MECH RECORD SHEET

'MECH DATA

Type: Hussar HSR-400-MxM1

Movement Points: Tonnage: 30 Walking: Tech Base: Inner Sphere

Running: 12 3052 Jumping: 0 E/X-X-E-D

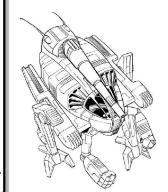
Weapons & Equipment Inventory

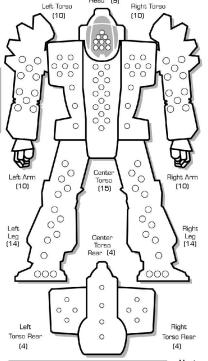
Qty Type		Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Medium Laser	HD	3	5 [DE]	_	3	6	9
2	Small Laser	CT	1	3 [DE]	-	1	2	3
1	Medium Laser	RT	3	5 [DE]	-	3	6	9
1	Medium Laser	LT	3	5 [DE]	_	3	6	9
2	Medium Laser	RA	3	5 [DE]	-	3	6	9
2	Medium Laser	LA	3	5 [DE]	-	3	6	9

BV: 1,138 Weapon Heat (23) Dissipation (24) Cost: 4,825,990 C-Bills +0 (ammo)

WARRIOR DATA

Name: Castor Matthew Gunnery Skill: 4 Piloting Skill: 5 Hits Taken 1 2 3 4 5 6 ciousness# 3 5 7 10 11 Dead





ARMOR DIAGRAM Armor Pts: 104

Head (9)

CRITICAL HIT TABLE

Left Arm

- 1. Shoulder
- Upper Arm Actuator Lower Arm Actuator
- Hand Actuator
- Medium Laser
 - 6. Medium Laser
 - Roll Again 1.
- Roll Again
- 4-6 ^{3.} Endo-Steel Endo-Steel
 - Endo-Steel
 - 6. Endo-Steel

Left Torso

- XL Fusion Engine XL Fusion Engine
- XL Fusion Engine
- 1-3 3. rDouble Heat Sink
- **Double Heat Sink** 6 LDouble Heat Sink

 - Double Heat Sink
- Double Heat Sink 4-6
 - LDouble Heat Sink Roll Again
 - 6. Endo-Steel

Left Leg

- Upper Leg Actuator Lower Leg Actuator
- Foot Actuator
- Endo-Steel
- 6. Endo-Steel

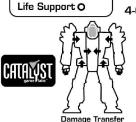
Head

- 1. Life Support
- Sensors
- 3. Cockpit
- Medium Laser
- Sensors
- 6. Life Support

Center Torso

- 1. XL Fusion Engine 2
- XL Fusion Engine
 XL Fusion Engine 1-3 3.
 - Gyro 5. Gyro
 - 6. Gyro
 - 1. Gyro
- 2 XL Fusion Engine XL Fusion Engine
- 4-6 ⁶.
 - XL Fusion Engine 5. Small Laser
 - Small Laser

Engine Hits OOO Gyro Hits O O Sensor Hits O O



Diagram

- XL Fusion Engine
- 1-3 3.
- - 5.
- Roll Again Roll Again
- 4. Roll Again
- 5. Roll Again

- 6. Endo-Steel

INTERNAL STRUCTURE DIAGRAM Left Torso (7)

- Right Arm 1. Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator
- 5 Medium Laser
- 6. Medium Laser
- Roll Again 1. Roll Again
- Endo-Steel Endo-Steel 4-6 4.
 - 5 Endo-Steel

 - 6. Endo-Steel

- **Right Torso** 1. XL Fusion Engine
- XL Fusion Engine
- FDouble Heat Sink
- - Double Heat Sink 6
- Medium Laser 2.

- 6. Endo-Steel

Right Leg

- Hip Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo-Steel

Left Right ເຣາ Center

Arm (10) Right Leg

HEAT DATA

Left

Leg

(7)

ч.		-
Heat		Heat Sinks:
Level*	Effects	12 (24)
30	Shutdown	Double
28	Ammo Exp. avoid on 8+	
26	Shutdown, avoid on 104	- 00
25	–5 Movement Points	
24	+4 Modifier to Fire	ŌΟ
23	Ammo Exp. avoid on 6+	
22	Shutdown, avoid on 8+	
20	-4 Movement Points	Ó
19	Ammo Exp. avoid on 4+	ŏ
18	Shutdown, avoid on 6+	ŏ
17	+3 Modifier to Fire	X
15	–3 Movement Points	S I
	CL	

- Shutdown, avoid on 4+ +2 Modifier to Fire 13

- +1 Modifier to Fire -1 Movement Points
- –2 Movement Points

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Turn	Move	Hexes	Mod	Prev	Move	Weap	Other	Total	Sink	Level	Notes
igspace											

HIT LOCATION CHART

Roll	Left	Fr/Bk	Right
2	LT (C)	CT (C)	RT (C)
3	LL	RA	RL
4	LA	RA	RA
5	LA	RL	RA
6	LL	RT	RL
7	LT	CT	RT
8	CT	LT	CT
9	RT	LL	LT
10	RA	LA	LA
11	RL	LA	LL
12	HD	HD	HD

TO HIT MODIFIER	S,
Attacker:	
Stationary	+0
Walked	+1
Ran	+2
Jumped	+3
Damage:	
Sensors	+2
Shoulder	+4
Arm Actuator (Each)	+1
Target:	
Moved 0-2 hexes	+0
Moved 3-4 hexes	+1
Moved 5-6 hexes	+2
Moved 7-9 hexes	+3
Moved 10-17 hexes	+4
Moved 18-24 hexes	+5
Moved 25+ hexes	+6
Jumped (Additional)	+1
Partial Cover	+1
Prone:	
Adjacent	-2
Not Adjacent	+1
Range:	
Short	+0
Medium	+2
Long	+4

PUNCH CHART

Roll	Left	Fr/Bk	Right
1	LT	LA	RT
2	LT	LT	RT
3	CT	CT	CT
4	LA	RT	RA
5	LA	RA	RA
6	HD	HD	HD

KICK CHART

Roll	Left	Fr/Bk	Right
1-3	LL	RL	RL
4-6	11	LL	RI

PHYSICAL ATTACKS

Punch	+0	Punch	1/10t
Kick	-2	Kick	1/5t
*Hatchet	-1	Std	1/5t
*Sword	-2	Std	1/10t
*Blade	-2	Std	1/10t

* Add +4 to pick table

CLUSTER HITS

Scale

30*

29

28*

27

26*

25*

24

23*

55,

21

20*

19*

18*

17'

16

15*

14*

13*

12

11

10*

9

8* 7

6

5*

4

3

2

1

ŏ

Right Torso (7)

Roll	2	3	4	5	6	7	9	10	12	15	20	30	40
2	1	1	1	1	2	2	3	3	4	5	6	10	12
3	1	1	2	2	2	2	3	3	4	5	6	10	12
4	1	1	2	2	3	3	4	4	5	6	9	12	18
5	1	2	2	3	3	4	5	6	8	9	12	18	24
6	1	2	2	3	4	4	5	6	8	9	12	18	24
7	1	2	3	3	4	4	5	6	8	9	12	18	24
8	2	2	3	3	4	4	5	6	8	9	12	18	24
9	2	2	3	4	5	6	7	8	10	12	16	24	32
10	2	3	3	4	5	6	7	8	10	12	16	24	32
11	2	3	4	5	6	7	9	10	12	15	20	30	40
12	2	3	4	5	6	7	9	10	12	15	20	30	40