

目录

利用对数变换将暗像素映射到高灰度..... 1

幂律变换..... 3

对比度拉伸..... 5

归一化直方图..... 6

绘制直方图..... 6

直方图均衡化..... 8

直方图匹配..... 12

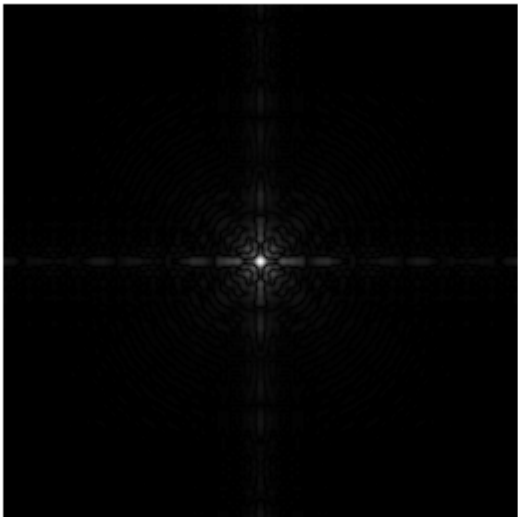
空间滤波..... 17

非线性滤波..... 20

利用 matlab 函数实现模板和滤波器..... 22

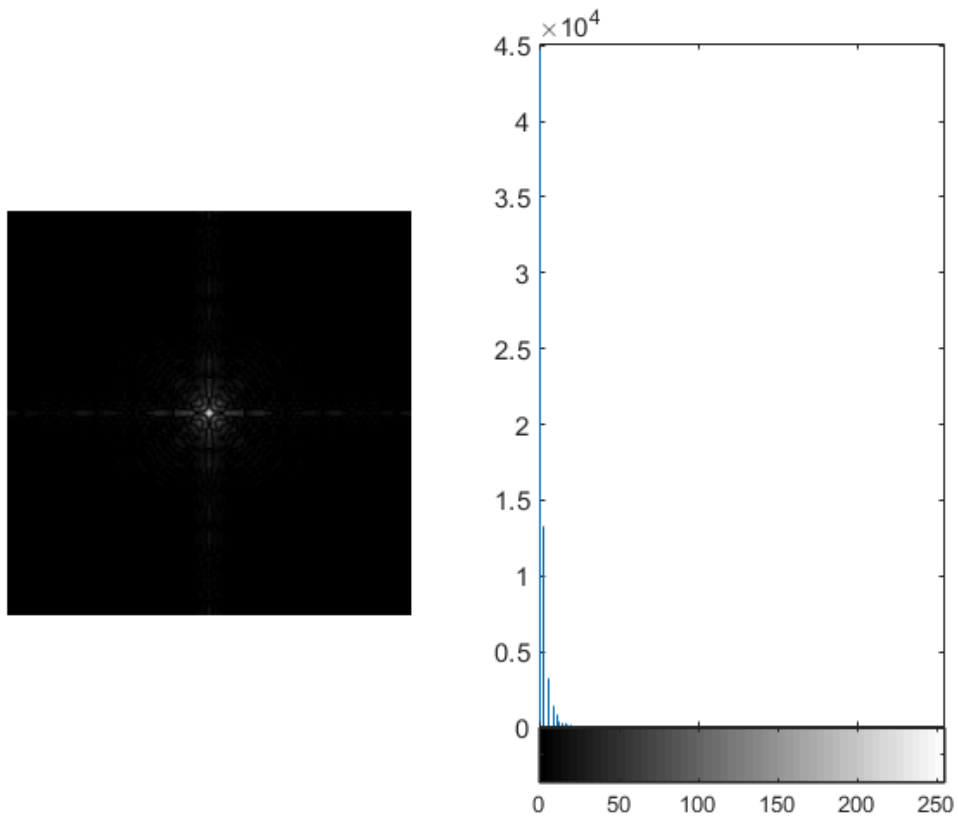
利用对数变换将暗像素映射到高灰度

```
f = imread('./DIP-Ex/pic/dipum_images_ch03/Fig0305(a)(spectrum).tif');
imshow(f);
```

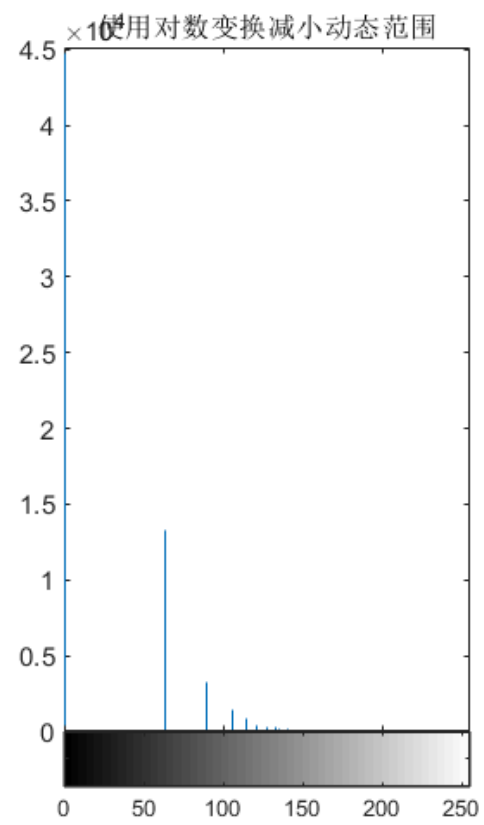
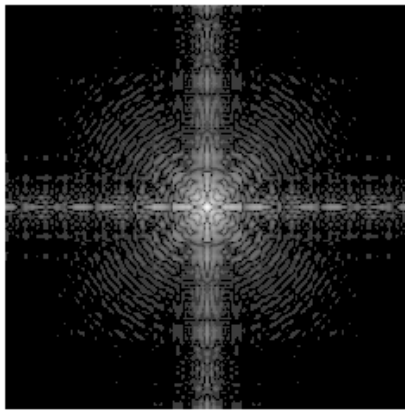


```
figure
subplot(1, 2, 1), imshow(f);
subplot(1, 2, 2), imhist(f);
```

