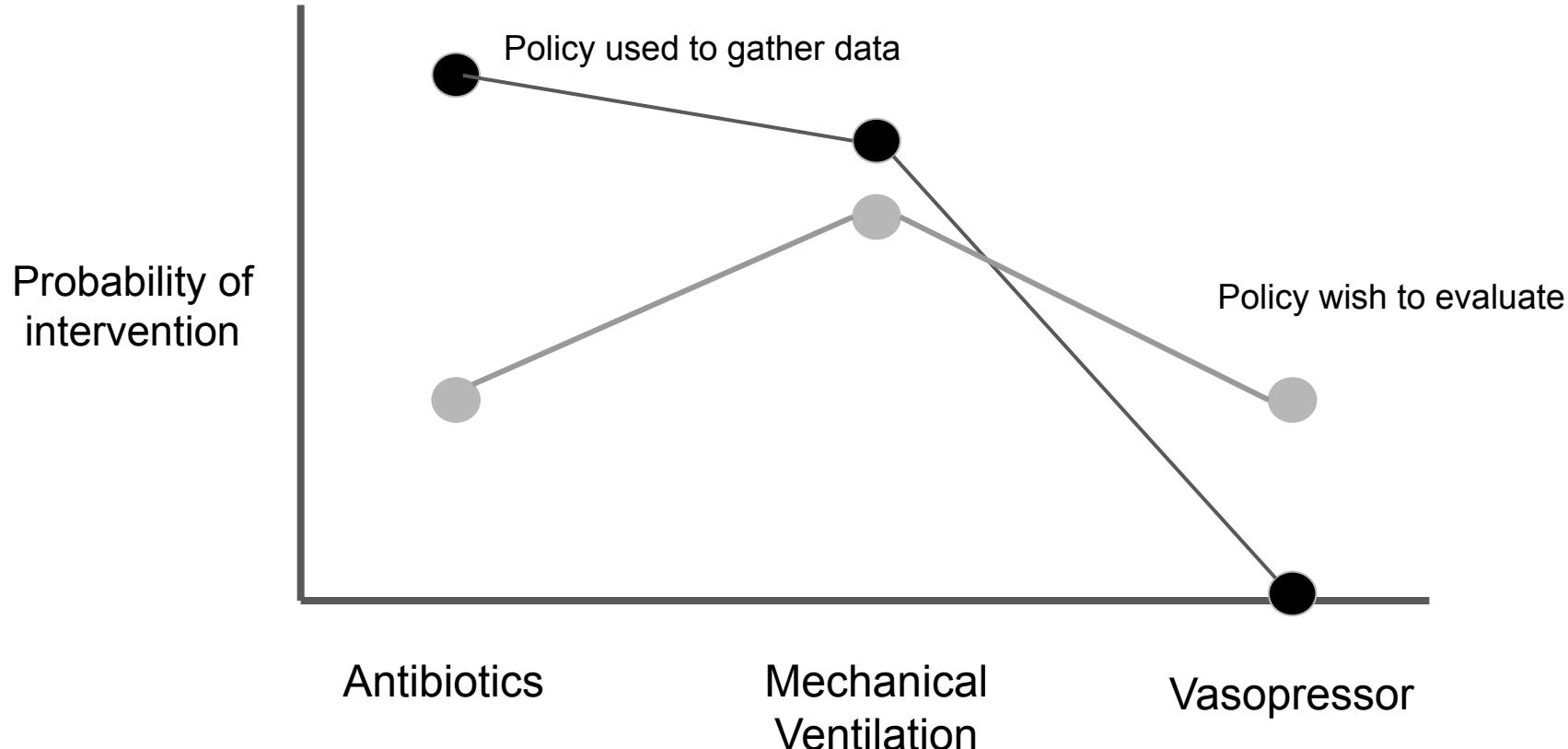
# Overlap Requirement: Data Must Support Policy Wish to Evaluate



