# Thumb<sup>®</sup> 16-bit Instruction Set Quick Reference Card

This card lists all Thumb instructions available on Thumb-capable processors earlier than ARM®v6T2. In addition, it lists all Thumb-2 16-bit instructions. The instructions shown on this card are all 16-bit in Thumb-2, except where noted otherwise.

All registers are Lo (R0-R7) except where specified. Hi registers are R8-R15.

Key to Tables					
§	See Table ARM architecture versions.		<loreglist+lr></loreglist+lr>	A comma-separated list of Lo registers. plus the LR, enclosed in braces, { and }.	
<loreglist></loreglist>	A comma-separated list of Lo registers, enclosed in braces, { and }.		<loreglist+pc></loreglist+pc>	A comma-separated list of Lo registers. plus the PC, enclosed in braces, { and }.	

Operation		§	Assembler	Updat	es	Action	Notes
Move	Immediate		MOVS Rd, # <imm></imm>	N Z		Rd := imm	imm range 0-255.
	Lo to Lo		MOVS Rd, Rm	N Z		Rd := Rm	Synonym of LSLS Rd, Rm, #0
	Hi to Lo, Lo to Hi, Hi to Hi		MOV Rd, Rm			Rd := Rm	Not Lo to Lo.
	Any to Any	6	MOV Rd, Rm			Rd := Rm	Any register to any register.
Add	Immediate 3		ADDS Rd, Rn, # <imm></imm>	N Z C	C V	Rd := Rn + imm	imm range 0-7.
	All registers Lo		ADDS Rd, Rn, Rm	N Z C	C V	Rd := Rn + Rm	
	Hi to Lo, Lo to Hi, Hi to Hi		ADD Rd, Rd, Rm			Rd := Rd + Rm	Not Lo to Lo.
	Any to Any	T2	ADD Rd, Rd, Rm			Rd := Rd + Rm	Any register to any register.
	Immediate 8		ADDS Rd, Rd, # <imm></imm>	N Z C	$\mathbf{v}$	Rd := Rd + imm	imm range 0-255.
	With carry		ADCS Rd, Rd, Rm	N Z C	CV	Rd := Rd + Rm + C-bit	
	Value to SP		ADD SP, SP, # <imm></imm>			SP := SP + imm	imm range 0-508 (word-aligned).
	Form address from SP		ADD Rd, SP, # <imm></imm>			Rd := SP + imm	imm range 0-1020 (word-aligned).
	Form address from PC		ADR Rd, <label></label>			Rd := label	label range PC to PC+1020 (word-aligned).
Subtract	Lo and Lo		SUBS Rd, Rn, Rm	N Z (	C V	Rd := Rn - Rm	
	Immediate 3		SUBS Rd, Rn, # <imm></imm>	N Z C	CV	Rd := Rn - imm	imm range 0-7.
	Immediate 8		SUBS Rd, Rd, # <imm></imm>	N Z C	CV	Rd := Rd - imm	imm range 0-255.
	With carry		SBCS Rd, Rd, Rm	N Z C	$\mathbf{v}$	Rd := Rd - Rm - NOT C-bit	
	Value from SP		SUB SP, SP, # <imm></imm>			SP := SP - imm	imm range 0-508 (word-aligned).
	Negate		RSBS Rd, Rn, #0	N Z C	$\mathbf{v}$	Rd := -Rn	Synonym: NEG Rd, Rn
Multiply	Multiply		MULS Rd, Rd, Rm	NZ 3	* *	Rd := Rm * Rd	* C and V flags unpredictable in §4T, unchanged in §5T and above
Compare			CMP Rn, Rm	N Z C	C V	update CPSR flags on Rn - Rm	Can be Lo to Lo, Lo to Hi, Hi to Lo, or Hi to Hi.
	Negative		CMN Rn, Rm	N Z C	$\mathbf{v}$	update CPSR flags on Rn + Rm	
	Immediate		CMP Rn, # <imm></imm>	N Z C	$\mathbf{v}$	update CPSR flags on Rn - imm	imm range 0-255.
Logical	AND		ANDS Rd, Rd, Rm	N Z		Rd := Rd AND Rm	
	Exclusive OR		EORS Rd, Rd, Rm	N Z		Rd := Rd EOR Rm	
	OR		ORRS Rd, Rd, Rm	N Z		Rd := Rd OR Rm	
	Bit clear		BICS Rd, Rd, Rm	N Z		Rd := Rd AND NOT Rm	
	Move NOT		MVNS Rd, Rd, Rm	N Z		Rd := NOT Rm	
	Test bits		TST Rn, Rm	N Z		update CPSR flags on Rn AND Rm	
Shift/rotate	Logical shift left		LSLS Rd, Rm, # <shift></shift>	N Z C	]*	Rd := Rm << shift	Allowed shifts 0-31. * C flag unaffected if shift is 0.
			LSLS Rd, Rd, Rs	N Z C	<u></u> *	Rd := Rd << Rs[7:0]	* C flag unaffected if Rs[7:0] is 0.
	Logical shift right		LSRS Rd, Rm, # <shift></shift>	N Z C	2	Rd := Rm >> shift	Allowed shifts 1-32.
			LSRS Rd, Rd, Rs	N Z C	<u></u> *	Rd := Rd >> Rs[7:0]	* C flag unaffected if Rs[7:0] is 0.
	Arithmetic shift right		ASRS Rd, Rm, # <shift></shift>	N Z C	2	Rd := Rm ASR shift	Allowed shifts 1-32.
			ASRS Rd, Rd, Rs	N Z C	<u></u> *	Rd := Rd ASR Rs[7:0]	* C flag unaffected if Rs[7:0] is 0.
	Rotate right		RORS Rd, Rd, Rs	N Z C	<u></u> *	Rd := Rd ROR Rs[7:0]	* C flag unaffected if Rs[7:0] is 0.

