```
cl::detail::Wrapper
< cl_platform_id >

# object_

+ Wrapper()
+ Wrapper()
+ Wrapper()
+ Wrapper()
+ ~Wrapper()
+ operator=()
+ operator=()
+ operator=()
+ operator()()
+ operator()()
+ get()
+ get()
# retain()
# release()
```

```
cl::Platform

- default_initialized_
- default_
- default_error_

+ Platform()
+ Platform()
+ operator=()
+ getInfo()
+ getInfo()
+ getDevices()
+ unloadCompiler()
+ getDefault()
+ setDefault()
+ get()
+ get()
+ get()
- makeDefault()
- makeDefaultProvided()
```