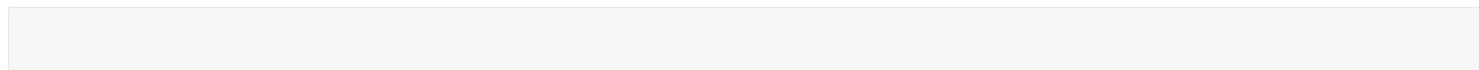
axis **tight**



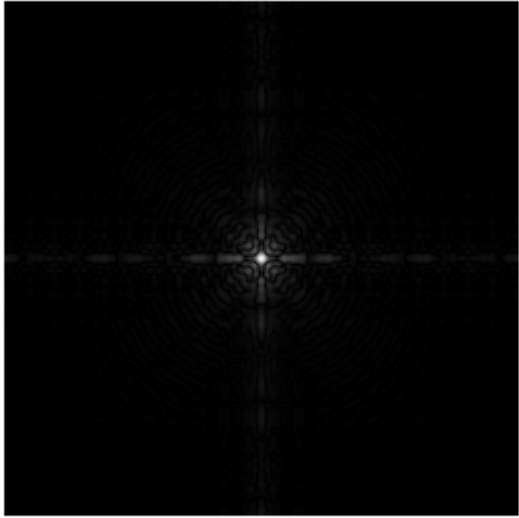
```
g = im2uint8(mat2gray(1 * log(1 + double(f))));  
% g = im2uint8(mat2gray(f));  
figure, subplot(1, 2, 1), imshow(g), subplot(1, 2, 2), imhist(g), axis tight  
title('使用对数变换减小动态范围')
```



幂律变换



```
figure
imshow(f)
```



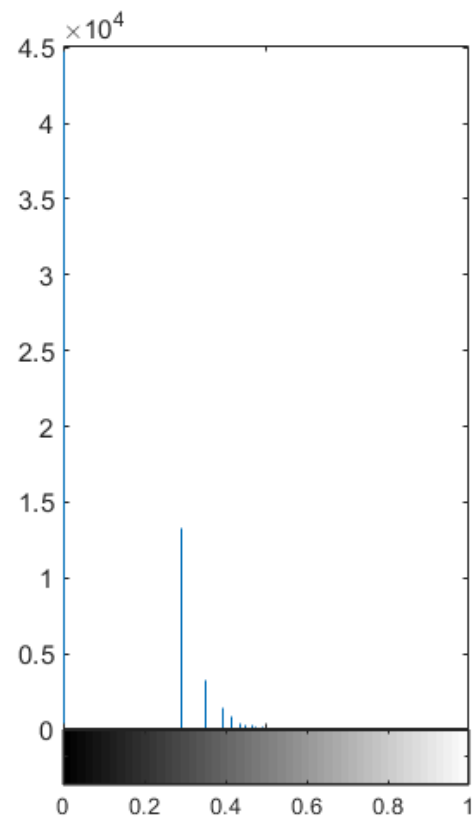
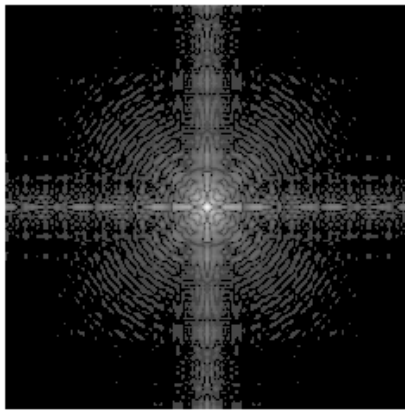
```
%m_e = 2  
m_e = 0.28 % < 1 的幂次与对数变化类似效果
```

```
m_e = 0.2800
```

```
m_c = 1
```

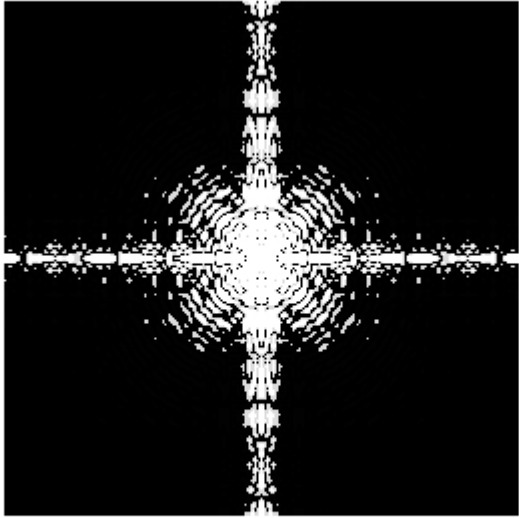
```
m_c = 1
```

```
after_m = mat2gray(m_c * double(f) .^ m_e);  
figure, subplot(1, 2, 1), imshow(after_m), subplot(1, 2, 2), imhist(after_m), axis tight
```



对比度拉伸

```
m = 5;
e = 10;
multi = im2uint8(mat2gray(1./(1 + (m./double(f) + eps).^e))); % 增加 eps 防止 0 值
figure
imshow(multi);
```



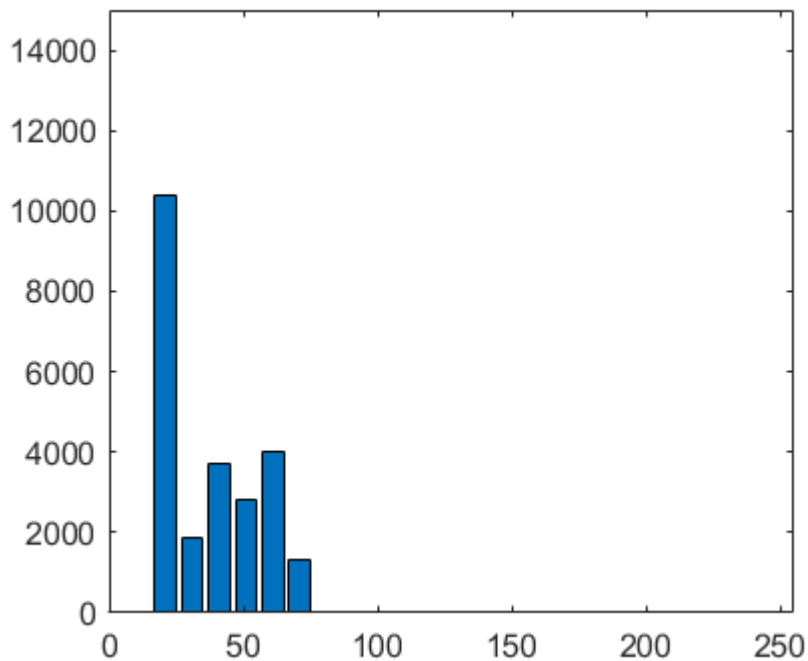
## 归一化直方图

`h = imhist(f, 2) / numel(f)` % `b = 2`, 分成两级灰度, 所以如果是 `8bit` 图像, `0~127` `128 ~ 255` 分成两种

