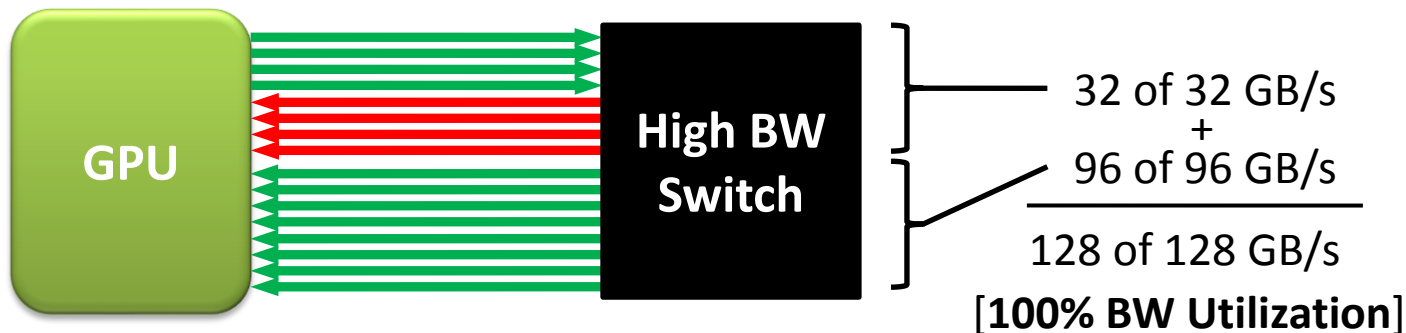


→ Saturated lane    → Unsaturated lane    → Dynamically allocated lane



(a) Symmetric Bandwidth Assignment



(b) Asymmetric Bandwidth Assignment