# No Overlap for Vasopressor $\Rightarrow$ Can't Do Off Policy Estimation for Desired Policy



# Seen Data Distribution Shift Challenge Before. PPO. DPO. RLHF...



# Offline Policy Optimization Up to ~ 2020

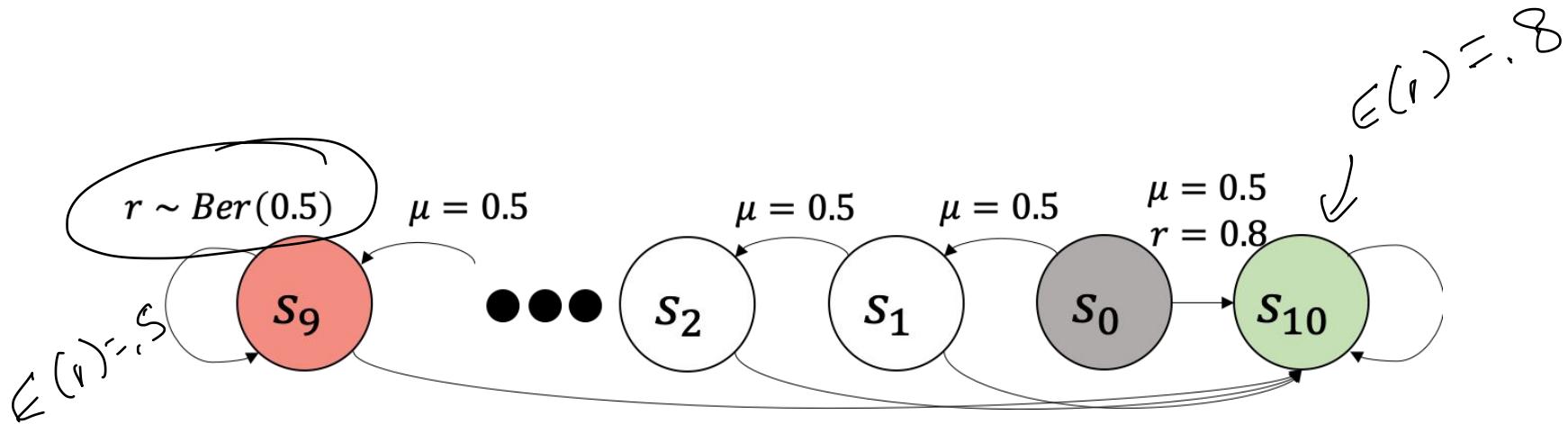
- Algorithms often assume overlap
  - Off policy estimation: for policy of interest
  - Off policy optimization: for all policies including optimal one (“concentrability” assumption in batch RL)
- Unlikely to be true in many settings
- Many real datasets don’t include complete random exploration
- Assuming overlap when it’s not there can be a problem:
  - We can end up with a policy with estimated high performance, but actually does poorly when deployed

# Doing the Best with What We've Got: Off Policy Optimization Without Full Data Coverage

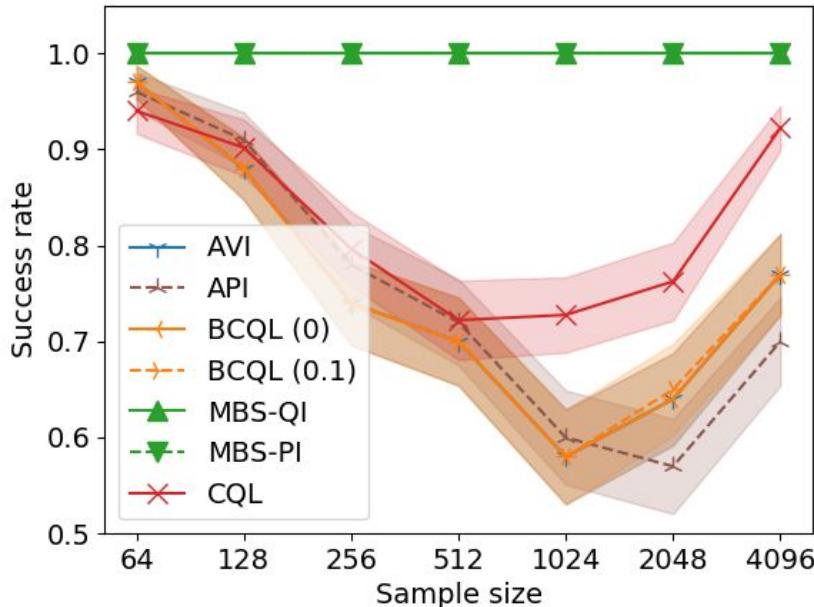
- Restrict off policy optimization to those with overlap in data
  - We've seen related ideas before: KL constraint or PPO clipping
- Computationally tractable algorithm
- Simple idea: assume **pessimistic outcomes** for areas of state--action space with insufficient overlap/support

