General information

This web server is a lightweight HTTP/1.1 server written in C.

Functionality

- basic HTTP protocol (methods GET, POST, DELETE)
- status codes: 200 OK, 404 Not Found, 400 Bad request, 403 Forbidden, 501 not implemented, 503 service unavailable and return HTML pages in case of an error
- transfer big files (> 1GB size)
- hosting storage to save and load files to it.
- configurable: JSON config file provides with the following: configure server IP, port, max-clients, root directory, log-file.
- keep-alive option (can be configurable via config file)
- can handle multiple clients.
- supports logging and levels(FATAL, ERROR, WARN, INFO, DEBUG)
- covered with Unit Testing (positive, negative scenarios) using PyTest module

Architecture

Consists of these module:

Module name Purpose

Config Works with config.json: read, parse and

store and use information from it.

File storage Provides an interface for sending,

receiving, deleting and checking files, as

well as determining file size and resolving

file paths relative to the server's

configured root directory.

HTTP communication Provides functionality for parsing HTTP

requests, generating responses, and

managing various HTTP methods such as

GET, POST, and DELETE.

Logger Simple logging into configured file with

severity levels (FATAL, ERROR, WARN,

INFO, DEBUG)

Server Core part of Web Server, that provides

functions for starting server, accept

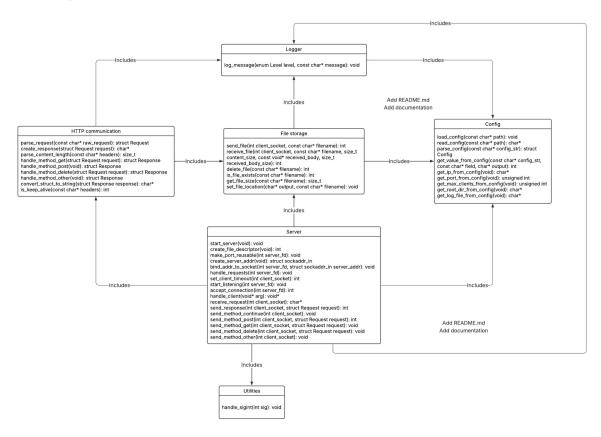
connections and handle clients.

Utilities Provides functions, that doesn't belong to

modules mentioned previously, such as

safely exiting Web Server.

Module diagram:



Configuration

Web Server can be configured through using "config.json", which has these fields:

- ip used to set server's IPv4 address.
- port used to set server's port.
- max clients used to set maximum number of concurrent clients.
- root directory used to set root storage directory of Web Server.
- log file used to set path and name of log file.

```
Default config file look:
```

```
{
    "ip": "127.0.0.1",
    "port": 8080,
    "max_clients": 3,
    "root_directory": "./storage",
    "log_file": "log.txt"
}
```

Note: if value of any field is not configured or configured with mistakes, Web Server will use default values.

Logging

Web Server uses logging to file, where log messages divided into 5 categories:

- DEBUG used for debugging.
- INFO general informational messages.
- WARN warnings indicating potential issues.
- ERROR error messages for failed operations.
- FATAL critical errors that cause program exit.

Log file example:

[Sat Nov 1 18:48:37 2025] [INFO] Keep-Alive: waiting for next request on same connection

[Sat Nov 1 18:48:37 2025] [ERROR] Client disconnected or recv() error while reading headers

[Sat Nov 1 18:48:37 2025] [WARN] Client closed connection or invalid request

[Sat Nov 1 18:48:37 2025] [INFO] Client socket closed

[Sat Nov 1 18:48:37 2025] [INFO] Connection successfully accepted

[Sat Nov 1 18:48:37 2025] [INFO] Successfully set timeout time for client

[Sat Nov 1 18:48:37 2025] [ERROR] Client disconnected or recv() error while reading headers

[Sat Nov 1 18:48:37 2025] [WARN] Client closed connection or invalid request

[Sat Nov 1 18:48:37 2025] [ERROR] Client disconnected or recv() error while reading headers

[Sat Nov 1 18:48:37 2025] [WARN] Client closed connection or invalid request

[Sat Nov 1 18:48:37 2025] [INFO] Client socket closed