```
op::Worker< TDatums >

    mlsRunning

+ Worker()
+ ~Worker()
+ initializationOnThreadNo
Exception()
+ checkAndWork()
+ isRunning()
+ stop()
+ tryStop()
# initializationOnThread()
# work()
- DELETE COPY()
  op::WorkerConsumer
      < TDatums >
  + ~WorkerConsumer()
  + work()
  # workConsumer()
op::WGui3D< TDatums >
- spGui3D
+ WGui3D()
+ ~WGui3D()
+ initializationOnThread()
+ workConsumer()
- DELETE COPY()
```