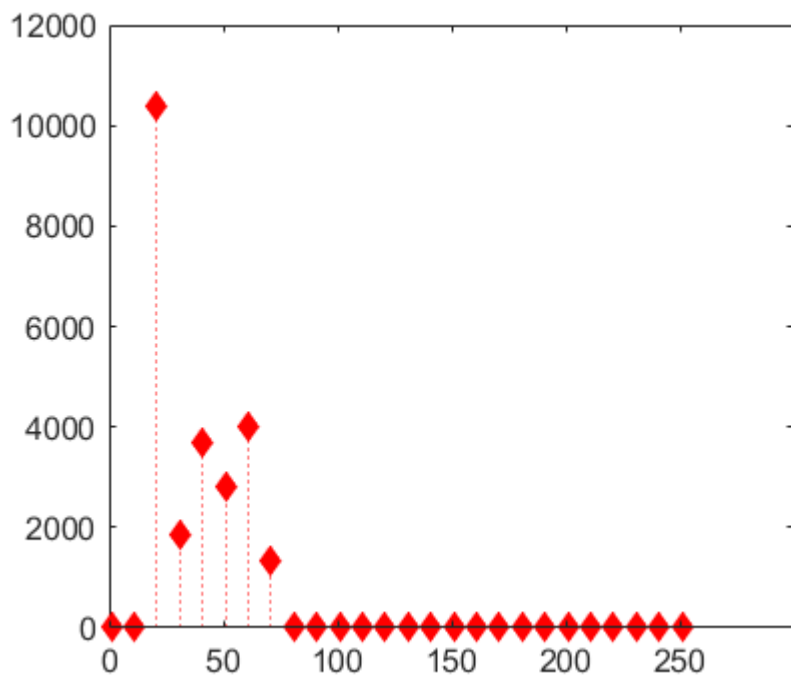
```
h = 2×1
    0.9997
    0.0003
```

## 绘制直方图

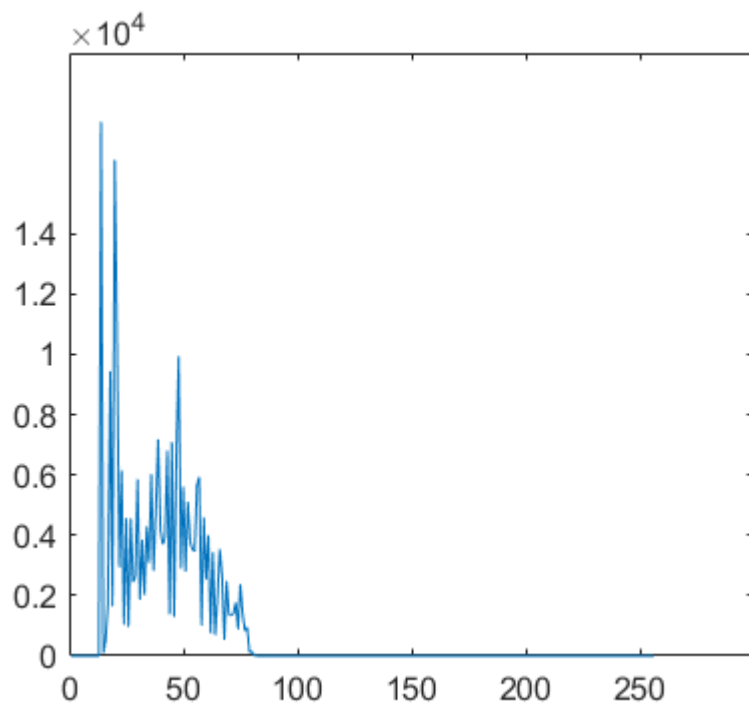
```
f = imread('./DIP-Ex/pic/dipum_images_ch03/Fig0308(a)(pollen).tif');
h = imhist(f);
h1 = h(1:10:256); % 间隔采样
horz = 1:10:256; % 水平轴增量
bar(horz, h1); % bar(horz, v, width) v 是被绘制的点
% 设置参考轴和刻度要在绘图函数之后
axis([0 255 0 15000]);
set(gca, 'xtick', 0:50:255);
set(gca, 'ytick', 0:2000:15000); % gca 获得当前轴, 2000 为间隔
```



```
stem(horz, h1, 'r:d', 'filled'); % 'r:d' 是直方图中线和点的样式
set(gca, 'xtick', 0:50:255);
set(gca, 'ytick', 0:2000:15000); % gca 获得当前轴, 2000 为间隔
```



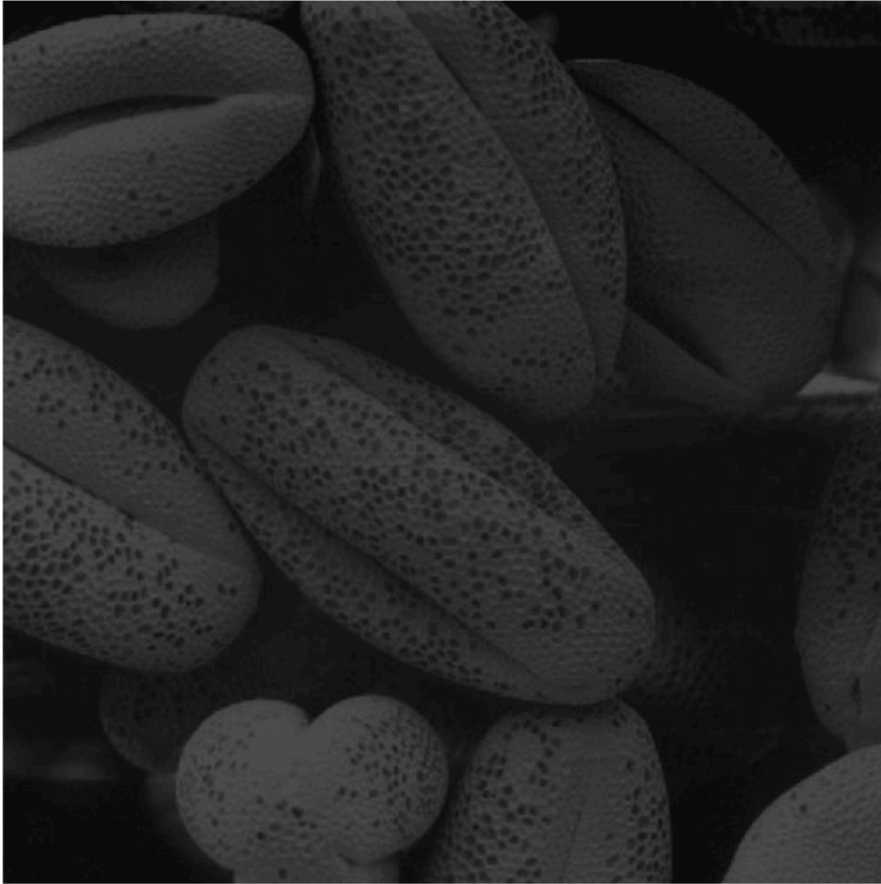
```
plot(h)
set(gca, 'xtick', 0:50:255);
set(gca, 'ytick', 0:2000:15000); % gca 获得当前轴, 2000 为间隔
```



