





KI-Campus

für Künstliche Intelligenz

Die Lernplattform





Vector Representation

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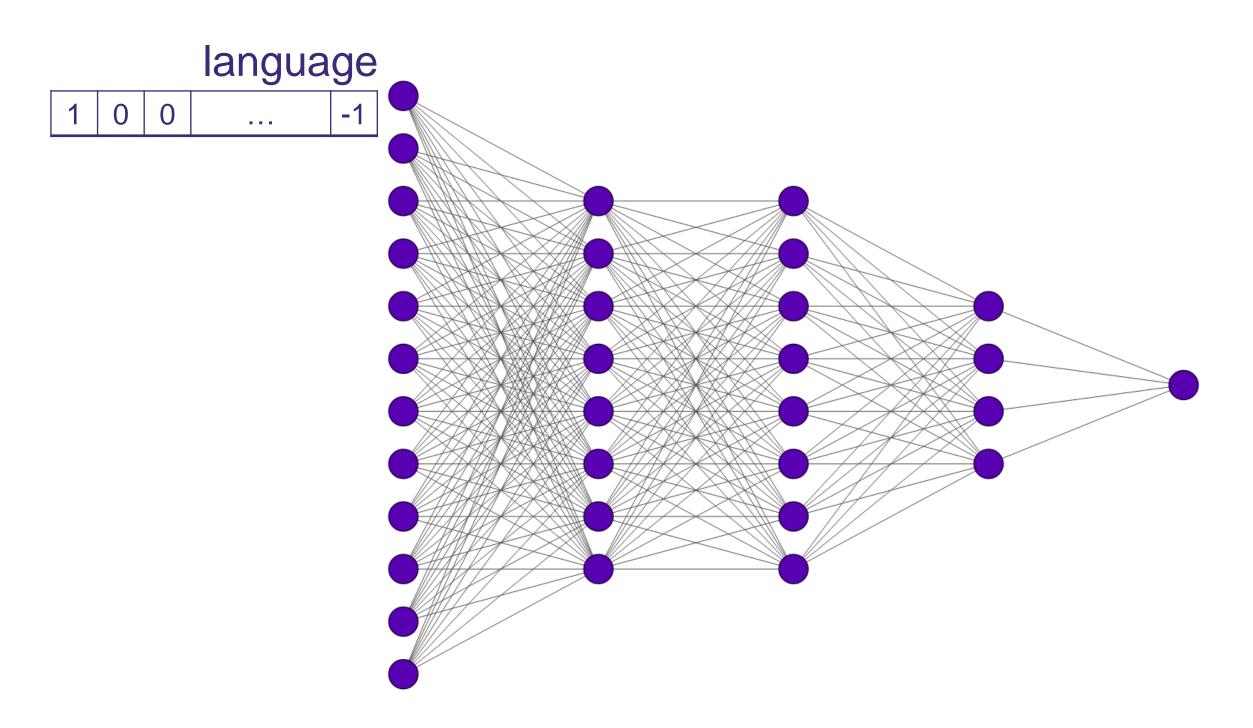
Vector representation

- What is vectorization?
- Sparse vs. dense vectors
- Text to vector
- Vector similarity measures
- Text vectorization in Python

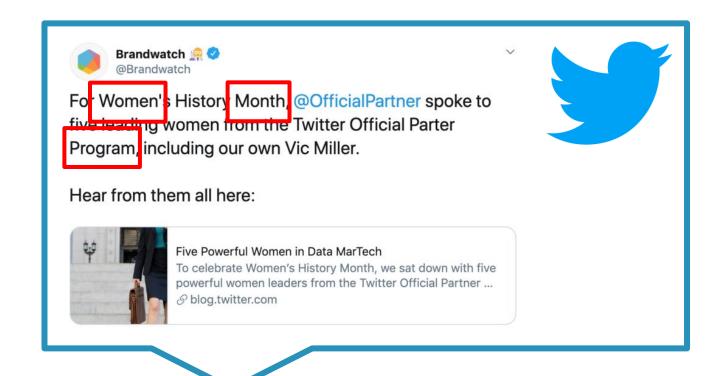
Vector representation

- What is vectorization?
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- Text to vector
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- Text vectorization in Python

- Machine learning algorithms and deep learning architectures are incapable of processing strings or plain text in their raw form
- Vectorization is the process of converting string or plain text into a vector of numbers
- Vectorization is one of the basic buildings blocks in NLP, especially for neural networks



