

Upcoming schedule
Tokenizer assignment
Compilers/interpreters

Zoom Wed
Cok Fri

One of the first steps in building
an interpreter or a compiler is
building a tokenizer
a token is a single unit of text in
the language that is meaningful

Compilers/interpreters

A common modern approach involves
multiple stages.

(Oracle) Java

\$ javac Hello.java → Hello.class

→ compiles to a low level language
called "Java byte code"

\$ java Hello (don't specify .class
but it runs that file)

↳ old Oracle Java ran an interpreter
on the bytecode to execute
the program

python.org Python

\$ python3 hello.py → hello.pyc
compiles to (Python byte

and then runs an
interpreter on the pyc file
code)

Why this complexity?

If you compile all the way to machine language, your compiled file won't work on different processors.

So instead, compile to a processor-independent middle language, and then run an interpreter on it which has been designed for each processor.

Another advantage is just separating different jobs to different programs

Back to Java: modern versions don't interpret the byte code, they do "just in time" compiling (JIT)

→ compiles on-the-fly while program
is running