*Common challenge that's attracted growing interest before 2020 but...*

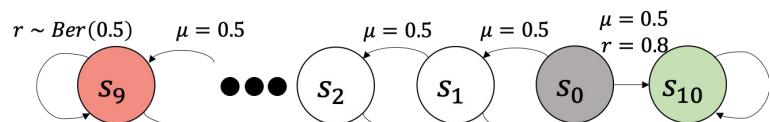
# Illustrative Examples



# Recent Conservative Batch Reinforcement Learning Are Insufficient



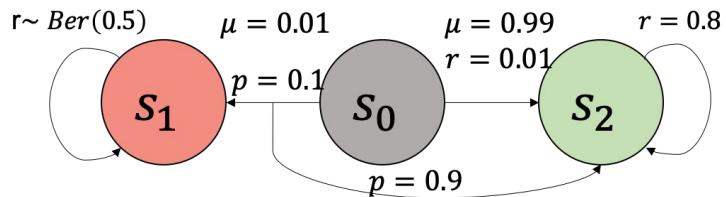
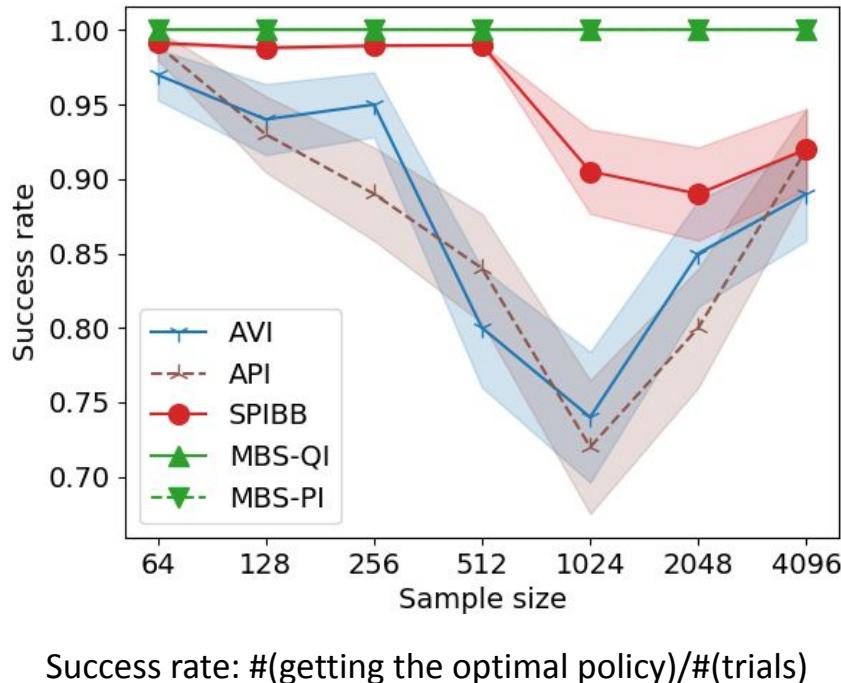
Success rate: #(getting the optimal policy)/#(trials)



Reasons why baselines fail:

- Many baselines focus on penalty/constraints that are based on  $\text{dist}(\pi(a|s), \pi_b(a|s))$ .
- In this example a sequence of large action conditional probabilities leads to a rare state.
- Due to finite samples, estimates of the reward of this rare state can be overestimated.

# Recent Conservative Batch Reinforcement Learning Are Insufficient



Reasons why baselines fail:

- SPIBB adds conservatism based on estimates of  $\pi_b$  &  $V$  of  $\pi_b$ .
- In this example, the actions which are rare under  $\pi_b$  also have a stochastic transition and reward, thus the  $\pi_b$ 's  $V$  is overestimated.

# Idea: Use pessimistic value for state-action space with insufficient data

- Filtration function:

$$\zeta(s, a; \hat{\mu}, b) = 1(\hat{\mu}(s, a) > b)$$

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$$\zeta(s, a; \hat{\mu}, b) = 1(\hat{\mu}(s, a) > b)$$

**b can account for statistical uncertainty due to finite samples**

# Idea: Use pessimistic value for state-action space with insufficient data

- Filtration function:

$$\zeta(s, a; \hat{\mu}, b) = 1(\hat{\mu}(s, a) > b)$$

- Bellman operator and Bellman evaluation operator:

$$\mathcal{T}f(s, a) = r(s, a) + \gamma \mathbb{E}_{s'} \left[ \max_{a'} \zeta(s', a') f(s', a') \right]$$

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$$Tf(s, a) = r(s, a) + \gamma \mathbb{E}_{s'} \left[ \max_{a'} \zeta(s', a') f(s', a') \right]$$

$\Rightarrow = 0$  for  $(s', a')$  with insufficient data.

