op::Point< int >

+ x
+ y

+ Point()
+ Point()
+ Point()
+ operator=()
+ operator=()
+ area()
+ toString()
+ operator<()
+ operator>()
+ operator<=()
그리고 15개 더...

+netInputSize

op::WrapperStructFace

+ enable
+ detector
+ renderMode
+ alphaKeypoint
+ alphaHeatMap
+ renderThreshold

+ WrapperStructFace()