- Machine learning algorithms and deep learning architectures are incapable of processing strings or plain text in their raw form
- Vectorization is the process of converting string or plain text into a vector of numbers
- Vectorization is one of the basic buildings blocks in NLP, especially for neural networks
- This process of converting text into vectors is called feature extraction or more simply,
 vectorization



Word vectors

women	1	0	0	 -1
history	-1	1	0	 1
program	1	1	1	 0
	0	0	0	 0



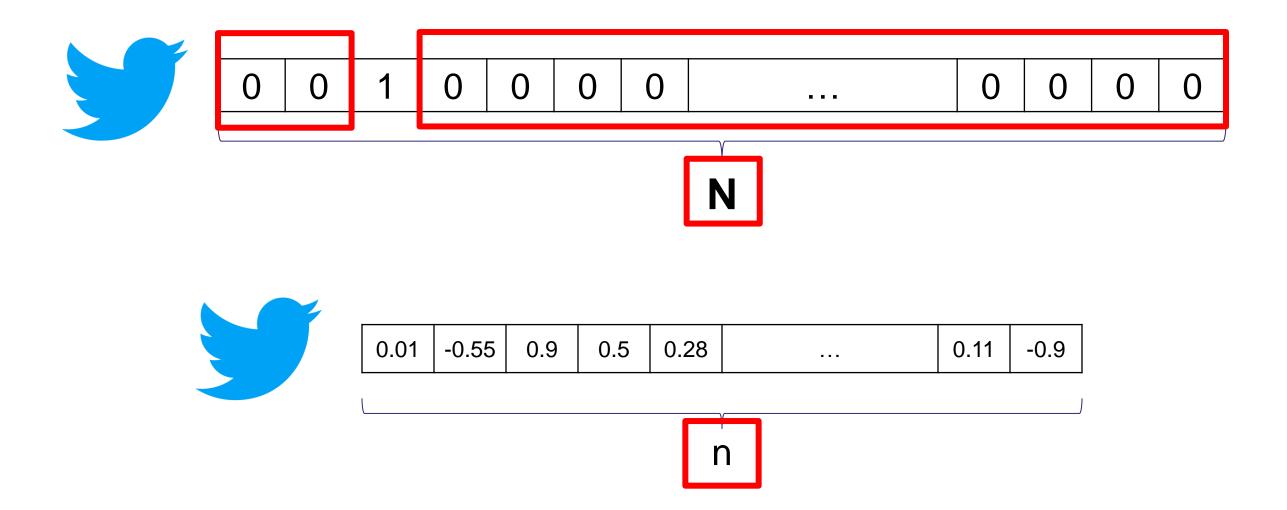
Text vectors

1 -1 0 1 0 0 ... -1

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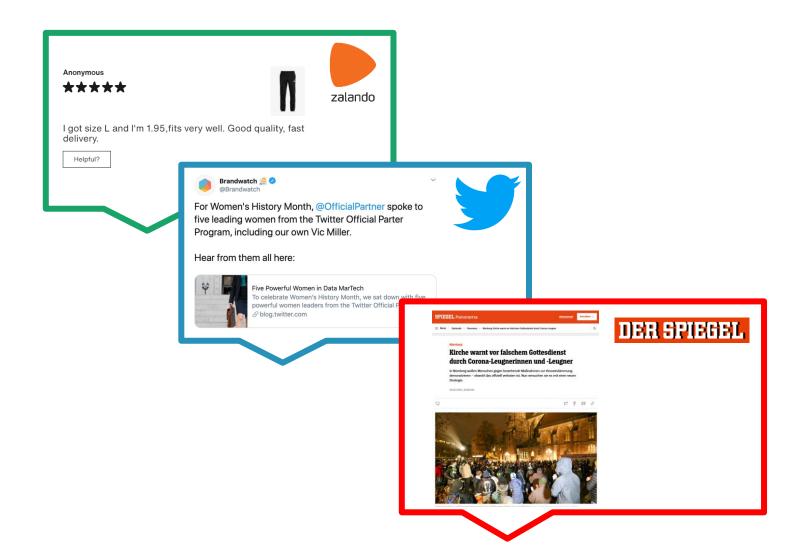
Sparse vs. dense vectors

