

Spatial-Based Graph Embedding and Its Potential Applications on Network Biology

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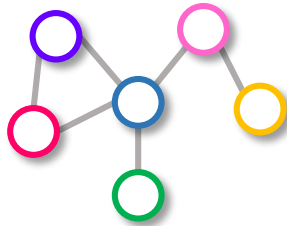
Outline

- Introduction
- Problem Definition
- Methods
 - DeepWalk
 - node2vec
 - GraphSAGE
 - Graph Attention Network (GAT)
- Discussion
- Potential Applications

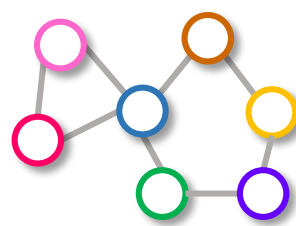
Introduction

- Graph is an important data structure used to store relational information (edge) between entities (vertex)
- Graph is a non-Euclidean data structure.
- How to exploit the structural information in graph.

sample 1: treated



sample 2: control



$$A_1 = \begin{bmatrix} 0 & 1 & 1 & 1 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$A_2 = \begin{bmatrix} 0 & 1 & 1 & 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 1 & 0 & 0 \end{bmatrix}$$

Problem Definition

- Given a (undirected, unweight) graph $G = (V, E)$ where $E \subseteq (V, V)$.
- Suppose X is the feature representation of the vertices:

$$\mathbf{X} = \begin{bmatrix} X_{1,1} & X_{1,2} & \cdots & X_{1,|V|} \\ X_{2,1} & X_{2,2} & \cdots & X_{2,|V|} \\ \vdots & \vdots & \ddots & \vdots \\ X_{d',1} & X_{d',2} & \cdots & X_{d',|V|} \end{bmatrix} \begin{array}{c} \text{features} \\ \downarrow \\ \text{vertices} \end{array}$$
$$\textcircled{\mathbf{x}_k} = \begin{bmatrix} X_{1,k} \\ X_{2,k} \\ \vdots \\ X_{d',k} \end{bmatrix} \quad \textcircled{\mathbf{x}_k^{r'}} = \begin{bmatrix} X_{k,1} \\ X_{k,2} \\ \vdots \\ X_{k',|V|} \end{bmatrix}$$

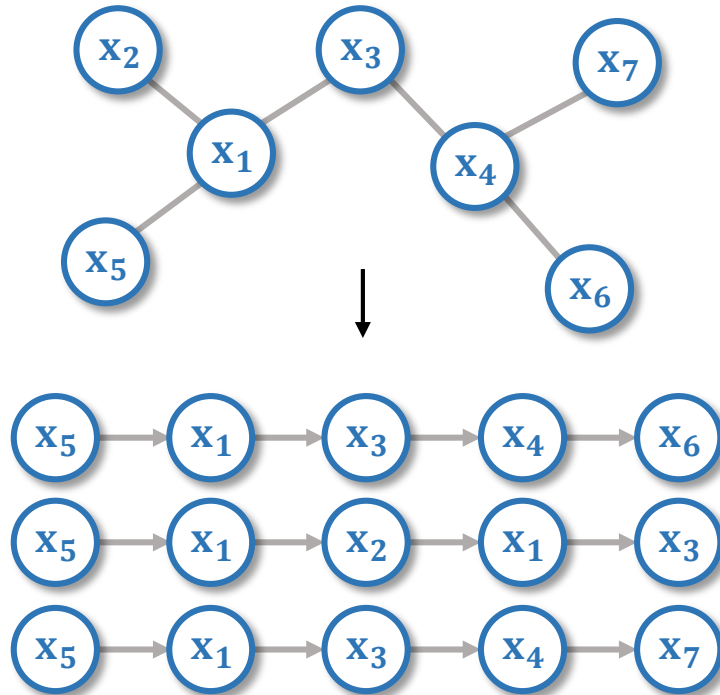
- To find an optimal function $f: X \in \mathbb{R}^{d' \times |V|} \rightarrow Z \in \mathbb{R}^{d \times |V|}$, where Z is the latent representation of vertices which consider the **structural information** in the graph.

Different Methods

- Vertex Centrality
 - Degree, closeness, betweenness, eigen-centrality.
 - No tunable parameters in this setting.
- Spectral-based graph convolutional neural network
 - Combine the eigen-decomposition of Laplacian matrix with convolutional Theorem in Fourier transform.
 - Not scalable to large graph
 - Requires global re-computation when the structure of graph change
- Spatial-based graph embedding

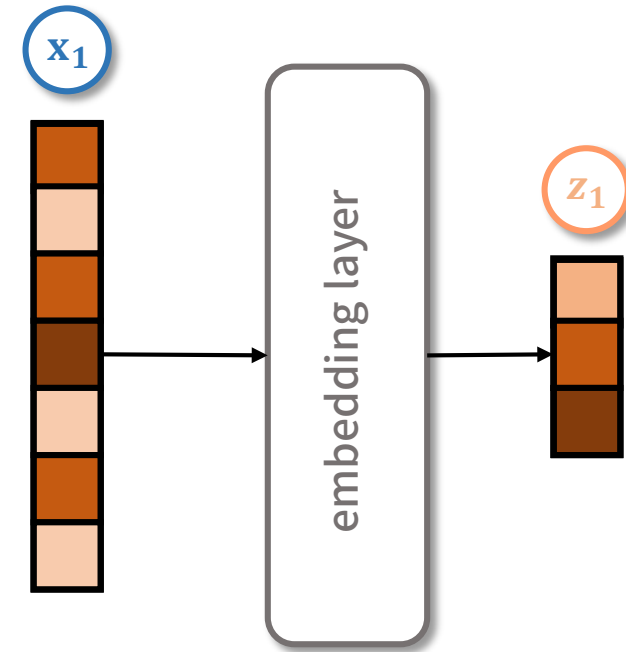
General Framework

A: Neighborhood sampling (DeepWalk, node2vec)



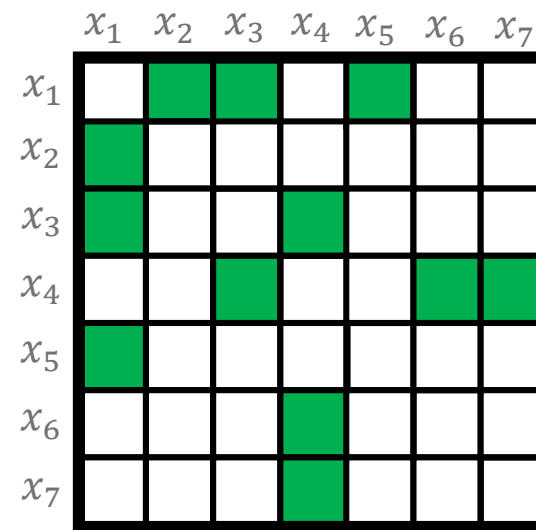
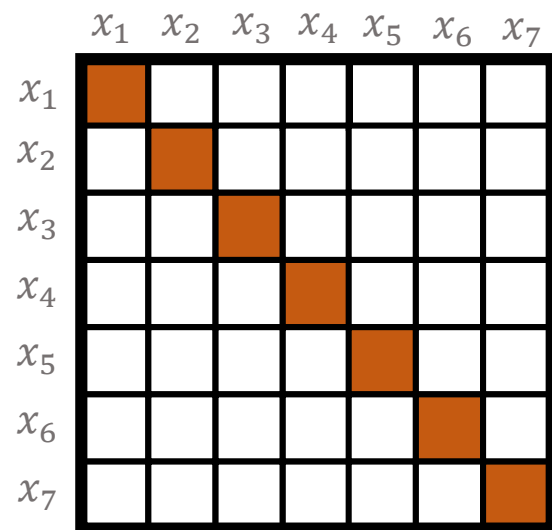
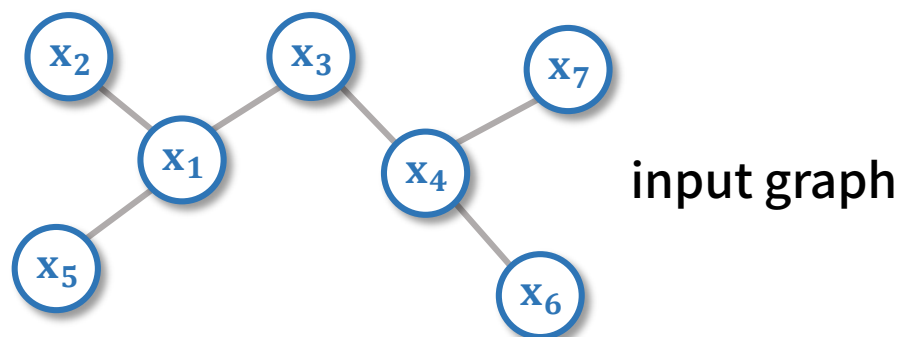
optimization

B: Embedding (GraphSAGE, GAT)



DeepWalk (1)

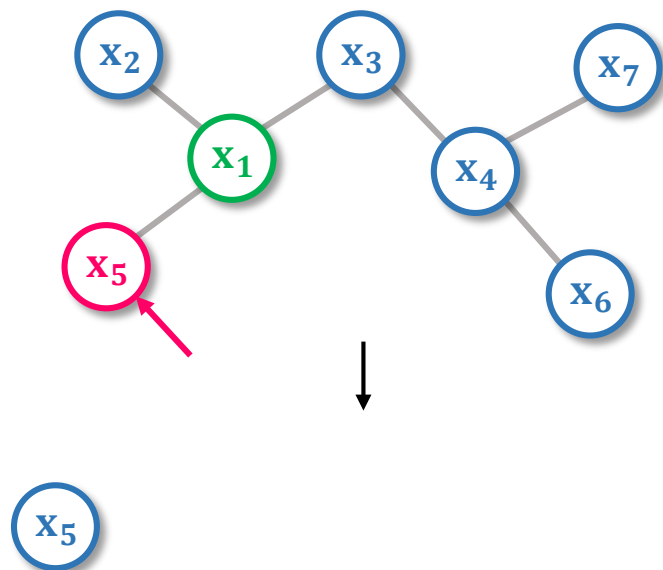
Input Data



DeepWalk (2)

