CS573:Proj1d:Naive Bayes XUE YANG Sep 16, 13 23:06 Page 1/6 1. Code Output - Implement a Naive Bayes classifier and use a 5*5 cross-validation - Run Naive Bayes and ZeroR algorithms on the following 5 datasets - The accuracy results are as following: a. "diabetes.csv" data set - ZeroR: ['62.75', '64.05', '66.01', '68.63', '64.05', '63.40', '64.71', '66.67', '64.05', '67.32', '64.05', '64.71', '68.63', '67.97', '60.13', '62.75', '68.63', '69.93', '60.13', '64.71', '59.48', '70.59', '66.67', '69.28', '60.78'] 10 - NB: ['75.82', '72.55', '79.74', '68.63', '78.43', '68.63', '77.12', '75.82', '77.78' '77.12', '77.78', '75.16', '73.86', '77.12', '73.20', '75.82', '81.05', '75.16 ', '71.90', '75.16', '80.39', '64.71', '81.70', '74.51', '73.20'] b. "Soybean.csv" data set - ZeroR: 15 ['7.35', '10.29', '11.76', '7.35', '10.29', '11.76', '10.29', '11.76', '13.5', ' 11.76', '11.03', '9.56', '11.03', '12.50', '8.09', '11.03', '8.09', '11.03', '11 .03', '10.29', '9.56', '12.50', '11.76', '7.35', '7.35'] ['91.18', '92.65', '92.65', '91.91', '89.71', '93.38', '94.85', '93.38', '87.50', '84.56', '87.50', '88.24', '89.71', '92.65', '93.38', '91.18', '90.44', '88.24', '88.24', '91.18', '88.97', '91.91', '92.65', '91.91', '86.76'] 20 c. "iris.csv" data set - ZeroR: ['16.67', '30.00', '26.67', '23.33', '20.00', '20.00', '33.33', '26.67', '26.67', '30.00', '26.67', '26.67', '30.00', '26.67', '26.67', '30.00', '26.67', '30.00', '26.67', '20.00', '20.00', '16.67', '26.67', '26.67', '30.00', '26.67', '33.33'] 25 ['93.33', '96.67', '93.33', '100.00', '96.67', '96.67', '86.67', '96.67', '96.67 , '100.00', '96.67', '90.00', '96.67', '100.00', '93.33', '100.00', '93.33', '9 6.67', '96.67', '90.00', '96.67', '93.33', '93.33', '96.67', '96.67'] 2. Source Codes ______ File <lib.py> import math $inf = 10^17$ NINF = -1 * infPINCH = 1 / inf35 PI = 3.1415926535 EE = 2.7182818284 def indexes(data): rows = [] #get the indexes for the data for i in range(len(data)): rows.append(i) return rows def rowprint(a): max = len(a)line = '' for j in range(max): line += (a[j] + ',').rjust(15)return line def maybeInt(x): return int(x) if x % 1 == 0.0 else float(x) def norm(x, m, s): s += PINCH return 1/math.sqrt(2*PI*s**2)*EE**(-1*(x-m)**2/(2*s**2)) ______ File <nb.py> 60 import lib

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   def nb(testT, trainT, hypotheses, k, m):
       ck = testT['0'].klass[0] #locate the index for class col
       total = acc = 0.0
       total += len(trainT['0'].data[ck])
65
       for t in range(len(testT['0'].data[ck])):
           want = testT['0'].data[ck][t]
           row = []
           for i in range(len(testT['0'].data)):
              row += [testT['0'].data[i][t]]
           got = likelihood(row, trainT, total, hypotheses, k, m)
           acc += want == got
       return 100 * acc/len(testT['0'].data[ck])
75 def likelihood(row, trainT, total, hypotheses, k, m):
       like = lib.NINF
       total += k * len(hypotheses)
       best = ''
       for h in hypotheses:
           nh = len(trainT[h].data[trainT['0'].klass[0]])
           prior = float(nh + k)/total
           tmp = prior
           for c in trainT[h].nump:
               i = trainT[h].nump.index(c)
              x = row[c]
              if x == "?": continue
              y = lib.norm(float(x), float(trainT[h].mu[i]), float(trainT[h].sd[i]
   ))
              tmp *= v
           for c in trainT[h].term:
              x = row[c]
              if x == "?": continue
              y = 0.0
               for i in range(len(trainT[h].data[c])):
                   if trainT[h].data[c][i] == x: y+= 1
               tmp *= (y + m*prior) / (nh +m)
           if tmp >= like:
              like = tmp
              best = h
       return best
File <tablestr.py>
   import lib
   class Table:
       def __init__(self):
           self.data = []
                             #data[[col1,...],[col2,...]]
           self.name = []
                             #name of i-th column
           self.order = []
                             #order of the col
           self.nump = []
                             #is i-th column numeric?