We assume  $r(s, a) \geq 0$

Therefore pessimistic estimate for such tuples

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# Marginalized Behavior Supported (MBI) Policy Optimization

- Filtration function:

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- Bellman operator and Bellman evaluation operator:

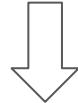
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# Majority of Past Model-Free Batch RL Theory for Function Approximation Setting

**Assume** for any  $\nu(s,a)$  distribution possible  
under some policy in this MDP

$$\forall (s, a) \in \mathcal{S} \times \mathcal{A}, \frac{\nu(s, a)}{\mu(s, a)} \leq C.$$

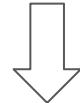


$$V^* - V^{\pi_A} \leq \epsilon$$

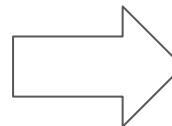
# Best in Well Supported Policy Class\*

**Assume** for any  $\nu(s,a)$  distribution possible under some policy in this MDP

$$\forall (s, a) \in \mathcal{S} \times \mathcal{A}, \frac{\nu(s, a)}{\mu(s, a)} \leq C.$$



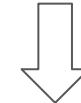
$$V^* - V^{\pi_A} \leq \epsilon$$



**Define**

$$\Pi_{all} : \pi \text{ s.t.}$$

$$\mathbb{E}_{s, a \sim \eta^\pi} [\mathbb{1} (\zeta(s, a) = 0)] \leq \epsilon_\zeta$$



$$\max_{\pi' \in \Pi_{all}} V^{\pi'} - V^{\pi_A} \leq \epsilon$$

\*Note: Policy set  $\Pi_{all}$  is not constructed, but implicitly our algorithm only considers elements in it

**Assumption 1** (Bounded densities). *For any non-stationary policy  $\pi$  and  $h \geq 0$ ,  $\eta_h^\pi(s, a) \leq U$ .*

**Assumption 2** (Density estimation error). *With probability at least  $1 - \delta$ ,  $\|\hat{\mu} - \mu\|_{TV} \leq \epsilon_\mu$ .*

**Assumption 3** (Completeness under  $\tilde{\mathcal{T}}^\pi$ ).  $\forall \pi \in \Pi$ ,  $\max_{f \in \mathcal{F}} \min_{g \in \mathcal{F}} \|g - \tilde{\mathcal{T}}^\pi f\|_{2,\mu}^2 \leq \epsilon_{\mathcal{F}}$ .

**Assumption 4** ( $\Pi$  Completeness).  $\forall f \in \mathcal{F}$ ,  $\min_{\pi \in \Pi} \|\mathbb{E}_\pi [\zeta \circ f(s, a)] - \max_a \zeta \circ f(s, a)\|_{1,\mu} \leq \epsilon_\Pi$ .

$$\begin{aligned}\eta_h^\pi(s) &:= \Pr[s_h = s | \pi], \\ \eta_h^\pi(s, a) &= \eta_h^\pi(s) \pi(a | s)\end{aligned}$$

$$\zeta(s, a; \hat{\mu}, b) = \mathbb{1}(\hat{\mu}(s, a) \geq b)$$

# Theoretical Result

We bound the error w.r.t. the best policy in the following policy set:  
{all policies such that  $\Pr(\zeta(s, a) = 0 | \pi) \leq \epsilon_\zeta$ }

Error bounds<sup>1</sup>:

- PI:

$$O\left(\frac{V_{\max}}{(1-\gamma)^3 b} \sqrt{\frac{\ln(|\mathcal{F}| |\Pi| / \delta)}{n}}\right) + \frac{V_{\max} \epsilon_\zeta}{1-\gamma}$$

- VI<sup>2</sup>:

$$O\left(\frac{V_{\max}}{(1-\gamma)^2 b} \sqrt{\frac{\ln(|\mathcal{F}| / \delta)}{n}}\right) + \frac{V_{\max} \epsilon_\zeta}{1-\gamma}$$

1: We omit some constant terms that is same as standard ADP analysis with function approximation.

2: For VI results there is another important constant term, see our paper for detailed result and discussion.