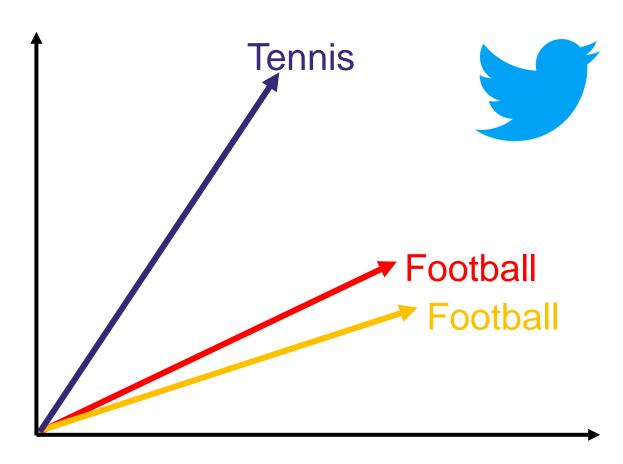


Vector representation

- What is vectorization?
- Sparse vs. dense vectors
- Text to vector
- Vector similarity measures
- Text vectorization in Python

- Converting textual documents into machine readable vector of numbers
- Main objective: similar text must result in closer vector





- D₁ = "Text is a complex human language representation."
- $D_2 =$ "Natural human language is complex and also is diverse."
- D₃ = "Natural human body clock is complex."
- $D_4 =$ "Text representation differs from human to human."
- Similar text must result in closer vector

- Bag of Words (BoW)
- Bag of N-Gram
- TF-IDF

- The main idea is that similar documents contain similar terms
- It counts how many times a word appears in a document
- Why it is called bag of words?
 - Because any order of the words in the document is discarded

