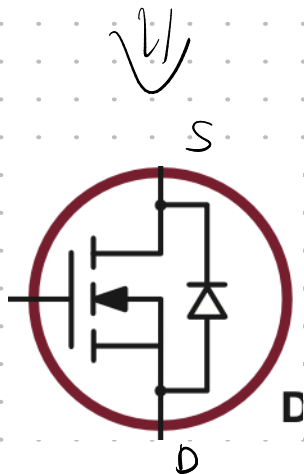
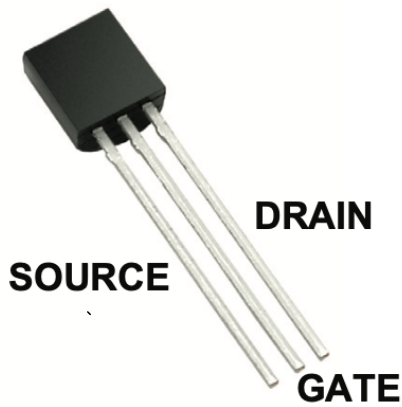
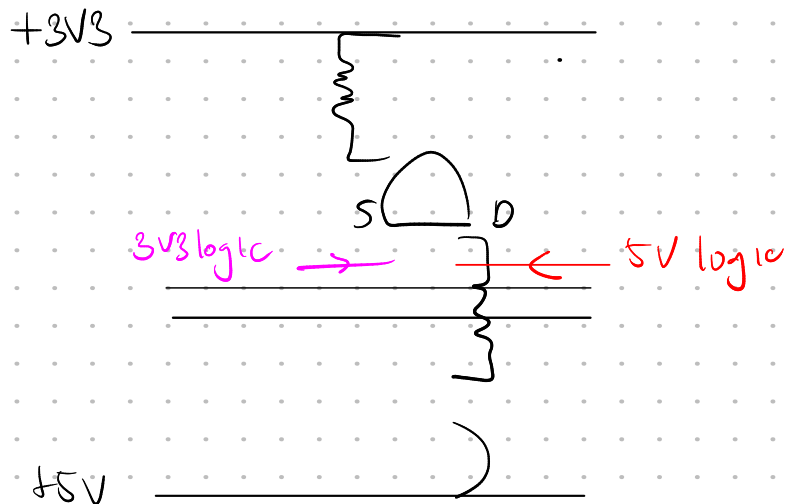
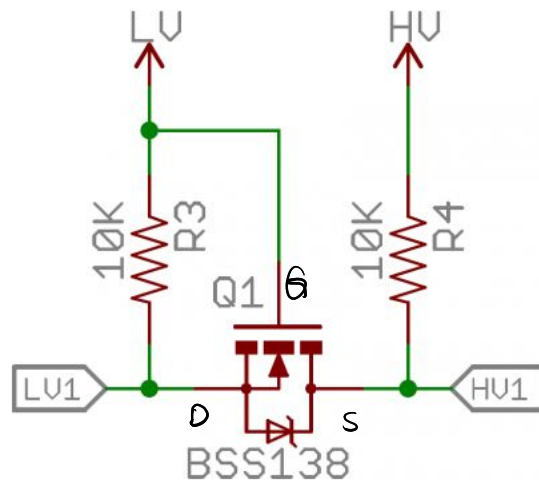


3-lead TO-92 (Top view)



from stack exchange:
<https://electronics.stackexchange.com/questions/555631/understanding-how-this>