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Operation		§	Assembler	Action	Notes
Load	with immediate offset, word		LDR Rd, [Rn, # <imm>]</imm>	Rd := [Rn + imm]	imm range 0-124, multiple of 4.
	halfword		LDRH Rd, [Rn, # <imm>]</imm>	Rd := ZeroExtend([Rn + imm][15:0])	Clears bits 31:16. imm range 0-62, even.
	byte		LDRB Rd, [Rn, # <imm>]</imm>	Rd := ZeroExtend([Rn + imm][7:0])	Clears bits 31:8. imm range 0-31.
	with register offset, word		LDR Rd, [Rn, Rm]	Rd := [Rn + Rm]	
	halfword		LDRH Rd, [Rn, Rm]	Rd := ZeroExtend([Rn + Rm][15:0])	Clears bits 31:16
	signed halfword		LDRSH Rd, [Rn, Rm]	Rd := SignExtend([Rn + Rm][15:0])	Sets bits 31:16 to bit 15
	byte		LDRB Rd, [Rn, Rm]	Rd := ZeroExtend([Rn + Rm][7:0])	Clears bits 31:8
	signed byte		LDRSB Rd, [Rn, Rm]	Rd := SignExtend([Rn + Rm][7:0])	Sets bits 31:8 to bit 7
	PC-relative		LDR Rd, <label></label>	Rd := [label]	label range PC to PC+1020 (word-aligned).
	SP-relative		LDR Rd, [SP, # <imm>]</imm>	Rd := [SP + imm]	imm range 0-1020, multiple of 4.
	Multiple, not including base		LDM Rn!, <loreglist></loreglist>	Loads list of registers (not including Rn)	Always updates base register, Increment After.
	Multiple, including base		LDM Rn, <loreglist></loreglist>	Loads list of registers (including Rn)	Never updates base register, Increment After.
Store	with immediate offset, word		STR Rd, [Rn, # <imm>]</imm>	[Rn + imm] := Rd	imm range 0-124, multiple of 4.
	halfword		STRH Rd, [Rn, # <imm>]</imm>	[Rn + imm][15:0] := Rd[15:0]	Ignores Rd[31:16]. imm range 0-62, even.
	byte		STRB Rd, [Rn, # <imm>]</imm>	[Rn + imm][7:0] := Rd[7:0]	Ignores Rd[31:8]. imm range 0-31.
	with register offset, word		STR Rd, [Rn, Rm]	[Rn + Rm] := Rd	agnotes realistical manufactors.
	halfword		STRH Rd, [Rn, Rm]	[Rn + Rm][15:0] := Rd[15:0]	Ignores Rd[31:16]
	byte		STRB Rd, [Rn, Rm]	[Rn + Rm][7:0] := Rd[7:0]	Ignores Rd[31:8]
	SP-relative, word		STR Rd, [SP, # <imm>]</imm>	[SP + imm] := Rd	imm range 0-1020, multiple of 4.
	Multiple		STM Rn!, <loreglist></loreglist>	Stores list of registers	Always updates base register, Increment After.
Push	Push		PUSH <loreglist></loreglist>	Push registers onto full descending stack	riways updates base register, increment ritter.
. don	Push with link		PUSH <loreglist+lr></loreglist+lr>	Push LR and registers onto full descending stack	
Pop	Pop		POP <loreglist></loreglist>	Pop registers from full descending stack	
ГОР	Pop and return	4T	POP <loreglist+pc></loreglist+pc>	Pop registers, branch to address loaded to PC	
	Pop and return with exchange	5T	POP <loreglist+pc></loreglist+pc>	Pop, branch, and change to ARM state if address[0] = $0$	
If-Then	If-Then	T2	IT{pattern} {cond}	Makes up to four following instructions conditional,	The first instruction after IT has condition cond. The following
	n riicii	12	Tripaccom, (coma)	according to pattern, pattern is a string of up to three letters. Each letter can be T (Then) or E (Else).	instructions have condition cond if the corresponding letter is T, or the inverse of cond if the corresponding letter is E.  See Table Condition Field.
Branch	Conditional branch		B{cond} <label></label>	If {cond} then PC := label	label must be within – 252 to + 258 bytes of current instruction. See Table <b>Condition Field</b> .
	Compare, branch if (non) zero	T2	CB{N}Z Rn, <label></label>	If Rn {==   !=} 0 then PC := label	label must be within +4 to +130 bytes of current instruction.
	Unconditional branch		B <label></label>	PC := label	label must be within ±2KB of current instruction.
	Long branch with link		BL <label></label>	LR := address of next instruction, PC := label	This is a 32-bit instruction. label must be within ±4MB of current instruction (T2: ±16MB).
	Branch and exchange		BX Rm	$PC := Rm \ AND \ 0xFFFFFFE$	Change to ARM state if $Rm[0] = 0$ .
	Branch with link and exchange	5T	BLX <label></label>	LR := address of next instruction, PC := label Change to ARM	This is a 32-bit instruction. label must be within ±4MB of current instruction (T2: ±16MB).
	Branch with link and exchange	5T	BLX Rm	LR := address of next instruction, PC := Rm AND 0xFFFFFFE	Change to ARM state if Rm[0] = 0
Extend	Signed, halfword to word	6	SXTH Rd, Rm	Rd[31:0] := SignExtend(Rm[15:0])	
	Signed, byte to word	6	SXTB Rd, Rm	Rd[31:0] := SignExtend(Rm[7:0])	
	Unsigned, halfword to word	6	UXTH Rd, Rm	Rd[31:0] := ZeroExtend(Rm[15:0])	
	Unsigned, byte to word	6	UXTB Rd, Rm	Rd[31:0] := ZeroExtend(Rm[7:0])	
Reverse	Bytes in word	6	REV Rd, Rm	Rd[31:24] := Rm[7:0], Rd[23:16] := Rm[15:8], Rd[15:8]	:= Rm[23:16], Rd[7:0] := Rm[31:24]
	Bytes in both halfwords	6	REV16 Rd, Rm	Rd[15:8] := Rm[7:0], Rd[7:0] := Rm[15:8], Rd[31:24] :=	Rm[23:16], Rd[23:16] := Rm[31:24]
	Bytes in low halfword, sign extend 6		REVSH Rd, Rm	Rd[15:8] := Rm[7:0], Rd[7:0] := Rm[15:8], Rd[31:16] := Rm[7] * &FFFF	