110
           self.wordp = []
                             #is i-th column non-numeric?
           self.indep = []
                             #list of indep columns
           self.dep = []
                             #list of dep columns
           self.less = []
                             #numeric goal to be minimized
           self.more = []
                             #numeric goal to be maximized
           self.klass = []
115
                             #non-numeric goal
           self.term = []
                             #non-numeric non-goal
           self.num = []
                             #numeric non-goal
           # for all cols
           self.n = []
                             #count of things in this col
           # for wordp columns:
           self.count = []
                             #count of each word
           self.mode = []
                             #most common word
           self.most = []
                             #count of most common word
           # for nump columns:
           self.hi = []
                             #upper bound
125
           self.lo = []
                             #lower bound
           self.mu = []
                             #mean
           self.m2 = []
                             #sum of all nums
           self.sd = []
                             #standard deviation# -*- coding: utf-8 -*-
           # table printing format
           self.CONVFMT = '%06d'
   def centroid(table):
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CS573:Proj1d:Naive Bayes XUE YANG Sep 16, 13 23:06 Page 3/6 "update the mode and most values for wordp type cols or update the mean and sd values for nump cols" 135 rows = [[],[]]for c in range(len(table.name)): s = table.mode[table.wordp.index(c)] if c in table.wordp else table.CONV FMT%table.mu[table.nump.index(c)] rows[0].append(str(s)) if table.n[c] == '0': s = 0.0140 else: s = float(table.most[table.wordp.index(c)])/table.n[c] if c in table .wordp else table.sd[table.nump.index(c)] rows[1].append(str(table.CONVFMT%s)) return rows def tableprint(table, stats=''): "print table on the console" print ' if stats != '': table.CONVFMT = stats print(' ' + lib.rowprint(table.name)+ ' # notes'.ljust(10)) 150 print('#' + lib.rowprint(centroid(table)[0]) + ' # expected'.ljust(10)) print('#' + lib.rowprint(centroid(table)[1]) + ' # certainty'.ljust(10)) for j in range(len(table.data[0])): line = [] for i in range(len(table.data)): 155 line.append(table.data[i][j]) print(' ' + lib.rowprint(line)+ ' #'.ljust(10)) File <reader.py> import re import tablestr def readcsv(filename, table): "read in data from csv and create a table" FS = ','#define field separator f = open(filename) seen = 0 while True: str = line(f) 170 if seen == 0: print("WARNING: empty or missing file") return -1 a = str.split(FS) #compute the number of attributes in table if len(a) > 1: if seen: addRow(a, table) 175 else: makeTable(a, table) seen += 1 def line(f): "get one line data (without comments and whitespace)" str = f.readline() #readline finds nothing, output error if not str: return -1 str = "".join(str.split()) #kill whitespace str = re.sub(r' #.*', '', str)#kill comments 185 if len(str) >= 1 and str[-1] == ',': return str + line(f) else: return str def makeTable(a, table): "read table titles and set all corresponding parameters" for ite in range(len(a)): if a[ite][0] == '?': continue #the col with '?' is ignored table.order.append(ite) 195 x = a[ite]table.name.append(x) isNum = 1if x.find('=') != -1: table.dep.append(c) table.klass.append(c) 200 isNum = 0elif x.find('+') != -1:

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                table.dep.append(c)
                table.more.append(c)
           elif x.find('-')!= -1:
                table.dep.append(c)
                table.less.append(c)
           elif x.find('\$')!= -1:
                table.indep.append(c)
                table.num.append(c)
210
           else:
                table.indep.append(c)
                table.term.append(c)
                isNum = 0
           table.n.append('0')
215
           if isNum:
                table.nump.append(c)
                table.hi.append(-1*10**32)
                table.lo.append(10**32)
                table.mu.append(0)
220
                table.m2.append(0)
               table.sd.append(0)
           else:
                table.wordp.append(c)
                table.most.append(0)
               table.count.append({})
               table.mode.append('')
           c += 1
       for i in range(c): table.data.append([])
   def addRow(a, table):
        "add a row of data to the table"
       for c in range(len(table.name)):
           f = table.order[c]
235
           x = a[f]
           table.data[c].append(x)
           if x.find('?') == -1:
                table.n[c] = int(table.n[c]) + 1