Random Walk

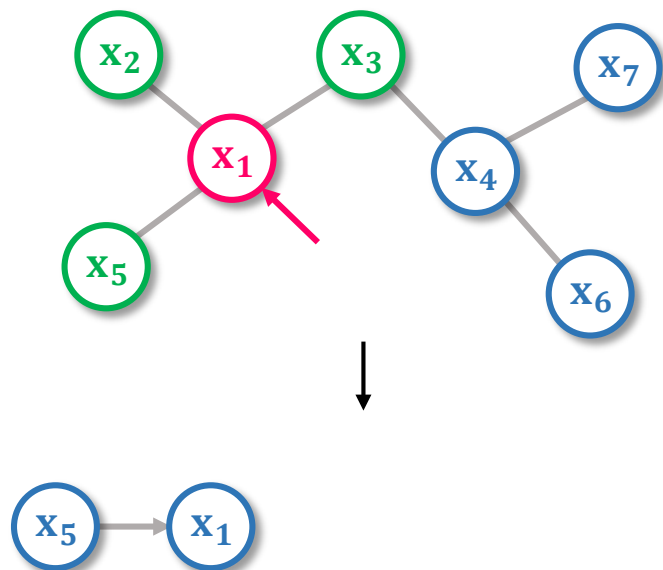
neighborhood sampling



DeepWalk (3)

Random Walk

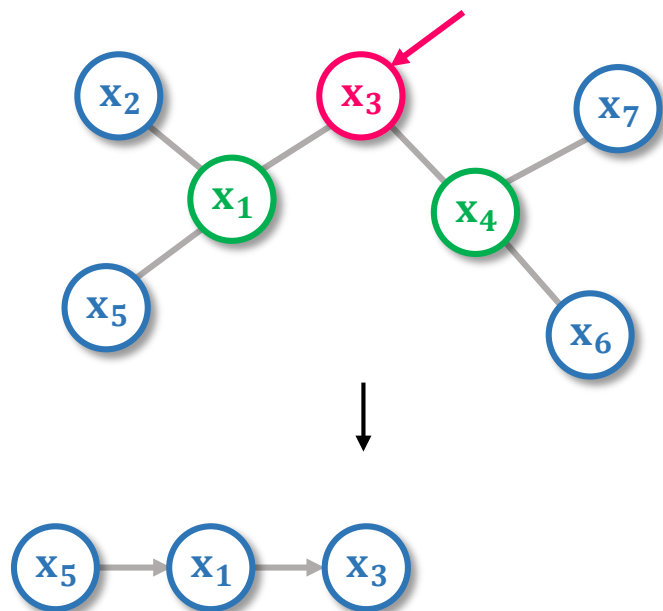
neighborhood sampling



DeepWalk (4)

Random Walk

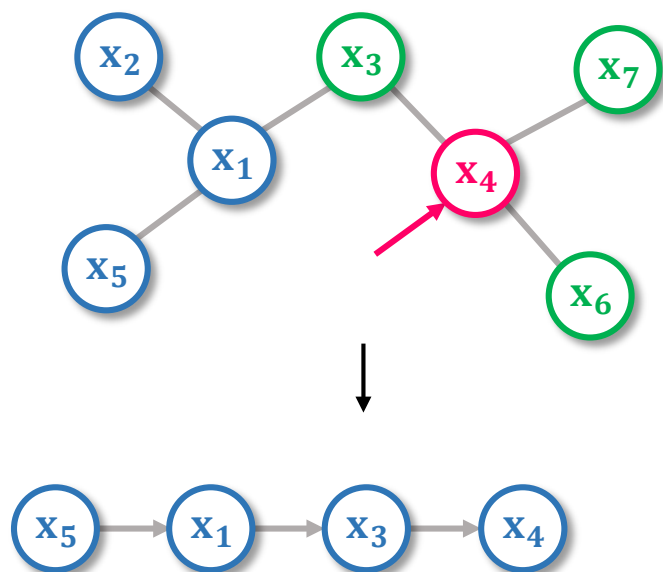
neighborhood sampling



DeepWalk (5)

Random Walk

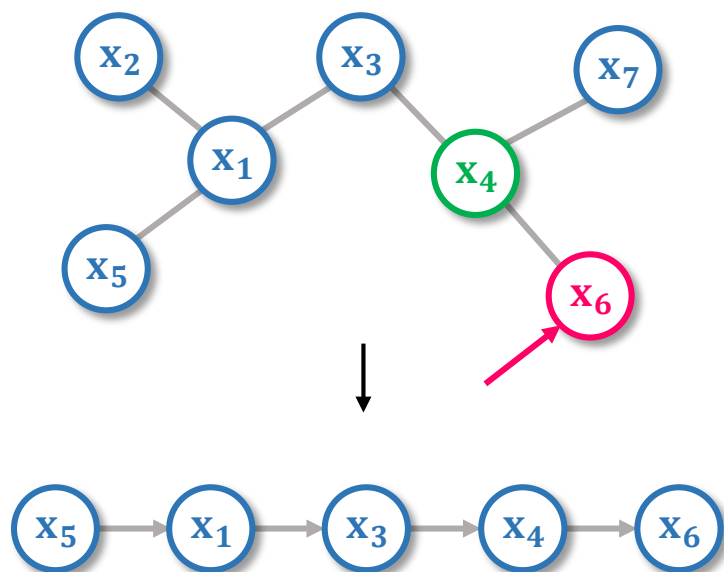
neighborhood sampling



DeepWalk (6)

Random Walk

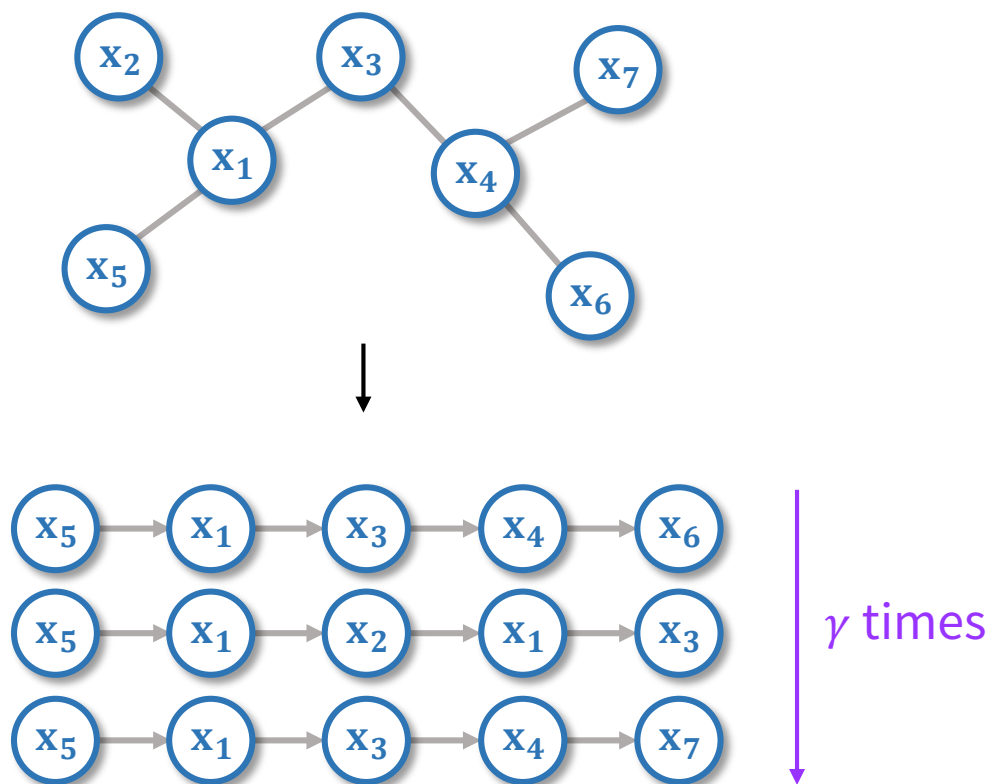
neighborhood sampling



DeepWalk (7)

