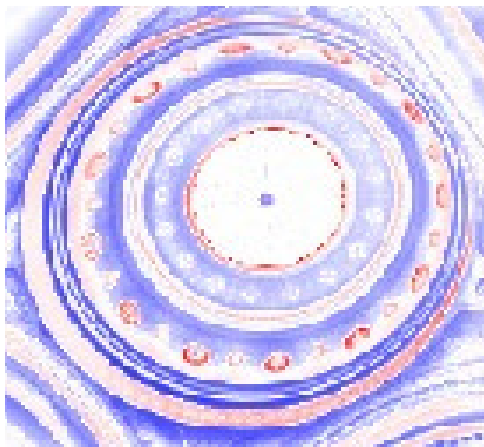
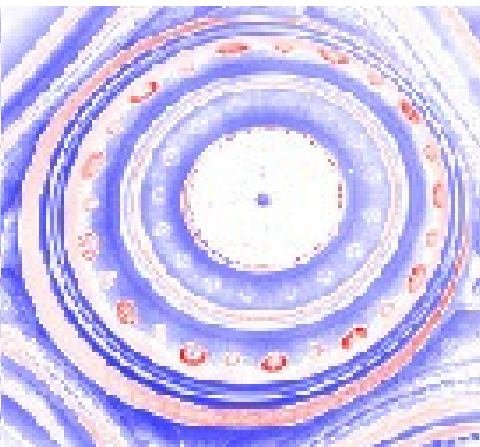


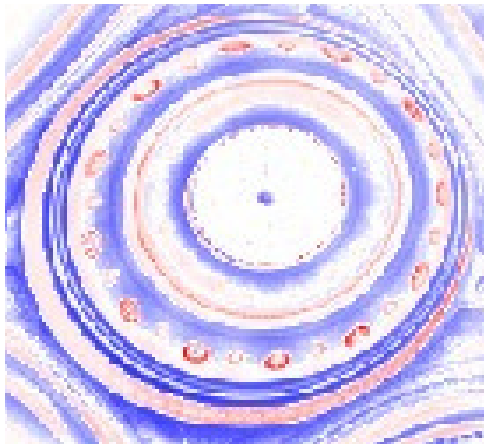
Bilateral



Trilateral



Quadrilateral



**Quadrilateral +
Interpolation**

