```
op::Array< float >
- mSize

    mVolume

                               op::Point< int >
- spData
- pData
- mCvMatData
                               + y
+ Array()
                               + Point()
+ Array()
                               + Point()
+ Array()
                               + Point()
+ Array()
                               + operator=()
+ Array()
                               + operator=()
+ Array()
                               + area()
+ Array()
                               + toString()
+ Array()
                               + operator<()
+ Array()
                               + operator>()
+ operator=()
그리고 31개 더...
                               + operator<=()
그리고 15개 더...
- getIndex()
getIndexAndCheck()
- commonAt()
resetAuxiliary()
               #mPoseKeypoints
                                   #mNetOutputSize
                #mPoseScores
              op::PoseExtractorNet
         # mPoseModel
         # mScaleNetToOutput
         - mHeatMapTypes

    mHeatMapScaleMode

         - mAddPartCandidates
         - mProperties
         - mThreadId
         + PoseExtractorNet()
         + ~PoseExtractorNet()
         + initializationOnThread()
         + forwardPass()
         + getCandidatesCpuConstPtr()
         + getCandidatesGpuConstPtr()
         + getHeatMapCpuConstPtr()
         + getHeatMapGpuConstPtr()
         + getHeatMapSize()
         + getHeatMapsCopy()
그리고 9개 더...
         # checkThread()
         # netInitializationOnThread()
         - DELETE_COPY()
                        Δ
             op::PoseExtractorCaffe
         - mPoseModel

    mGpuld

         - mModelFolder
         - mProtoTxtPath
         - mCaffeModelPath
         - mUpsamplingRatio
         - mEnableNet
         - mEnableGoogleLogging
         - spNets
         - spResizeAndMergeCaffe
그리고 8개 더...
         + PoseExtractorCaffe()
         + ~PoseExtractorCaffe()
         + netInitializationOnThread()
         + forwardPass()
         + getCandidatesCpuConstPtr()
         + getCandidatesGpuConstPtr()
         + getHeatMapCpuConstPtr()
         + getHeatMapGpuConstPtr()+ getHeatMapSize()
         + getPoseGpuConstPtr()
- DELETE_COPY()
```