Random Walk

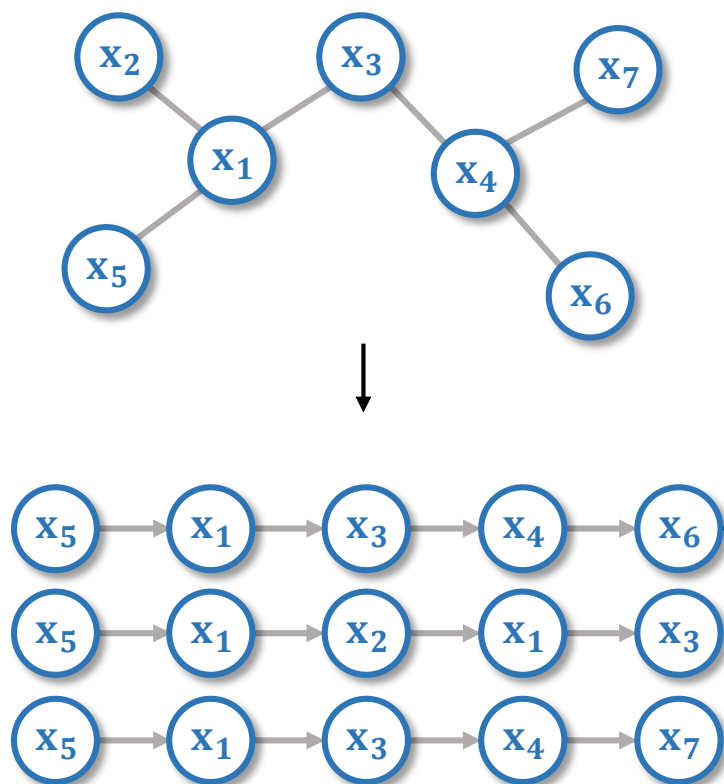
neighborhood sampling



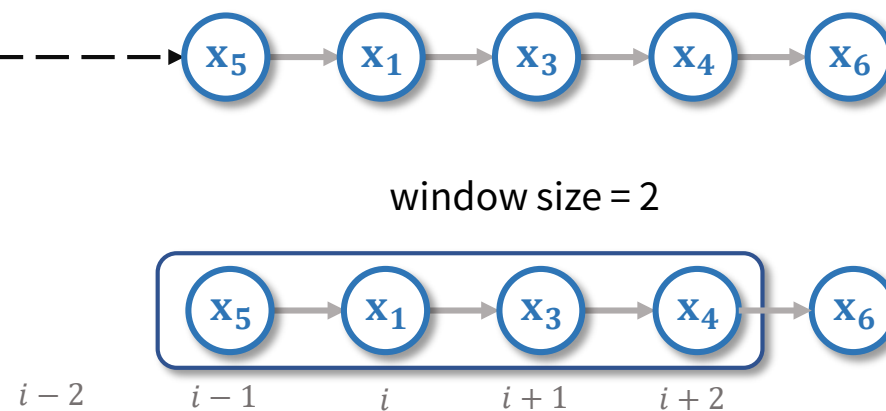
DeepWalk (8)

Random Walk

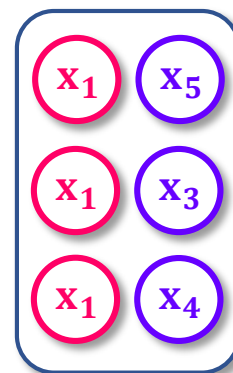
neighborhood sampling



skip-gram model



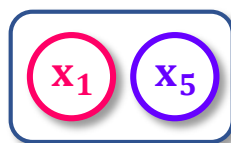
training data



x center vertex input feature

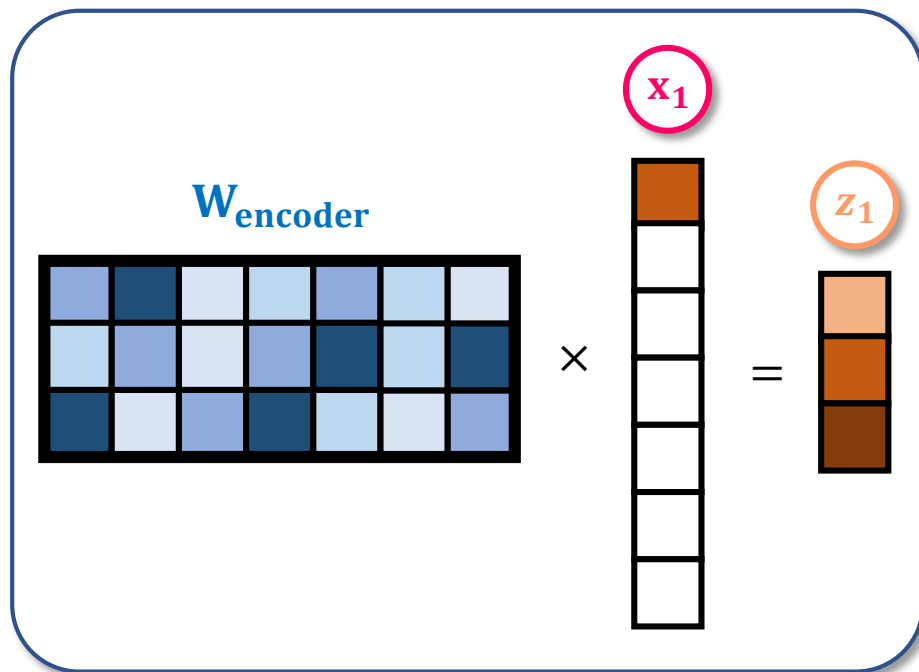
y co-occurred vertex predicted target

Optimization



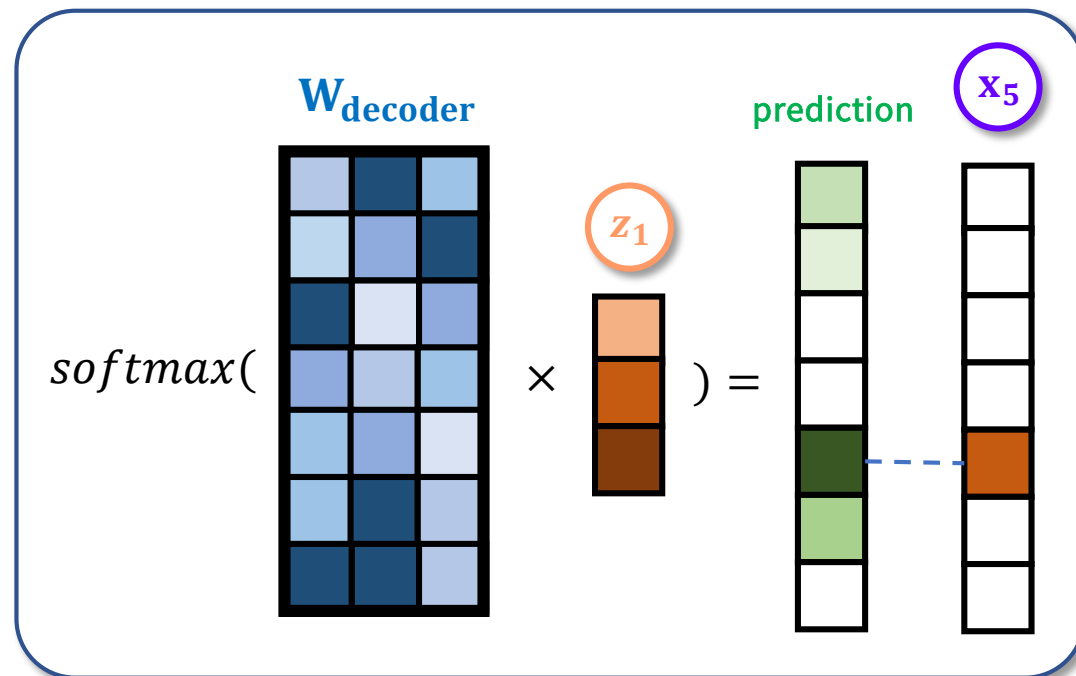
training data

embedding layer



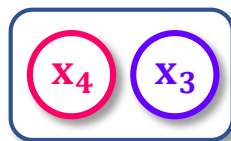
$$H(f(\mathbf{x}), \mathbf{y}) = - \sum_i \sum_c y_c \ln f_c(x_i)$$

optimization



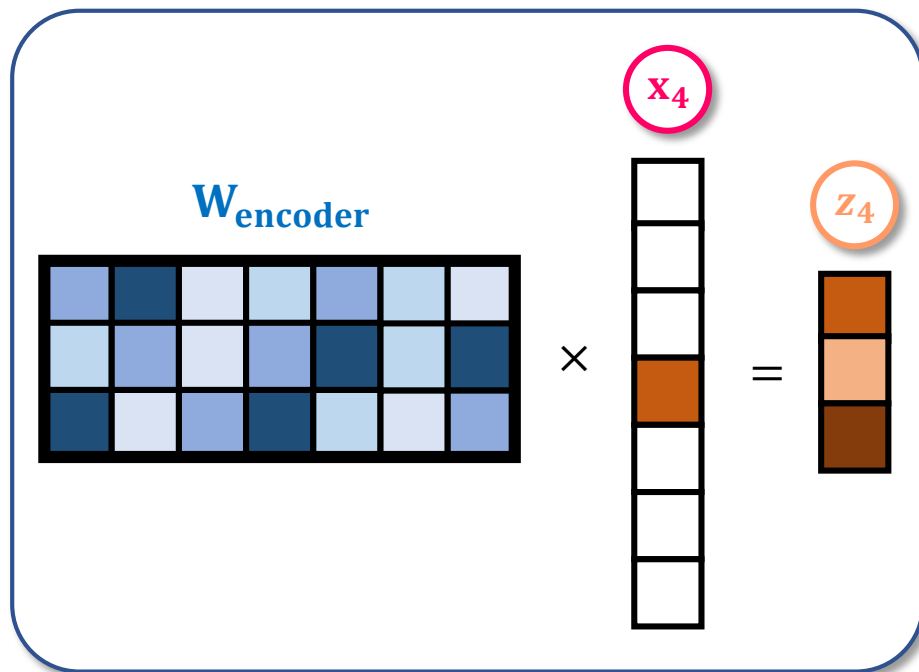
DeepWalk (10)