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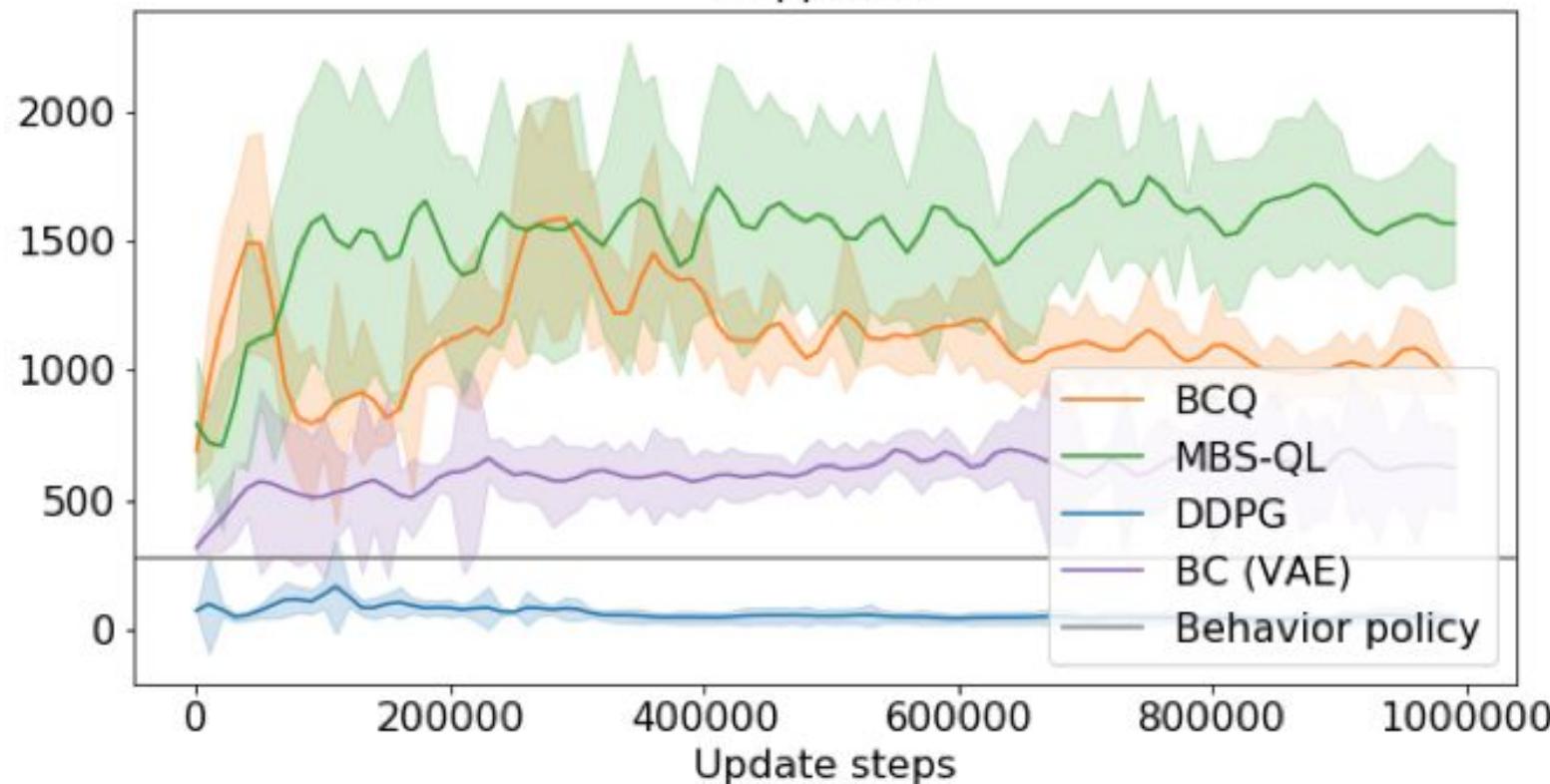
Note: Results are for function approximation, finite sample setting

1: We omit some constant terms that is same as standard ADP analysis with function approximation.

2: For VI results there is another important constant term, see our paper for detailed result and discussion.

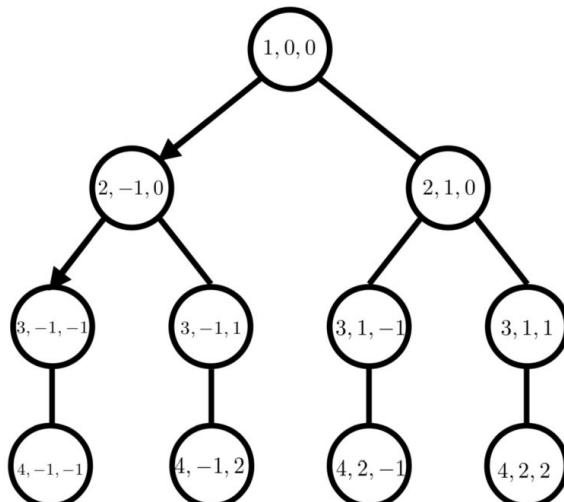
Can Do Get Substantially Better Solutions, With Same Data