               if c in table.wordp:
                    k = table.wordp.index(c)
                    if table.count[k].has_key(x): table.count[k][x] += 1
                    else: table.count[k][x] = 1
                    new = table.count[k][x]
                    if new > table.most[k]:
                        table.mode[k] = x
245
                        table.most[k] = new
                    k = table.nump.index(c)
                    if float(x) > float(table.hi[k]): table.hi[k] = x
                    if float(x) < float(table.lo[k]): table.lo[k] = x</pre>
250
                    delta = float(x) - table.mu[k]
                    table.mu[k] += delta/table.n[c]
                    table.m2[k] += delta*(float(x) - table.mu[k])
                    if table.n[c] > 1:
                        table.sd[k] = (table.m2[k]/(table.n[c] - 1))**0.5
255
   def klasses(table):
        "generate a set of tables based on different classes"
        if len(table.klass) == 0:
           print "No labeled classes in the given data set"
           return -1
       # assume there is only one class feature in the data set
       data = table.data[table.klass[0]]
       classnames = []
       for s in data:
           if s not in classnames:
               classnames.append(s)
       tables = klass1(table, classnames, data)
       tables['0'] = table
       tables['names'] = classnames
       return tables
   def klass1(table, classnames, data):
       tables = {}
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CS573:Proj1d:Naive Bayes XUE YANG Sep 16, 13 23:06 Page 5/6 for s in classnames: tables[s] = tablestr.Table() makeTable(table.name, tables[s]) for i in range(len(data)): 280 if s == data[i]: a = []for j in range(len(table.order)): a.append(table.data[j][i]) addRow(a, tables[s]) return tables ______ File <xval.py> import lib 290 import tablestr import reader import random def xvals(tables, x, b): k = tables['0'].order.index(tables['0'].klass[0]) rows = lib.indexes(tables['0'].data[k]) s = int(len(rows)/b) xvaltables = {} for i in range(x): # x times random.shuffle(rows) 300 for b1 in range(b): # b bins obi = xval(b1*s, (b1+1)*s, rows, tables) xvaltables[i*x+b1+1] = obj return xvaltables 305 def xval(start, stop, rows, tables): testT = tablestr.Table() trainT = tablestr.Table() reader.makeTable(tables['0'].name, testT) reader.makeTable(tables['0'].name, trainT) for r in range(len(rows)): d = rows[r]a = []315 for j in range(len(tables['0'].order)): a.append(tables['0'].data[j][d]) if r >= start and r < stop: #belonging to testing data set reader.addRow(a, testT) else: reader.addRow(a, trainT) 320 testT = reader.klasses(testT) trainT = reader.klasses(trainT) tables = {} tables['train'] = trainT tables['test'] = testT return tables ______ File <zeror.py> 330 def zeror(testT, trainT, hypotheses): k = testT['0'].klass[0]for h in hypotheses: these = len(trainT[h].data[k]) if h in trainT['names'] else 0 if these > most: 335 most = these aot. = h#print "#got", got acc = len(testT[got].data[k]) if got in testT['names'] else 0 340 for h in hypotheses: num += len(testT[h].data[k]) if h in testT['names'] els return got,100*float(acc)/num ______ File <main.py> 345 import reader

CS573:Proj1d:Naive Bayes XUE YANG Sep 16, 13 23:06 Page 6/6 import tablestr import zeror import xval 350 import nb if __name__ == "__main__": filename = 'data/iris.csv' table = tablestr.Table() #create raw data structure reader.readcsv(filename,table) #read the .csv data set $f = '%4 \ 2f'$ #set the formatting for the output tables = reader.klasses(table) #set cross-validation parameters b = x = 5k = 1m = 2xvaltables = xval.xvals(tables, x, b) #generate the cross validation tables re_zeror = [] $re_nb = []$ for s in range(x*b): s += 1 got, acc_zeror = zeror.zeror(xvaltables[s]['test'], xvaltables[s]['train'], tables['names']) acc_nb = nb.nb(xvaltables[s]['test'], xvaltables[s]['train'], tables['nam es'], k, m) re_zeror += [str(f%acc_zeror)] re_nb += [str(f%acc_nb)] print re_zeror print re_nb 3 Illustration - xvaltables is a nested dictionary structure that stores all the results from c ross-validation process 375 - xvaltables = {\(\tilde{'1}\) i': {\('train' : \('0' : table0 , 'klassname1' : table1 , 'klassname2' : table1) } e2,..., 'names': list of classnames in table0}, 'test' :{'0':table0, 'klassname1':table1, 'klassname2':tabl e2,..., 'names':list of classnames in table0}}, * most outlier key i: value from 1 to x*b are the separated groups of tr aining and testing dataset * second outlier key: 'train' or 'test' indicate the datasets under the same group i are used for training or testing * '0':table1 contain all the data designed to group i's training or test ing dataset * 'klassnamei':tablei contain all the data in table0 with class value eq uals to klassnamei * 'names': a list that include all the classnames in table0