```
op::ArrayCpuGpu< T >
- splmpl
+ ArrayCpuGpu()
+ ArrayCpuGpu()
+ ArrayCpuGpu()
+ ArrayCpuGpu()
+ Reshape()
+ Reshape()
+ shape string()
+ shape()
+ shape()
```

+ num\_axes() 그리고 30개 더... - DELETE COPY()