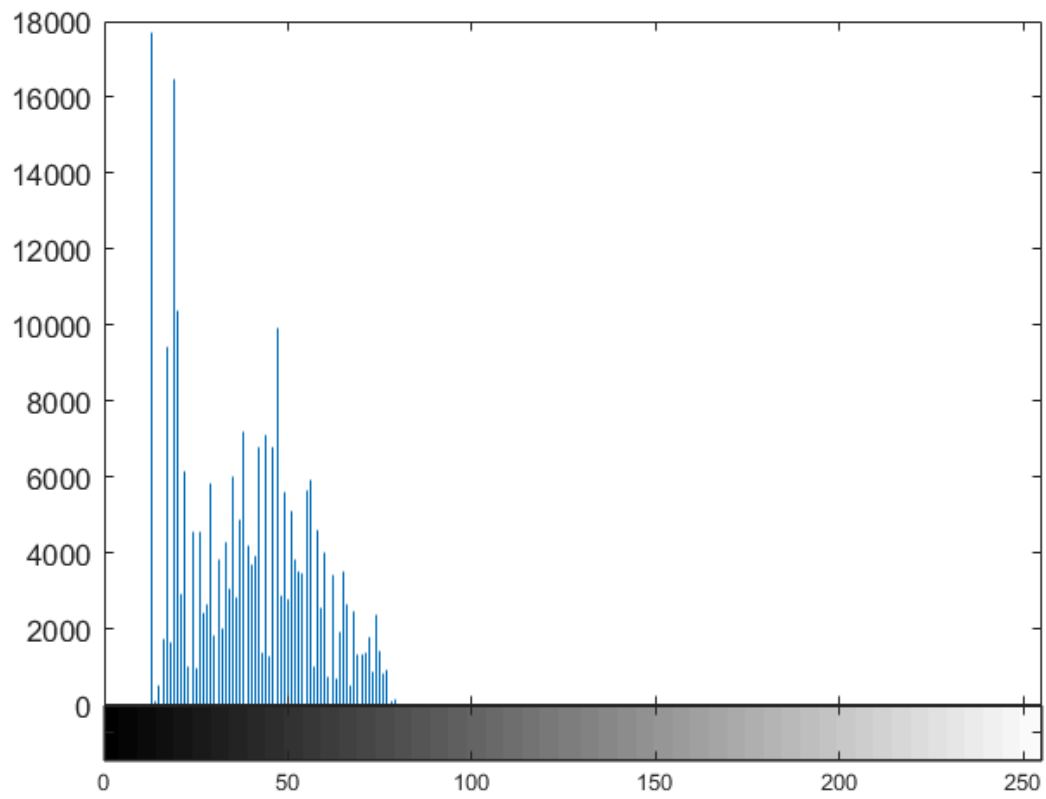
直方图均衡化

```
f = imread('./DIP-Ex/pic/dipum_images_ch03/Fig0308(a)(pollen).tif');  
imshow(f);
```





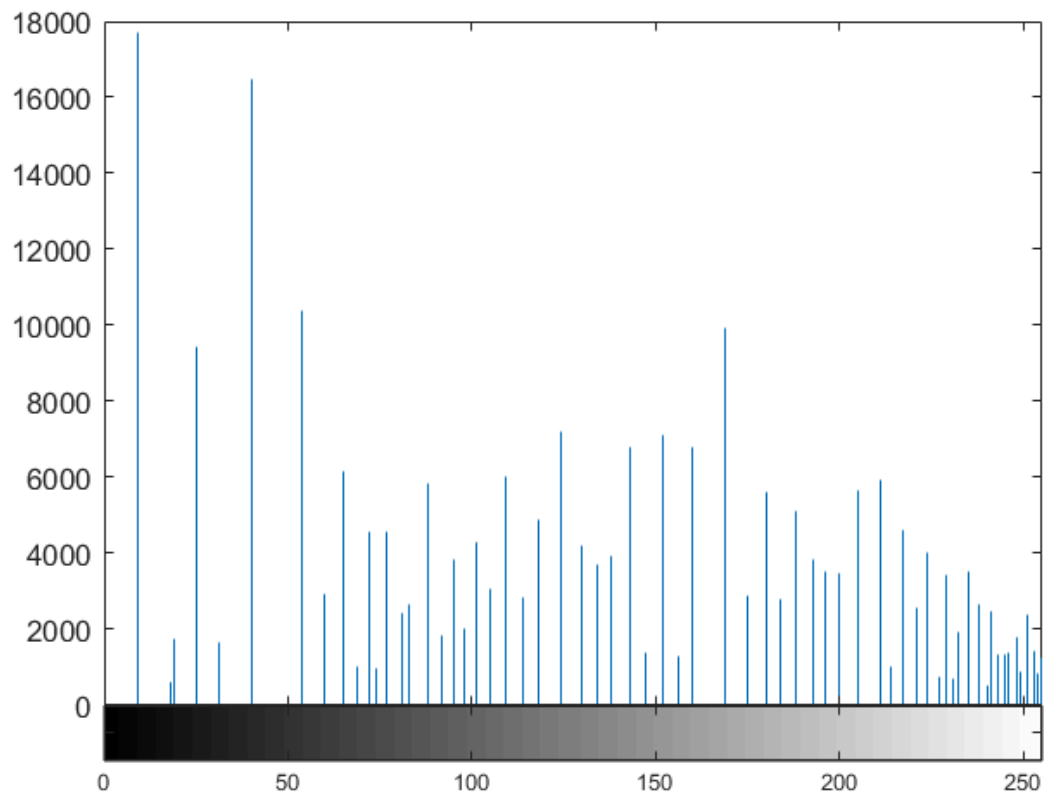
```
figure, imhist(f); % 很明显灰度局限在一个较暗的范围  
ylim('auto')
```



```
g = histeq(f, 256); % histeq 用于直方图均衡，原理是离散随机变量的分布律方式，256 表明层级，与图统一层。  
figure, imshow(g);
```

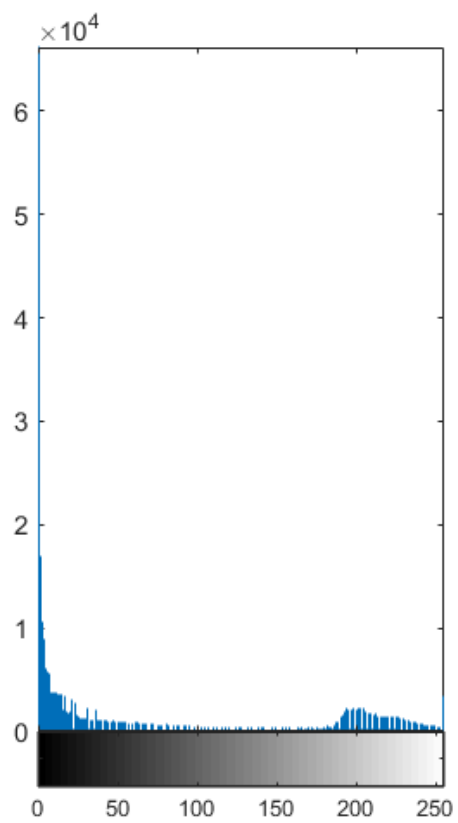


```
figure, imhist(g);  
ylim('auto'); % 明显直方图范围大了，对比度增加
```