- D_1 = "Text is a complex human language representation."
- D_2 = "Natural human language is complex and also is diverse."
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- D_{Δ} = "Text representation differs from human to human."
- Preprocessing
 - Lowercasing
 - Punctuation removal
 - Word tokenization
 - Stop word removal

```
clock
      is
   human
  language
     by
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      to
     text
    differs
representation
      of
  complex
    body
     and
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```

- D_1 = "Text is a complex human language representation."
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clock is human language by natural diverse to text differs representation of complex body and also

	clock	is	human	language	natural	diverse	text	differs	represen tation	complex	body
D_1	0	1	1	1	0	0	1	0	1	1	0
D_2	0	2	1	1	1	1	0	0	0	1	0
D_3	1	1	1	0	1	0	0	0	0	1	1
D_4	0	0	2	0	0	0	1	1	1	0	0

- Pros
 - Simple and easy to understand
- Cons
 - Ignores the location information of words



Forrest Gump is better than Shawshank redemption Shawshank redemption is better than Forrest Gump

- Pros
 - Simple and easy to understand
- Cons
 - Ignores the location information of words
 - The intuition that high frequency words are more important fails in many cases

	clock	is	human	language	natural	diverse	text	differs	represen tation	complex	body
D_1	0	1	1	1	0	0	1	0	1	1	0
D_2	0	2	1	1	1	1	0	0	0	1	0
D_3	1	1	1	0	1	0	0	0	0	1	1
D_4	0	0	2	0	0	0	1	1	1	0	0

Vector representation

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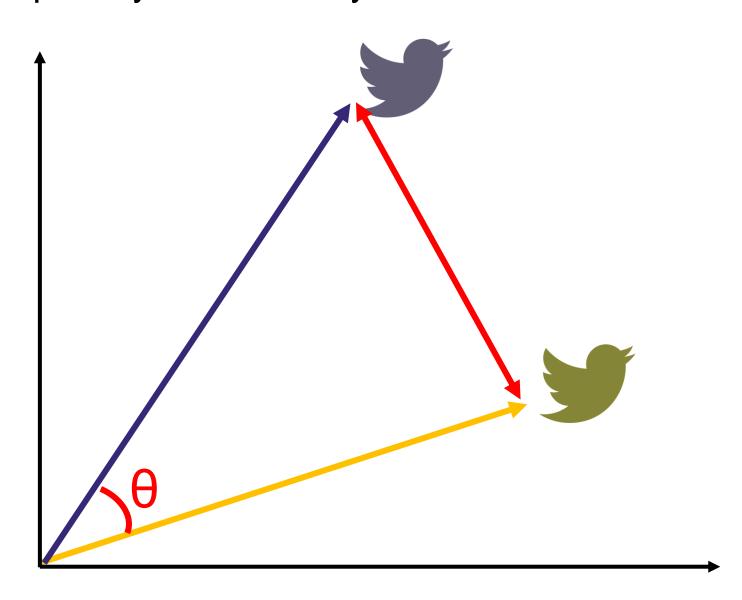
Vector similarity measures

The objective is to measure and quantify the similarity between two or

more vectors (documents)

- Main similarity metrics
 - Cosine similarity
 - Euclidean distance

Distance != Similarity



Cosine similarity

- It is measured by the cosine of the angle between two vectors and determines whether two vectors are pointing in roughly the same direction
- It is often used to measure document similarity in text analysis
- It ranges from 0 to 1
 - 1 means two vectors are in exactly the same direction
 - 0 means two vectors are orthogonal

Cosine similarity

$$\cos(\theta) = \frac{A.B}{\|A\| \|B\|} = \frac{\sum_{1}^{n} A_i B_i}{\sqrt{\sum_{1=1}^{n} A_i^2} \sqrt{\sum_{1=1}^{n} B_i^2}}$$

- D₁ = "natural language processing"
 D₂ = "natural language understanding"

	natural	language	processing	understanding
D_1	1	1	1	0
D_2	1	1	0	1

$$D_1 = [1,1,1,0]$$

 $D_2 = [1,1,0,1]$

$$\cos(\theta) = \frac{(1*1) + (1*1) + (1*0) + (0*1)}{\sqrt{1+1+1}\sqrt{1+1+1}} = \frac{2}{3}$$

Euclidean distance

- The Euclidean distance metric allows to identify how far two points or two vectors are apart from each other
- It's the length of a line segment between the two points
- It ranges from 0 to N
 - 0 means two vectors are exactly the same
 - N is the distance and can be any positive number

Euclidean distance