Hopper-v3



# This Was Model Free. Might Models Be Even Better?

- Model based approaches can be provably more efficient than model free value function for *online* evaluation or control



Sun, Jiang, Krishnamurthy,  
Agarwal, Langford COLT 2019

$$x_{t+1} = A_\star x_t + B_\star u_t + w_t ,$$

$$V^K(x) := \lim_{T \rightarrow \infty} \mathbb{E} \left[ \sum_{t=0}^{T-1} (x_t^\top Q x_t + u_t^\top R u_t - \lambda_K) \mid x_0 = x \right]$$

Tu & Recht COLT 2019

# Concurrent Work Conservative Model-Based Offline RL

- Yu, Thomas, Yu, Ermon, Zou, Levine, Finn & Ma (NeurIPS 2020)
- Kidambi, Rajeswaran, Netrapalli & Joachims (NeurIPS 2020)
- **Learn a model and penalize model uncertainty** during planning
- Empirically very promising on D4RL tasks
- Their work has more limited theoretical analysis

$\mathcal{D}$ : Dataset of  $n$  traj.s  $\tau$ ,  $\tau \sim \pi_b$

$\pi$ : Policy mapping  $s \rightarrow a$

$S_0$ : Set of initial states

$\hat{V}^\pi(s, \mathcal{D})$ : Estimate  $V(s)$  w/dataset  $\mathcal{D}$

# Concurrent Work Conservative Offline RL

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- **Conservative Q Learning (CQL) (Kumar et al.) continues to be popular**

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# Early Comparison with Concurrent Work

	<b>MBS-BCQ</b>	<b>MBS-BEAR</b>	BCQ	BEAR	MOPO	CQL
Hopper-medium	75.9	32.3	54.5	52.1	26.5	58.0
HalfCheetah-medium	38.4	39.7	40.7	41.7	40.2	44.4
Walker2d-medium	64.4	75.4	53.1	59.1	14.0	79.2

# Comparison with Concurrent Work

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- Pessimistic approaches do quite well, different methods win in different areas
- MBS has stronger theory results

# Pessimistic Offline Policy Learning

- Restrict off policy optimization to those with overlap in data
- Simple idea: assume pessimistic outcomes for areas of state--action space with insufficient overlap/support
  - In model
  - In Q function

*PPD constrained  
update ⊆*

# Outline for Today

1. Introduction and Setting
2. Offline batch policy evaluation
  - a. Using models
  - b. Using model free methods
  - c. Use importance sampling
3. Offline policy learning / optimization

$$\arg \max_{\pi} \int_{s \in S_0} \hat{V}^{\pi}(s, \mathcal{D}) ds$$

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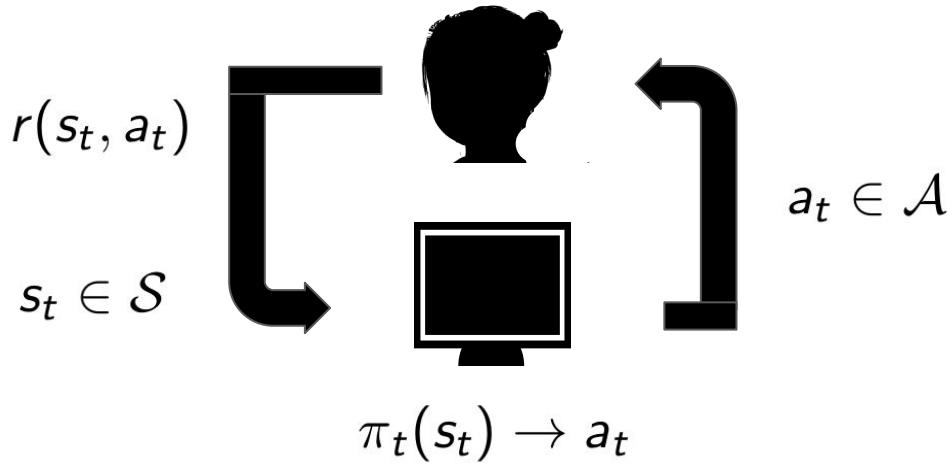
$\hat{V}^{\pi}(s, \mathcal{D})$ : Estimate  $V(s)$  w/dataset  $\mathcal{D}$

# Optimizing while Ensuring Solution Won't, in the Future, Exhibit Undesirable Behavior

$$\begin{aligned} & \arg \max_{a \in \mathcal{A}} f(a) \\ \text{s.t. } & \text{s.t. } \forall i \in \{1, \dots, n\}, \Pr(g_i(a(D)) \leq 0) \geq 1 - \delta_i \end{aligned}$$