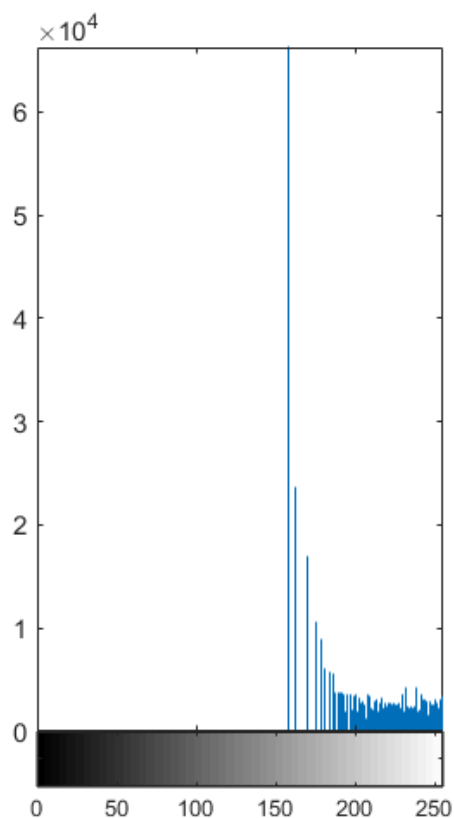


### 直方图匹配

```
f = imread('./DIP-Ex/pic/dipum_images_ch03/Fig0310(a)(Moon Phobos).tif');  
figure  
subplot(1, 2, 1), imshow(f), subplot(1, 2, 2), imhist(f);
```

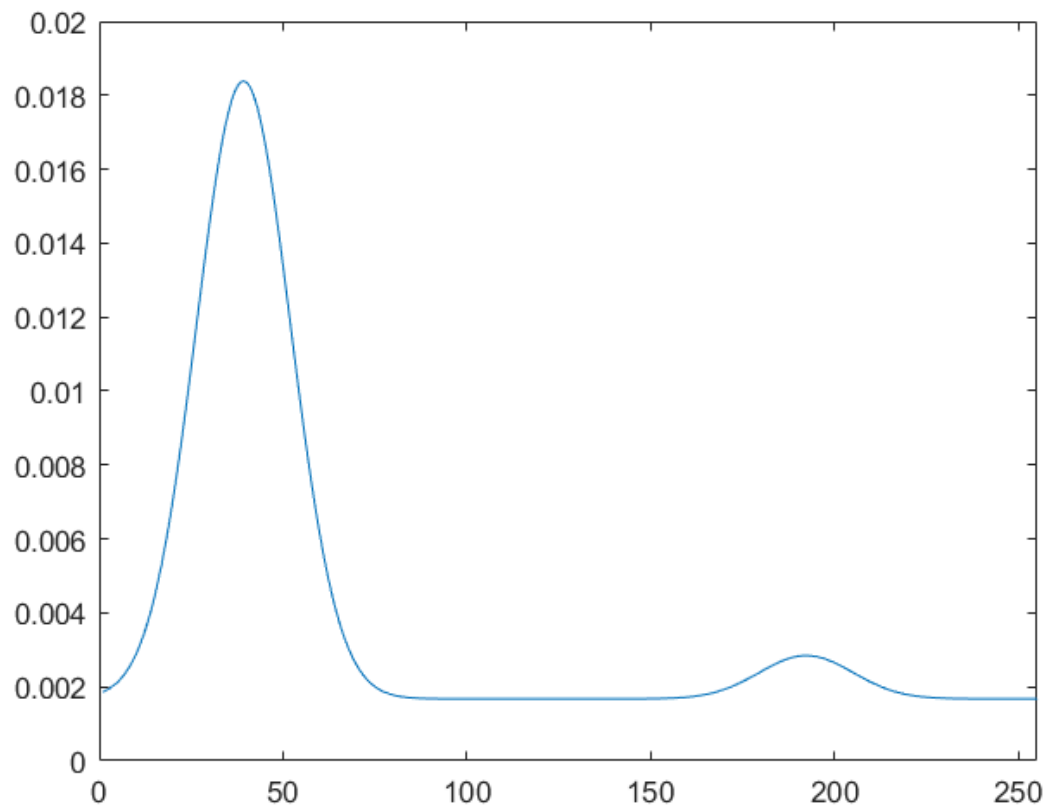


```
figure;  
h = histeq(f, 256);  
subplot(1, 2, 1), imshow(h), subplot(1, 2, 2), imhist(h);
```



