```
cl::detail::Wrapper
 < cl command queue >
 # object
 + Wrapper()
 + Wrapper()
 + Wrapper()
 + Wrapper()
 + ~Wrapper()
 + operator=()
 + operator=()
 + operator=()
 + operator()()
 + operator()()
 + get()
 + get()
 # retain()
 # release()
cl::DeviceCommandQueue
+ DeviceCommandQueue()
 DeviceCommandQueue()
 DeviceCommandQueue()
+ DeviceCommandQueue()
+ DeviceCommandQueue()
+ operator=()
+ DeviceCommandQueue()
+ operator=()
+ DeviceCommandQueue()
+ operator=()
+ getInfo()
+ getInfo()
```

+ makeDefault()+ makeDefault()+ makeDefault()