ATTLETECH

'MECH RECORD SHEET

'MECH DATA

Type: Crab CRB-27sl

Movement Points: Tonnage: 50

Walking: Tech Base: Inner Sphere 5

Running: 8 3070 E/X-X-E-D Jumping: 5

Weapons & Equipment Inventory (hexes)

Qty Type		Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Medium Laser	HD	3	5 [DE]	-	3	6	9
1	Medium Pulse Laser	CT	4	6 [P]	-	2	4	6
1	Large Pulse Laser	RA	10	9 [P]	_	3	7	10
1	Large Pulse Laser	LA	10	9 [P]	-	3	7	10



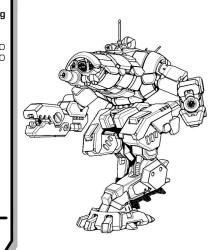
BV: 1,309

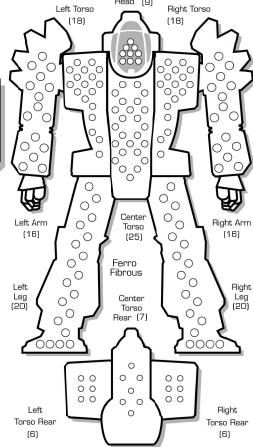
Weapon Heat (27) Dissipation (28)

WARRIOR DATA

Gunnery Skill: Piloting Skill:

2 3 4 5 6 Hits Taken 1 Consciousness# 3 5 7 10 11 Dead





ARMOR DIAGRAM

Armor Pts: 161

Heat

30,

29

28*

27

267

25

24*

23

22*

21

20*

19*

18*

17

16

15

14

13'

12

11

CRITICAL HIT TABL

Left Arm

- 1. Shoulder
- Upper Arm Actuator
- 1-3 3. Lower Arm Actuator
- Hand Actuator
 - Large Pulse Laser
 - 6. Large Pulse Laser
 - Double Heat Sink
 - Double Heat Sink 2. LDouble Heat Sink 3.
- 4-6 4. Ferro-Fibrous
 - 5. Ferro-Fibrous

 - 6. Ferro-Fibrous

Left Torso

- 1. XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine 1-3
- 4. rDouble Heat Sink
 - 5 Double Heat Sink
 - LDouble Heat Sink
 - Jump Jet
 - 2. Jump Jet
- Roll Again 3. 4-6 4. Ferro-Fibrous
 - 5. Ferro-Fibrous
 - Ferro-Fibrous

Left Leg

- 1. Hip
- 2. Upper Leg Actuator
- 3. Lower Leg Actuator
- Foot Actuator
- Ferro-Fibrous
- Ferro-Fibrous

Head

- 1. Life Support
- Sensors
- 3. Cocknit
- 4. Medium Laser
- Sensors
- Life Support

Center Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine 1-3 4.
 - Gyro 5.
 - Gyro 6.
 - Gyro
 - 1. Gyro

 - XL Fusion Engine
- XL Fusion Engine 4-6 4.
- XL Fusion Engine
- Medium Pulse Laser 5.
 - Jump Jet

Engine Hits OOO Gyro Hits O O Sensor Hits O O Life Support O



Right Arm

- 1. Shoulder
- 2. Upper Arm Actuator
- 1-3 3. Lower Arm Actuator
 - Hand Actuator
 - Large Pulse Laser 5.
 - L_{Large} Pulse Laser 6.
 - Double Heat Sink
 - 2. Double Heat Sink
- LDouble Heat Sink 3. 4-6 4.
 - Roll Again 5. Ferro-Fibrous

 - Ferro-Fibrous

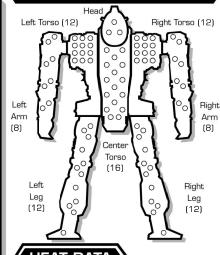
Right Torso

- 1. XL Fusion Engine
- XL Fusion Engine
- 1-3 3. XL Fusion Engine
 - Double Heat Sink
 - 5. Double Heat Sink
 - LDouble Heat Sink
 - Jump Jet
- 2. Jump Jet
- Roll Again 3.
- 4-6 4 Roll Again
 - 5. Ferro-Fibrous
 - Ferro-Fibrous

Right Leg

- Hip
- Upper Leg Actuator
- 3. Lower Leg Actuator
- 4. Foot Actuator
- 5. Ferro-Fibrous Ferro-Fibrous 6.

INTERNAL STRUCTURE DIAGRAM



Heat Level* 30		Heat Sinks 14 (28) Double							
28 26 25 24 23 22 20 19 18 17	Ammo Exp. avoid on 8+ Shutdown, avoid on 10- -5 Movement Points +4 Modifier to Fire Ammo Exp. avoid on 6+ Shutdown, avoid on 8+ -4 Movement Points Ammo Exp. avoid on 4+ Shutdown, avoid on 6+ +3 Modifier to Fire -3 Movement Points	00000							
14	Shutdown, avoid on 4+	Q							

10

8

10' 9 8* 6 5* 4 +2 Modifier to Fire 3 -2 Movement Points 2 +1 Modifier to Fire 1 -1 Movement Points

Diagram