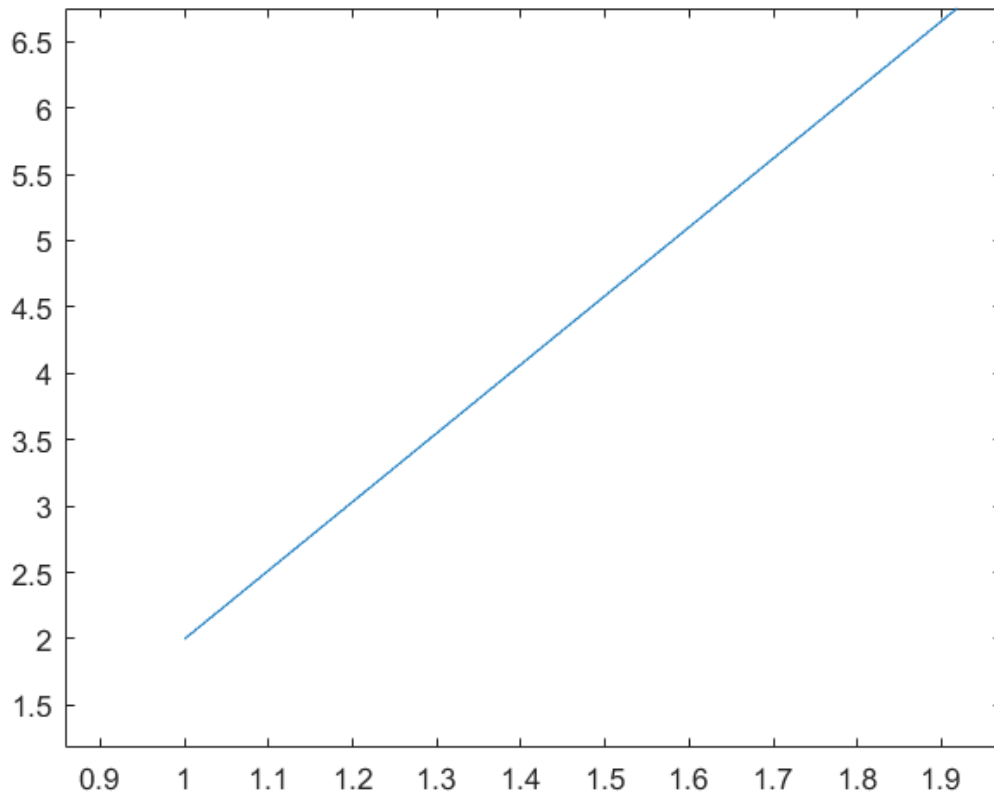
% 直方图均衡化，整体变灰了，还是集中在较亮一端造成褪色，原图像集中在 0 附近，导致累计函数特别陡峭(想一下)  
 % 所以接下来用指定的一个直方图，然后用直方图匹配方法来均衡原图的直方图  
 % 注意保持原图特性，这里使用双峰高斯函数

```
m1 = 0.15;
sig1 = 0.05;
m2 = 0.75;
sig2 = 0.05;
a1 = 1;
a2 = 0.07;
k = 0.002;
c1 = a1 * (1 / ((2 * pi) ^ 0.5) * sig1);
k1 = 2 * (sig1 ^ 2);
c2 = a2 * (1 / ((2 * pi) ^ 0.5) * sig2);
k2 = 2 * (sig2 ^ 2);
z = linspace(0, 1, 256);
p = k + c1 * exp(-((z - m1) .^ 2) ./ k1) + c2 * exp(-((z - m2) .^ 2) ./ k2);
p = p ./ sum(p(:));
figure;
plot(p);
xlim([0 255]);
```



```
% y = kx + b 测试一下绘图
x = linspace(0, 256);
y = 2 * x + 2;
figure, plot(y), xlim([0 10]);

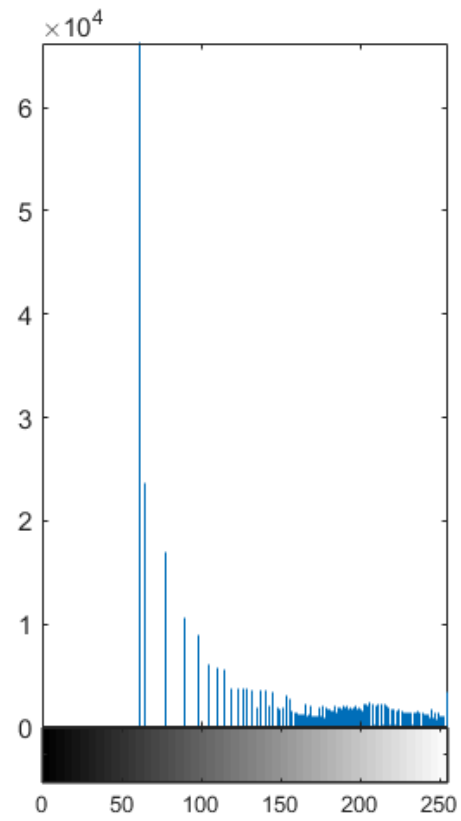
xlim([0.858 1.973])
ylim([1.18 6.75])
```



```
g = histeq(f, p); % 直方图匹配  
figure;
```

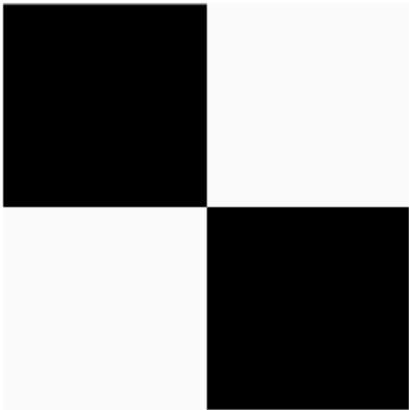
```
subplot(1, 2, 1), imshow(g), subplot(1, 2, 2), imhist(g) % 和高数双峰比较，是类似，而且灰度被拓展到
```





空间滤波

```
% 主要是中心点 + 对领域的处理  
f = imread('./DIP-Ex/pic/dipum_images_ch03/Fig0315(a)(original_test_pattern).tif');  
imshow(f);
```

[illegible]

```
0.9766    0.9766    0.9766    0.9766    0.9766    0.9766    0.9766    0.9766
⋮
```

% 发现与书上 `uint8` 情况吻合，原因是 `imfilter` 与输入图像有相同类，输入图像是 `uint8`，输出自然也是  
 % 如果滤波后结果超过 `0 255` 范围，会自动截断。所以需要归一化系数，不然结果如下行结果所示  
`gd = imfilter(f, w), gd_ = imfilter(f, w ./ 31^2);`

```
gd = 512x512 uint8 ##
0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0 ...
0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0
0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0
0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0
0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0
0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0
0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0
0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0
0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0
⋮
```

```
figure;
subplot(1, 2, 1), imshow(gd), subplot(1, 2, 2), imshow(gd_, [ ]); % 很明显边缘填充 0 会导致边缘模糊
```



```
gr = imfilter(f, w ./ 31^2, 'replicate'); % 使用了 replicate 解决边缘模糊问题
figure, imshow(gr, [ ]);
```



## 非线性滤波

% 需要使用 `colfilter`, 但 `colfilter` 需要已经填充过的图像, 故先了解 `padarray`

```
f = [1, 2; 3, 4];
fp1 = padarray(f, [3, 2], 'replicate', 'post');
fp2 = padarray(f, [3, 2], 'replicate', 'both');
fp1
```

fp1 = 5×4

1	2	2	2
3	4	4	4
3	4	4	4
3	4	4	4
3	4	4	4

fp2 % 1 2 3 4 在中心, 沿着上下左右第一个和最后一个开始填充, 而且是复制。

fp2 = 8×6

1	1	1	2	2	2
1	1	1	2	2	2

1	1	1	2	2	2
1	1	1	2	2	2
3	3	3	4	4	4
3	3	3	4	4	4
3	3	3	4	4	4
3	3	3	4	4	4

```
size(fp2, 1)
```

```
ans = 8
```

```
size(fp2, 2)
```

```
ans = 6
```

