```
op::CameraParameterReader
  - mSerialNumbers

    mCameraMatrices

    mCameraDistortions

  - mCameraIntrinsics

    mCameraExtrinsics

    mCameraExtrinsicsInitial

    mUndistortImage

    mRemoveDistortionMaps1

  - mRemoveDistortionMaps2
  + CameraParameterReader()
  + ~CameraParameterReader()
  + CameraParameterReader()
  + readParameters()
  + readParameters()
  + writeParameters()
  + getNumberCameras()
  + getCameraSerialNumbers()
  + getCameraMatrices()
  + getCameraDistortions()
  그리고 6개 더...
  - DELETE COPY()
                 -mCameraParameterReader
           op::Producer

    mType

- mProducerFpsMode

    mProperties

    mNumberEmptyFrames

    mTrackingFps

    mFirstFrameTrackingFps

    mNumberFramesTrackingFps

    mNumberSetPositionTrackingFps

    mClockTrackingFps

+ Producer()
+ ~Producer()
+ getFrame()
+ getFrames()
+ getCameraMatrices()
+ getCameraExtrinsics()
+ getCameraIntrinsics()
+ getNextFrameName()
+ setProducerFpsMode()
+ getType()
그리고 6개 더..
# checkFrameIntegrity()
# ifEndedResetOrRelease()
# keepDesiredFrameRate()
# getRawFrame()
# getRawFrames()
- DELETE COPY()
```