FRONT-END DELIVERABLE 2

WHAT TO WEAR

Congratulations! You've made it to the JavaScript portion of Unit 1, a major component of understanding how to code is effectively applying your problem-solving logic. You will be implementing conditions and user input to solve the exercise.

Disclaimer**:** A large part of being a developer is researching and understanding new mechanics and concepts of coding. Every developer, even a seasoned veteran, needs to look up and research coding concepts. As such, for this exercise, you may need to research conditions and prompts with JavaScript.

Here are a few hints:
- For any programming language, Google and Stack Overflow will be your go-to sites for learning about code.
- Google is good at answering common questions, Stack Overflow is good for troubleshooting and reading issues other programmers have encountered.
- JSBin or Plnkr are great places to tinker with and break new code in isolation before you add it into your project.

Create a new project folder. Please name your folder as **[lastName]-part-two**.

The folder should container:
- **index.html**
- a folder named **js** that will contain the script file named **script.js**
  - The **script.js** file must be linked within the <body> element of your index.html.
  - The **script.js** file will contain all of the code required to complete the challenge.

Put this project in its own repo on GitHub and submit it to us with the GitHub link

WHAT TO WEAR

Task: Write a script that will inform the user what they should be wearing based on two conditions: the temperature and the event type. This information will be gathered through prompts. Use the following table to drive the logic of your program. This deliverable is worth 10 points.

Event Type	Clothing Suggestion
casual	something comfy
semi-formal	a polo
formal	a suit
Temperature	**Clothing Suggestion**
Less than 54 degrees Fahrenheit	a coat
54 - 70 degrees Fahrenheit	a jacket
more than 70 degrees Fahrenheit	no jacket

Build Specifications:
- Declare and initialize the following three variables.
    - `eventType` will contain the information entered in the prompt for the event type.
    - `tempFahr` will contain the information entered in the prompt for the temperature in Fahrenheit.
    - `result` is a string that will be logged to the console.
- Use conditional statements to drive the decision making of your program.
- Initializes **result** as a single string using concatenation. This string will contain the event type, temperature, and clothing suggestion (see example below).
- Logs the `result` variable to the console.

Example:
"Since it is 33 degrees and you are going to a formal event, you should wear a suit and coat."