$$d(A,B) = \sqrt{\sum_{1=1}^{n} (A_i - B_i)^2}$$

- D₁ = "natural language processing"
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	natural	language	processing	understanding
D_1	1	1	1	0
D_2	1	1	0	1

$$D_1 = [1,1,1,0]$$

 $D_2 = [1,1,0,1]$

$$d(D_1, D_2) = \sqrt{(1-1)^2 + (1-1)^2 + (1-0)^2 + (0-1)^2} = \sqrt{2}$$

Backing to our example

- D₁ = "Text is a complex human language representation."
- D₂ = "Natural human language is complex and also is diverse."
- D_3^- = "Natural human body clock is complex."
- $D_4 =$ "Text representation differs from human to human."

	clock	is	human	language	natural	diverse	text	differs	represen tation	complex	body
D_1	0	1	1	1	0	0	1	0	1	1	0
D_2	0	2	1	1	1	1	0	0	0	1	0
D_3	1	1	1	0	1	0	0	0	0	1	1
D_4	0	0	2	0	0	0	1	1	1	0	0

Backing to our example

$$D_1 = [0,1,1,1,0,0,1,0,1,1,0]$$

$$D_2 = [0,2,1,1,1,1,0,0,0,1,0]$$

$$D_3 = [1,1,1,0,1,0,0,0,0,1,1]$$

$$D_4 = [0,0,2,0,0,0,1,1,1,0,0]$$

Cosine Similarity									
	D_1		D_2		D_3	D_4			
D_1	1								
D_2	0.68		1						
D_3	0.5		0.68		1				
D_4	0.61		0.25		0.30	1			

	Euclidean Distance										
	D ₁	D_2	D_3	D_4							
D_1	0										
D_2	2.23	0									
D_3	2.44	2.23	0								
D_4	2.23	3.46	3.0	0							

Cosine vs. Euclidean

- Both metrics are symmetric
- Euclidean distance strongly relies on length
- Cosine similarity is generally used when the magnitude of the vectors does not matter
 - Documents of uneven lengths (e.g., Wikipedia articles)

- Bag of Words (BoW)
- Bag of N-Gram
- TF-IDF

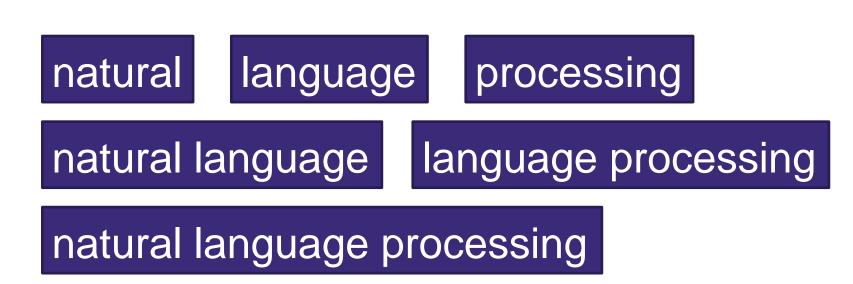
An *n-gram* is a contiguous sequence of n items (words) from a given sample of text

natural language processing

1-gram (unigram)

2-gram (bigram)

3-gram (trigram)



- It allows the bag-of-words to capture a little bit more meaning from the document
- Comparing to simple bag of word model, it helps to keep the order of words

good not bad

bad not good

- D_1 = "Text is a complex human language representation."
- D_2 = "Natural human language is complex and also is diverse."
- Preprocessing
 - Lowercasing
 - Punctuation removal
 - Word tokenization
- Generating 2-grams

is a
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- D₁ = "Text is a complex human language representation."
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	text is	is a	a complex	complex human	human language	language representation	natural human	language is	is complex	complex and	and also	also is	is diverse
D_1	1	1	1	1	1	1	0	0	0	0	0	0	0
D_2	0	0	0	0	1	0	1	1	1	1	1	1	1

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	Cosine Similarity									
	D_1 D_2 D_3 D_4									
D_1	1									
D_2	0.14	1								
D_3	0.00	0.31	1							
\overline{D}_4	0.00	0.00	0.00	1						

- Bag of Words (BoW)
- Bag of N-Gram
- TF-IDF

TF-IDF

- A problem with scoring word frequency (e.g., bag of word) is that highly frequent words start to dominate in the document (e.g. larger score)
- But may not contain as much informational content to the model as rarer but perhaps domain specific words