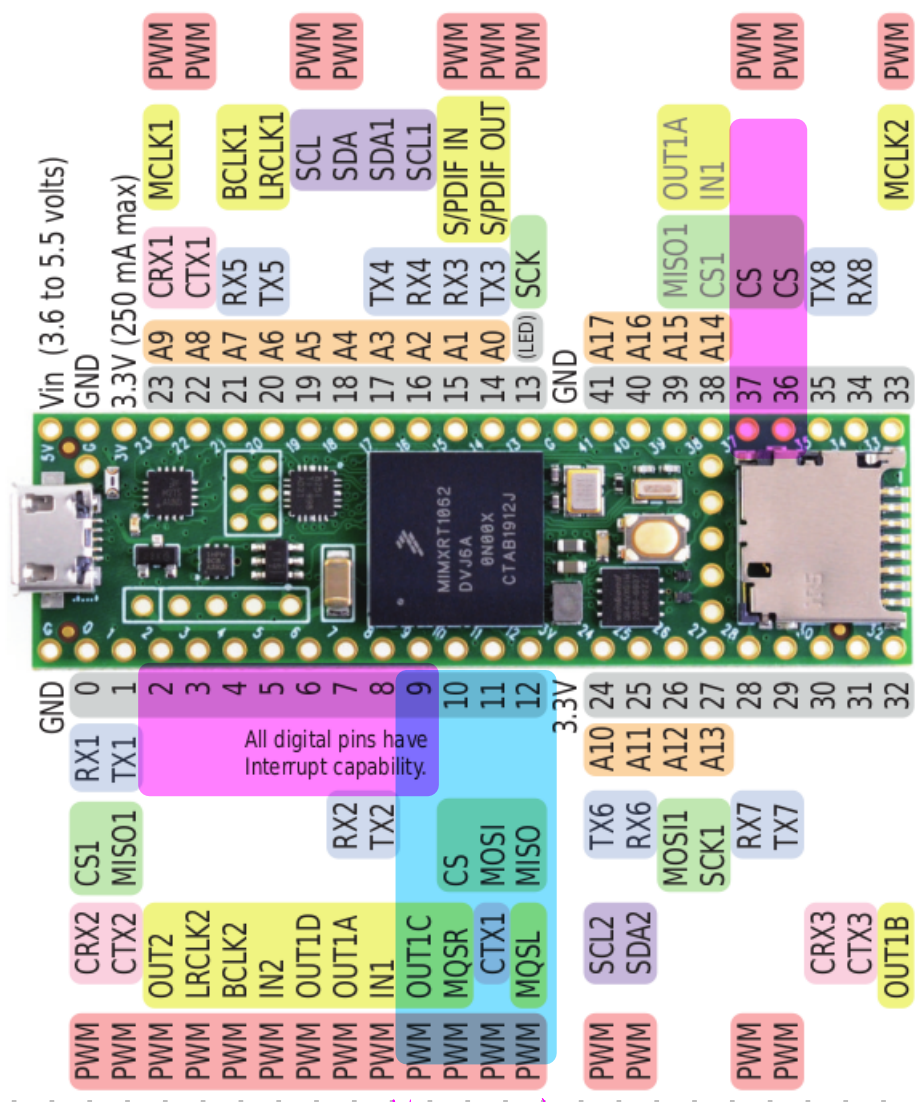
5v 3v3

test		output	
'0'	'1'	'0'	'1'
0v	5v	0v5081	3v339
0v	3v3	0v5081	3v339

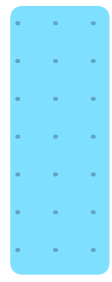
in conclusion: using the 2n7000 isn't going to work bc it doesn't pull the ckt high enough on the 5v output

WRONG CONCLUSION

flip the source and drain --> the LV and HV sides and it works just fine!
 the problem from before was that the gate was NOT pulled high enough (translation: I didn't connect the gate correctly the first time)



gcs Interrupt



INT

$$\frac{1}{6} \ddot{q} = \sum \dot{q}_i \Delta t \quad (1)$$

rate of change of q can be approximated using

$$\frac{1}{6} \ddot{q} = \frac{1}{2} \frac{1}{6} \hat{q} \cdot (0 \quad (\omega - k e))^T \quad (2)$$

↑ gyroscopic error 'e'

* if k is small, ω is considered more

error calcs \rightarrow 3-24

reference for gravity:

$$\vec{V}_r(\omega) = (0 \ 0 \ -1) \quad (3)$$

using estimates $q = (q_w \ q_x \ q_y \ q_z)$:

$$L \vec{V}_r(\omega) = q \vec{V}_r(\omega) q^{-1} = R_q \vec{V}_r(\omega) \quad (5)$$

$$(6)$$

$$R_q(\vec{q}) = \begin{pmatrix} q_w^2 + q_x^2 - q_y^2 - q_z^2 & \dots & 2q_x q_z - 2q_w q_y \\ \vdots & \ddots & 2q_y q_z + 2q_w q_x \\ \vdots & & q_w^2 - q_x^2 - q_y^2 + q_z^2 \end{pmatrix} \quad (7)$$

