ATTLETECH

'MECH RECORD SHEET

'MECH DATA

Type: Hunchback HBK-4G-w5

Movement Points: Tonnage: 50

Tech Base: Inner Sphere Walking: 4

Running: 3070 R Jumping: 0 E/X-X-E-D

Weapons & Equipment Inventory (hexes)

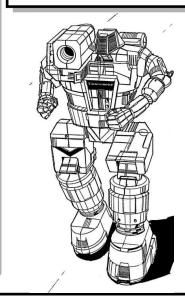
Qty Type		Loc	Ht	Dmg	Min	Sht	Med	Lng
2	Medium Laser	CT	3	5 [DE]	_	3	6	9
1	LB 5-X AC	RT	1	5 [DB, C/S/	3 F]	7	14	21
1	Weird PPC	RA	5	5 [DE/Chr	g] 3	6	12	18
4	Medium Laser	LA	3	5 [DE]	-	3	6	9
Ammunition Type		Ro	Rounds					
LB 5-X (Cluster) LB 5-X (Slug)			20 20					

WARRIOR DATA

Name: Numba II Matthew

Gunnery Skill: 3 Piloting Skill: 4

Hits Taken 1 2 3 4 5 6 Consciousness# 3 5 7 10 11 Dead



(18) (18)00 0 0 0 0 0 ٥٥ O O O 0 Ô 00 0 0 0 ്റ 0 0 0 0 0 0 0 0 o` \circ 0 0 (°₀ O O 00 0 0 0 0 0 \bigcirc 0 0 Ô 0 C ૼૼૼૼૼૼૼૺૻૢૼ૽ (00 00 Center Left Arm Right Arm 00 (16) 00 (16) 00 00 00 Left Right Leg Leg (24) 00 Center 00 (24) Torso Rear (6) 88 00 0000 0000 0 0 0 0 0 000 0 00 0 0 0 0 0 Left Right Torso Rear Torso Rear (5) (5) Heat

ARMOR DIAGRAM

Head (9)

Armor Pts: 165

30

29

28*

27

267

25

24*

23

22*

21

20*

19*

18*

17

16

15

14

13'

12

11

10*

9

8*

7

6

5*

4

3

2

1

Right Torso

Cost: 4,046,500 C-Bills +24,000 (ammo)

BV: 1,820 (Base: 1,379) Weapon Heat (24) Dissipation (26)

CRITICAL HIT TABLE

Left Arm

- 1. Shoulder
- 2. Upper Arm Actuator
- 1-3 3. Lower Arm Actuator
- Hand Actuator
 - Medium Laser 5.
 - 6. Medium Laser
 - Medium Laser
- Medium Laser
- Endo-Steel 3. 4-6
 - 4. Endo-Steel 5. Endo-Steel
 - Endo-Steel

Left Torso (CASE)

- rDouble Heat Sink
- Double Heat Sink
- L_{Double Heat Sink}
- 1-3 4. **r**Double Heat Sink
 - 5 Double Heat Sink
 - LDouble Heat Sink

 - Double Heat Sink
 - 2. Double Heat Sink LDouble Heat Sink 3.
- 4-6 @LB 5 X Cluster (20) 4.
 - @LB 5 X Slug (20)
 - 6.

Left Leg

- 1. Hip
- Upper Leg Actuator 2.
- 3. Lower Leg Actuator
- Foot Actuator
- 5.
- Endo-Steel Endo-Steel 6.

Head

- Life Support
- Sensors
- 3. Cockpit
- 4. Roll Again
- 5. Sensors Life Support

Center Torso

- **Fusion Engine**
- Fusion Engine 2.
- **Fusion Engine** 1-3 4. Gyro
 - 5. Gyro
 - 6. Gyro

 - 1. Gyro
 - 2. **Fusion Engine**
 - **Fusion Engine**
- 4-6 4. Fusion Engine
 - - 5. Medium Laser
 - Medium Laser

Engine Hits OOO Gyro Hits O O Sensor Hits O O Life Support O



Right Arm

- 1. Shoulder
- 2. Upper Arm Actuator
- 1-3 3. Lower Arm Actuator
 - Hand Actuator
 - 5. Weird PPC

 - 6. Weird PPC
 - L_{Weird} PPC
 - 2. Endo-Steel
- 3. Endo-Steel 4-6 4.
 - Endo-Steel
 - 5. Endo-Steel
 - Endo-Steel

Right Torso

- 1. FLB 5-X AC
- 2. LB 5-X AC
- 1-3 3. LB 5-X AC
- 5
 - **r**Double Heat Sink
 - Double Heat Sink
- 4-6 4 Double Heat Sink
 - 5.
 - Endo-Steel

- Hip
- 3. Lower Leg Actuator
- 4. Foot Actuator 5.
- Endo-Steel

- LB 5-X AC
 - LLB 5-X AC

 - L_{Double Heat Sink}
- Pouble Heat Sink 3.
 - LDouble Heat Sink

Right Leg

- Upper Leg Actuator

- Endo-Steel 6.

INTERNAL STRUCTURE DIAGRAM Left Torso (12) Right Torso (12)

0 Left. Right Arm Arm (8) 0 Torso (161 Left. Right Leg Leg (12)

DATA Heat Sinks: Heat 13 (26) **Effects** Level* Double Shutdown 30 Ammo Exp. avoid on 8+ 28 Shutdown, avoid on 10+ 26 000 000 0000 25 –5 Movement Points 24 +4 Modifier to Fire 23 Ammo Exp. avoid on 6+ 55 Shutdown, avoid on 8+ -4 Movement Points Ammo Exp. avoid on 4+ 19 Shutdown, avoid on 6+ +3 Modifier to Fire 18 -3 Movement Points 15 Shutdown, avoid on 4+ 13 +2 Modifier to Fire

-2 Movement Points

-1 Movement Points

+1 Modifier to Fire

10

8