Optimization



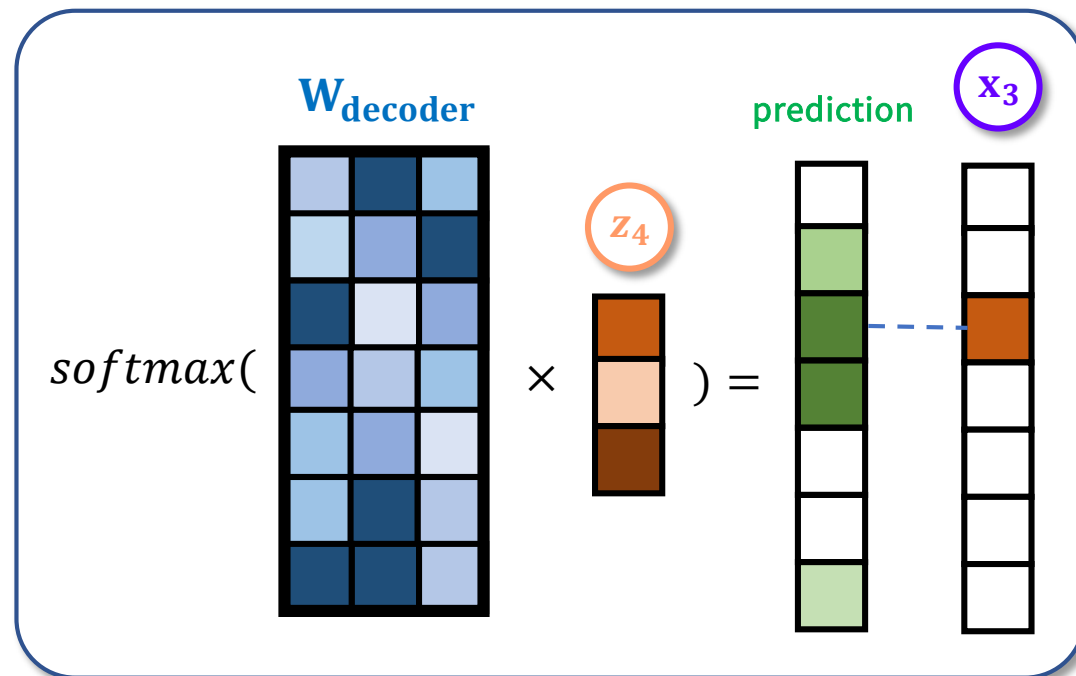
training data

embedding layer



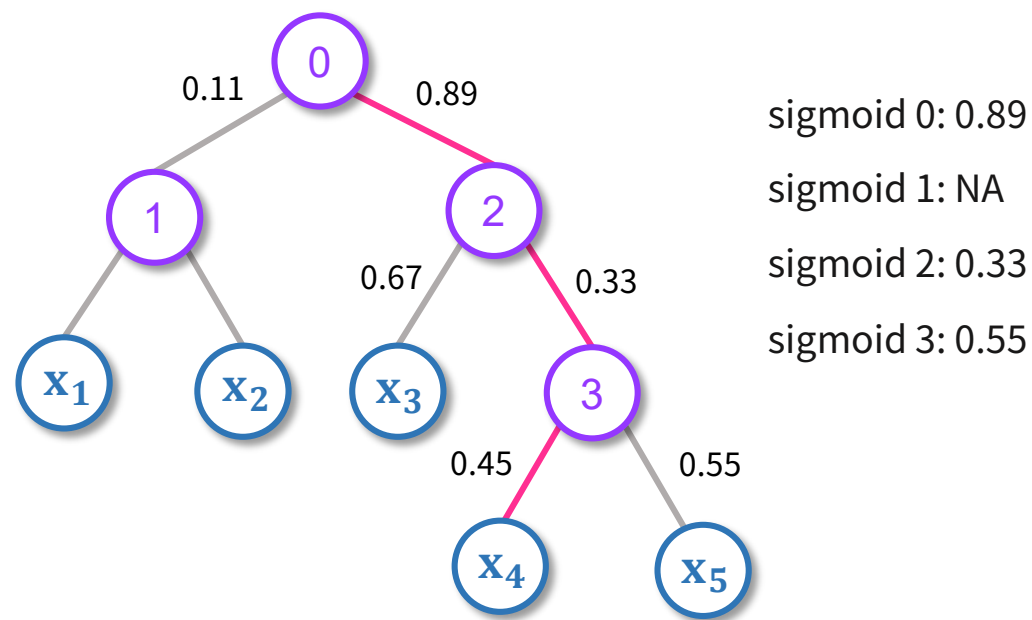
$$H(f(\mathbf{x}), \mathbf{y}) = - \sum_i \sum_c y_c \ln f_c(x_i)$$

optimization



Hierarchical Softmax

- In the optimization process, we try to make a $|V|$ class classifier.
- It will be inefficient to compute when the graph is large.
- By using hierarchical softmax, we can reduce the time complexity to $O(\log(|V|))$



Predicted probability $\approx (0.89 \cdot 0.33 \cdot 0.45) = 0.132$

node2vec

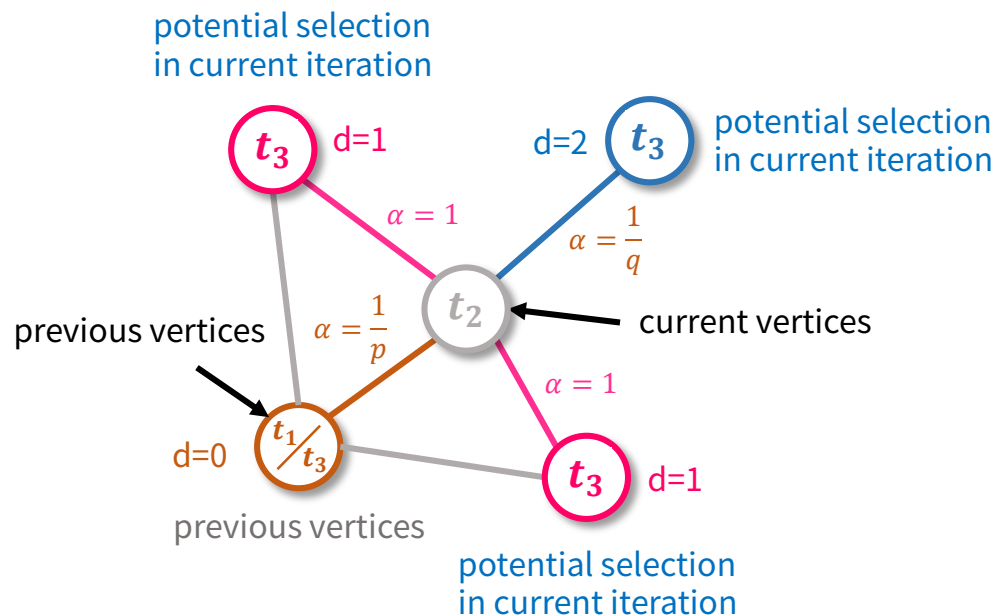
- Depth-first search can better capture the **interconnection** between vertices.
- Breadth-first search can better capture the **structural equivalence**.

$$\alpha(v_j|v_i) = \begin{cases} \frac{1}{p} & \text{if } d_{i,j} = 0 \\ 1 & \text{if } d_{i,j} = 1 \\ \frac{1}{a} & \text{if } d_{i,j} = 2 \end{cases}$$

- Use softmax with **negative sampling** instead of hierarchical softmax in the output layer.

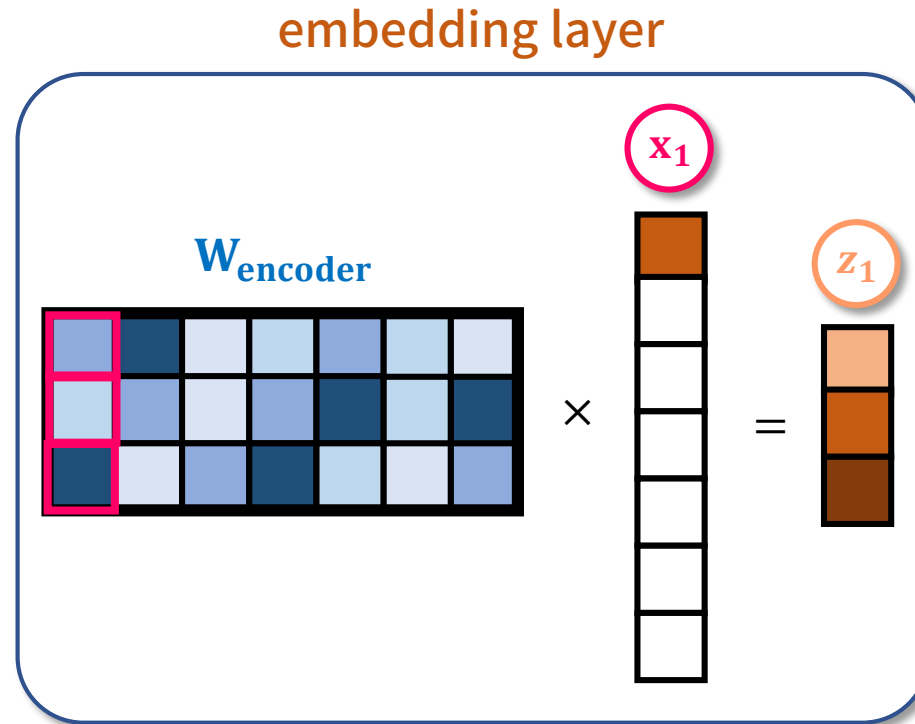
$$\text{softmax}(x_k) = \frac{\exp(x_k)}{\sum_{i \in NS} \exp(x_i)}$$

biased random walk



Limitations of DeepWalk and node2vec

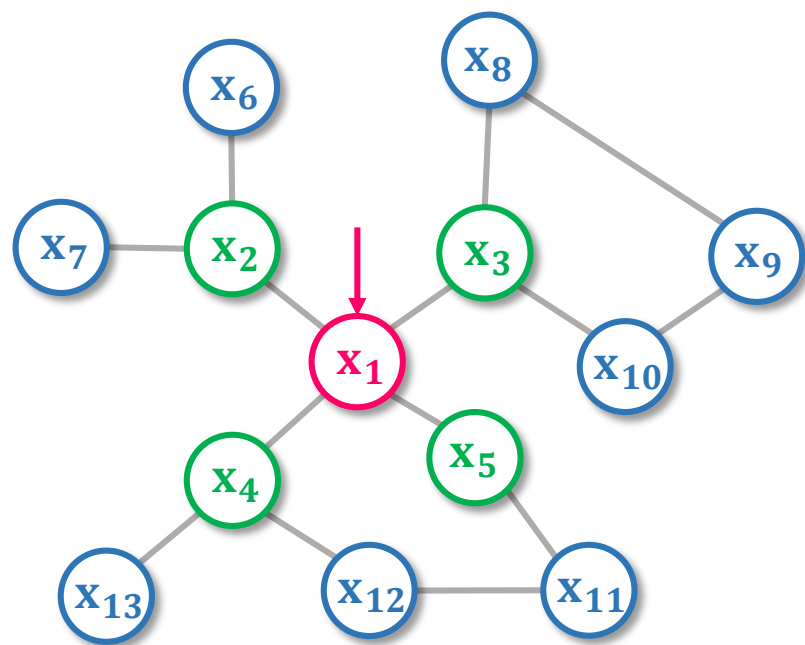
1. no parameter sharing



2. can not perform inductive learning

GraphSAGE (1)

