

# Continuous-variable stochastic gradient descent methods applied for a photonic variational quantum eigensolver



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#### Abstract

Variational Quantum Eigensolvers are subject to active research as applications of near-term quantum computers. Recent work introduced stochastic gradient descent methods for such parametric quantum circuits, but studied their efficiency only on qubit-based architectures.

In this work we present the application of different variants of the stochastic gradient descent method in the continuous-variable framework. In particular, we use stochastic and doubly stochastic gradient descent to find the ground state of a Bose-Hubbard model. We achieve acceptable convergence even with a relatively low number of shots, and sampling about half of the terms of the original Hamiltonian.

### **Objectives**

The Variational Quantum Eigensolver (VQE) [1] is a method aimed at finding the ground state energy of a Hamiltonian by iteratively updating the parameters  $\theta$  of an ansatz circuit  $U(\theta)$  and thus minimizing the loss defined by

$$\mathcal{L}(\boldsymbol{\theta}) = \langle H \rangle = \langle \psi_0 | U^{\dagger}(\boldsymbol{\theta}) H U(\boldsymbol{\theta}) | \psi_0 \rangle$$

We apply stochastic and doubly stochastic gradient descent methods for a continuous variable VQE to find the ground state energy of a Bose-Hubbard model. The Bose-Hubbard model [2] describes interacting spinless bosons on a lattice, and is described with the following Hamiltonian:

$$H = -t \sum_{i=1}^{M-1} (b_i^{\dagger} b_{i+1} + b_{i+1}^{\dagger} b_i) + \frac{U}{2} \sum_{i=1}^{M} n_i^2$$

In the above definition, M is the number of modes,  $b^{\dagger}$ , b and n are the creation, annihilation and number operators, respectively. If we fix the total number of particles in the system to N, the dimension of the Hilbert-space scales as

$$D = \frac{(N+M-1)!}{N!(M-1)!}$$

which makes its efficient simulation intractable on classical computers. The Bose-Hubbard Hamiltonian can be transformed into a polynomial of the quadrature operators, and thus we can measure  $\langle H \rangle$  using homodyne measurements only.

$$H = -\frac{t}{2\hbar} \sum_{j=1}^{M-1} (X_j X_{j+1} + X_{j+1} X_j + P_j P_{j+1} + P_{j+1} P_j)$$
$$+ \frac{U}{8\hbar^2} \sum_{j=1}^{M} \left[ (X_j^2 + P_j^2 - \hbar)^2 \right]$$

#### **Stochastic methods**

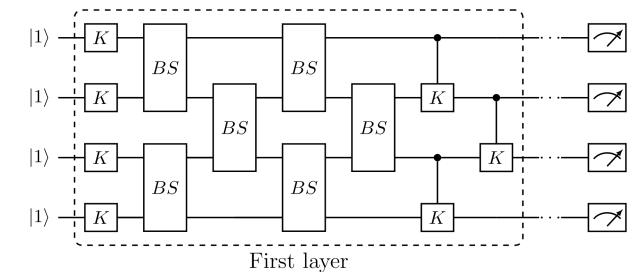
We show that estimating the expectation values by a finite number of shots gives acceptable convergence even if we use relatively few shots. We can further reduce the total number of shots by sampling minibatches of monomials from the quadrature polynomial representation of the Hamiltonian. This technique is called doubly stochastic gradient descent [3] and was previously applied only for qubit-based VQEs [3]. We find that the doubly stochastic gradient descent method is suitable to be applied to a continuous-variable VQE.

#### References

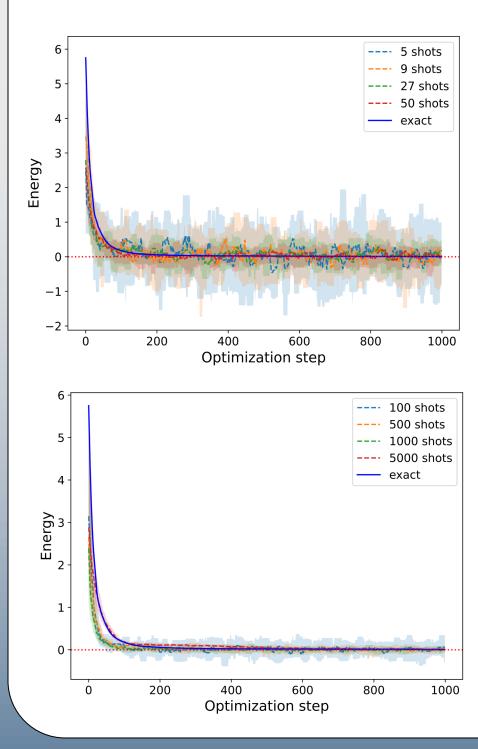
- 1. Alberto Peruzzo, Jarrod McClean, Peter Shadbolt, Man-Hong Yung, Xiao-Qi Zhou, Peter J. Love, Alán Aspuru-Guzik, and Jeremy L. O'Brien. A variational eigenvalue solver on a photonic quantum processor. Nature Communications, 5(1), July 2014 Eprint: arXiv:1304.3061
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#### Ansatz circuit

We implemented an ansatz circuit composed of passive photonic gates. Each layer is made of a series of Kerr gates, beam-splitters and cross-Kerr gates, and we used six consecutive layers in each experiment.



#### Results



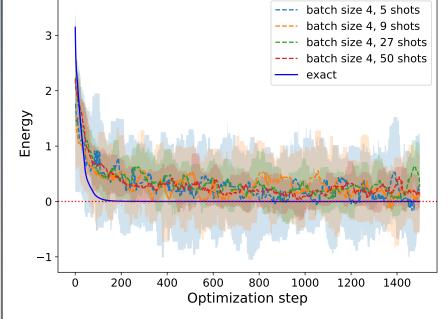
#### **Stochastic results**

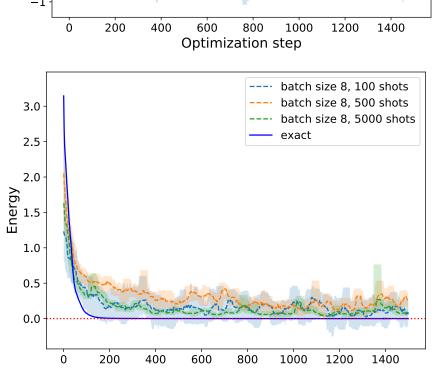
Energy expectation values during the training of a VQE few-shot estimators figure) and manyestimators shot (bottom figure). The figures show the moving median costs along with 5 - 95%percentile region. We Adam used optimizer with an initial learning rate of 0.005.

#### Acknowledgement

• Special thanks to the Wigner RCP - GPU-Lab for providing their computational infrastructure.

#### Results cont.





## **Doubly Stochastic** results

Energy expectation values during the training of a VQE doubly stochastic gradient decent. The figures show the moving median costs together with the 5-95% percentile region. We used Adam the optimizer with an initial learning rate of 0.005.

We tested the doubly stochastic SGD with minibatch sizes of 4 and 8, and shot numbers between 5 and 5000. In the stochastic setting we set the free parameters of the Bose-Hubbard model to t = -0.5, U = -1.5, while in the doubly stochastic setting we used t = -0.5, U = -0.5.

We used Strawberry Fields [4] to simulate the quantum circuits with the cutoff dimension of each mode set to N + 1. The optimized circuits reached the exact ground state in each experiment.

#### **Conclusion and future work**

- We found that the optimal number of layers in the ansatz circuit is at least six, but it depends on the number of modes.
- The doubly stochastic method takes more iterations to converge.
- In the future we want to study the treadoff between the number of shots and iteration steps.