Constraints

# Offline RL with Constraints on Future Performance of Policy



$\mathcal{D}$ : Dataset of  $n$  traj.s  $\tau$ ,  $\tau \sim \pi_b$

# An Algorithm for Offline RL with Safety Constraints

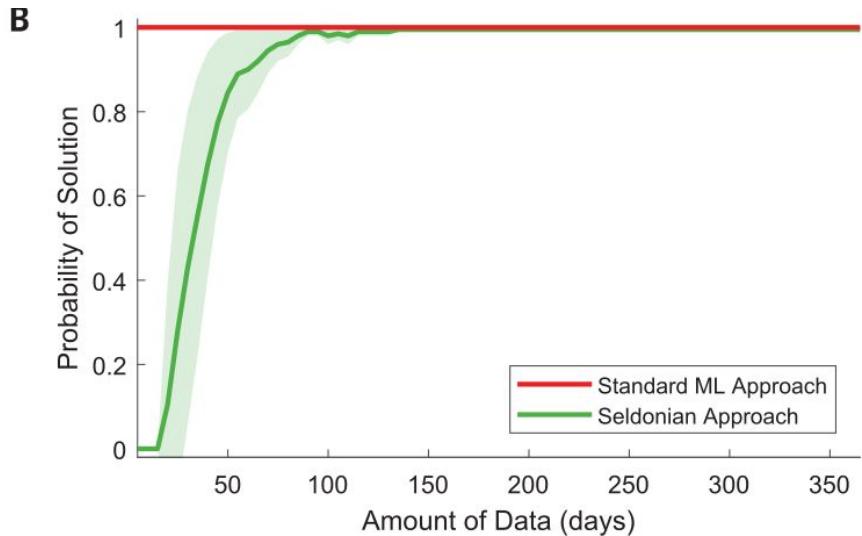
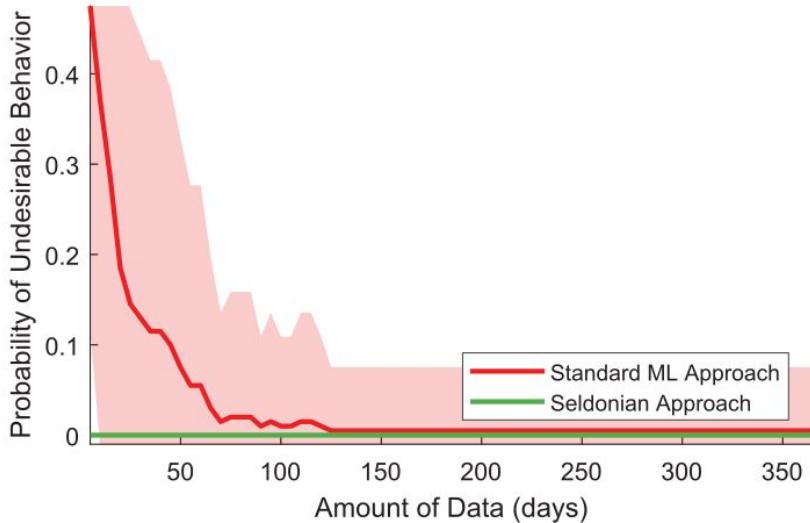
- Take in desired behavior constraints  $g$  and confidence level & data
- Given a finite set of decision policies, for each policy  $i$ 
  - Compute generalization bound for each constraint
  - If passes all with desired confidence\*,  $\text{Safe}(i) = \text{true}$
- Estimate performance  $f$  of all policies that are safe
- Return best policy that is safe, or no solution if safe set is empty

