```
cl::detail::Wrapper
        < cl_context >
      # object_
      + Wrapper()
      + Wrapper()
      + Wrapper()
      + Wrapper()
      + ~Wrapper()
      + operator=()
      + operator=()
      + operator=()
      + operator()()
      + operator()()
      + get()
      + get()
      # retain()
      # release()
               Δ
          cl::Context

    default_initialized_

default_error_
+ Context()
+ Context()
+ Context()
+ Context()
+ operator=()
+ Context()
                                       -default
+ operator=()
+ Context()
+ Context()
+ operator=()
+ getInfo()
+ getInfo()
+ getSupportedImageFormats()
+ getDefault()
+ setDefault()

    makeDefault()

- makeDefaultProvided()
                -context_
     cl::SVMAllocator< T,
          SVMTrait >
     + SVMAllocator()
     + SVMAllocator()
     + SVMAllocator()
     + SVMAllocator()
     + ~SVMAllocator()
     + address()
     + address()
     + allocate()
     + deallocate()
     + max_size()
     + construct()
     + destroy()
     + operator==()
     + operator!=()
```