every pad can have its own delay input level

```
delays
       ctl        flt        mix
  L    a1    in: 0.5 thru: false
       b1    in: 0.0 thru: false
       c1    in: 0.0 thru: false
       main output level: 0.00
```

hold K1 to set the input level for all pads in the bank

```
delays    map changes to bank
       ctl        flt        mix
  L    a1    in: 0.5 thru: false
       b1    in: 0.0 thru: false
       c1    in: 0.0 thru: false
       main output level: 0.00
```

if thru = false...

a pad's presence in the delay line =
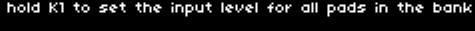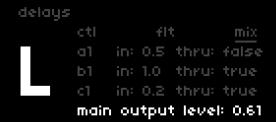input value multiplied by the pad level

if thru = true...

a pad's presence in the delay line =
input value only

* so a triggered pad can be sent to the delay line
without being heard in the main mix

```
delays
       ctl        flt        mix
  L    a1    in: 0.5 thru: false
       b1    in: 0.0 thru: false
       c1    in: 0.0 thru: false
       main output level: 0.00
```

(hold K1 to set thru for all pads in the bank)

```
delays
       ctl        flt        mix
  L    a1    in: 0.5 thru: false
       b1    in: 1.0 thru: true
       c1    in: 0.2 thru: true
       main output level: 0.61
```

each delay line has its own main output level