



## Education

- 09-2022  
06-2024
[Master's Degree] **Interaction design and HCI - University of Porto**
  - **UX/UI designs:** Understandings of the process of UX research, UI design and user testing. Design of websites and mobile applications for real clients (local Hospitals and Associations for people with disabilities).
  - **Front-end development:** Developed practical projects and a personal website using HTML, CSS, JavaScript, and React. (URL available in the personal data section above.)
  - **Game Development and VR experiences:** Development of an original game idea in Unity for university project. Design and development of a VR simulated environment to test navigation tools for blind individuals as part of my master's thesis research.
  - **Interactive installations development:** Design and prototype of various interactive art installations using computer vision systems, arduino, Touchdesigner and other creative coding tools and libraries.
- 03-2020  
03-2022
[Professional Training] **Photography and Video Editing - 35mm School**
  - Direction of photography and photo editing techniques using Photoshop and Affinity Studio.
  - Theory and foundation of cinematic direction and hands-on experience with video production, using Adobe Premiere, After Effects, and DaVinci Resolve.
- 09-2018  
06-2022
[Bachelor's degree] **Information Science - University of Granada**
  - Studies in information architecture, metadata and taxonomy, enabling effective organization and navigation within digital and physical items.
  - Principles of design thinking to create user-centered solutions, informed by a deep understanding of information retrieval systems and their impact on the user experience.

## Experience and Projects

- 10-2023
[EU-Project] **"Open Minds": Creative Innovation Lab- MTF Labs**
  - An EU-funded programme focused on Design Education for Radical Inclusion. Collaborative ideation methodology and a specially-designed physical computing toolkit for prototyping in innovation labs.
- 09-2021  
05-2023
[Volunteering] **Content Creation for Social Media - ESN**
  - Created posts and videos for social media to promote activities and engage incoming Erasmus students. Participated in international ESN Network meetings and conferences across Europe.
- 02-2022  
06-2022
[Internship] **Content curation at University's TV archive - TV USAL**
  - Classified and organized video content and recordings within the archive.
  - Conducted research on upcoming projects and videos, providing insights and reports to support my colleagues in the content development tasks.

### Hard Skills

- Figma
- Html / Css / Js / React
- Adobe Suit (Ps, Ai, Pr, Ae...)
- SEO Principles
- Agile Methodologies

### Soft Skills

- Methodical work
- Adaptability
- Taking initiative
- Problem-Solving
- Intercultural competence

### Languages

- Spanish [Native]
- English [C1]
- Portuguese [C1]
- German [A2]