MECH RECORD SHEET

'MECH DATA

Type: Jenner JR7-F-xRF0

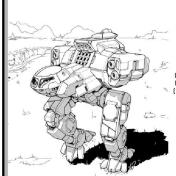
Movement Points: Tonnage: 35 Walking: Tech Base: Inner Sphere

Running: 3070 E/X-X-E-D Jumping:

Weapons & Equipment Inventory

Qt	у Туре	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	ER Small Laser	HD	2	3 [DE]	-	2	4	5
1	Flamer	CT	3	2 [DE, H/AI]	-	1	2	3
2	ER Medium Laser	RA	5	5 [DE]	-	4	8	12
2	ER Medium Laser	LA	5	5 [DE]	-	4	8	12

WARRIOR DATA Name: Numba II Matthew Gunnery Skill: 3 Piloting Skill: 4 Hits Taken 1 2 3 4 5 6 sciousness# 3 5 7 10 11 Dead



Right Arm

Upper Arm Actuator

ER Medium Laser

ER Medium Laser

rDouble Heat Sink

Double Heat Sink

L_{Double Heat} Sink

Endo-Steel

Endo-Steel

Endo-Steel

Endo-Steel

Endo-Steel

1. Shoulder

5

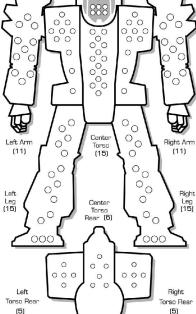
6.

1.

5

6.

4-6 4.



ARMOR DIAGRAM Armor Pts: 112

Right Torso

(11)

Head (7)

Left Torso

(11)

Cost: 6,082,988 C-Bills +0 (ammo)

BV: 1,559 (Base: 1,181) Weapon Heat (25) Dissipation (30)

CRITICAL HIT TABLE

Left Arm

- 1. Shoulder
- 2. Upper Arm Actuator
- 1-3 3. ER Medium Laser
- Double Heat Sink
 - 6. Double Heat Sink
 - Double Heat Sink 1.
- Endo-Steel 3. Endo-Steel
- 4-6 3. Endo-Steel
 - Endo-Steel
 - 6. Endo-Steel

Left Torso

- rDouble Heat Sink Double Heat Sink
- LDouble Heat Sink
- 1-3 3. rDouble Heat Sink
- Double Heat Sink
 - Double Heat Sink 6
- Jump Jet Jump Jet
- Jump Jet 4-6
 - XL Fusion Engine XL Fusion Engine
 - 6. XL Fusion Engine

Left Leg

- Hip Upper Leg Actuator Lower Leg Actuator
- Foot Actuator
- Endo-Steel 6. Endo-Steel

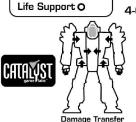
Head

- 1. Life Support
- Sensors 3.
- Cockpit
- ER Small Laser Sensors
- 6. Life Support

Center Torso

- 1. XL Fusion Engine 2 XL Fusion Engine
- 1-3 ^{3.} XL Fusion Engine
- Gyro 5. Gyro
 - 6. Gyro
 - 1. Gyro
- 2. XL Fusion Engine 3. XL Fusion Engine
- 4-6 4. XL Fusion Engine
 - 5. Flamer
 - 6. Jump Jet

Engine Hits OOO Gyro Hits O O Sensor Hits O O



Diagram

Right Torso 1. FDouble Heat Sink Double Heat Sink

- 1-3 3. Louble Heat Sink

 - Double Heat Sink 6

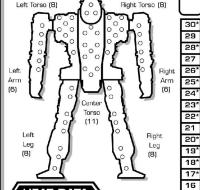
 - Jump Jet
 - Jump Jet
 - Jump Jet XL Fusion Engine

 - XL Fusion Engine 6.
 - XL Fusion Engine

Right Leg

- Hip Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo-Steel 6. Endo-Steel

INTERNAL STRUCTURE DIAGRAM



HEAT DATA

_	A-T - A-T A-T A-T A-T A-T A-T A-T A-T A-		
	AT DATA	$\overline{}$	15*
Heat		Heat Sinks:	14*
Level*	Effects	15 (30) Double	13*
30	Shutdown Ammo Exp. avoid on 8+		12
26	Shutdown, avoid on 10+		11
25 24	–5 Movement Points+4 Modifier to Fire	88	10*
23	Ammo Exp. avoid on 6+	ŏŏ	9
22	Shutdown, avoid on 8+	00	8*
20 19	-4 Movement Points Ammo Exp. avoid on 4+	ဝ္ဝ 📗	7
18	Shutdown, avoid on 6+	\approx	6
17	+3 Modifier to Fire	8 I	5*
15 14	-3 Movement Points Shutdown, avoid on 4+	00000	4
13	+2 Modifier to Fire	Õ	3
10	–2 Movement Points		2
8	+1 Modifier to Fire		_

- +1 Modifier to Fire

-1 Movement Points

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Turn	Move	Hexes	Mod	Prev	Move	Weap	Other	Total	Sink	Level	Notes

HIT LOCATION CHART

Roll	Left	Fr/Bk	Right
2	LT (C)	CT (C)	RT (C)
3	LL	RA	RL
4	LA	RA	RA
5	LA	RL	RA
6	LL	RT	RL
7	LT	CT	RT
8	CT	LT	CT
9	RT	LL	LT
10	RA	LA	LA
11	RL	LA	LL
12	HD	HD	HD

TO HIT MODIFIERS

Attacker:	
Stationary	+0
Walked	+1
Ran	+2
Jumped	+3
Damage:	
Sensors	+2
Shoulder	+4
Arm Actuator (Each)	+1
Target:	
Moved 0-2 hexes	+0
Moved 3-4 hexes	+1
Moved 5-6 hexes	+2
Moved 7-9 hexes	+3
Moved 10-17 hexes	+4
Moved 18-24 hexes	+5
Moved 25+ hexes	+6
Jumped (Additional)	+1
Partial Cover	+1
Prone:	
Adjacent	-2
Not Adjacent	+1
Range:	
Short	+0
Medium	+2
Long	+4
$\overline{}$	

Scale

PUNCH CHART

Roll	Left	Fr/Bk	Right
1	LT	LA	RT
2	LT	LT	RT
3	CT	CT	CT
4	LA	RT	RA
5	LA	RA	RA
6	HD	HD	HD

KICK CHART

Roll	Left	Fr/Bk	Right
1-3	LL	RL	RL
4-6	LL	LL	RL

PHYSICAL ATTACKS

TITLE			
Punch	+0	Punch	1/10t
Kick	-2	Kick	1/5t
*Hatchet	-1	Std	1/5t
*Sword	-2	Std	1/10t
*Blade	-2	Std	1/10t

* Add +4 to pick table

Roll	2	3	4	5	6	7	9	10	12	15	20	30	40
2	1	1	1	1	2	2	3	3	4	5	6	10	12
23456789	1	1	2	2	2	2	3	3	4	5	6	10	12
4	1	1	2	2	3	3	4	4	5	6	9	12	18
5	1	2	2	3	3	4	5	6	8	9	12	18	24
6	1	2	2	3	4	4	5	6	8	9	12	18	24
7	1	2	3	3	4	4	5	6	8	9	12	18	24
8	2	2	3	3	4	4	5	6	8	9	12	18	24
9	2	2	3	4	5	6	7	8	10	12	16	24	32
10	2	3	3	4	5	6	7	8	10	12	16	24	32
11	2	3	4	5	6	7	9	10	12	15	20	30	40
12	2	3	4	5	6	7	9	10	12	15	20	30	40

1

CLUSTER HITS