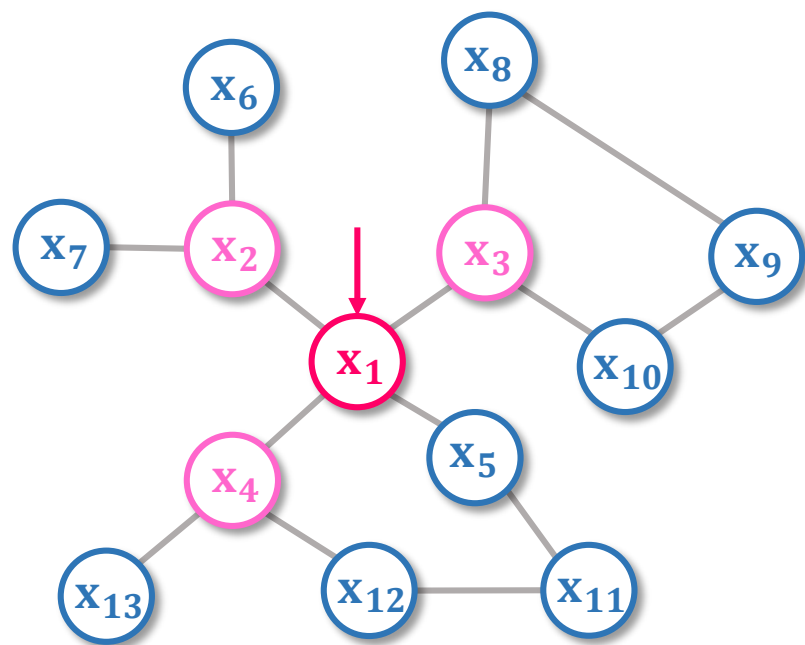
Sampling



- * hyperparameters
1. Sample 3 out of 1st order neighboring vertices.

GraphSAGE (2)

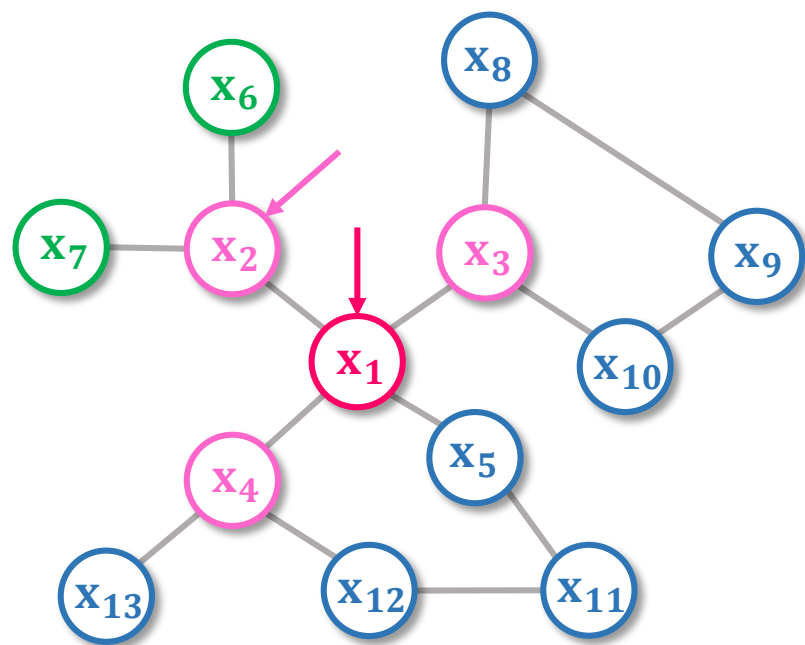
Sampling



- * hyperparameters
1. Sample 3 out of 1st order neighboring vertices.

$$N_1^{(S)}(1): \{x_2, x_3, x_4\}$$

GraphSAGE (3) Sampling



* hyperparameters

1. Sample \mathcal{Z} out of 1st order neighboring vertices.

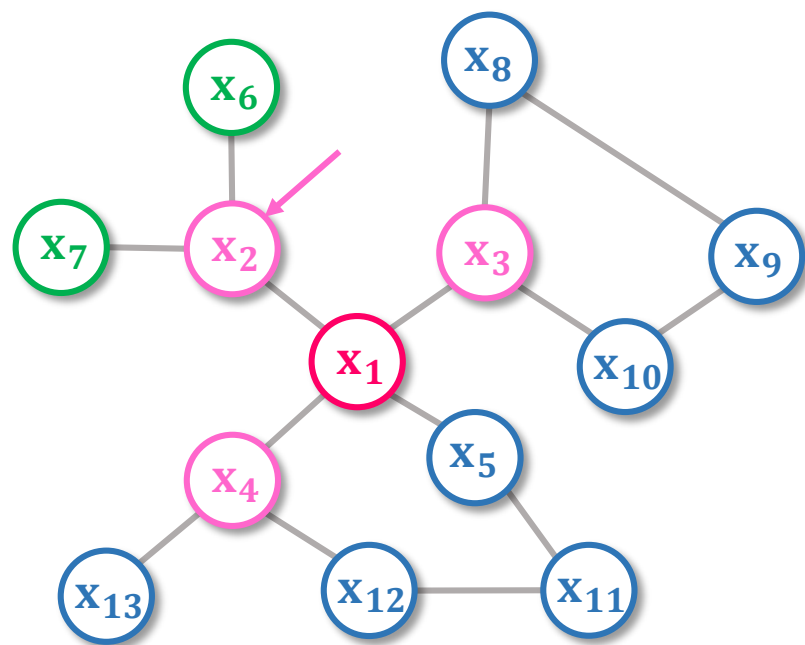
$$N_1^{(S)}(1): \{x_2, x_3, x_4\}$$

2. Sample $S_2 = 2$ out of the 1st order neighboring vertices for all vertices in $N_1^{(S)}(1)$.

$$N_1^{(S)}(2, x_2): \{x_6, x_7\}$$

GraphSAGE (4)

Sampling



* hyperparameters

1. Sample \mathcal{S} out of 1st order neighboring vertices.

$$N_1^{(S)}(1): \{x_2, x_3, x_4\}$$

2. Sample $\mathcal{S}_2 = 2$ out of the 1st order neighboring vertices for all vertices in $N_1^{(S)}(1)$.

$$N_1^{(S)}(2, x_2): \{x_6, x_7\}$$

$$N_1^{(S)}(2, x_3): \{x_8, x_{10}\}$$

$$N_1^{(S)}(2, x_4): \{x_{12}, x_{13}\}$$

Continue until the $L = 2$ -order of neighboring vertices for x_1 has been selected.

*This process occurs in the embedding layer, the skip-gram model is not changed

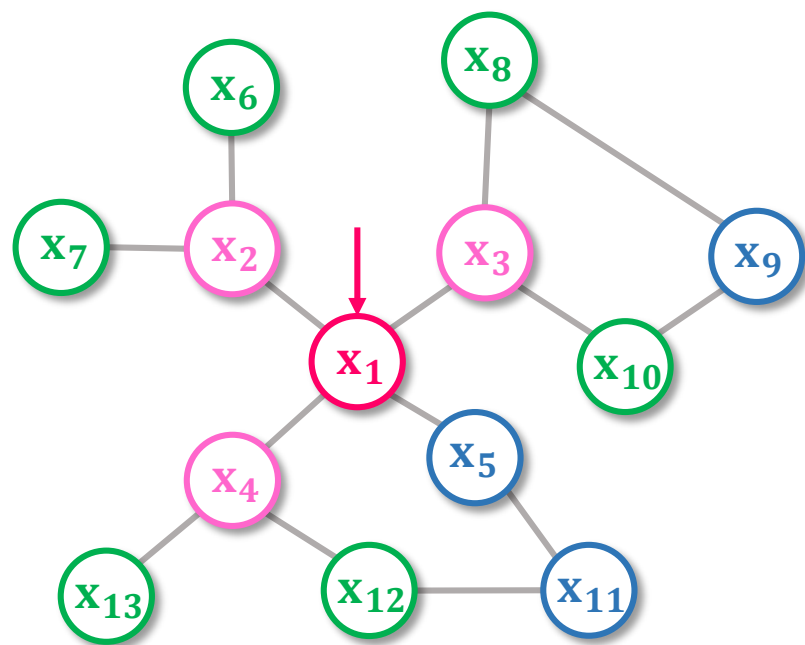
Aggregation



$$N_1^{(S)}(2): \{\mathbf{x}_6, \mathbf{x}_7, \mathbf{x}_8, \mathbf{x}_{10}, \mathbf{x}_{12}, \mathbf{x}_{13}\}$$

	\mathbf{h}_1^0	\mathbf{h}_2^0	\mathbf{h}_3^0	\mathbf{h}_4^0	\mathbf{h}_5^0	\mathbf{h}_6^0	\mathbf{h}_7^0	\mathbf{h}_8^0	\mathbf{h}_9^0	\mathbf{h}_{10}^0	\mathbf{h}_{11}^0	\mathbf{h}_{12}^0
feature_1												
feature_2												
feature_3												
feature_4												

