Dmitrii **Antropov**

Creative Technologist

📍 60486, Frankfurt, Germany

📞 +(49) 178-8778332

✉️ dn.antropov@gmail.com

Skills

○ **Professional**

- Unreal Engine (C++, Blueprints)
- Unity Engine (C#)
- Python
- GLSL, HLSL
- VVVV, TouchDesigner

Education

○ **PhD in Art History**

State Russian Museum, Saint-Petersburg, Russia

○ **Dimploma in New Media Art**

New Media Lab, Saint-Petersburd, Russia

○ **Dimploma in Musical Improvisation**

St.Petersburg Sound Museum, Russia

Profile

I'm a creative technologist with deep knowledge in both technology and art, working to connect the two worlds.

Experience

○ **Creative Technologist | 2019 - Present**

NSYNK Gesellschaft für Kunst und Technik mbH

Leading the development of live mixed reality experiences for stage performances (Unreal Engine), building a multi-platform framework for VR presentations on Oculus Quest (Unreal) and Apple Vision Pro (Unity), and conducting research in AI agents and computer vision.

○ **Frelance Software Developer| 2018 - 2019**

Great Gonzo Studio

Developing of interactive mixed reality experiences in Unity

○ **Concept Developer| 2017 - 2018**

Ascreen

Designing concepts for interactive media installations and exhibitions at museums and art centers.