

Lab 2: Arrays/Vectors and Classes

Create a class **PosPoly** that stores polynomials in x with positive integer coefficients. For example, $4x^5 + 2x^6 + 3x^2 + x$.

The instance variables of your class should be (a) a counter for the number of powers; and (b) an array/vector of **Pair**'s, where a **Pair** is a struct (or a class) that stores two ints: the power and the coefficient. For example, the above polynomial could be stored as:

powerCount = 4					
power	5	6	2	1	...
coeff	4	2	3	1	...

You can assume that no polynomial will ever have more than 100 terms.

The class should be stored in files **PosPoly.cpp** and **PosPoly.h**. (The code for **Pair** can be in its own files, but it is also okay to include it in **PosPoly.h**. It is also okay to adapt/use the **Pair** class on the class website as solution to Practice 2.)

Your **PosPoly** class should have the following methods:

- A default constructor that initializes the polynomial to zero
- An overloaded `<<` operator for output. (It's okay if it prints out in any order and doesn't have all the bells and whistles; e.g. prints above polynomial with `+1x^1`)
- `void incrementBy(int c, int p)`: increment the current polynomial by cx^p , where c should be positive and p should be nonnegative.

For example,

```
PosPoly A;
A.incrementBy(3,2);
A.incrementBy(2,6);
A.incrementBy(1,5);
A.incrementBy(1,1);
A.incrementBy(3,5);
```

should produce the above example polynomial.

- A boolean test for whether two polynomials are equal

A sample test driver is provided. Adapt as desired. (Do not add `main` to **PosPoly.cpp**.)

Submit via **handin** the files **PosPoly.h/cpp** (and **Pair.h/cpp** if created).
(Your driver will not be used in grading.)