

## Assignment 3

### Reading

Read pages 123-129, 133-135, 140-143 on more advanced input and the online notes (Lesson 3)

### Questions

- a) A C++ program must have at least one function. What is its name?
- b) What parameters (number and type) can you identify in the following function:

```
double example (int a, double b) {  
    double result = b + a;  
    return result;  
}
```

- c) Assume the following lines are part of a program:

```
int val1;
```

```
char val2;
```

```
cin >> val1 ;
```

```
cin >> val2;
```

```
.....
```

If, when the program stops for input, we enter the sequence of two space separated characters, x z : is anything read into *val2*? Why not? (Hint: Carefully read the assigned pages, with special attention to input failure)

d) What are the main differences the character and string types in C++ (use Google and summarize in no more than two sentences) -

e)

Change the code in the one of the examples in the file Formatting Ouput, \*lesson 3, Blackboard Course Contents) to produce the C++ output statement that produces the following output:

```
(****Two words)
```

Use only the code provided with one change.

**(see next page for the C++ programming assignment)**

## C++ Program

Write a program with two functions: `main` (as usual) and a function called *decimal* that will return the decimal part of any non-negative decimal number sent to it as input. For example, a call like:

*decimal(3.7)* should return 0.7

It should be clear that function *decimal* will have to return a **double**, and will have to accept a parameter of type **double**. Define the function so that its return type and parameter type are consistent with the above description.

Your program should prompt the user in `main` to enter a decimal number, and then call function *decimal* to separate the decimal portion and return the resulting double, a value that `main` will display.

You can separate the decimal part by subtraction if you create a truncated version of the original decimal number. You can truncate a decimal into an `int` by casting it to `int` or by type coercion (search this term in the book or Google it). The goal of this exercise is to become more familiar with the use of functions.