Quick Notes about Machine Learning on Intensity Maps

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Abstract

The idea of this project is to use machine learning on intensity maps to determine the luminosity function of the underlying halos.

1 Intensity Maps Background

Intensity mapping is done by looking at a given emission line. Whatever is being traced should be emitting this line at any location where the tracer is located. Having a higher density of the tracer would cause an increased intensity of whatever line is being looked at. As the light travels to Earth it will get redshifted based on where it was originally emitted. By looking at a range of frequencies one can get 3D spatial information (maps) about whatever tracer is being looked at.

George has code to generate different halo catalogs quickly and has done so to make (as of the time of writing this part) 161 halo catalogs. Each of these catalogs can be converted into smaller subfields as well as rotated to produce more catalogs. With another code of George's one can convert these halo catalogs (or regions in them) into intensity maps. We want lots of intensity maps so that we can do machine learning on the maps to determine the underlying luminosity function.

2 Machine Learning Background

I'm feeling lazy right now and don't want to fully flesh this out yet.

Machine learning can be used for lots of tings if you throw enough data at it.

Neural networks are supposed to represent how brains and neurons work. It is trained for a specific task and each neuron has it's own weights. This gets very memory intensive for large networks because there can be lots of neurons. A way around this is to use convolutional neural networks (CNN). A CNN has filters that convolve with layers of input or neuron output and each layer has the same filter which saves on memory. A quick Google showed these links that explain CNNs both in depth (http://cs231n.github.io/convolutional-networks/)

and at a surface level (https://medium.freecodecamp.org/an-intuitive-guide-to-convolutional-neural-networks-260c2de0a050).

3 Intensity Mapping CNN

As of right now the idea is to use a CNN on simulated intensity maps to determine the luminosity function of the underlying halos that made the simulated intensity maps. George has code to make the halo catalogs and another code to convert the catalogs into intensity maps. I've made code to split up the catalogs into smaller subfields to match possible experiments. I also have code that will rotate the halo catalogs before making subfields so that we have more subfields to train out network with. George's code limlam mocker (llm) (the code that converts catalogs into intensity maps) was modified by me to also give out the luminosity function of the underlying halos. The llm can also use different underlying halo luminosity relations to generate different maps and luminosity functions.

Originally the CNN was trained on converting an intensity map into $\log dN/dL$ instead of just dN/dL. This was done originally to prevent having such a large range of output values could be hard to train.

As of right now I have a trained network that is 4 layers that trained for 100 epochs of 400 maps apiece. Each layer is a 3D convolution with kernel size 5 and stride 1 followed by a max pooling 3D of size 2 and stride 2. The first layer has 32 filters, followed by 64, 128 and 256. Following the convolutional layers the network is flattened and then has a dense layer with 1000 neurons. The final layer is another dense layer with a neuron for each point in the luminosity function we want. Currently I take 50 points of the luminosity function.

Should get plots for accuracy and loss as a function of time, but forgot to add that functionality to the CNN when I first ran it. The network took under 30 hours to train. Figures 3 and 3 show the result of the CNN on some random map. In all luminosity bins the CNN luminosity function is within a couple of percent of the underlying one.

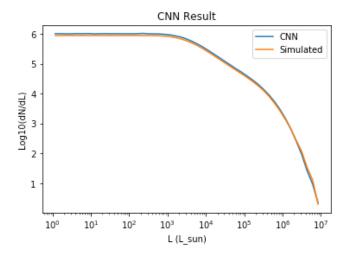


Figure 1: Plot showing the comparison of the output of the 4 layer CNN to the expected result of the underlying luminosity function that made the intensity map.

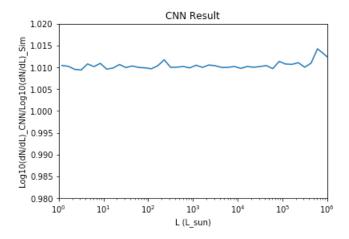


Figure 2: Plot showing the ratio of the CNN luminosity function over the underlying luminosity function.

4 Things to do for Dan in no particular order

1. Figure out what a good frequency bin size is

- 2. Make maps and luminosity functions Have done this for some maps and have the ability to do this for more
- 3. Add in different halo luminosity relations to llm
- 4. Do some test runs with something basic
- 5. Make an actual CNN and try training it for an extended period of time
- 6. Get GPUs working correctly
- 7. Train on actual luminosity function instead of log(luminosity function)
- 8. Get CNN to record loss and metric as it trains
- 9. Make lots of maps on MARCC to train with