Use Case: Add extends Edit Member List Context: A ChocAn operator to add a member.

Actors: ChocAn Operator Main Success Scenario:

- 1. Operator navigates to add member directory
- 2. Operator enters the member's information
- 3. Operator confirms to add member to system
- 4. System shows member has successfully been added
- 5. The program closes

Extensions:

- 1. Member already exists
 - a. System tells operator, member already in system
 - b. The use case continues at step 5

Use Case: Add extends Edit Provider List Context: A ChocAn operator to add a provider.

Actors: ChocAn Operator Main Success Scenario:

- 1. Operator navigates to add provider directory
- 2. Operator enters the provider's information
- 3. Operator confirms to add provider to system
- 4. System shows provider has successfully been added
- 5. The program closes

Extensions:

- 1. Provider already exists
 - a. System tells operator, provider already in system
 - b. The use case continues at step 5

Use Case: Delete extends Edit Member List Context: A ChocAn operator deletes member

Actors: ChocAn Operator Main Success Scenario:

- 1. Operator navigates to delete member directory
- 2. Operator enters the member information
- 3. System validates member to be deleted
- 4. Operator confirms to delete member
- 5. System shows member has successfully been delete
- 6. The program closes

Extensions:

- 1. Member doesn't exist in system
 - a. System tells operator, member does not exist in system
 - b. The use case continues at step 6

Use Case: Delete extends Edit Provider List Context: A ChocAn operator deletes provider

Actors: ChocAn Operator Main Success Scenario:

- 1. Operator navigates to delete provider directory
- 2. Operator enters the provider information
- 3. System validates provider to be deleted
- 4. Operator confirms to delete provider
- 5. System shows provider has successfully been deleted
- 6. The program closes

Extensions:

- 1. Provider doesn't exist in system
 - a. System tells operator, provider does not exist in system
 - b. The use case continues at step 6

Use Case: Update extends Edit Member List Context: A ChocAn operator updates member

Actors: ChocAn Operator Main Success Scenario:

- 1. Operator navigates to update member directory
- 2. Operator enters the member information
- 3. System validates member to be updated
- 4. Operator enters updated information
- 5. System shows member information has been successfully updated
- 6. The program closes

Extensions:

- 1. Member doesn't exist in the system
 - a. System tells operator, member does not exist in system
 - b. The use case continues at step 6

Use Case: Update extends Edit Provider List Context: A ChocAn operator updates provider

Actors: ChocAn Operator Main Success Scenario:

- 1. Operator navigates to update Provider directory
- 2. Operator enters the provider information
- 3. System validates provider to be updated
- 4. Operator enters updated information
- 5. System shows provider information has been successfully updated

6. The program closes

Extensions:

- 1. Provider doesn't exist in the system
 - a. System tells operator, Provider does not exist in system
 - b. The use case continues at step 6

Use Case: Edit Provider List

Context: A ChocAn operator edits the provider list

Actors: ChocAn Operator Main Success Scenario:

- 1. Operator navigates to provider directory
- 2. Operator edits the provider list
 - a. Operator can choose to add, delete, or update a provider
- 3. System tells operator action was successful
- 4. The program closes

Extensions:

- 1. Adding a provider that already exists
 - a. System tells operator that the provider is already in the system
 - b. Use case continues at step 4
- 2. Deleting or updating a provider who doesn't exist
 - a. System tells operator the provider doesn't exist in the system
 - b. Use case continues at step 4

Use Case: Edit Member List

Context: A ChocAn operator edits the member list

Actors: ChocAn Operator Main Success Scenario:

- 1. Operator navigates to member directory
- 2. Operator edits the member list
 - a. Operator can choose to add, delete, or update a member
- 3. System tells operator action was successful
- 4. The program closes

Extensions:

- 1. Adding a member that already exists
 - a. System tells operator that the member is already in the system
 - b. Use case continues at step 4
- 2. Deleting or updating a member who doesn't exist
 - a. System tells operator the member doesn't exist in the system
 - b. Use case continues at step 4