Aggregation



$N_1^{(s)}(1): \{x_2, x_3, x_4\}$

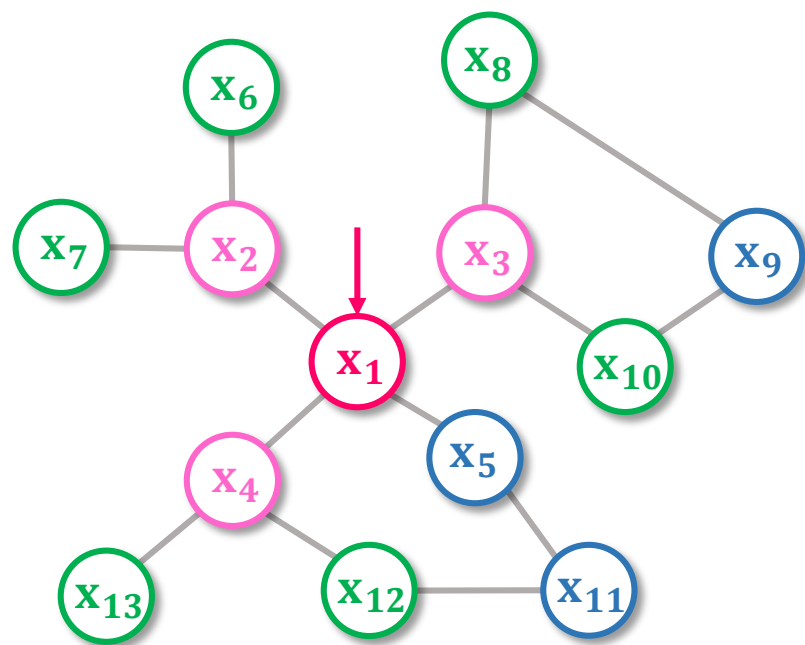
$N_1^{(s)}(2): \{x_6, x_7, x_8, x_{10}, x_{12}, x_{13}\}$

1. Initialize the temporary embedding $h_i^0 = x_i$ for all vertices
2. Aggregate 1st order neighboring vertices in $N_i^{(s)}(1)$ with h_i^0

$$\text{row mean} \left(\begin{matrix} h_1^0 & h_2^0 & h_3^0 & h_4^0 \\ \text{[4x4 grid of colored squares]} \end{matrix} \right) = \begin{matrix} h_1' \\ \text{[4x1 column of colored squares]} \end{matrix}$$

$$h_1^1 = \text{activation} \left(\begin{matrix} W_1 \\ \text{[4x4 grid of blue squares]} \end{matrix} \times \begin{matrix} h_1' \\ \text{[4x1 column of colored squares]} \end{matrix} \right)$$

Aggregation



$N_1^{(s)}(1): \{x_2, x_3, x_4\}$

$N_1^{(s)}(2): \{x_6, x_7, x_8, x_{10}, x_{12}, x_{13}\}$

1. Initialize the temporary embedding $h_i^0 = x_i$ for all vertices
2. Aggregate 1st order neighboring vertices in $N_i^{(s)}(1)$ with h_i^0

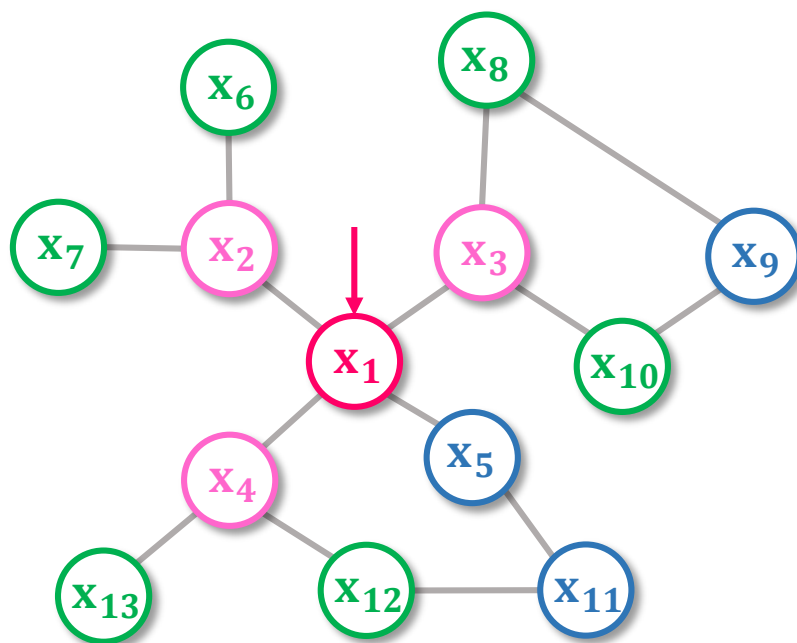
$$\text{row mean} \left(\begin{matrix} h_1^0 & h_2^0 & h_3^0 & h_4^0 \\ \text{[4x4 grid of colored squares]} \end{matrix} \right) = \begin{matrix} h_1' \\ \text{[4x1 column of colored squares]} \end{matrix}$$

$$h_1^1 = \text{activation} \left(\begin{matrix} W_1 \\ \text{[4x4 grid of blue squares]} \end{matrix} \times \begin{matrix} h_1' \\ \text{[4x1 column of colored squares]} \end{matrix} \right)$$

3. Continue the process, the resulting vector $z_i = h_i^L$

Limitations

1. Not all the neighboring vertices are considered in each batch



2. The neighboring vertices are treated equally in the aggregation

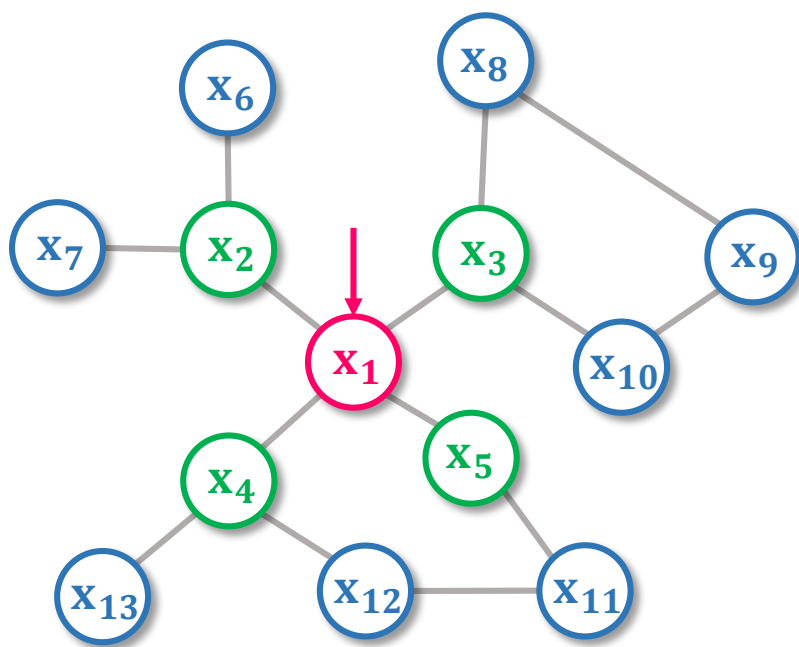
$$\text{row mean} \left(\begin{array}{c|cccc} & h_1^0 & h_2^0 & h_3^0 & h_4^0 \\ \hline & \text{light} & \text{dark} & \text{light} & \text{dark} \\ & \text{dark} & \text{dark} & \text{light} & \text{dark} \\ & \text{light} & \text{dark} & \text{light} & \text{light} \\ & \text{light} & \text{light} & \text{dark} & \text{light} \end{array} \right) = \begin{array}{c|c} & h_1' \\ \hline \text{dark} \\ \text{dark} \\ \text{light} \\ \text{dark} \end{array}$$

the weight for each column here is the same

$$h_{11}' = \frac{1}{4} (h_{11}^0 + h_{12}^0 + h_{13}^0 + h_{14}^0)$$

Graph Attention Network (1)

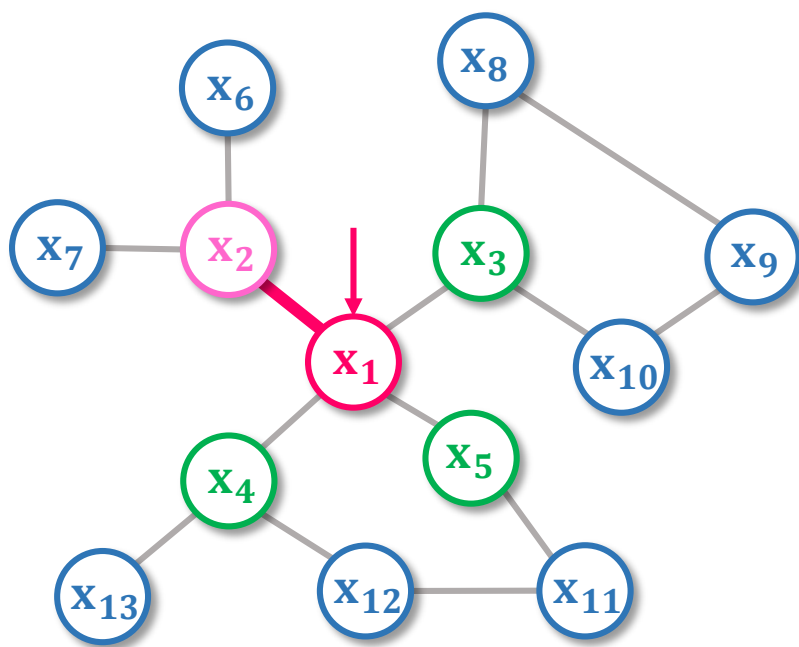
Initialization



1. Initialize the temporary embedding $\mathbf{h}_i^0 = \mathbf{W}\mathbf{x}_i$ for all vertices

The diagram illustrates the matrix multiplication $\mathbf{W} \mathbf{x}_1 = \mathbf{h}_1^0$. The matrix \mathbf{W} is a 3x4 grid of blue squares. The vector \mathbf{x}_1 is a 4x1 column vector of brown squares. The resulting vector \mathbf{h}_1^0 is a 3x1 column vector of orange squares.