$$L \vec{V}_r(\omega) = \begin{pmatrix} 2(q_x q_z - q_w q_y) \\ 2(q_w q_x + q_y q_z) \\ 2(q_w^2 + q_z^2) - 1 \end{pmatrix}^T \quad (8)$$

from normalized \vec{q} equation

error e is calculated from two error terms. all vectors are normalized before calculations:

$$\begin{array}{c} e \\ \swarrow \text{measured} \\ \searrow \text{reference} \end{array} \quad \left| \quad \hat{V} = \frac{\vec{V}}{|\vec{V}|} \quad (11) \right.$$

$$e_a = \begin{pmatrix} x_\sigma \\ y_\sigma \\ z_\sigma \end{pmatrix} = \hat{V}_m(a) \times^L \vec{V}_r(a) \quad (12)$$

to remove for magnetic inclination:

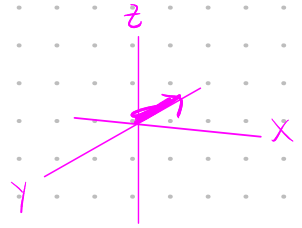
consider only x & z !

$$\vec{V}_r(m) = (V_{rx} \ 0 \ V_{rz}) \quad (13)$$

$$\vec{V}_r(e) = (0 \ 0 \ -1) \times (V_{rx} \ 0 \ V_{rz}) \quad (14)$$

$$= (0 \ -1 \ 0) \quad (15)$$

$$L\vec{V}_r(m) = q\vec{V}_r(m)q^{-1} \quad (16)$$



doing the same for magnetic inclination: (6), (7) \rightarrow (15), (16)

$$L\vec{V}_r(m) = \begin{pmatrix} 2(q_x q_y + q_w q_z) \\ 2(q_w^2 + q_y^2) - 1 \\ 2(q_y q_z - q_w q_x) \end{pmatrix} \quad (17)$$

$$\vec{e}_m = \begin{pmatrix} x_e \\ y_e \\ z_e \end{pmatrix} = |\hat{V}_m(\vec{a}) \times \hat{V}_m(\vec{m})| \times L\vec{V}_r(\vec{m}) \quad (18)$$

$$\vec{e} = \vec{e}_a + \vec{e}_m \quad (19)$$

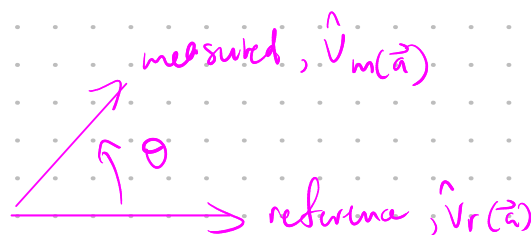
these are here for some reason...

but it needs to change based on the conditions

$$\vec{e} = \begin{cases} \vec{e}_a + \vec{e}_m & |\vec{V}_m(\vec{a})| > 0 \text{ \& \& } |\vec{V}_m(\vec{m})| > 0 \\ \vec{e}_m & |\vec{V}_m(\vec{m})| > 0 \\ (0 \ 0 \ 0)^T & \end{cases} \quad (20)$$

apparently this can be combined with the gyroscopic integration to provide with an accurate correction factor of gyroscopic drift.

B. Universal convergence:



this mathematical relationship can be described using the scalar version of this formula where

$$0 < \theta < \pi \quad (\text{radians})$$

so: (estimate from the next timestep?)

$$|\vec{e}_a| = |\vec{V}_m(a)| \cdot |L\vec{V}_r(a)| \sin \theta \quad (22)$$

1, b/c they're normalized

$$\hookrightarrow |\vec{e}_a| = \sin \theta \quad (22a) \rightarrow |\vec{e}_a| = \theta \quad \text{for small } \theta \quad (22b)$$

since the gravity error term is normalized, the formula simplifies to the above formulas

also, the proper gain K must be smaller than 1 to get a stable convergence!