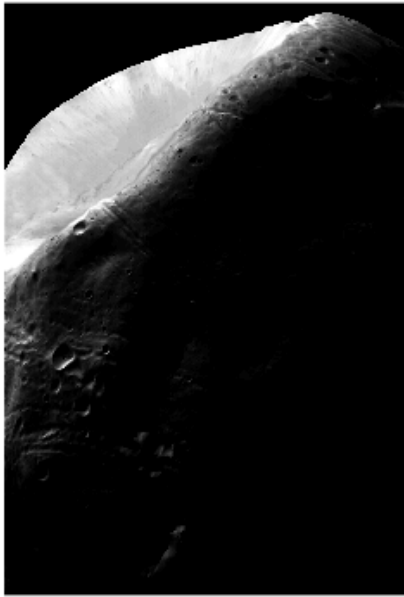
```
prod(fp2, 1) % 沿着第一维度乘积
```

```
ans = 1×6
      81      81      81      4096      4096      4096
```

```
prod(fp2, 2)
```

```
ans = 8×1
      8
      8
      8
      8
     1728
     1728
     1728
     1728
```

```
f = imread('./DIP-Ex/pic/dipum_images_ch03/Fig0310(a)(Moon Phobos).tif');
f1 = mat2gray(f);
f2 = f;
%f = [1, 2; 3, 4];
f1 = padarray(f1, [3 2], 'replicate');
f2 = padarray(f2, [3 2], 'replicate');
g1 = colfilt(f1, [3 2], 'sliding', @gmean);
g2 = colfilt(f2, [3 2], 'sliding', @gmean);
figure;
subplot(1, 2, 1), imshow(g1), subplot(1, 2, 2), imshow(g2);% 注意问题所在，就是没有将像素值映射到
```



利用 **matlab** 函数实现模板和滤波器

```
% 锐化滤波器 拉普拉斯
```

```
f = imread('./DIP-Ex/pic/dipum_images_ch03/Fig0316(a)(moon).tif')
```

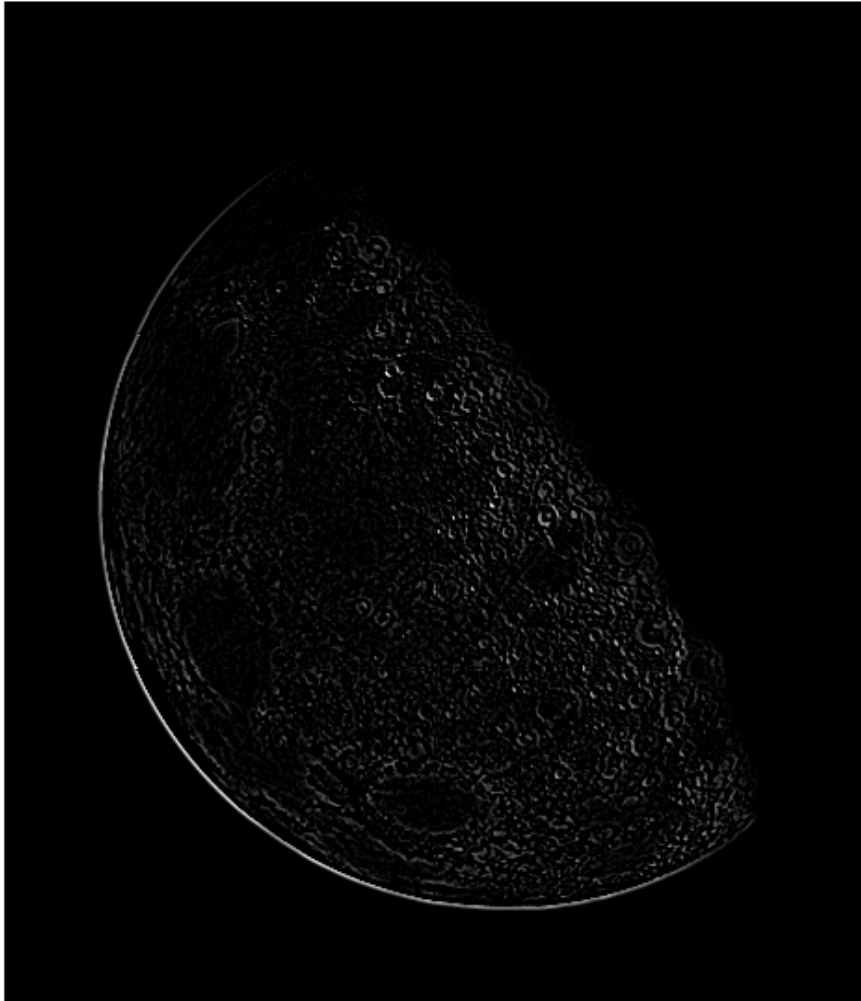
```
f = 540x466 uint8 ##
    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0 ...
    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0
    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0
    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0
    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0
    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0
    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0
    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0
    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0
    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0    0
    :
    :
```

```
w = (fspecial('laplacian', 0)); % 拉布拉斯算子 模板
double(w)
```

```
ans = 3x3
    0    1    0
```

```
1   -4   1
0    1   0
```

```
g1 = imfilter(f, w, 'replicate'); % 灰度值会被裁剪
figure, imshow(g1, [])
```

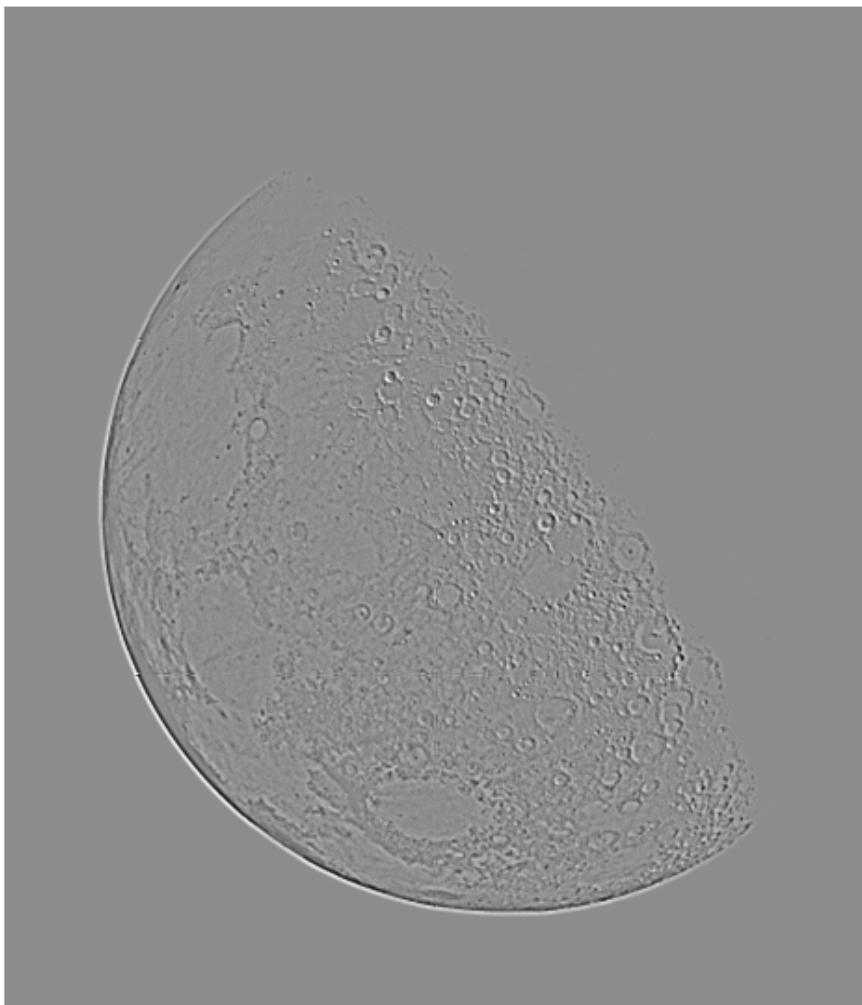


```
f2 = mat2gray(f); % double 不起作用
f2
```

```
f2 = 540x466
0     0     0     0     0     0     0     0     0     0     0     0     0 ...
0     0     0     0     0     0     0     0     0     0     0     0     0
0     0     0     0     0     0     0     0     0     0     0     0     0
0     0     0     0     0     0     0     0     0     0     0     0     0
0     0     0     0     0     0     0     0     0     0     0     0     0
0     0     0     0     0     0     0     0     0     0     0     0     0
0     0     0     0     0     0     0     0     0     0     0     0     0
0     0     0     0     0     0     0     0     0     0     0     0     0
0     0     0     0     0     0     0     0     0     0     0     0     0
```