Attention Coefficient

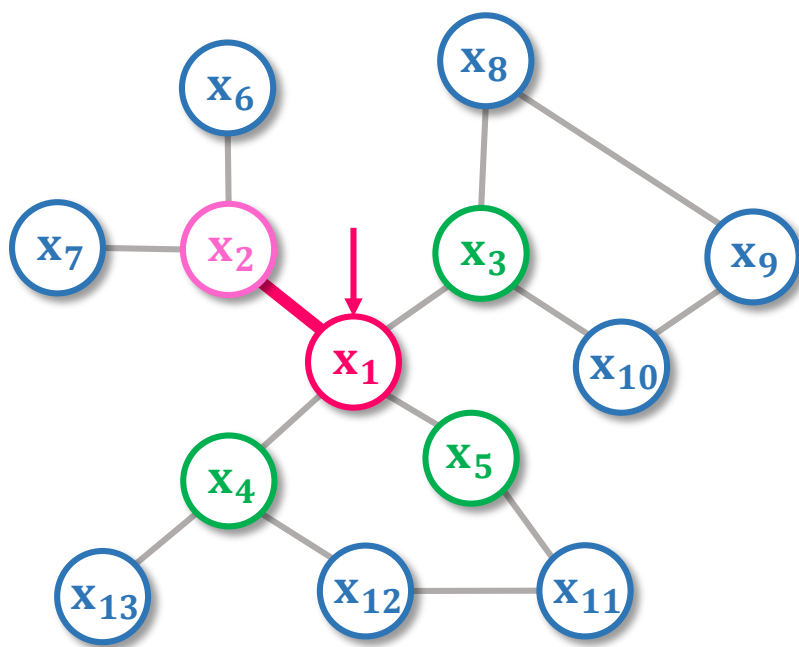


1. Initialize the temporary embedding $\mathbf{h}_i^0 = \mathbf{W}\mathbf{x}_i$ for all vertices
2. Compute attention coefficient with neighboring vertices
 1. Concatenate h_i with h_j

$$\text{concat}(\mathbf{h}_1^0, \mathbf{h}_2^0) = \mathbf{h}_{12}'$$

Diagram illustrating the concatenation of two vectors \mathbf{h}_1^0 and \mathbf{h}_2^0 to form a new vector \mathbf{h}_{12}' . \mathbf{h}_1^0 is a 3x1 vector with light orange, light orange, and dark orange blocks. \mathbf{h}_2^0 is a 3x1 vector with dark brown, orange, and dark brown blocks. The result \mathbf{h}_{12}' is a 6x1 vector formed by concatenating the blocks of \mathbf{h}_1^0 and \mathbf{h}_2^0 .

Attention Coefficient



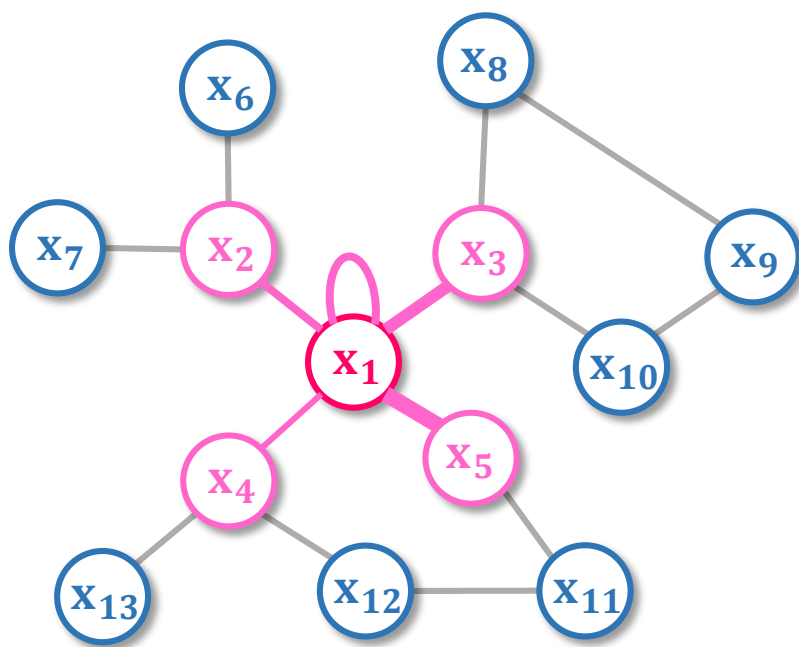
1. Initialize the temporary embedding $\mathbf{h}_i^0 = \mathbf{W}\mathbf{x}_i$ for all vertices
2. Compute attention coefficient with neighboring vertices
 1. Concatenate h_i with h_j
 2. Apply a neural network

$$\text{LeakyReLU}\left(\begin{array}{|c|c|c|c|c|c|} \hline \text{blue} & \text{dark blue} & \text{light blue} & \text{red} & \text{light blue} & \text{light blue} \\ \hline \end{array} \right) \times \begin{array}{|c|} \hline \text{orange} \\ \hline \text{orange} \\ \hline \text{dark orange} \\ \hline \text{dark orange} \\ \hline \text{dark orange} \\ \hline \text{dark orange} \\ \hline \end{array} = \begin{array}{|c|} \hline \text{green} \\ \hline \end{array}$$

$W_{\text{similarity}}$ \mathbf{h}'_{12} e_{11}

$$f(\hat{x}) = \begin{cases} \hat{x} & \text{if } \hat{x} > 0 \\ a\hat{x} & \text{otherwise} \end{cases}$$

Attention Coefficient

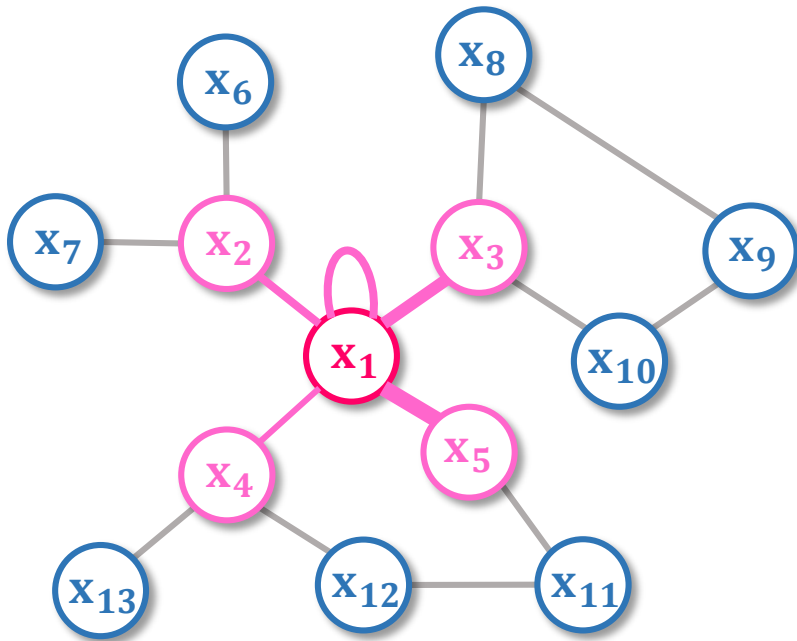


1. Initialize the temporary embedding $\mathbf{h}_i^0 = \mathbf{W}\mathbf{x}_i$ for all vertices
2. Compute attention coefficient with neighboring vertices
 1. Concatenate h_i with h_j
 2. Apply a neural network
 3. Apply softmax

$$\begin{matrix} e_{11} & e_{12} & e_{13} & e_{14} & e_{15} \\ \text{[Green]} & \text{[Green]} & \text{[Green]} & \text{[Light Green]} & \text{[Dark Green]} \end{matrix} \xrightarrow{\alpha_{ij} = \frac{\exp(e_{ij})}{\sum_{u \in N} \exp(e_{iu})}} \begin{matrix} \alpha_{11} & \alpha_{12} & \alpha_{13} & \alpha_{14} & \alpha_{15} \\ \text{[Light Green]} & \text{[Light Green]} & \text{[Green]} & \text{[White]} & \text{[Dark Green]} \end{matrix}$$

Step 2 and 3 uses a neural network to learn the best similarity function

Graph Attention Network (5)



1. Initialize the temporary embedding $\mathbf{h}_i^0 = \mathbf{W}\mathbf{x}_i$ for all vertices
2. Compute attention coefficient with neighboring vertices
3. Use the attention coefficient to aggregate neighboring vertices

	\mathbf{h}_1^0	\mathbf{h}_2^0	\mathbf{h}_3^0	\mathbf{h}_4^0	\mathbf{h}_5^0
feature ₁	light	dark	light	dark	dark
feature ₂	dark	dark	light	dark	light
feature ₃	light	dark	light	light	dark
feature ₄	light	light	dark	light	dark