Natural human language is complex and also is diverse.

- TF-IDF rescale the frequency of words by counting how often they appear in all documents
 - Scores for frequent words like "is" that are also frequent across all documents are penalized

- Term Frequency is a scoring of the frequency of the word in the current document
- Inverse Document Frequency is a scoring of how rare the word is across documents

$$tf = \frac{Number\ of\ repetitions\ of\ word\ in\ a\ document}{Total\ number\ of\ words\ in\ document}$$

$$idf = \log \left(\frac{Total\ number\ of\ documents}{Number\ of\ documents\ containing\ the\ word} \right)$$

$$tfidf = tf * idf$$

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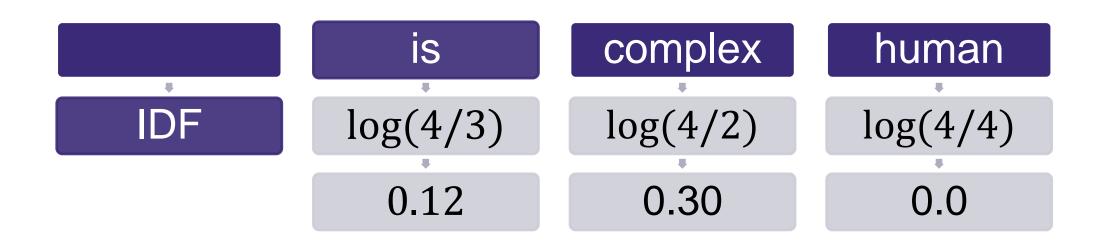
TF	is	complex	human
D_1	1/7	0	1/7
D_2	2/9	1/9	1/9
D_3	1/6	1/6	1/6
D_{A}	0	0	2/7

clock is human language by natural diverse to text differs representation of complex body and also

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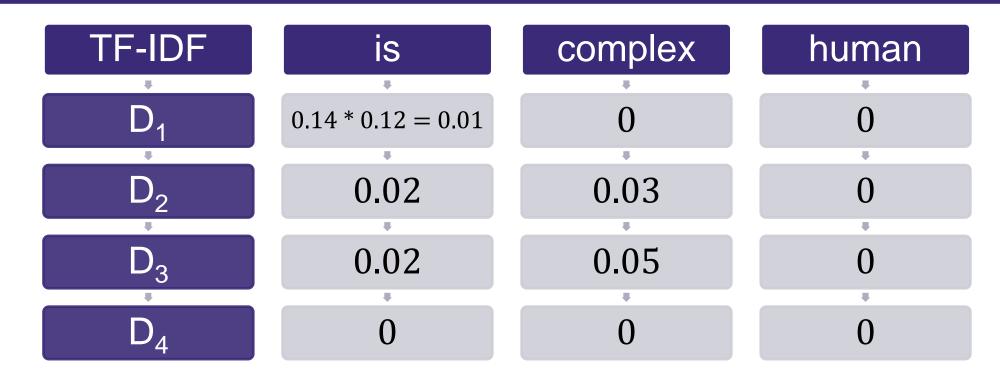
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	clock	is	human	language	natural	diverse	text	differs	represen tation	complex	body
D_1	0	0.01	0	0.45	0	0	0.45	0	0.45	0	0
D_2	0	0.02	0	0.30	0.30	0.39	0	0	0	0.03	0
D_3	0.51	0.02	0	0	0.40	0	0	0	0	0.05	0.51
D_4	0	0	0	0	0	0	0.34	0.43	0.34	0	0

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Cosine Similarity							
	D_1	D_2	D_3	D_4			
D_1	1						
D_2	0.48	1					
D_3	0.32	0.42	1				
D_4	0.45	0.09	0.12	1			

Different *TF* variations

$$binary = 0.1$$

raw count = Number of repetitions of word in a document

$$term\ frequency = \frac{Number\ of\ repetitions\ of\ word\ in\ a\ document}{Total\ number\ of\ words\ in\ document}$$

 $log\ normalization = log(1 + Number\ of\ repetitions\ of\ word\ in\ a\ document)$

Different *IDF* variations

$$unary = 1$$

$$inverse\ document\ frequency = \log\left(\frac{Total\ number\ of\ documents}{Number\ of\ documents\ containing\ the\ word}\right)$$

$$inverse\ document\ frequency\ smooth = \log \left(\frac{Total\ number\ of\ documents}{1+Number\ of\ documents\ containing\ the\ word}\right) + 1$$

From TF-IDF to BoW

Different *TF* and *IDF* variations

raw count = Number of repetitions of word in a document

$$unary = 1$$

$$tfidf = Bag \ of \ Word$$

IDF and Stop-words

- Low IDF score can hint to Stop-word
 - "and", "a", "the", "that" and ...
 - High representation in almost all documents means very low IDF score
 - Specific domains (e.g., medical texts)

Vector representation

- What is vectorization?
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Text vectorization in Python

scikit-learn



CountVectorizer (Bag of Word)

CountVectorizer (Bag of Word)

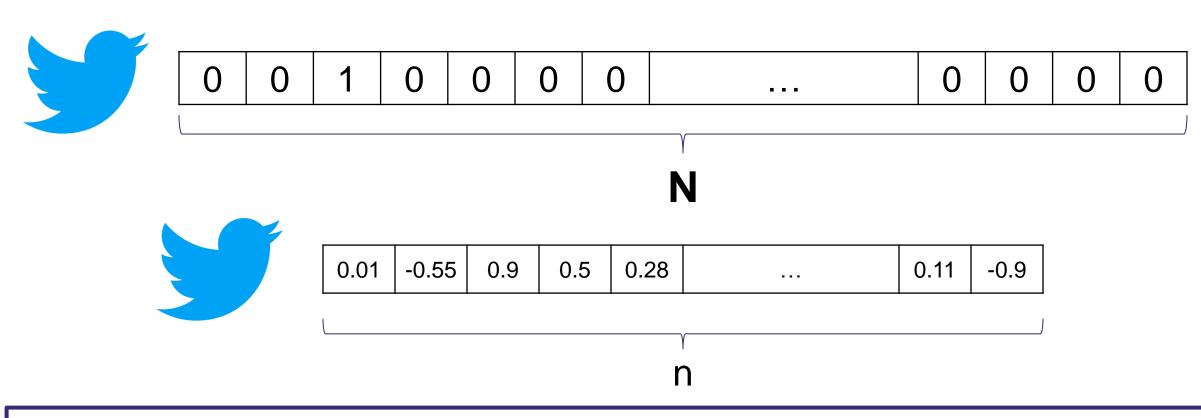
CountVectorizer (Bag of N-Gram)

CountVectorizer

TfidfVectorizer

Summary





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Summary

- Bag of Words (BoW)
- Bag of N-Gram
- TF-IDF



