delays

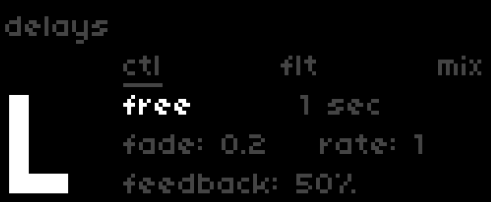
[ctl]

TIMEBASE

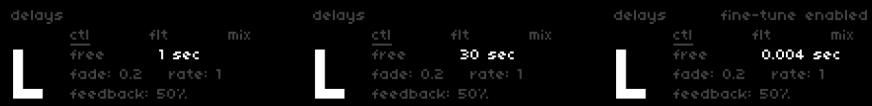
clocked mode: delay length is equal to x number of beats at current bpm

delay length can range from 16 beats to 1/4 beat (with 98 steps between)

free mode: delay length is freely definable with 1/1000 resolution



(K1 hold = fine)



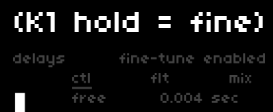
delay length can range from 0 seconds to 30 seconds

fade time needs to be less than free time!

hold K1 for fine-tune adjustments

RATE

(K1 hold = fine)

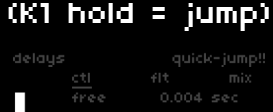


playback rate can range from 1/4x to 24x with 1/100 resolution

with short length + fade, rate affects aliasing depth

FEEDBACK

(K1 hold = jump)



feedback amount can range from 0% to 100%

hold K1 on feedback to jump (x>0 jumps to 0, x=0 jumps to 100)