 \times

light	α_{11}
light	α_{12}
light	α_{13}
white	α_{14}
dark	α_{15}

 $=$

dark	z_1
dark	
light	

Difference between GraphSAGE and GAT

- GraphSAGE

- *Aggregation* \rightarrow *Transformation*

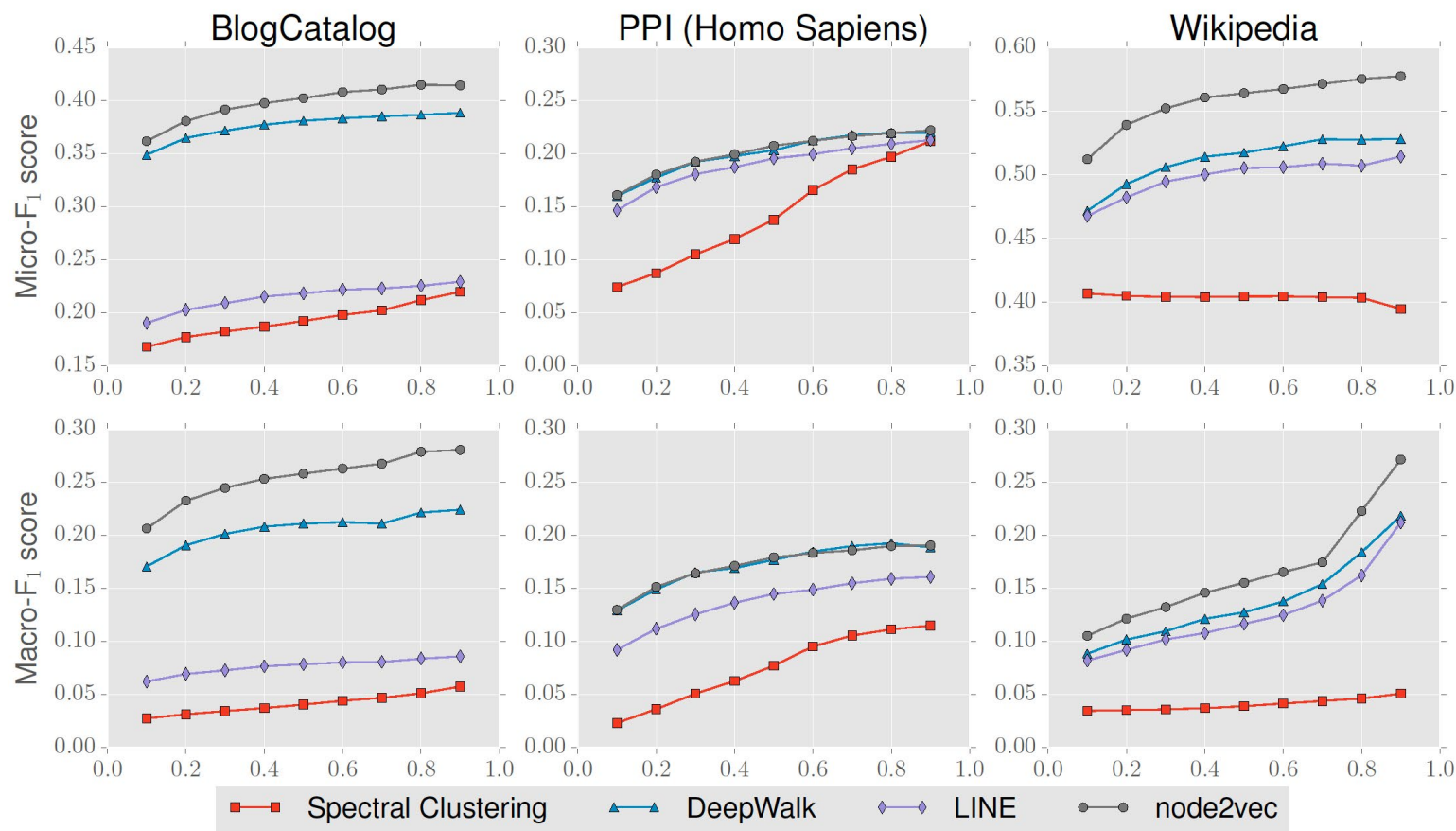
$$\begin{aligned}\mathbf{h}_{\mathcal{N}(v)}^k &\leftarrow \text{AGGREGATE}_k(\{\mathbf{h}_u^{k-1}, \forall u \in \mathcal{N}(v)\}); \\ \mathbf{h}_v^k &\leftarrow \sigma \left(\mathbf{W}^k \cdot \text{CONCAT}(\mathbf{h}_v^{k-1}, \mathbf{h}_{\mathcal{N}(v)}^k) \right)\end{aligned}$$

- Graph Attention Network

- *Transformation* \rightarrow *Aggregation (with attention)*

$$\vec{h}'_i = \sigma \left(\sum_{j \in \mathcal{N}_i} \alpha_{ij} \mathbf{W} \vec{h}_j \right)$$

Result



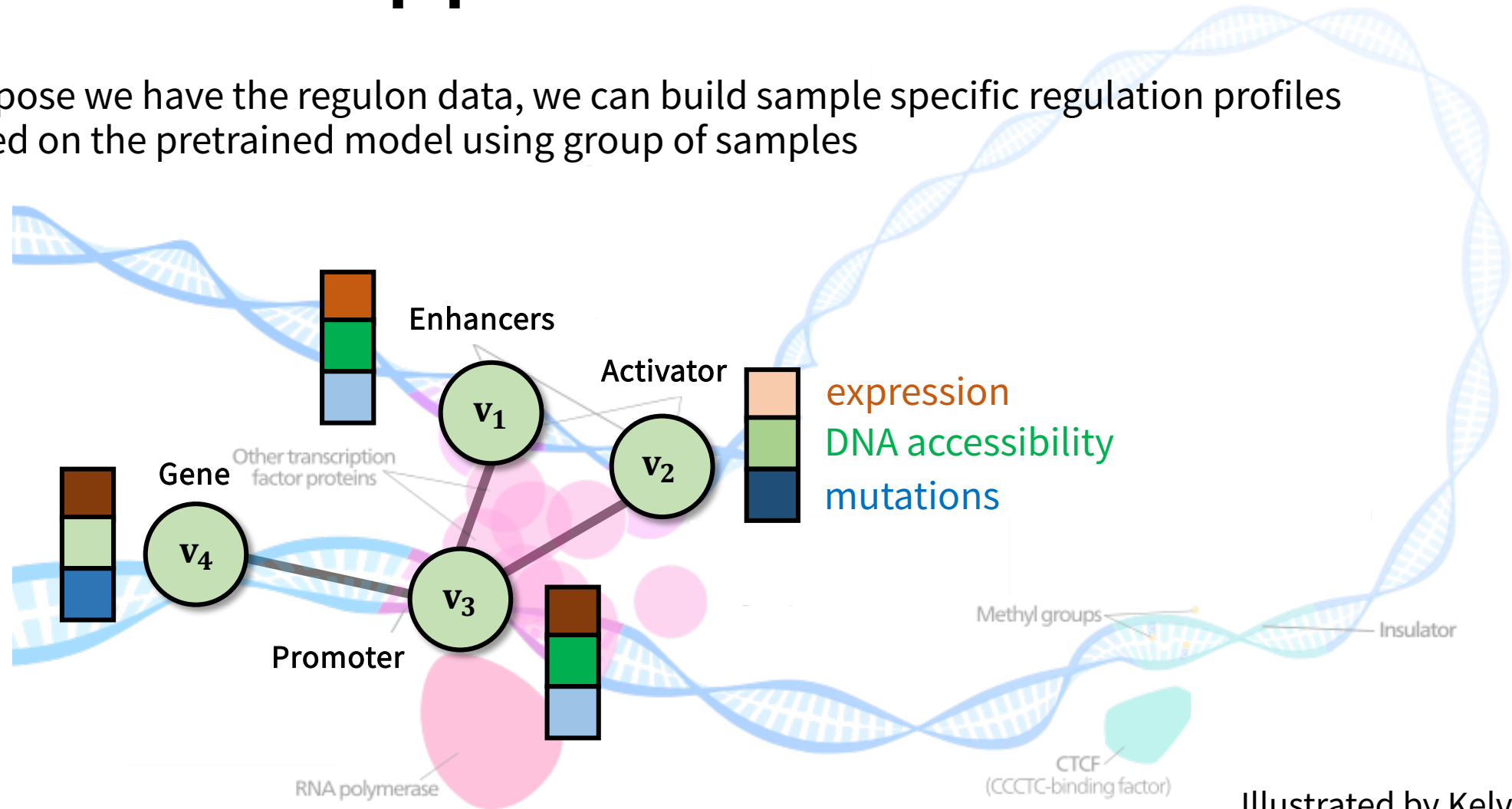
Methods	Micro F1
Random	0.396
MLP	0.422
GraphSAGE-GCN	0.500
GraphSAGE-Mean	0.598
GraphSAGE-LSTM	0.612
GraphSAGE-Pool	0.600
GraphSAGE*	0.768
Const-GAT	0.934
GAT	0.973

Advantage of Using Spatial Based Methods

- Suitable for **inductive learning**.
- The embedding are computed for each vertex. In other words. the algorithm **does not** depend on the global graph structure.
- The embedding layer can be **fine-tuned** for the down-stream analysis.
- Attention mechanism provides **interpretability** to the model.

Potential Applications

Suppose we have the regulon data, we can build sample specific regulation profiles based on the pretrained model using group of samples



Illustrated by Kelvin Ma

Recommended Publications

- Review papers
 - A Comprehensive Survey of Graph Embedding- Problems, Techniques and Applications. Zonghan *et al.* 2017. IEEE of Transactions on Knowledge and Data Engineering.
 - Representation Learning on Graphs: Methods and Applications. Hamilton *et al.* 2018. IEEE Data Engineering Bulletin.
- Applications
 - To Embed or Not: Network Embedding as a Paradigm in Computational Biology. Nelson *et al.* 2019. Frontiers in Genetics.
- Gene regulatory network analysis framework
 - CEN-tools: An integrative platform to identify the contexts of essential genes. Sharma *et al.* 2020.
- Methods discussed in this presentation
 - DeepWalk: Online Learning of Social Representations. Perozzi *et al.* 2014. KDD
 - node2vec: Scalable Feature Learning for Networks. Grover *et al.*, 2016. KDD.
 - Inductive Representation Learning on Large Graphs. Hamilton *et al.* 2017. NIPS.
 - Graph Attention Networks. Velickovic *et al.*, 2018. ICLR.
- More recent works
 - Watch Your Step: Learning Node Embeddings via Graph Attention. Abu-El-Haija *et al.* 2018. NIPS.
 - AdaGCN: Adaboosting Graph Convolutional Networks into Deep Models. Ke Sun *et al.* 2019.
 - Bridging the Gap Between Spectral and Spatial Domains in Graph Neural Networks. Balcilar *et al.* 2020.

Thanks