timing

peaceful co-habitation of order and chaos

E1: switch between each bank pattern, then between each arc pattern

timing	bpm: 92	3.2

P1	P2	P3 / A1	A2	A3

rec mode   loose
shuffle pat   (no pat!)
P1 sets bpm?   no
...

timing	bpm: 92	**4.1**

P1	P2	P3 / A1	A2	**A3**

loop(w): **none**   filter: none
level: none   pan: none
all: play   stop   clear

E2: scroll through the selected pattern's parameters

timing	bpm: 92	4.3

P1	P2	P3 / A1	A2	A3

rand pat [K3]   keep rates
pat start   (no pat!)
pat end   (no pat!)
...

timing	bpm: 92	**1.1**

P1	P2	P3 / A1	A2	A3

... crow pulse   pads

(... means there's more to see!)

E3: adjust the selected parameter

timing	bpm: 92	**2.1**

P1	P2	P3 / A1	A2	A3

rec mode   loose
shuffle pat   (no pat!)
P1 sets bpm?   **no**
...

timing	bpm: 92	1.3

P1	P2	P3 / A1	A2	A3

rec mode   loose
shuffle pat   (no pat!)
P1 sets bpm?   **yes**
...