Nguyen Duc Huy

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Profil personnel

- Master's student passionate about design and programming, aiming to enhance my full-stack development skills by combining creativity with technical expertise.
- Currently seeking a 6 month internship in computer science during the summer of 2026.

Education

Université Paris Saclay – Double Degree Master's in Computer Science   2024 – Present
- **Master Human Computer Interaction:** Specializing in UI/UX design and development, ergonomic evaluation, and full-stack development.
- **Master Magistère d'Informatique:** Selective master combining advanced theoretical courses with practical projects.

Université Paris Saclay – Bachelor of Computer Science – Average score: 15.94 / 20   2021 – 2024

Professional Experience

Intern, Laboratoire Interdisciplinaire des Sciences du Numérique – Orsay   03/2024 – 08/2024
- Python, OpenCV, mediapipe, C#, Unity, Blender, Socket
- Developed an interactive AI agent capable of facial emotion recognition, eye tracking, and pose estimation.
- Implemented using Python and Unity with 3D animations, motion capture, and human-like text-to-speech.

Junior Developer, Dealsup – Antony   02/2023 – 01/2024
- Figma, React, Axios, TailwindCSS
- Designed and implemented a new administration system for enterprise management. (UI/UX design, front-end development).
- Created a user-friendly and intuitive interface, reducing system errors and improving administrative efficiency.

Freelancer, Fiverr, Upwork, Discord   11/2021 – Present
- Html, Css, Javascript, React, NextJS, PHP, NodeJS, ThreeJS, Tailwind, Bootstrap
- Delivered custom full-stack web solutions for diverse clients.
- Completed more than 75 projects, achieved a 4.9-star rating on Fiverr, and built a loyal client base.

Skills

Front-End Web Development: React, Tailwind, NextJS, ThreeJS, Bootstrap, HTML, CSS
Back-End Web Development: NodeJS, ExpressJS, NextJS, JavaScript, PHP, Python
Databases: MongoDB, Mongoose, Convex, Prisma, MySQL
General Programming: Java, C++, Python, C#, JavaScript
Other Programming Tools: Git, Axure, Postman
Design Creative Tools: Figma, Photoshop, Premiere Pro, After Effects, Blender, Fusion 360, Canvas

Notable Projects

Portfolio – NextJS, ThreeJS, TailwindCSS, ShadCN, motion.dev   Link
- This portfolio website serves as a central hub for projects that highlights my technical skills, design sense, and creativity.
- **Features:** 3D animations using ThreeJS, smooth graphic motions with motion.dev, more design with CSS.

Dividend Insignt – React, ExpressJS, MongoDB, Puppeteer   *Ongoing project*
- Website providing detailed insights on company stocks, feedback, price estimations, and analysis.
- **Features:** Data extraction using Puppeteer, advanced algorithms for stock performance analysis, interactive and detailed data visualization for users.

Increment Paradise – Html, CSS, Javascript, MongoDB   Link
- Online store for a Minecraft server, allowing users to purchase ranks and enhancements.
- **Features:** Online shopping system, admin panel to manage website and products, client login system, dynamic offers based on purchase history, real-time updates synchronized with the Minecraft server.

Fullstack Discord Copy – React, ExpressJS, MongoDB, TailwindCSS, Socket.io   Link
- Collaborative communication platform with real-time messaging, audio, and video calls.
- **Features:** Messaging, audio/video calls, file/image uploads (including large files), separate servers and channels.