

Dynamic Memory Allocation in C++

Lesson Plan

Date: [Insert Date]

Instructor: [Insert Instructor Name]

Objectives

- - Understand and use dynamic memory allocation in C++.
- - Dynamically allocate and deallocate single variables and arrays.
- - Manage memory manually in classes.

Introduction to Dynamic Memory Allocation

- - Static vs. dynamic memory allocation.
- - Heap and stack.
- Static Memory Allocation:
 - - Memory size determined at compile time.
- Dynamic Memory Allocation:
 - - Memory allocated at runtime.

Single Variables Example

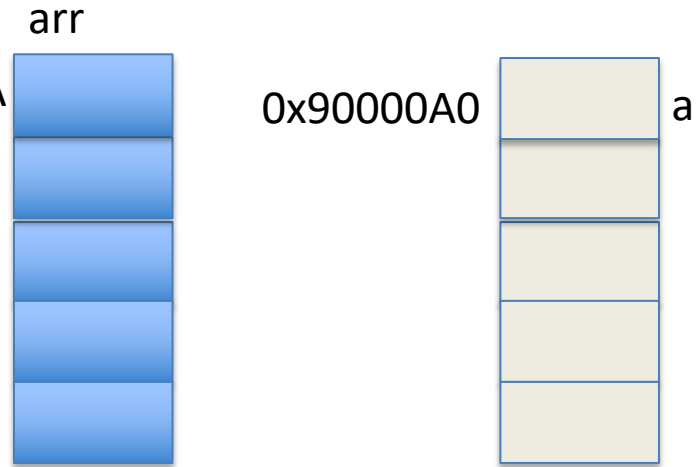
- `int* p = new int;`
- `*p = 10;`
- `std::cout << *p; // Outputs 10`
- `delete p;`

Allocating and Deallocating Single Variables

- - Use 'new' and 'delete' for single variables.
- - Importance of 'delete' to avoid memory leaks.
- Example:
 - `int* p = new int(5);`
 - `std::cout << *p; // Outputs 5`
 - `delete p;`

Arrays Example

- `int a[5] = {1,2, 3, 4,5};`
- `int* arr = new int[5];`
- `for (int i = 0; i < 5; ++i) {`
- `arr[i] = i * 2;`
- `}`
- `for (int i = 0; i < 5; ++i) {`
- `std::cout << arr[i] << ' ';`
- `}`
- `delete[] arr;`



Dynamic Memory Allocation for Arrays

- - Allocating and deallocating arrays using 'new[]' and 'delete[]'.
- - Accessing elements in dynamically allocated arrays.
- Key Points:
 - - Use 'new[]' to allocate an array.
 - - Use 'delete[]' to deallocate an array.
 - - Avoid using 'delete' for arrays and 'delete[]' for single variables.

Managing Dynamic Memory in Classes

- - Using dynamic memory within classes.
- - Implement constructors, destructors, copy constructors, and assignment operators to manage dynamic memory.
- Example:
- `class DynamicArray {`
- `private:`
- `int* data;`
- `int size;`
- `public:`
- `DynamicArray(int s) : size(s) {`
- `data = new int[size];`
- `}`
- `~DynamicArray() {`
- `delete[] data;`
- `}`
- `};`

Class Example

- `int main() {`
- `DynamicArray arr(10);`
- `// Use arr`
- `return 0; // destructor will be called`
automatically
- `}`

Hands-on Exercise

- Task:
- - Dynamically allocate a single variable and modify it.
- - Dynamically allocate an array, read values, and print them.
- - Implement a class that dynamically allocates an array and manages memory.

Code Example for Exercise

```
• class DynamicArray {  
• private:  
•     int* data;  
•     int size;  
• public:  
•     DynamicArray(int s) : size(s) {  
•         data = new int[size];  
•         for (int i = 0; i < size; ++i) {  
•             data[i] = i;  
•         }  
•     }  
•     ~DynamicArray() {  
•         delete[] data;  
•     }  
• };  
  
• int main() {  
•     int* p = new int(5);  
•     std::cout << 'Single variable: ' << *p << std::endl;  
•     delete p;  
  
•     int* arr = new int[5];  
•     for (int i = 0; i < 5; ++i) {  
•         arr[i] = i * 2;  
•     }  
•     std::cout << 'Dynamic array: '  
•     for (int i = 0; i < 5; ++i) {  
•         std::cout << arr[i] << ' '  
•     }  
•     std::cout << std::endl;  
•     delete[] arr;  
  
•     DynamicArray dArr(10);  
•     std::cout << 'Class-managed dynamic array: '  
•     dArr.print();  
  
•     return 0;  
• }
```

Review and Q&A

- - Recap key points:
- - Dynamic memory allocation for single variables and arrays.
- - Managing memory in classes.
- - Q&A session.

References

- - 'Programming: Principles and Practice Using C++' by Bjarne Stroustrup
- - 'C++ Primer' by Stanley B. Lippman