ENEE 646 Project 4

Evaluating the Performance of Static and Dynamic Branch Prediction Schemes

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Objectives

- ◆ Explore the effectiveness of branch direction prediction on an actual program.
- ◆ Read a representative trace and compute the accuracy rate of different branch direction prediction schemes.
- Provide a comparison for the following prediction schemes.
- Static Prediction -
- 1. Always Taken
- 2. Always Not Taken
- ◆ Dynamic Prediction
- 1. Bimodal Predictor with 1-Bit History
- 2. Bimodal Predictor with 2-Bit Saturating Counters
- 3. Gshare Predictor
- 4. Tournament Predictor

Input Trace file

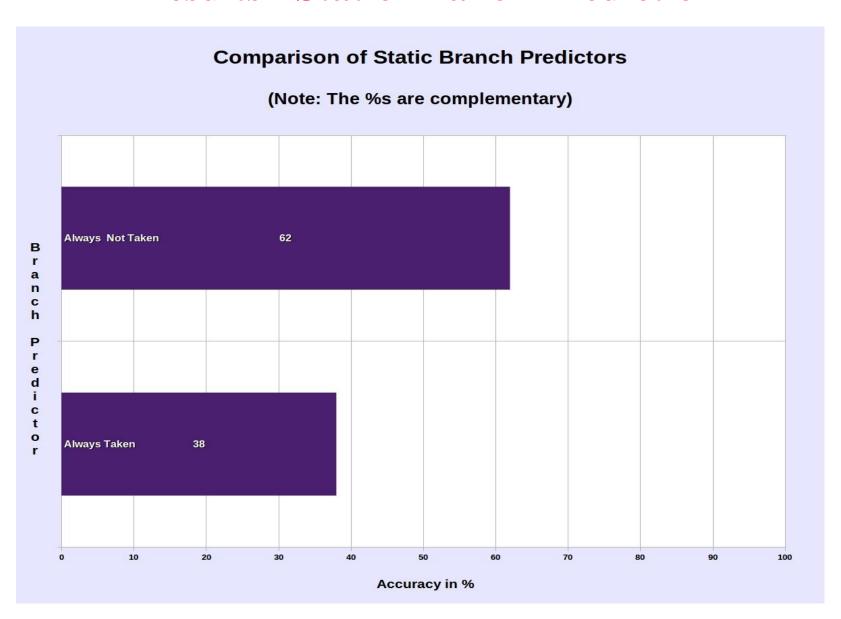
- ◆ Trace of 16 million conditional branches
- ◆ These are the conditional branches from an execution of the program GCC (Gnu C Compiler) from the SPECint2000 benchmark suite.
- Each line of the trace file has two fields.

3086629576 T

3086629604 N

- ◆ The first field is the address of the branch instruction. The second field is the character "T" or "N" for branch taken or not taken
- ◆ Obtained using <u>Pin</u>, a binary instrumentation tool (Trace from UPenn CIS Repository)

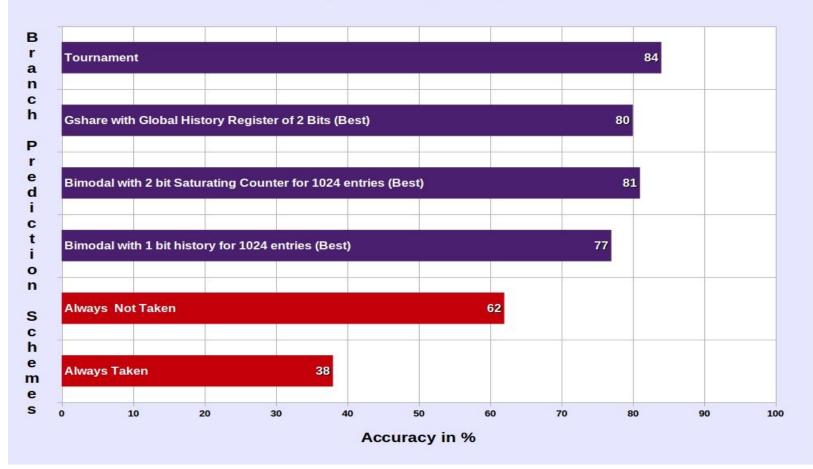
Results - Static Branch Prediction



Results – Comparison of Static and Dynamic Schemes

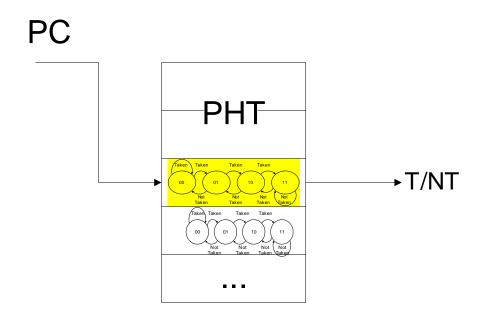
Comparison of Various Branch Prediction Schemes

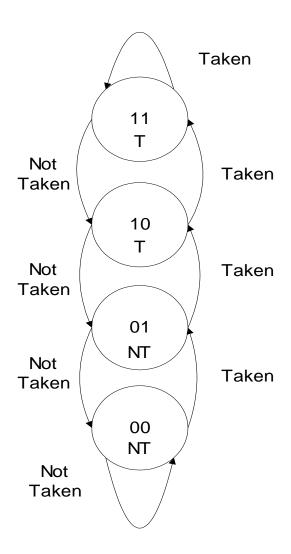
(Static & Dynamic)