# Diabetes Insulin Management

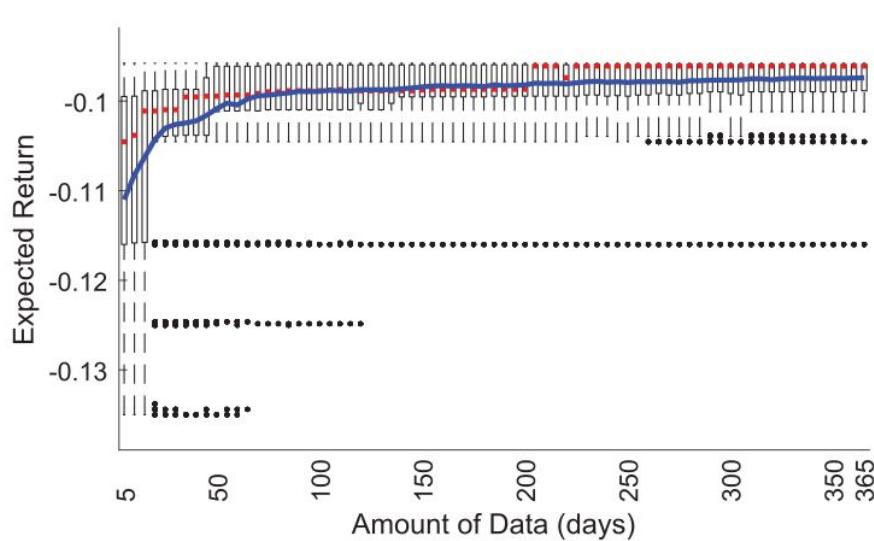


- Blood glucose control
- Action: insulin dosage
- Search over policies
- Constraint:  
hypoglycemia
- Very accurate simulator:  
**approved by FDA to  
replace early stage  
animal trials**

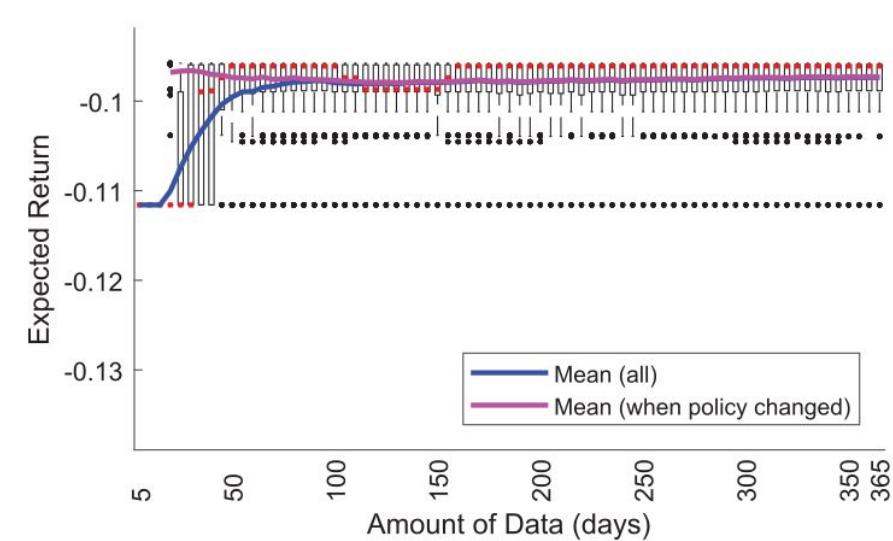
# Personalized Insulin Dosage: Safe Batch Policy Improvement



# Personalized Insulin Dosage: Quickly Can Have Confidence in Safe Better Policy



Standard RL



Our Safe Batch RL

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# What You Should Know/ Be Able to Do

- Define and apply importance sampling for off policy policy evaluation
- Describe limitations of model and model free off policy evaluation
- Define some limitations of IS (variance)
- Explain when and why offline RL may outperform imitation learning
- Describe the idea of pessimism under uncertainty and why it is useful
- Provide application examples where offline RL and offline policy evaluation would be useful

# Optional Check Your Understanding: Importance Sampling 2 Solutions

Select all that you'd guess might be true about importance sampling

- It requires the behavior policy to visit all the state--action pairs that would be visited under the evaluation policy in order to get an unbiased estimator (True)
- It is likely to be high variance (True)
- Not Sure

# Importance Sampling Variance. Optional CYU Solutions

- Importance sampling, like Monte Carlo estimation, is generally high variance
- Importance sampling is particularly high variance for estimating the return of a policy in a sequential decision process

$$= \sum_{i=1, \tau_i \sim \pi_b}^N R_{\tau_i} \prod_{t=1}^{H_i} \frac{p(a_{it}|\pi, s_{it})}{p(a_{it}|\pi_b, s_{it})}$$

- Variance can generally scale exponentially with the horizon
  - a. Concentration inequalities like Hoeffding scale with the largest range of the variable
  - b. The largest range of the variable depends on the product of importance weights
  - c. **Optional Check your understanding: for a  $H$  step horizon with a maximum reward in a single trajectory of 1, and if  $p(a|s, \pi_b) = .1$  and  $p(a|s, \pi) = 1$  for each time step, what is the maximum importance-weighted return for a single trajectory?**

Solution:  $1 / (.1)^H = 10^H$

$$R_{\tau_i} \prod_{t=1}^{H_i} \frac{p(a_{it}|\pi, s_{it})}{p(a_{it}|\pi_b, s_{it})}$$