```
op::Point< int >
     + X
     + y
     + Point()
     + Point()
     + Point()
     + operator=()
     + operator=()
     + area()
     + toString()
     + operator<()
     + operator>()
     + operator<=()
      그리고 15개 더...
              -mWindowedSize
   op::FrameDisplayer
- mWindowName

    mFullScreenMode

+ FrameDisplayer()
+ ~FrameDisplayer()
+ initializationOnThread()
+ setFullScreenMode()
+ switchFullScreenMode()
+ displayFrame()
+ displayFrame()
              -mFrameDisplayer
         op::Gui
# splsRunning
# mDisplayMode
# mDisplayModeOriginal

    mPoseExtractorNets

    mFaceExtractorNets

    mHandExtractorNets

    mRenderers

    spVideoSeek

+ Gui()
+ ~Gui()
+ initializationOnThread()
+ setImage()
+ setImage()
+ update()
```