## Thumb 16-bit Instruction Set Quick Reference Card

Operation		§	Assembler	Action	Notes
Processor	cessor Supervisor Call SVC <immed_8></immed_8>		SVC <immed_8></immed_8>	Supervisor Call processor exception	8-bit immediate value encoded in instruction. Formerly SWI.
state change	Change processor state	6	CPSID <iflags></iflags>	Disable specified interrupts	
Change		6	CPSIE <iflags></iflags>	Enable specified interrupts	
	Set endianness	6	SETEND <endianness></endianness>	Sets endianness for loads and saves.	<pre><endianness> can be BE (Big Endian) or LE (Little Endian).</endianness></pre>
	Breakpoint	5T	BKPT <immed_8></immed_8>	Prefetch abort or enter debug state	8-bit immediate value encoded in instruction.
No Op	No operation	6	NOP	None, might not even consume any time.	
Hint	Set event	T2	SEV	Signal event in multiprocessor system.	No action if not implemented.
	Wait for event	T2	WFE	Wait for event, IRQ, FIQ, Imprecise abort, or Debug entry request.	No action if not implemented.
	Wait for interrupt	T2	WFI	Wait for IRQ, FIQ, Imprecise abort, or Debug entry request.	No action if not implemented.
	Yield	T2	YIELD	Yield control to alternative thread.	No action if not implemented.

Condition Field				
Mnemonic	Description			
EQ	Equal			
NE	Not equal			
CS / HS	Carry Set / Unsigned higher or same			
CC / LO	Carry Clear / Unsigned lower			
MI	Negative			
PL	Positive or zero			
VS	Overflow			
VC	No overflow			
HI	Unsigned higher			
LS	Unsigned lower or same			
GE	Signed greater than or equal			
LT	Signed less than			
GT	Signed greater than			
LE	Signed less than or equal			
AL	Always. Do not use in B{cond}			

In Thumb code for processors earlier than ARMv6T2, cond must not appear anywhere except in Conditional Branch ( B{cond} ) instructions.

In Thumb-2 code, cond can appear in any of these instructions (except CBZ, CBNZ, CPSID, CPSIE, IT, and SETEND).

The condition is encoded in a preceding IT instruction (except in the case of B{cond} instructions).

If IT instructions are explicitly provided in the Assembly language source file, the conditions in the instructions must match the corresponding IT instructions.

ARM architecture versions					
4T	All Thumb versions of ARM v4 and above.				
5T	All Thumb versions of ARM v5 and above.				
6	All Thumb versions of ARM v6 and above.				
T2	All Thumb-2 versions of ARM v6 and above.				

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### **Change Log**

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A	November 2004	First Release
В	May 2005	RVCT 2.2 SP1
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