

Battle Styles

- Attacker
- Defender
- Supporter
- All-Rounder

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- It's a 5 vs 5 battle. Both sides are charging towards each other! As you are nearing the enemy, what do you do?
 - Charge in and strike as fast and hard as I can
 - Attacker
 - Get in front of my team and set up defenses to minimize damage to comrades
 - Defender
 - Stay closely behind or side-by-side with teammates at all times to provide consistent ample support (e.g. healing, buffs, or debuffing opponent)
 - Supporter
 - Wait and help attack whoever your teammates are attacking
 - All-rounder
- The team battle has just started. What do you prefer to do?
 - Farm to level up as fast as I can, so I can do lots of damage and potentially snowball the entire game
 - attacker
 - Level up when I can, but mainly provide, to others and myself, healing and buffs to sustain survival/health and facilitate attacking, farming, and leveling
 - Supporter
 - Focus on doing all three: leveling, protecting, and supporting my teammates. Which I do depends on the situation.
 - All-rounder
 - Level up when I can, but mainly be on the lookout for enemies and protect my teammates when needed
 - defender
- How would you describe yourself in real life out of these options?
 - I prefer to assist and support others. I take the lead if I need to, but it's not my ideal.
 - Defender
 - supporter
 - I prefer to take the lead, but will assist and support as needed
 - attacker
 - I have no preference in leading, assisting, and supporting. I fill in whatever is needed of me.
 - All-rounder

- If you had to choose one, which would you pick?
 - High damage resistance, mid damage output
 - defender
 - High damage output, low-to-mid damage resistance
 - attacker
 - Mid damage output, damage resistance, and healing/buff/debuff capabilities
 - All-rounder
 - High survivability with healing/buff/debuff capabilities, low-to-mid damage resistance, low-to-slightly below mid damage output
 - Supporter

- How would you rate your risk tolerance?
 - Low
 - supporter
 - Between low and mid
 - Defender
 - supporter
 - Medium
 - All-rounder
 - Between medium and high
 - All-rounder
 - attacker
 - High
 - Attacker

- Are you often the one who ask others if they want to hang out?
 - I don't usually ask people if they want to hang out first. I'm often more involved with the plan-making process of the hangout (e.g. providing suggestions on what to do, where to go, etc. and thoughts/opinions)
 - Supporter
 - I don't usually ask people if they want to hang out first. I might provide a hangout suggestions here and there, but I usually just go with whatever my friends/family decide to do.
 - defender
 - Half-half
 - All-rounder
 - I'm usually asking others if they want to hang out first
 - attacker

- Both you and your enemy are about to fight. You both get into a fighting stance and the battle begins! How do you start?
 - Strike first
 - Attacker
 - Hold my ground and wait for the opponent to attack first
 - Defender
 - Attack only if I feel the time is right (e.g. there is an opening), wait otherwise

- All-rounder
- Run away and take advantage of the environment to defeat the enemy (e.g. lure enemy into certain areas, hide behind large objects, throw rocks found on ground, wear enemy out)
 - supporter