

# grid

[delays page]

## save slots

- press + hold any slot to store current delay config
- press stored slot to recall

## send level (per pad)

top to bottom:  
100%, 75%, 50%, 25%, 0%

- ALT + send level: set level for entire bank
- + feedback jump: clear delay buffer

Left				Right			
		+	+	+	+		
		-	-	-	-		
		rev	bmp	bmp	rev		
		l	f	f	l		
		e	d	d	e		
		v	b	b	v		
		e	c	c	e		
		l	k	k	l		
		jump	jump	jump	jump		
s		p	p	p	p		s
e		a	a	a	a		e
n		d	d	d	d	arp	n
d		s	s	s	s	loop	d
lvl		a	b	c			lvl
jump		zi	ich	mo	4		jump
ALT							->

## length

base length multiplied by:  
16, 8, 4, 2, x1, 0.5, 0.25, 0.125

## rate +/-

base rate multiplied by:  
16, 8, 4, 2, x1, 0.5, 0.25

## rev

reverse at current rate

## bmp

see PARAMS > delays > rate bump

## feedback + level

top to bottom:  
100%, 75%, 50%, 25%, 0%

pads, banks, zilchmo 4, arp + loop  
after your pads are set up,  
you can live on this page forever

## jump buttons:

- performance key to quickly invert a parameter
- if parameter == 0%, jumps to 100%
- if parameter > 0%, jumps to 0%