

Aspose.Words

# How Aspose.Words works with fonts on different operating systems

## What could possibly go wrong?

When working with documents, one way or another you have to use different fonts, styles and sizes.

Documents can contain any number of fonts and these are not necessarily only fonts that are installed in the operating system. Fonts can be completely different, taken from other operating systems, purchased or created by the users themselves.

Sometimes information about the used fonts is embedded in the document, eliminating display problems during document transfer.

How does Aspose.Words find the right font?

In case the required font cannot be found, how to find a good replacement?

**Note**: At the moment Aspose.Words supports [OpenType](https://en.wikipedia.org/wiki/OpenType) and [TrueType](https://en.wikipedia.org/wiki/TrueType) font formats.

# Fonts on Windows systems

In most cases, while working in Windows environment, users don’t face significant problems with missed fonts or incorrect layout.

Aspose.Words goes through a document and when it encounters a font’s link it successfully fetches font’s data from the system folder.

On Windows Aspose.Words takes all available fonts from System.getenv("WINDIR")\\fonts folder first, then retrieves the additional fonts by their paths stored in the registry

HKEY\_LOCAL\_MACHINE\\SOFTWARE\\Microsoft\\Windows NT\\CurrentVersion\\Fonts

If a document contains embedded fonts, Aspose.Word can read their data from the document and use it to build up the document’s layout.

But documents could contain links to fonts that are not in the system folders, then several scenarios come to play:

Users can set up new font sources via *FontSettings* class;

Aspose.Words can try and replace the missed font with the similar one.

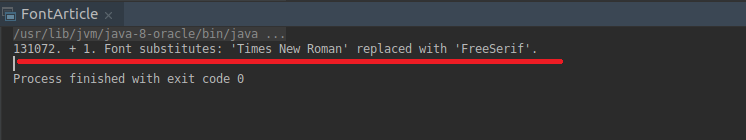
## How to recognize that the font was replaced

Sometimes it may be unclear why the layout has changed or some font does not look as expected. *IWarningCallback* interface comes to rescue. You can pass your own implementation of this interface via method loadOptions.setWarningCallback().

There are eleven types of warnings. We are interested in *FONT\_SUBSTITUTION*.

Here is the example how you can configure your own warning callback

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| **Java** |
| private static IWarningCallback createWarningCallback() {  return new IWarningCallback() {  @Override  public void warning(WarningInfo info) {  if (info.getWarningType() == WarningType.*FONT\_SUBSTITUTION*)  log.info(info.getWarningType() + ". + " + info.getSource() + ". " + info.getDescription());  }  };  } |
| **NET** |
| private class CustomWarningCallback : IWarningCallback  {  public void Warning(WarningInfo info)  {  if (info.WarningType == WarningType.FontSubstitution)  Console.WriteLine(info.WarningType + ". + " + info.Source + ". " + info.Description);  }  } |

As you can see in the output the “Times New Roman” font was replaced with “FreeSerif”

## Add a custom font source

If the document processed contains links to fonts that are not in the system, or you don't want to (or you can’t because of lack of permissions) add them to the system folder, then the best solution would be to add a folder with your own fonts along with the system ones using the setFontsSources method.

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| **Java** |
| FontSettings fontSettings = new FontSettings();  fontSettings.setFontsSources(  new FontSourceBase[]{  new FolderFontSource("/home/user/MyFonts", true, 1),  new SystemFontSource(0),  }  ); |
| **NET** |
| FontSettings fontSettings = new FontSettings();  fontSettings.SetFontsSources(  new FontSourceBase[]{  new FolderFontSource("/home/user/MyFonts", true, 1),  new SystemFontSource(0),  }  ); |

**Note priorities**: If there are fonts with the same familyName and style in different fontSources, then Aspose.Words will select a font from a source with a higher priority.

If you don’t want to use the system fonts at all, Aspose.Words allows you to ignore them and use your own fonts only.

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| **Java** |
| FontSettings fontSettings = new FontSettings();  fontSettings.setFontsFolder("/home/user/MyFonts", true); |