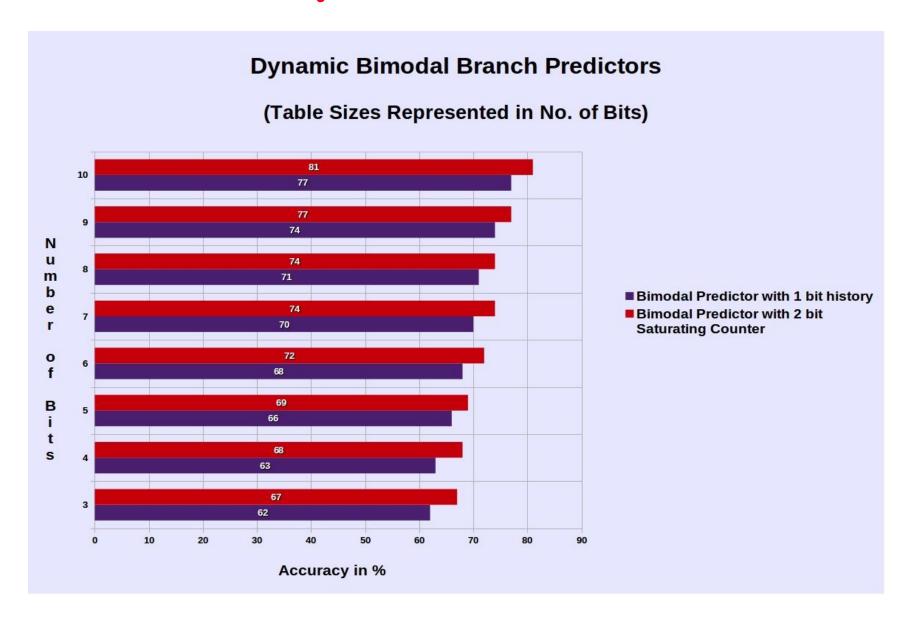
Bimodal Prediction

- ◆ Table of 2-bit saturating counters
 - Predict the most common direction

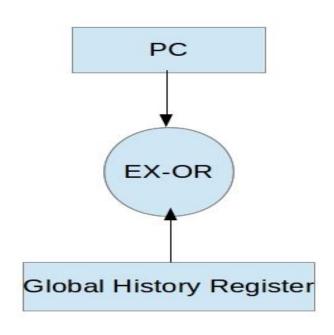




Results – Dynamic Bimodal Predictor

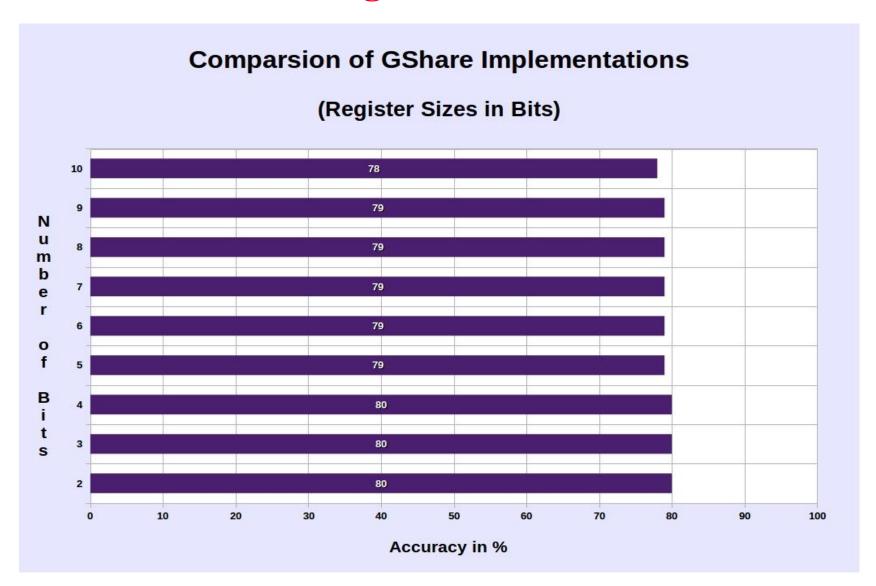


Gshare Predictor

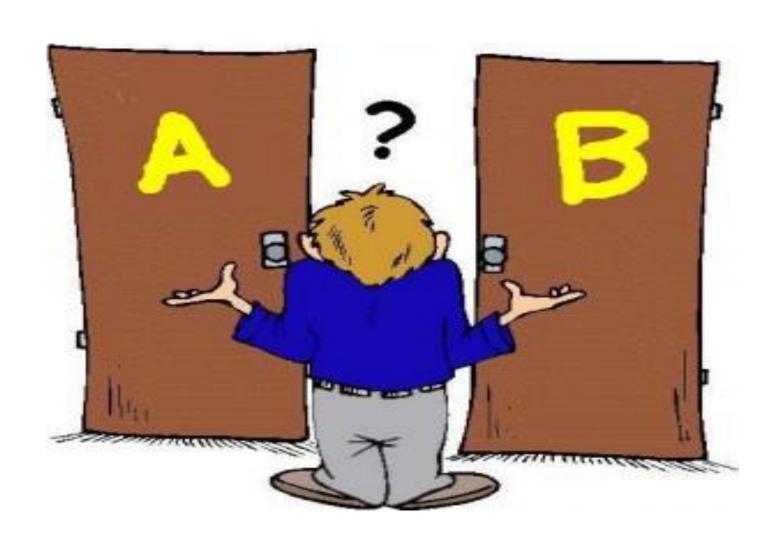


Hashed Address	2-Bit Prediction Value

Results – gshare Predictor



Tournament Predictor



Outlook

- ◆ Dynamic Branch Prediction has significantly higher prediction accuracy than static schemes.
- ◆ Can design custom hardware for a particular program knowing which scheme is best suited for it.

- **◆ Thank You for your attention!**
- **♦ Questions?**