# **DAVID WEIS**

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Three years of safety-critical software experience. Master's degree in Robotics.

Passionate about robotics that can empower people in everyday life.

# WORK

2019 - NOW

# **ROBOTICS ENGINEER, CASTA SPES TECHNOLOGIES LTD.**

As the software lead for a robotics startup, developed a navigation stack and a fleet management platform for an autonomous security robot.

ROS, Python, Gazebo, Sensor Fusion

2016 - 2018

# **SOFTWARE ENGINEER, INSERO AIR TRAFFIC SOLUTIONS**

Co-ran a research lab, working on projects such as an AR application for monitoring airport equipment status in real time using the Microsoft HoloLens.

Worked closely with customers to deliver a safety-critical application for control of the Instrumental Landing System. Improved QA processes by training developers in modern software testing techniques.

C#, WPF, ASP.NET, C++

2016 - 2018

### **LECTURER, VIA UNIVERSITY COLLEGE**

Designed a curriculum and taught an introductory course in software engineering.

Teaching, Public speaking, Mentoring

# **PROJECTS**

2019 - NOW

#### **HAMILTON**

Design a Mecanum wheeled robot and use reinforcement learning to train it to drive on different terrains.

CAD, Python, TensorFlow, OpenAI Gym

Link: davidweis.dev/hamilton

2017 - NOW

### **HOPPER**

Iteratively designed and built an open source hexapod 3D printed robot with autonomous navigation stack.

ROS, OctoMap, SLAM, OpenCV

Link: github.com/dmweis/Hopper\_ROS

2018 - NOW

# **VOLUNTEER, PREWIRED**

Mentoring children in software and computer science. Organized a week-long hackathon, where participants could practice their skills against each other.

Mentoring, Leadership, Event organization

#### 2017

# MIXED REALITY RESEARCH, THE LEGO GROUP

Prototyped Mixed Reality games for LEGO toys and experiences. Won award for most innovative project. *Unity, Mixed reality, C#* 

#### 2016

# VR GAMEMASTER, VIA UNIVERSITY COLLEGE PROMOTIONAL EVENT

Developed an asymmetric VR tabletop multiplayer game using computer vision to track token placement. *Unity, VR, HTC Vive, Computer vision Link:* davidweis.dev/vr-qm

# **EDUCATION**

#### **DECEMBER 2019**

# MSC. ROBOTICS AND AUTOMATED SYSTEMS, HERIOT-WATT UNIVERISTY

Participated in a competition for European Robotics League, building an assisted living robot. Worked on real-time teleoperation platform for the Husky UGV. Dissertation on obstacle detection and traversal for legged robots.

\*Movelt, ROS, Python, NumPy\*

#### **JANUARY 2018**

# B. ENG. INFORMATION AND COMMUNICATION ENGINEERING, VIA UNIVERSITY COLLEGE

Achieved award for most innovative bachelor project, on use of augmented reality for industrial applications. Worked as a teaching assistant and was on committee of software engineering society. **Unity, VR, C#**