⋮

```
g2 = imfilter(f2, w, 'replicate'); % 滤波  
figure, imshow(g2, []);
```



```
g = f2 - g2; % 拉普拉斯公式  $f(x, y) + c * \text{delta}()$  把没受影响的图像叠加上去，注意这里是减，因为模板中  
figure, imshow(g) % imshow 默认图像是 [0 1] 之间的灰度，如果超过就截断为白色(255)
```





% 手工指定滤波器和增强技术的比较

f\_d = mat2gray(f); % 注意点

w4 = fspecial('laplacian', 0);

w8 = [1 1 1; 1 -8 1; 1 1 1];

gw4 = imfilter(f\_d, w4, 'replicate');

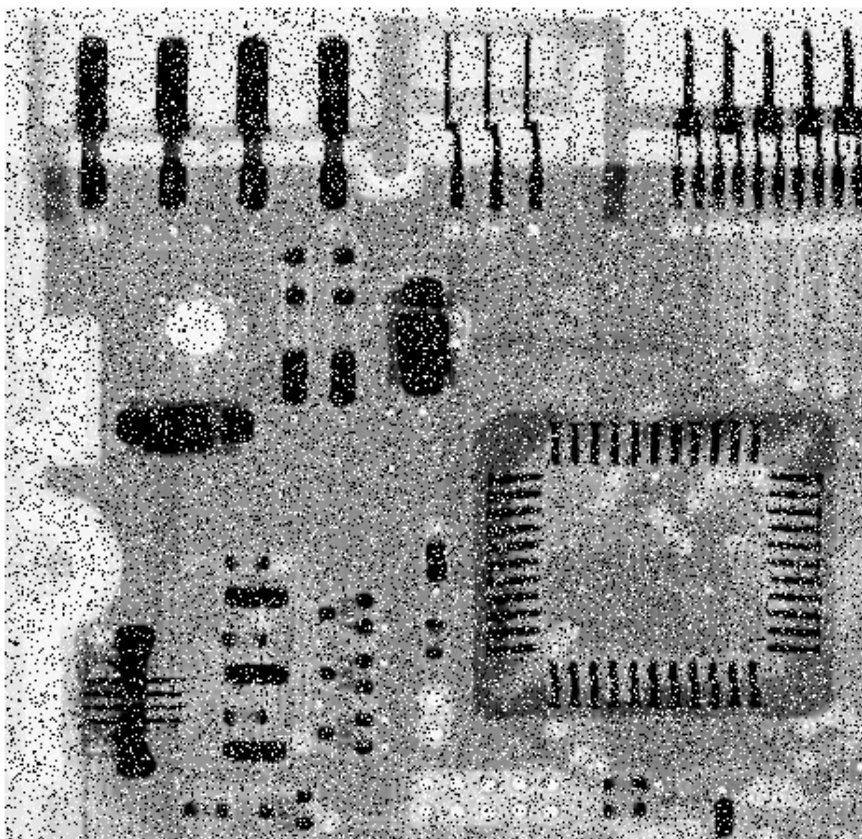
gw8 = imfilter(f\_d, w8, 'replicate');

figure;

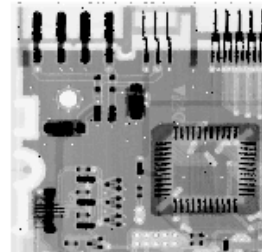
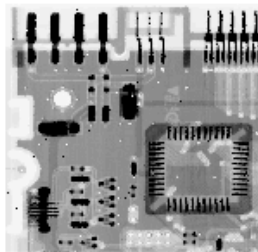
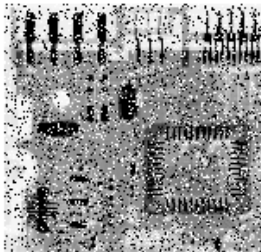
subplot(1, 3, 1), imshow(f\_d), subplot(1, 3, 2), imshow(f\_d - gw4), subplot(1, 3, 3), imshow(f\_d - gw8)



```
% 非线性空间滤波 统计排序
% ordfilt2(f, order, domain), order 邻域中第几个样本用于替代 domain 0 1 组成矩阵, 1 表示这个位置像素
% 利用 medfilt2 中值滤波
f = imread('./DIP-Ex/pic/dipum_images_ch03/Fig0318(b)(ckt-board-slt-pep-both-0pt2).tif'); % 椒盐噪声
figure,imshow(f);
```



```
% 两个滤波器
g1 = ordfilt2(f, median(1:3*3), ones(3, 3)); % 自定义中值滤波 用中值代替中心像素
g2 = medfilt2(f); % 二维中值滤波
figure;
subplot(1, 3, 1), imshow(f), subplot(1, 3, 2), imshow(g1), subplot(1, 3, 3), imshow(g2);
```



```
function v = gmean(A)
    mn = size(A, 1); % colfilt 会把 A 拓展，他的行数就是 m * n https://blog.csdn.net/PanPan\_1995/
    v = prod(A, 1) .^ (1/mn); % 对第一维操作，得到一个行向量，内容是乘积
end
```