- C. Magnetic Disturbance rejection
magnetic sources, whether ferromagnetic or diamagnetic, are everywhere. it distorts the overall signal where it is around 0.2 to 0.65 Gauss when considering all possible locations (though it can be very consistent on a local scale!)
what Madgwick et al does is reject magnitudes above or below this range!

$$\vec{V}'_m(m) = \begin{cases} \vec{V}_m(m) & \text{for } m_{\min} < |\vec{V}_m(m)| < m_{\max} \\ (0 \ 0 \ 0)^T & \text{otherwise} \end{cases} \quad (23)$$

total error conditions, then, considering the above conditions:

$$\vec{e} = \begin{cases} \vec{e}_a + \vec{e}_m & |\vec{V}_m(\vec{a})| > 0 \ \& \ m_{\min} < |\vec{V}_m(m)| < m_{\max} \\ \vec{e}_a & m_{\min} < |\vec{V}_m(m)| < m_{\max} \\ (0 \ 0 \ 0)^T & \end{cases} \quad (24)$$

- D. Magnetic Disturbance Compensation
there are a few reasons for why this is not an effective long-term solution. turning this off leaves the the IMU estimator susceptible to gyroscope drift. we have to add compensation. Keyframes are instances during a movement that define it and leaves interpolation to define the in-between frames.

Keyframes can be used to determine magnetic samples of minimal magnetic interference or gyroscopic drift.

this is achieved by calibrating the gyroscopes and then performing the range of motions once.

quaternion \mathbf{q} represents the movement due to accel and mag reference. so the accelerometer and magnetometer vectors that converge to \mathbf{q} can be calculated by substituting 3 and 15 into 5 to produce the following values:

$$\vec{V}_{SIM}(\vec{a}) \ \& \ \vec{V}_{SIM}(\vec{m}) \quad \text{ISBIO} : \vec{V}_r(\vec{a}) = (0 \ 0 \ -1)^T \quad (3)$$

$$\vec{V}_r(\vec{m}) = (0 \ -1 \ 0) \quad (15)$$

$$\begin{aligned} \vec{V}_{SIM}(\vec{a}) (\vec{q}) &= \vec{q} \vec{V}_r(\vec{a}) \vec{q}^{-1} \ \& \\ \vec{V}_{SIM}(\vec{m}) (\vec{q}) &= \vec{q} \vec{V}_r(\vec{m}) \vec{q}^{-1} \end{aligned} \quad (25)$$

each keyframe therefore consists of these two 3D vectors.

when magnetometer is unavailable, accelerometer is compared against $V_{sim}(a)$. the keyframe with the smallest differences between the two frames is taken as the system estimation.

$$\vec{e}_{SIM(m)} = \hat{V}_m(\vec{a}) \times \hat{V}_{SIM(m)} \times {}^L\vec{V}_r(\vec{m}) \quad (26) \text{ rotated vector using prev } \mathbf{q}$$

$$\vec{e} = \begin{cases} \vec{e}_a + \vec{e}_m & |\vec{V}_m(\vec{a})| > 0 \ \& \ m_{\min} < |\vec{V}_m(m)| < m_{\max} \\ \vec{e}_a + \vec{e}_{SIM(m)} & |\vec{V}_m(\vec{a})| > 0 \\ (0 \ 0 \ 0)^T & \end{cases}$$

Compare:

$$\vec{e}_m = \begin{pmatrix} x_0 \\ y_0 \\ z_0 \end{pmatrix} = \hat{V}_m(\vec{a}) \times \hat{V}_m(\vec{m}) \times {}^L\vec{V}_r(\vec{m}) \quad (18)$$

$$\vec{e}_{SIM(m)} = \hat{V}_m(\vec{a}) \times \hat{V}_{SIM(m)} \times {}^L\vec{V}_r(\vec{m}) \quad (26)$$

E. Gain K

I guess K is able to change. in normal use, K will be low so the gyroscopic integration can be incorporated. See (2). it's defined as K_norm. that's the K that's used in normal conditions. for initial convergence, it should be K_init and should transition to K_norm. the following is (28).

$$K = \begin{cases} K_{\text{norm}} + \frac{t_{\text{init}} - t}{t_{\text{init}}} (K_{\text{init}} - K_{\text{norm}}) \\ K_{\text{norm}} \end{cases} \quad (28)$$

K_norm, K_init, and t_init are found by examining the behavior of the alg and tuned for specific effects. However, the values K_init = 10, provide fast convergence because the error is expected to be high; and K_norm = 10 after t_init at 3 seconds provide good performance.