Daniel Breen

Physics PhD with focus on optimization, modeling, and data analysis. Analyzed real world neural system data obtained from collaborators. Applied parameter estimation techniques. 2+ years experience and proficiency using python and in core collaborative roles with other research groups.

Experience

UC San Diego

La Jolla, CA

Graduate Research Assistant

August 2014– 2017

- o Scraped recipes from foodnetwork.com, discovered ingredients characterizing ethnicity of cuisines using wordclouds, Ida topic modeling, and deployed app online using flask and heroku.
- Developed a two step procedure characterizing transistor mismatch to establish a mapping between configurable and true parameter values, leading to emulation of a biological neuron on neuromorphic silicon VLSI chip.
- Developed and applied methods of optimal estimation to characterize input-output relationship of neurons from patch-clamp data. Balanced competing tradeoffs between incorporating biophysical model mechanisms and complexity and characterized optimal patch-clamp protocols.
- Developed a systematic method to discover low dimensional feature spaces separating strains of neurons and underlying biophysical mechanisms using a combined optimal estimation and data mining approach.
 Discovered a low dimensional feature space separating Alzheimer's diseased and healthy neurons consistent with the Alzheimer's literature, and suggested underlying model mechanisms.
- Core roles in two collaborations with experimentalists. These collaborations resulted in a conference paper and poster at bioCAS 2016, an invitation to publish in TBioCAS (only 1% from bioCAS are invited), an oral presentation at SIAM (DS17), and posters at SfN and an MBI workshop. Python 'scratch' notebook available at my website.
- o 2+ years experience with Python, basic knowledge of R and SQL.

Education

O PhD in Physics, GPA:3.6

UC San Diego

MS in Physics, GPA:3.6

New Mexico Tech

BS in Physics

La Jolla, CA 2011–2017

La Jolla, CA 2011–2013

Socorro, NM 2007–2011

Programming Languages

o Proficient: Python

o Basic: R, SQL, Git, Command Line, familiarity editing C/C++, CUDA